



JÖNKÖPING UNIVERSITY

*School of Engineering*

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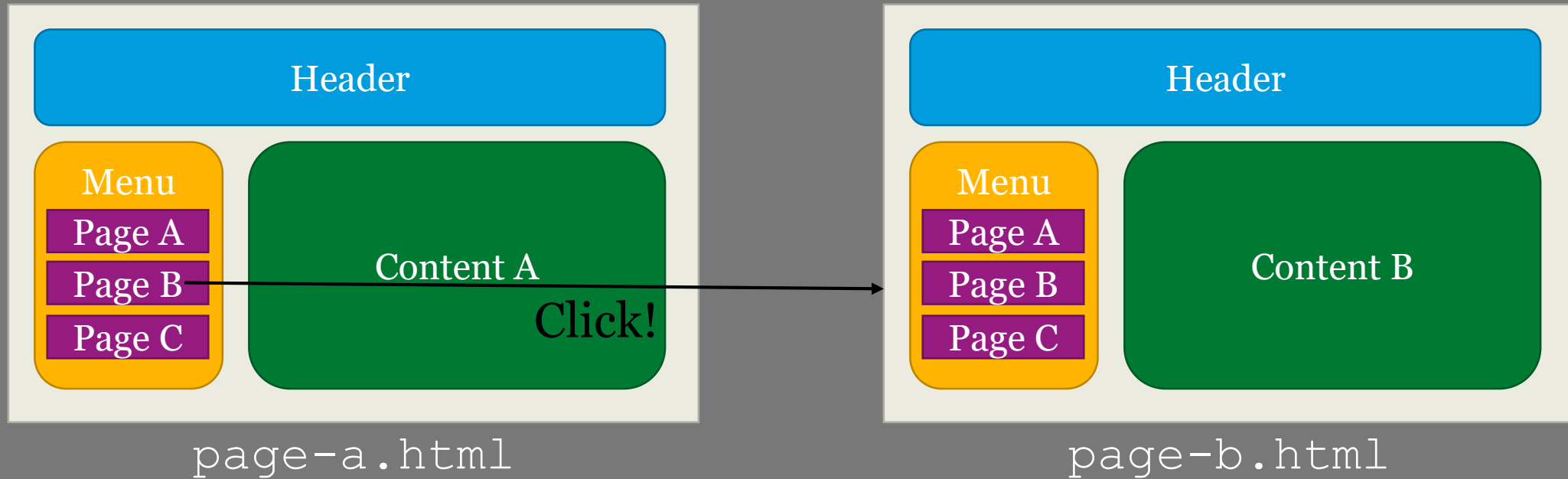
# AJAX & JAVASCRIPT LIBRARIES

Web Development with JavaScript and DOM

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# TRADITIONAL WEB PAGES



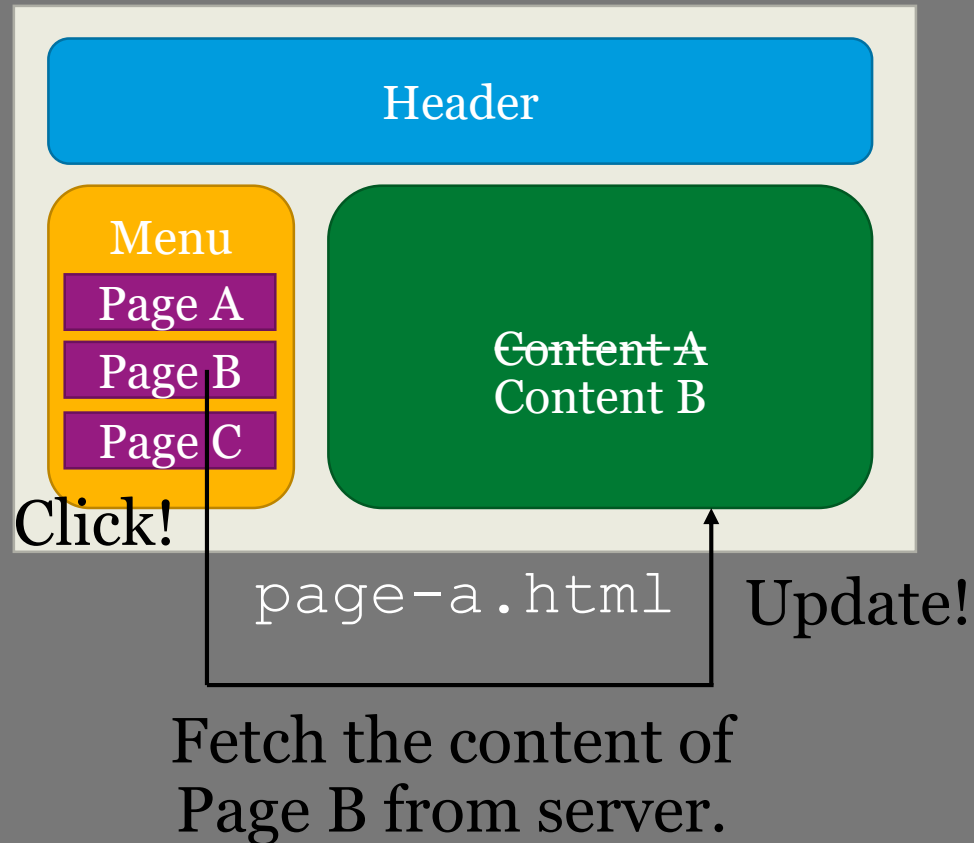
We fetch information we already have.

