

# Lean and Kanban at Scale

Extending Kanban across the portfolio, program and team levels

# Al Shalloway, Net Objectives

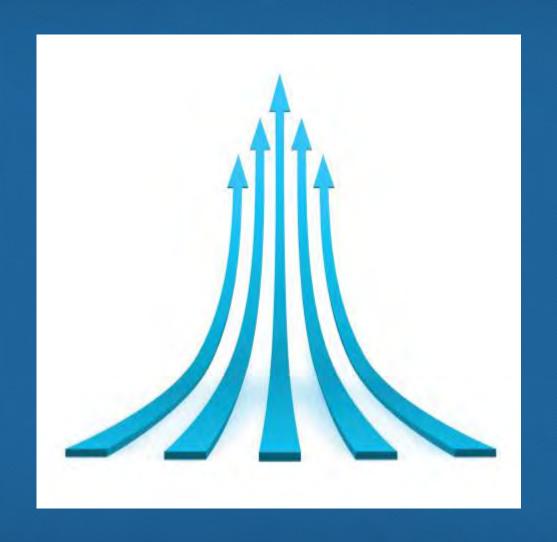
September 4<sup>th</sup>, 2014







# Implementing Kanban at Scale





# Al Shalloway, CEO & Founder of Net Objectives



With over 40 years of experience, Al is an industry thought leader in Lean, Kanban, product portfolio management, SAFe, Scrum and agile design.

Co-founder of LKU (no longer affiliated)
SPC Trainer

SCALED AGILE
SCA

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PARTNER

SPCT GOLD

# setting the record straight

Agility is about delivering business value quickly, predictably, sustainably and with high quality

It is not about developer cycles





# this talk is about mindset

solutions are not being provided





The Players	What they do						
Kanban	Using <b>pull</b> to manage work						
Kanban	A kaizen only approach						
Method	Using <b>kanban</b> to improve flow by managing WIP						
	Ignores structure of eco-system						
Lean- Kanban	Using <b>Kanban and Kanban Method</b> within the bigger picture of Lean						
Lean- Thinking	Using <b>all of Lean</b> to solve your challenges						



# Lean-Startup concepts to identify work to be done

Lean to modify eco-system

Kanban to manage flow

Attend to technical practices



# AGILE AT SCALE

# 1. THE CHALLENGE - HIERARCHY VS. WORKFLOW

- 2. VALUE STREAM IMPEDANCE
- 3. ALLOCATE PEOPLE TO MOST VALUABLE WORK
- 4. Managing Flow Across Entire Value Stream
- 5. THE ROLES OF BUSINESS, MANAGEMENT, TEAMS
- 6. DIFFERENT APPROACHES
- 7. SCRUMBAN / KANBAN
- 8. SUMMATION & QUESTIONS







# Systems & Structures

Poor systems cause most of our problems Biggest sources of waste are:

- Delays in workflow
- Delays in feedback

#### Consider:

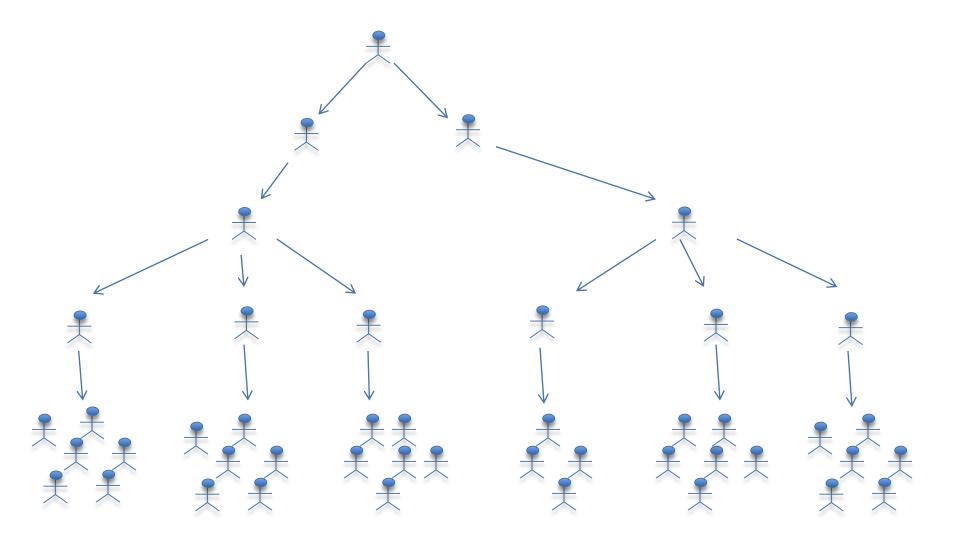
- Customers don't know what they want
- What happens when we don't do test-first

