

# Project – Hybrid Vector Search Queries

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# Project Outline

- 100 Dimensional Vectors (float)
- Find 100 nearest neighbours to a given query vector
- (also additional search constraints like vector category and timestamp)
- 2 Datasets:
  - $N$  number of data vectors
  - $M$  number of query vectors

# Starting Point – Baseline Impl.

```
foreach q in queries
```

```
    list<vec_t> knn_cand //candidates
```

```
    foreach d in data
```

```
        if matches_query(d, q)           Indexing
```

```
        knn_cand.add(d)
```

```
    list<float> knn_dist //distances
```

```
    foreach c in knn_cand
```

```
        dist = calc_dist(c, q) Dist. Calculation
```

```
        knn_dist.add(dist)
```

```
    sort_cand_based_on_dist(knn_cand, knn_dist)
```

Sorting

```
    result.add(knn_cand.take(100))
```

# Starting Point – Baseline Impl.

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```
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```

```
  foreach d in data
```

```
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    knn_cand.add(d)
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  list<float> knn_dist //distances
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  foreach c in knn_cand
```

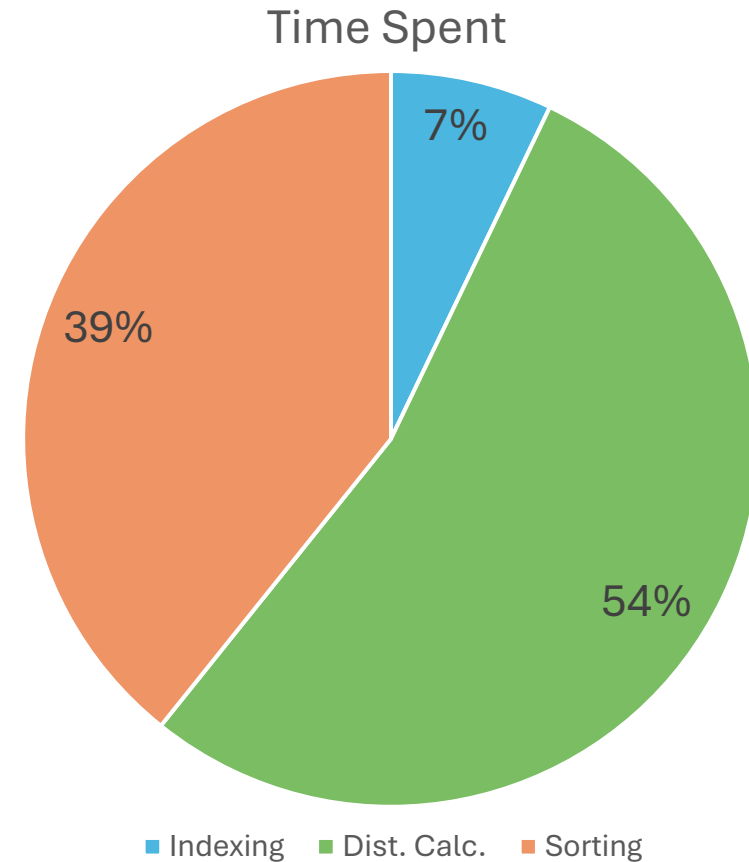
```
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```

