

Advanced Topics in 3D Computer Vision

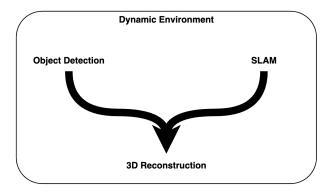
Object SLAM

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What?



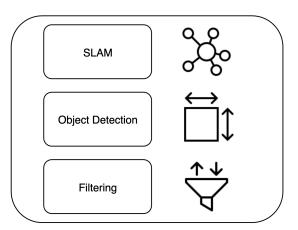


Why?

Static World Assumption **Poor Lighting Motion Blur**



How?





Goal!