#### Consider:

- Developers and fixing bugs
- The delays due to how devs & testers work together



# Common Organizational Structure



inspired by Dan North, BSC/ADP 2012



## Hierarchical

#### What they can manage

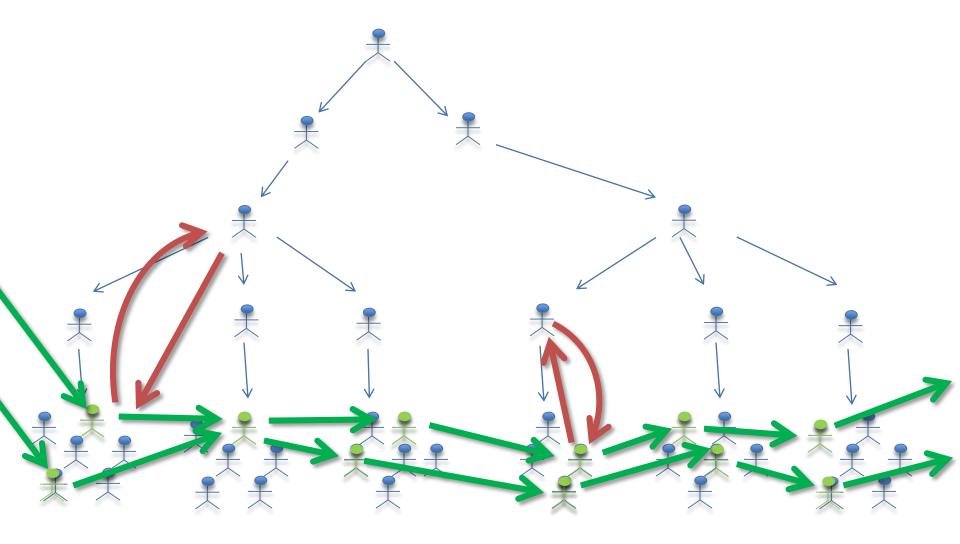
#### Their people

- How busy they are
- Their "productivity"

