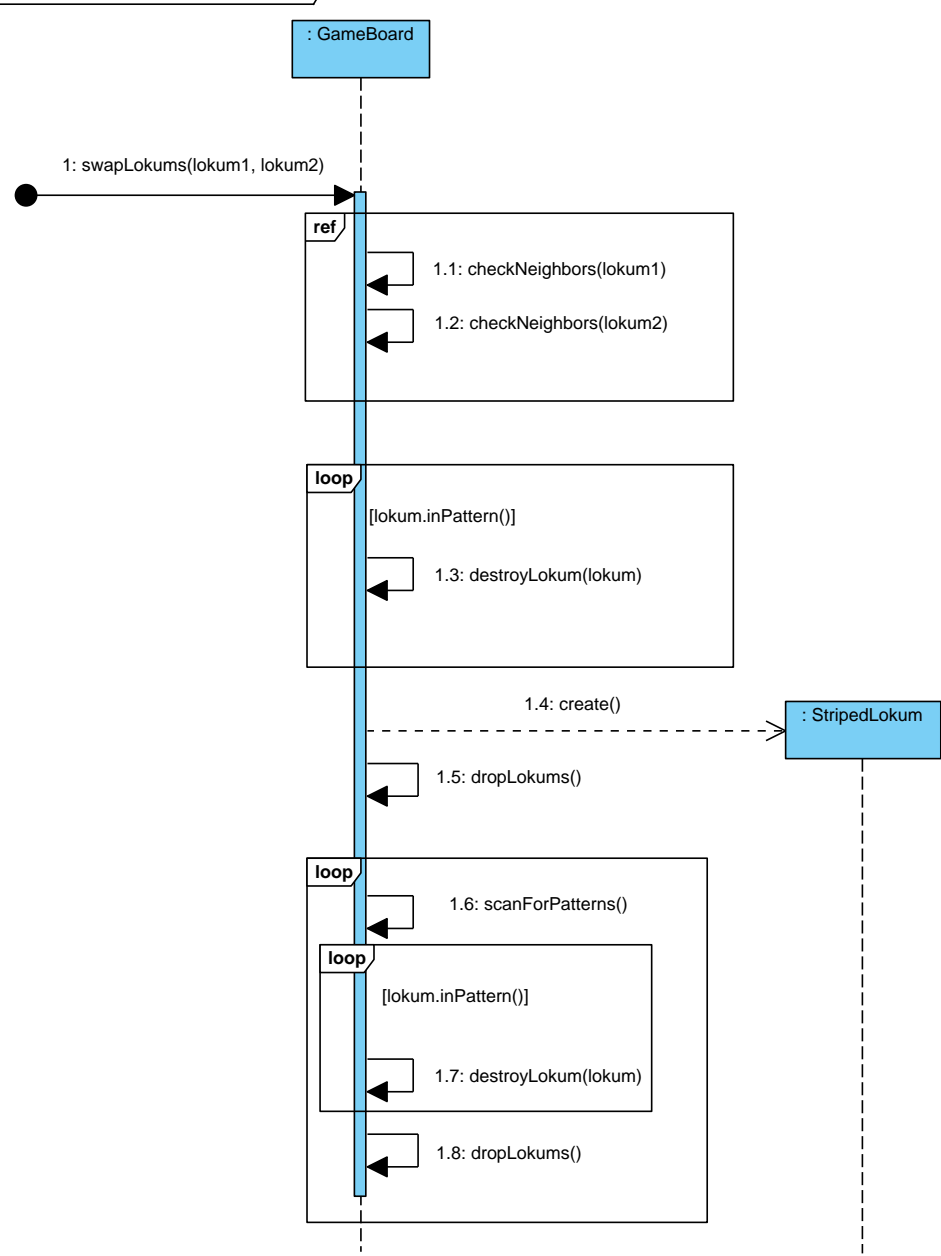


sd SwapLokumInteractionDiagram



sd CheckNeighbors(lokum)

