# Ata Eren Arslan

Istanbul / Atasehir , Turkiye +905349529343 ataerena599@gmail.com

#### **Portfolio**

- 2 years of experience as a web developer as a full stack developer
- Experience working with task management tools
- Experience working on tight schedules
- Experience contributing to open-source, specifically in the game development area

### **Work Experience**

### INNOEM Sustainability and Innovation Consultancy Network

10 / 2023 - Present

Full Stack Developer

- Back End Development on Sustainfinity App
  - Utilizing Node.js and PostgreSQL to write API requests that help fulfill the business needs of the application.
  - Making sure the server is secure with JWT techniques and internal authorization tools.
  - o Providing live updates on the server side using the command line interface.
- Front End Development on Sustainfinity App
  - Creating fast and user-friendly interfaces with Vue.js.
  - Writing reusable internal solutions for everyday problems like pop-ups, tooltips and other components.
  - Handling the client side authorization for better user experience.
  - Deploying the updates using FileZilla.

#### Ulak Haberlesme A.S.

07 / 2023 - 10 / 2023

Software Intern

- Creating an internal tool to view and update complex datasheets on the web browser using Node.js, React.js and Python (pandas).
- Utilizing the Pandas library to parse data into meaningful JSON files for the interface.
- Creating a datasheet syntax that helps the data to be parsed.

### **Skills**

Node.js, Vue.js, React.js, PostgreSQL, Postman, C#, Unity, Git

## **Education**

Marmara University
09 / 2019 - 01 / 2024
Bachelor's Degree, Mechatronics Engineering

# **Personal Projects**

### Al Powered Image Sorting App

University Graduation Project

- Utilizing Vue.js and Node.js, created a web app that lets users upload images that they can
  manually manage such as deleting, setting as private, favoriting or sorting into albums they've
  created.
- With the help of YOLOv5, giving the app the power of automatically creating albums and sorting the uploaded images based on the context of the image.

#### AoTTG2:EE

Mod for an Open-Source Game Project

• Developing new features for the game as a mod including their multiplayer integration using **Photon**, **UI** integration and **optimization** utilizing **Unity** and **C#**.

For my other projects and more details about the list above, you can check my portfolio.