The quality of work of their people

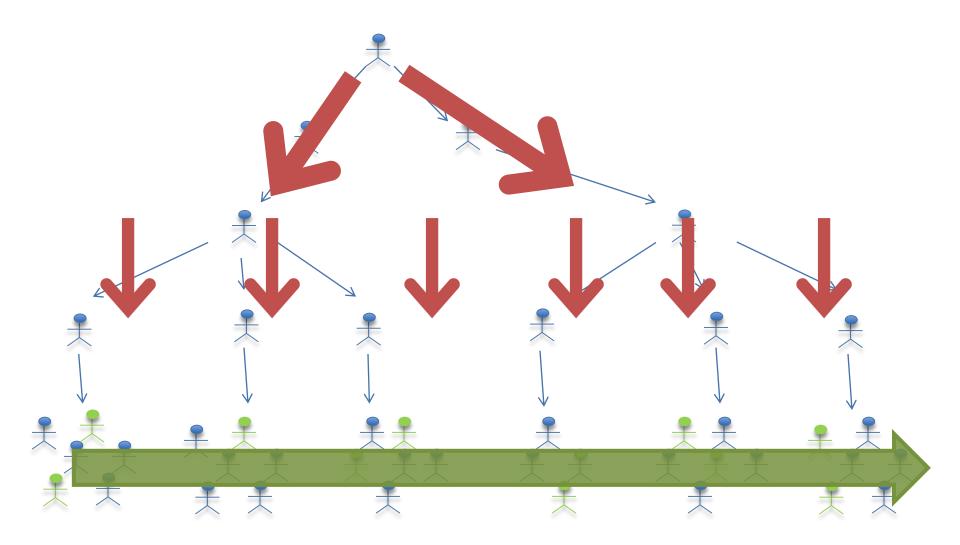


# The Nature of Our Work





# We Manage This Way



even though our value flows this way

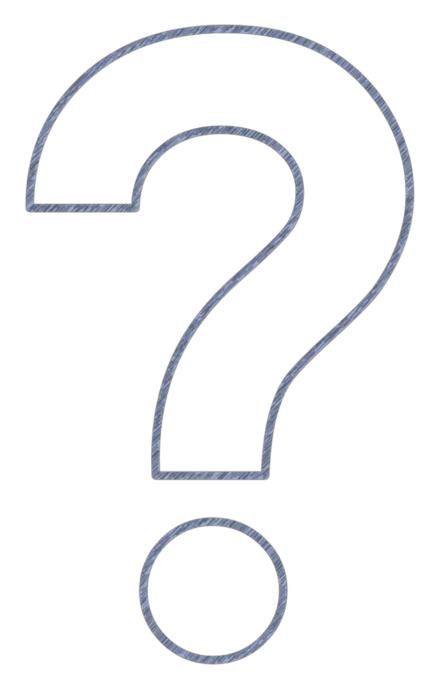


# Hierarchical vs. Lean Management

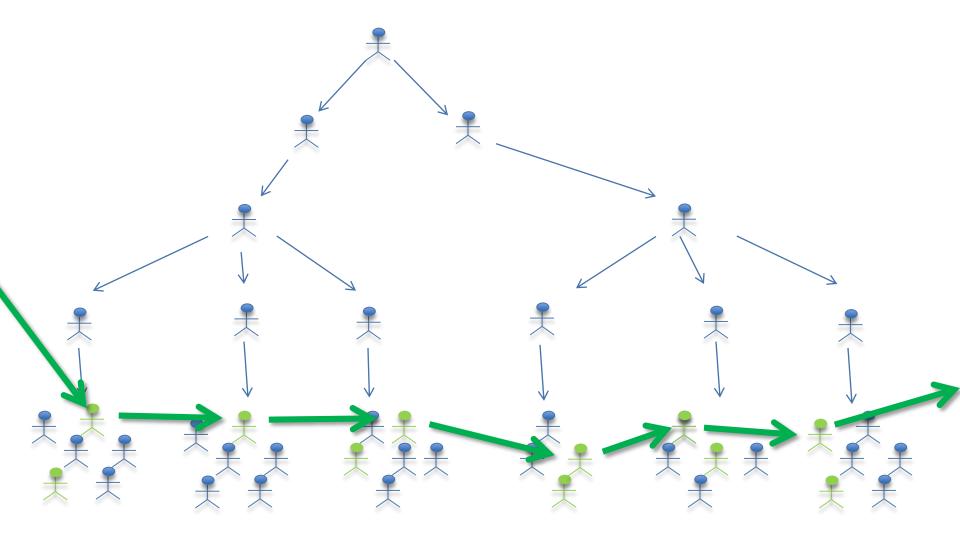
What they can manage	What they need to manage
<ul> <li>Their people</li> <li>How busy they are</li> <li>Their "productivity"</li> <li>The quality of work of their people</li> </ul>	Time-to-market Effects of upstream groups on their teams Effects of downstream groups on their teams



# Who is managing the value?



# Time-to-Market





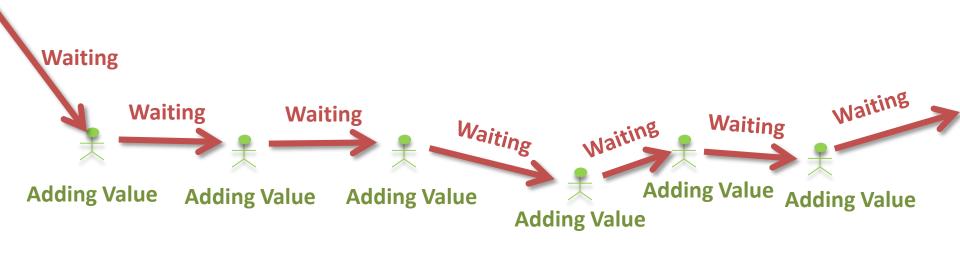
# How Often Does Work Wait?