- Takes extra time 😞
- Wasting data usage 😞

The browser re-render the same thing over again.

- The screen flickers 😞

# MODERN WEB PAGES



When we fetch the content for Page B, we usually just get back data.

- No HTML code.
- No CSS code.
- No JavaScript code.

The data can exist in different formats.

- XML.
- JSON.
- ...

# XML

A simplified view!

## eXtensible Markup Language

Specification: <https://www.w3.org/TR/xml>

### Declaration

### Root

<tag></tag>



<tag/>

```
<?xml version="1.0" encoding="UTF-8"?>
```

```
<books>
```

```
  <book isbn="0-671-62964-6">
```

```
    <title>The Hitchhiker's Guide to the Galaxy</title>
```

```
    <author>Douglas Adam</author>
```

```
  </book>
```

```
  <book isbn="0-7475-3269-9">
```

```
    <title>Harry Potter and the Philosopher's Stone</title>
```

```
    <author>J. K. Rowling</author>
```

```
  </book>
```

```
</books>
```

# AJAX

## Asynchronous JavaScript and XML

How do we fetch new content from the server?

- JavaScript does not contain that functionality.

BOM includes the XMLHttpRequest object.

- Use it to send HTTP requests to servers and receive HTTP responses.
- Is not limited to XML files.
- Also known as XHR.

# THE XMLHttpRequest OBJECT

Specification: <https://xhr.spec.whatwg.org/>

Sending a request:

true: async (default)  
false: sync

```
var request = new XMLHttpRequest()  
request.open("METHOD", "the-url", true)  
request.setRequestHeader("Name-Of-Header", "Value")  
request.send("The body of the request.")
```

Listening for the response (if used asynchronously):

```
request.onreadystatechange = function() {  
    // I am called each time request.readyState changes.  
}
```

# THE XMLHTTPREQUEST OBJECT

Listening for the response (if used asynchronously):



```
request.onreadystatechange = function() {  
    if(request.readyState == XMLHttpRequest.UNSENT) {  
        // The open method hasn't been called.  
    } else if(request.readyState == XMLHttpRequest.OPENED) {  
        // The open method has been called.        request.onError = function() {  
    } else if(request.readyState == XMLHttpRequest.DONE) { // Deal with errors.  
        // Response headers have been received }  
    } else if(request.readyState == XMLHttpRequest.LOADING) {  
        // Is receiving the body now.  
    } else if(request.readyState == XMLHttpRequest.DONE) {  
        // The entire response has been received.  
    }  
}
```



# THE XMLHttpRequest OBJECT

Listening for the response (if used asynchronously):



New way!

```
request.addEventListener("load", function() {  
    // The response has been received.  
})
```