```
    knn_dist.add(dist)
```

```
  sort_cand_based_on_dist(knn_cand, knn_dist)
```

Sorting

```
  result.add(knn_cand.take(100))
```



# #1 Optimize Distance Calculation

```
// Calculates Squared Euclidean Distance
fn calc_dist(vec_t d, vec_t q)
    float sum
    for i = 0 to 100
        float diff = d[i] - q[i]
        sum += diff * diff
    return sum
```

## Optimizations:

1. SIMD (AVX2 – 256 bit)
2. Early Bailout

# #1 Optimize Distance Calculation

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## Optimizations:

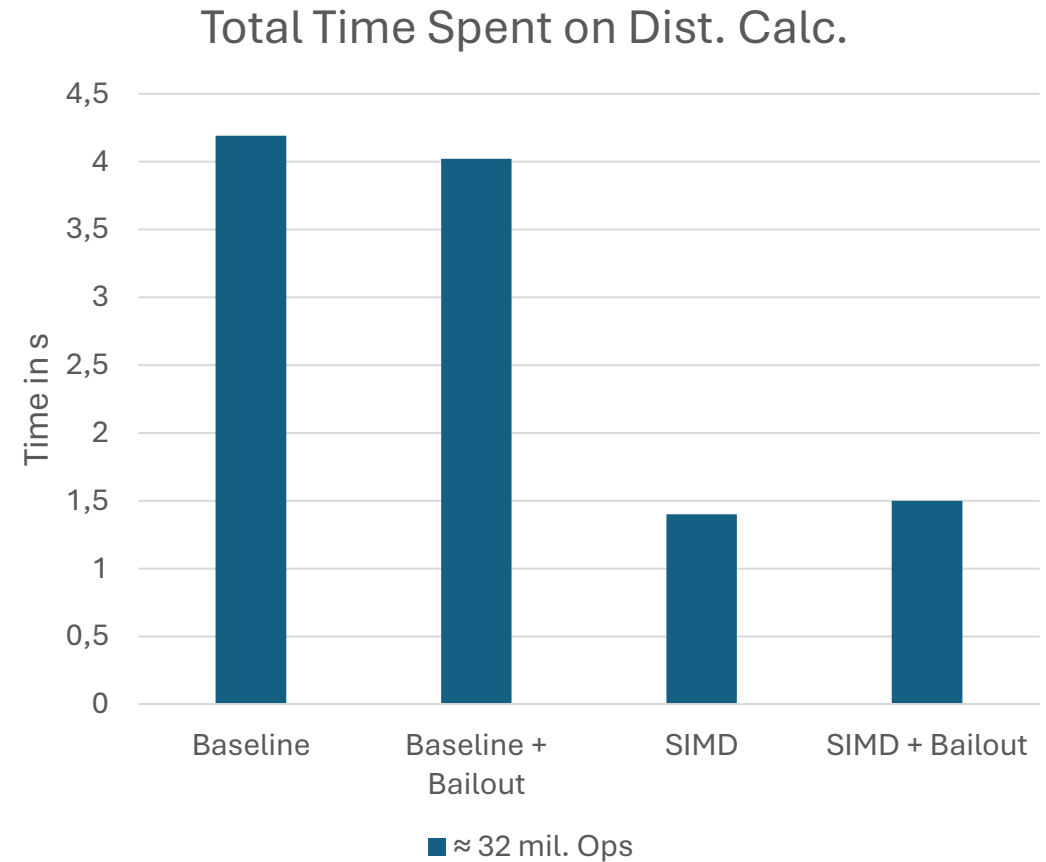
1. SIMD (AVX2 – 256 bit)
2. Early Bailout

## Note – Floating Point Imprecision:

- Different Results
- SIMD more accurate (partial sums)

# Distance Calculation – Optimized

- SIMD with 200% performance gain
- Early bailout for ~ 50% of calculations at  $\frac{3}{4}$  of sum but no real performance gain



# With SIMD Distance Calculation