What percent of the time is our work moving forward?

How much of the time is it waiting for something else to be done?

How would you know?

No one is managing this in most companies.





# what happens when adding value is delayed?

between **getting requirements** and **using them** 

between writing a bug and it being detected

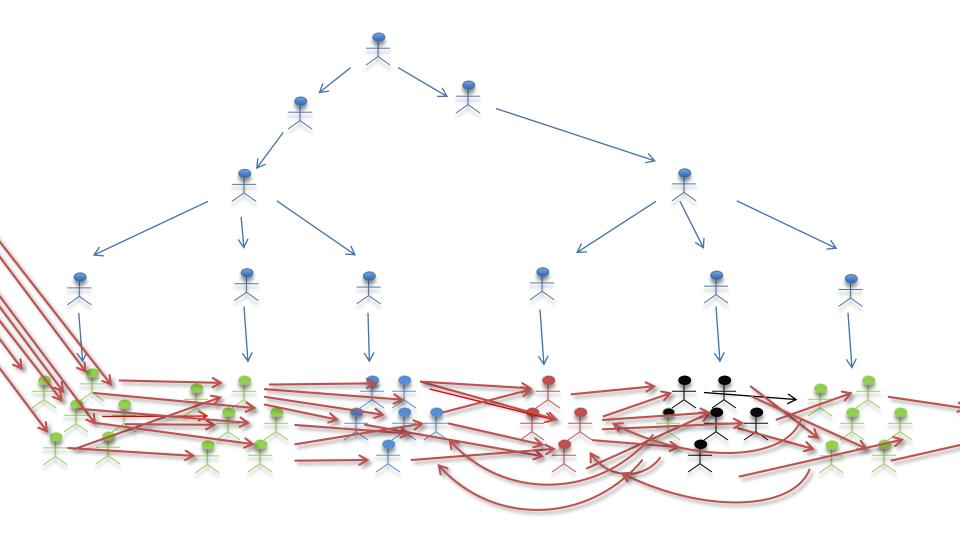
between two groups getting out of sync

between **starting a project** and **it delivering value** 

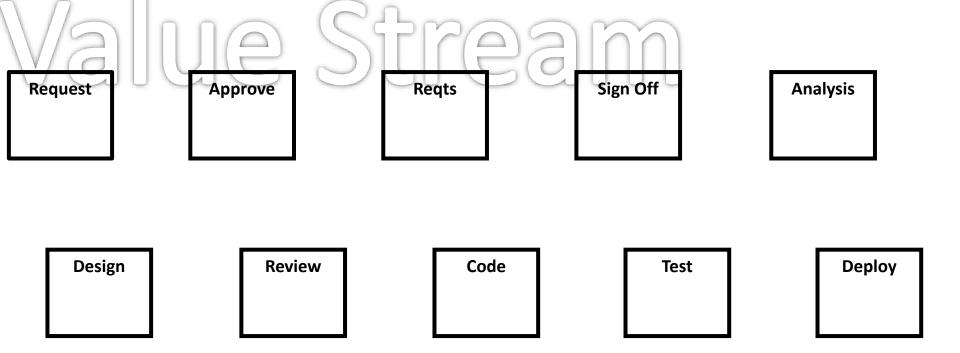




# The Whole Picture

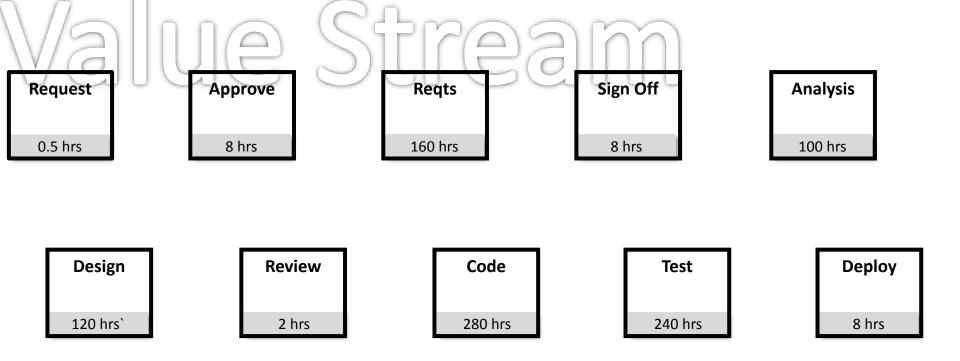




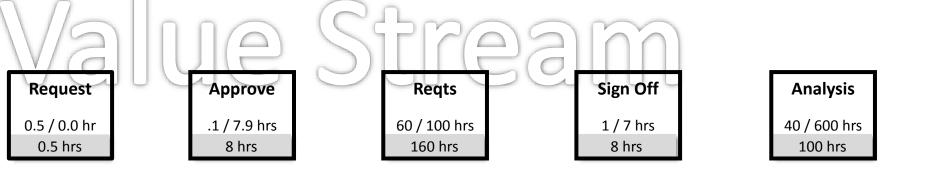


#### 1. Identify the actions taken in the value stream





- 1. Identify the actions taken in the value stream
- 2. What was the real time from start to finish of the action?



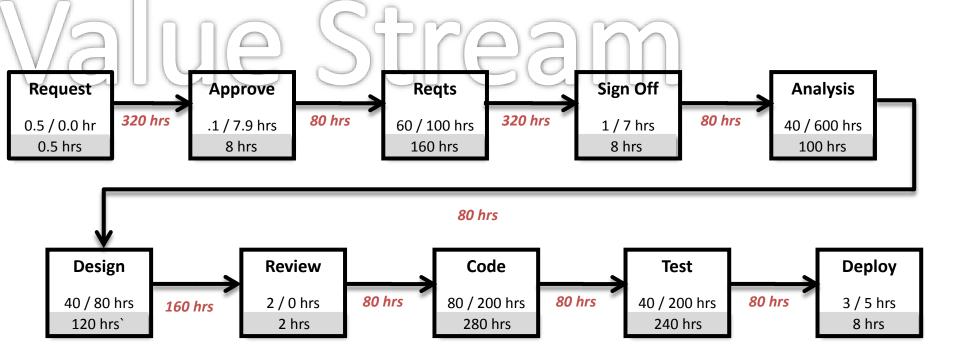
**Design**40 / 80 hrs
120 hrs`

Review
2 / 0 hrs
2 hrs

**Code** 80 / 200 hrs 280 hrs **Test**40 / 200 hrs
240 hrs

Deploy
3 / 5 hrs
8 hrs

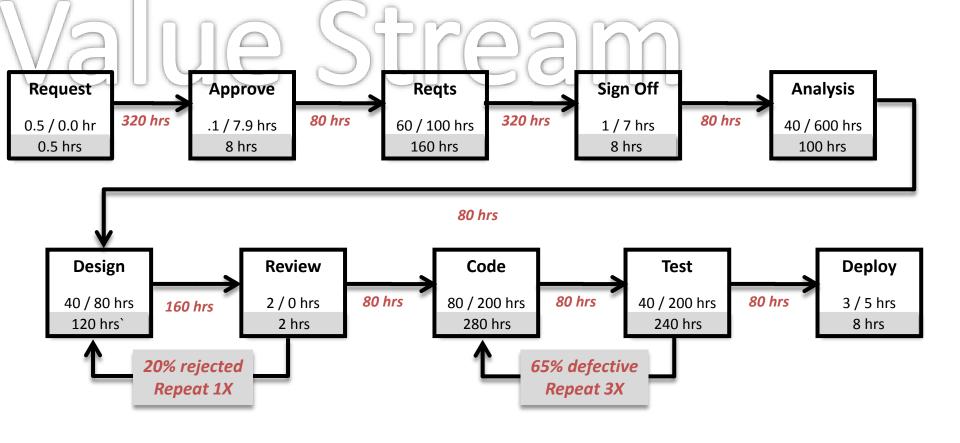
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- 3. What was the average time working on this vs. working on other things?