```
foreach q in queries
```

```
  list<vec_t> knn_cand //candidates
```

```
  foreach d in data
```

```
    if matches_query(d, q)           Indexing
```

```
    knn_cand.add(d)
```

```
  list<float> knn_dist //distances
```

```
  foreach c in knn_cand
```

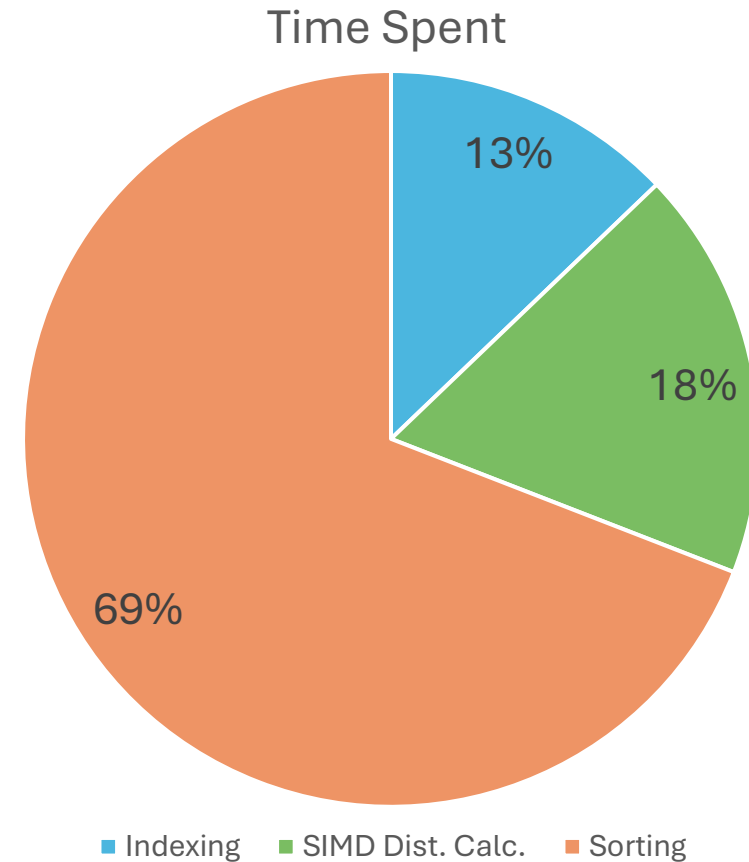
```
    dist = calc_dist_SIMD(c, q)
```

```
    knn_dist.add(dist)           SIMD Dist. Calc.
```

```
  sort_cand_based_on_dist(knn_cand, knn_dist)
```

Sorting

```
  result.add(knn_cand.take(100))
```





## #2 Use Better Data Structures for KNN

```
class Knn
    constructor(q, knn_size)

    // check if vector d belongs in current
    // KNN set and if so add it, only ever
    // storing max 100 (knn_size) vectors
    check_add(d)

    // returns KNNs sorted ascending by dist.
    get_sorted()
```

```
foreach q in queries
    Knn knn_cand(q, 100) //candidates
```

```
foreach d in data
    if matches_query(d, q)
        knn_cand.check_add(d)
```

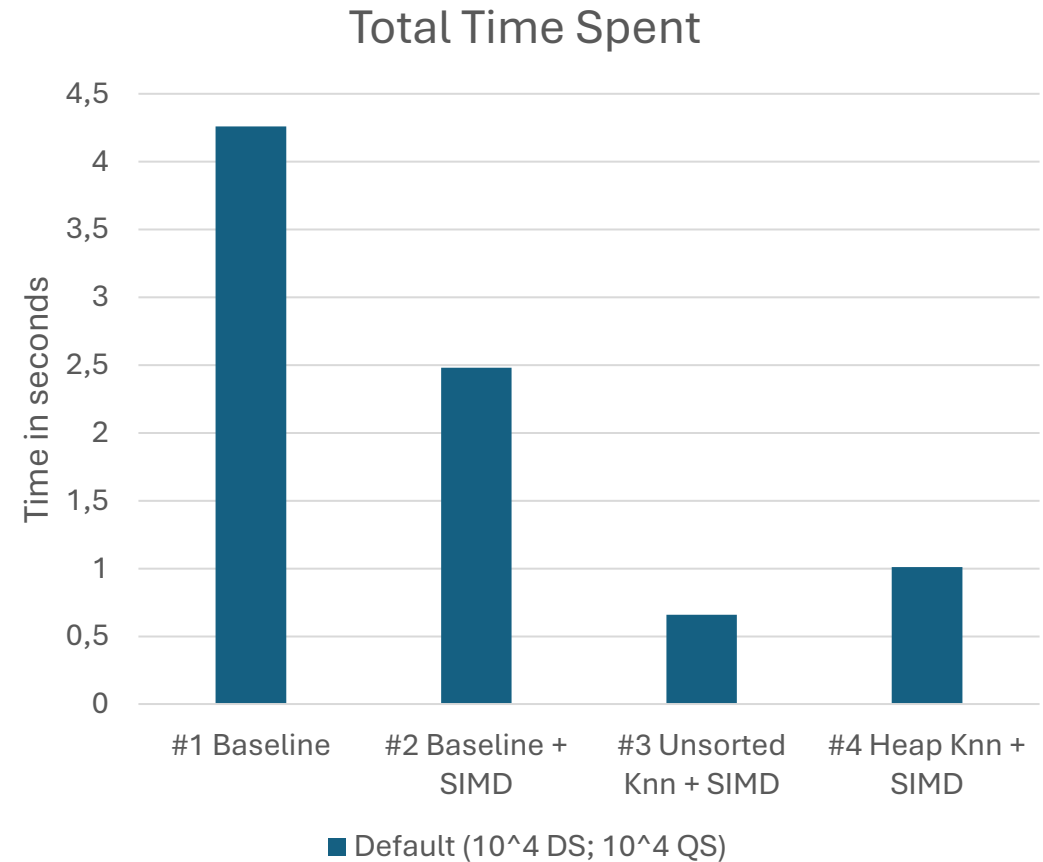
Indexing +  
Dist. Calc.