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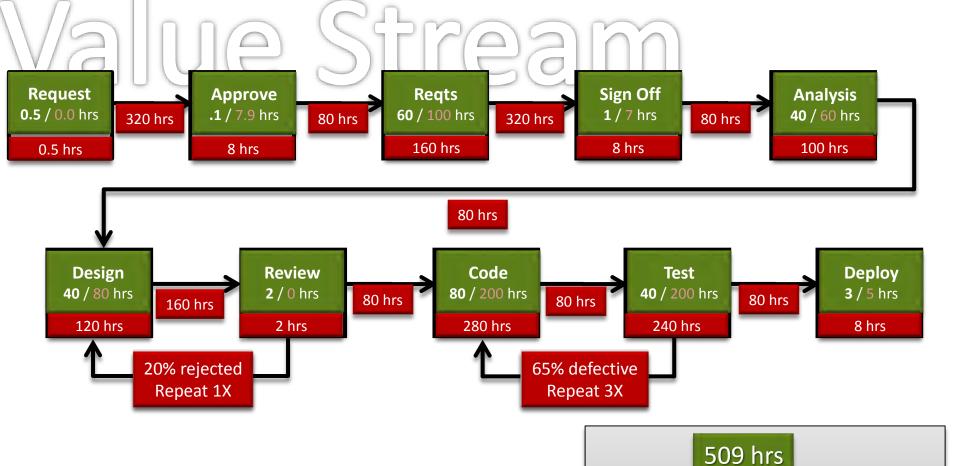
#### 4. Identify time between actions





- 1. Identify the actions taken in the value stream
- 2. What was the real time from start to finish of the action?
- 3. What was the average time working on this vs. working on other things?
- 4. Identify time between actions

#### 5. Identify any loop backs required



1. Identify the actions taken in the value stream

- 2. What was the real time from start to finish of the action?
- 3. What was the average time working on this vs. working on other things?
- 4. Identify time between actions
- 5. Identify any loop backs required
- 6. Calculate Process Cycle Efficiency:

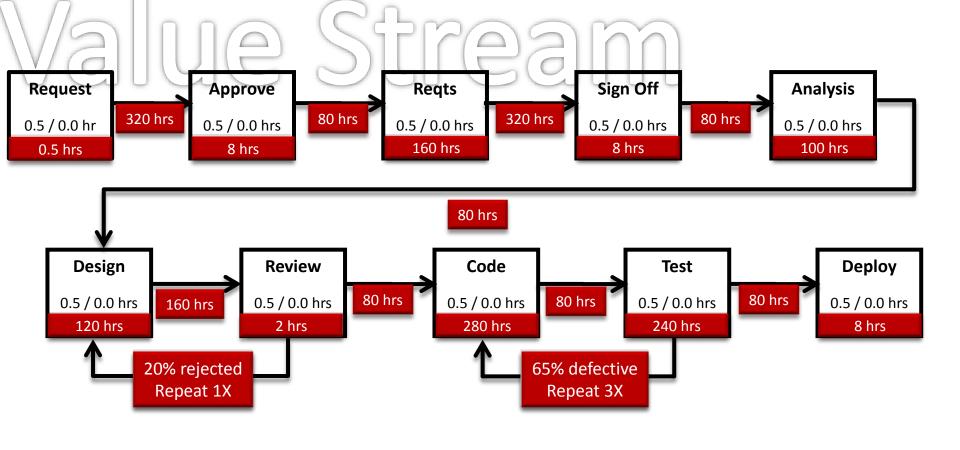
Avg Time Worked
Total Cycle Time

PCE =

3433 hrs

26

= 14.9%





Getting better at what you do

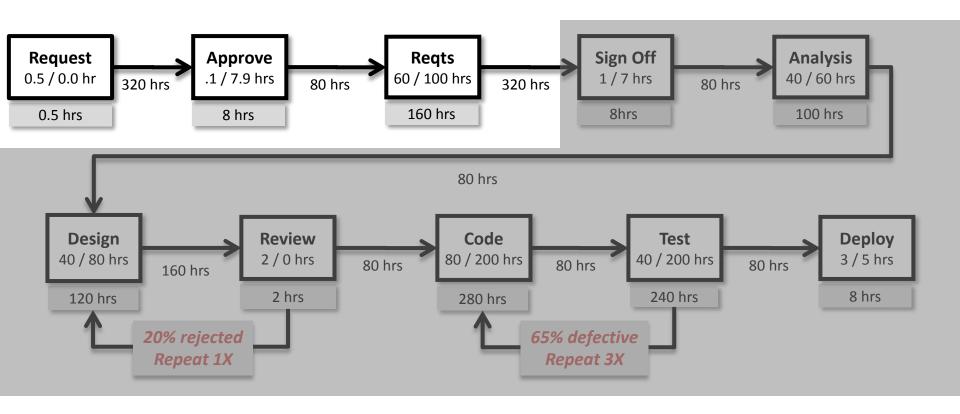
Eliminating delays between what you do



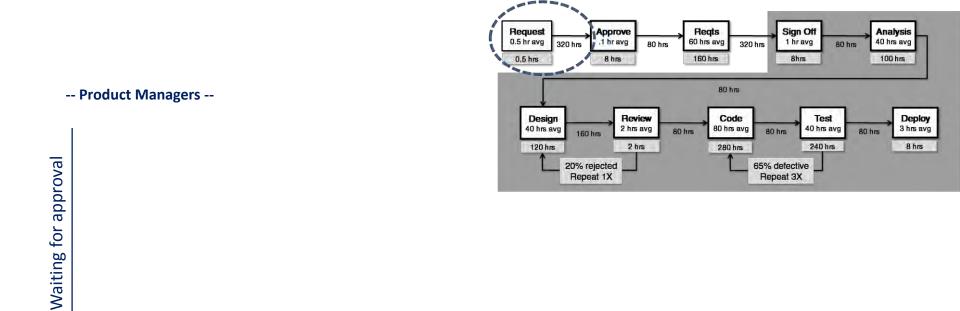
# Lean limits time

# Kanban limits que size

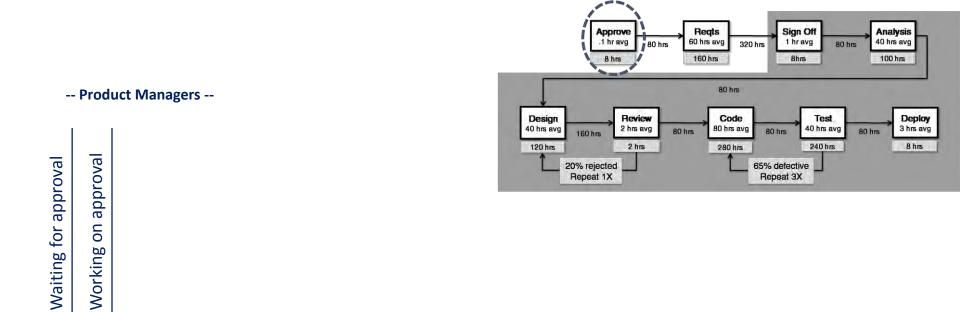
# Value Stream



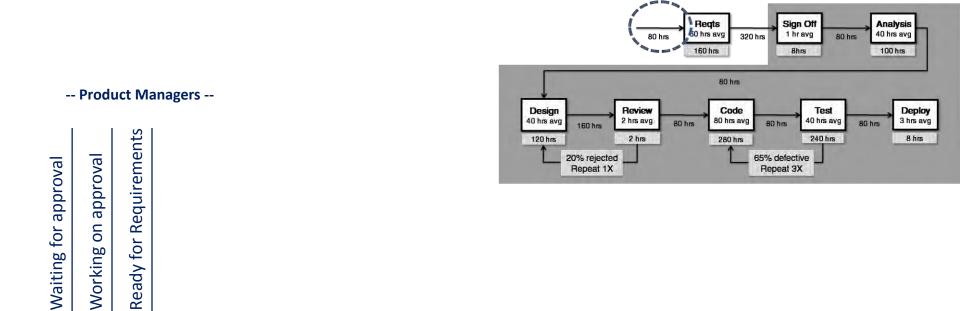




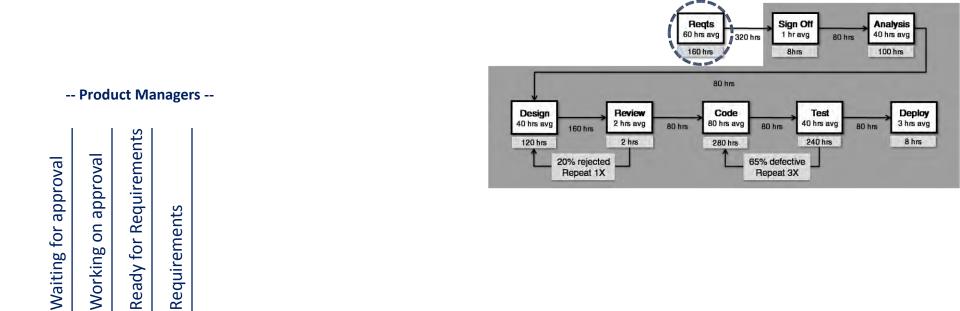
320



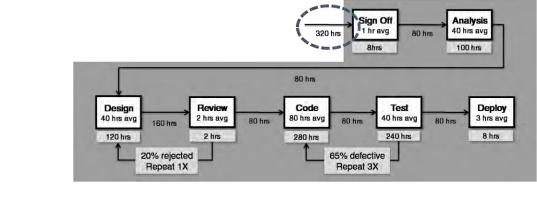