```
result.add(knn_cand.get_sorted())
```

Sorting

# KNN Data Structure – Optimized

- Heap Knn asymptotically better than Unsorted Knn
- Unsorted Knn faster due to small Knn size (100) and SIMD optimizations
- Up to 275% performance gain using Knn data structure
- 545% performance gain over baseline



# #3 Parallelization using Thread Pool

```
ThreadPool<Knn> tp(num_threads, 100)
```

```
foreach q in queries
```

```
    tp.set_query(q)
```

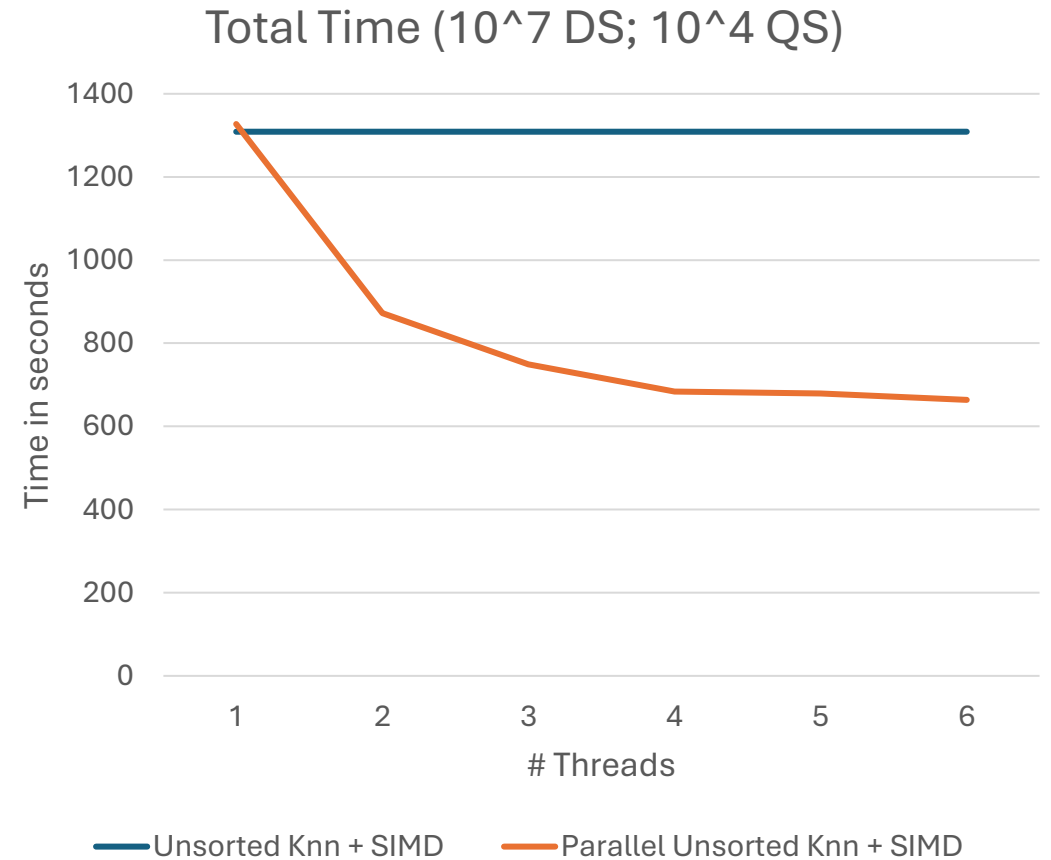
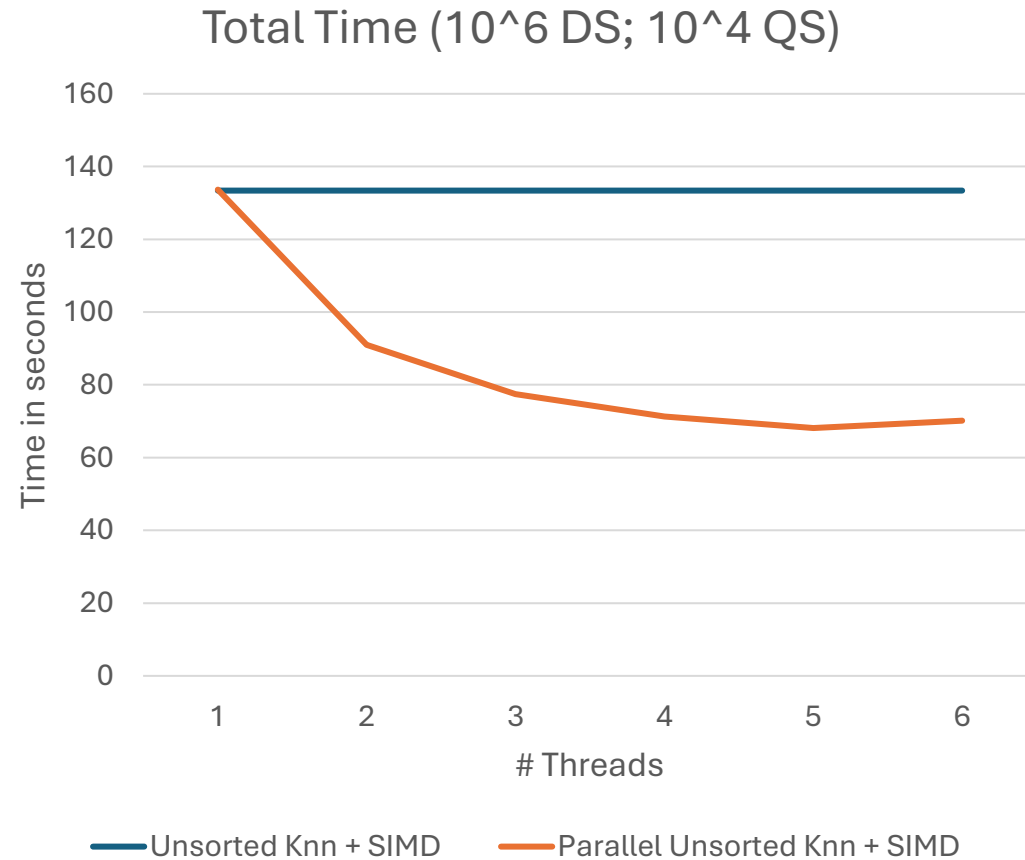
```
    tp.parallel_for(data, (d) => {  
        if matches_query(d, q)  
            knn_cand.check_add(d)  
    })
```

Multithreading

```
Knn final_knn = merge_knns(tp)
```

```
result.add(final_knn.get_sorted())
```

# Parallelization



# Parallelization