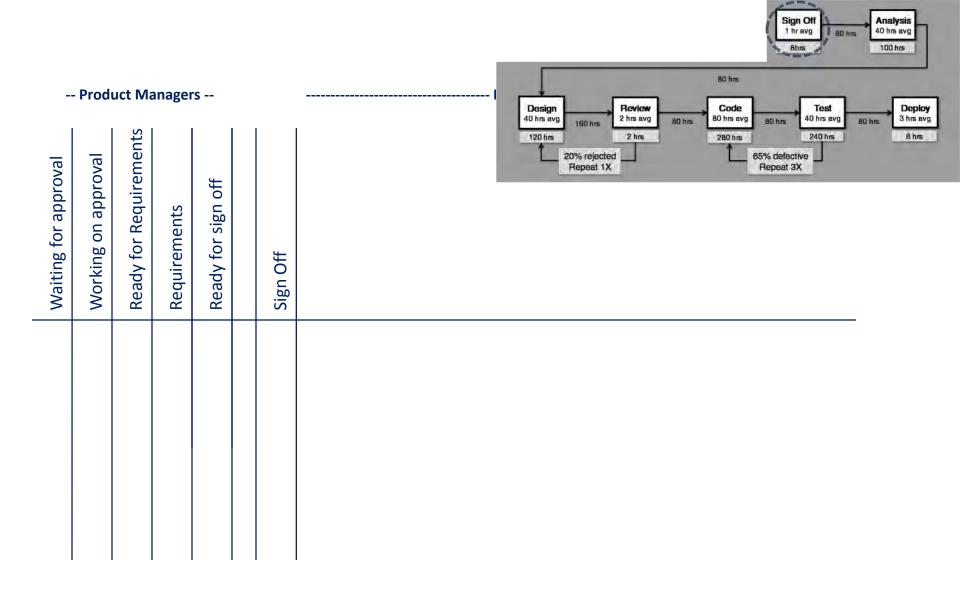






#### -- Product Managers --

Waiting for approval
Working on approval
Ready for Requirements
Requirements
Ready for sign off





Product Managers							Development Team													
Waiting for approval	Working on approval	Ready for Requirements	Requirements	Ready for sign off		Sign Off	Ready for Analysis	Analysis	Ready for Design	Design	Ready for Review	Review	Ready for Code	Code	Ready for Test	Test	Ready for Deplay		Done	