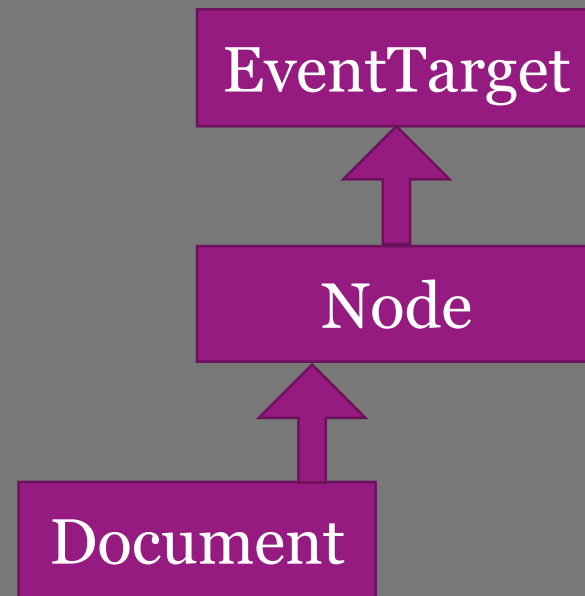
```
request.addEventListener('error', function() {  
    // Deal with errors.  
})
```

Reading the response:

```
var statusCode = request.status  
var aHeader = request.getResponseHeader("Name-Of-Header")  
var bodyAsString = request.responseText  
var bodyAsXmlDocument = request.responseXML
```

# XML DOCUMENT

```
var bodyAsXmlDocument = request.responseXML
```



# EXAMPLE

```
var request = new XMLHttpRequest()
request.open("GET", "letters.xml")
request.setRequestHeader("Accept", "application/xml")
request.addEventListener("load", function() {
    var xmlDoc = request.responseXML
    var letterElements = xmlDoc.getElementsByTagName("letter")
    for(var i=0; i<letterElements.length; i++){
        var letterElement = letterElements[i]
        var letter = letterElement.textContent
        console.log(letter)
    }
})
request.send()
```

```
<?xml version="1.0"?>
<letters>
    <letter>a</letter>
    <letter>b</letter>
    <letter>c</letter>
</letters>
```

# SECURITY ISSUE #1

If `XMLHttpRequest` could request local files, any website on the Internet could access any file on your computer.

- Browsers do not allow this using the HTTP protocol.
- Some browsers even disallow it over the `file` protocol.
  - Firefox allows it.
  - Microsoft Edge allows it.
  - Start Google Chrome with the flag `--allow-file-access-from-files`
    - In Windows PowerShell: `Start-Process "chrome.exe" "--allow-file-access-from-files"`

# JSON

XML contains a lot of characters → JSON invented.

```
<?xml version="1.0"?>
<letters>
  <letter>a</letter>
  <letter>b</letter>
  <letter>c</letter>
</letters>
```

```
{"letters": [
  {"letter": "a"},
  {"letter": "b"},
  {"letter": "c"},
]}
```

```
["a", "b", "c"]
```

# JSON

## JavaScript Object Notation

- JSON code consists of one of the following literal expressions:
  - String: `"Hi !"`
  - Number: `12.345`
  - Booleans: `true`
  - Null: `null`
  - Object: `{ "key-a", value, "key-b", value, <expr>, ... }`
  - Array: `[value, value, ...]`
- Specification: <http://www.ecma-international.org/publications/files/ECMA-ST/ECMA-404.pdf>
- Easy-to-understand specification: <http://www.json.org>

# JSON

## JavaScript Object Notation

- The JSON object contains useful functions:
  - `JSON.stringify({a: 1, b: 2})` → `'{"a": 1, "b": 2}'`
  - `JSON.parse('{"a": 1, "b": 2}')` → `{a: 1, b: 2}`

# EXAMPLE

```
var request = new XMLHttpRequest()
request.open("GET", "letters.json")
request.setRequestHeader("Accept", "application/json")
request.addEventListener("load", function() {
    var body = request.responseText
    var letters = JSON.parse(body)
    for(var i=0; i<letters.length; i++){
        var letter = letters[i]
        console.log(letter)
    }
})
request.send()
```

["a", "b", "c"]



# SECURITY ISSUE #2

If XMLHttpRequest could send requests to other domains, it could access any website on the behalf of the user.

## Example

1. A user visits `bank.com`.
2. The user signs in (and never signs out).
3. The user then goes to `evil-site.com` (by mistake).
4. The evil site use XMLHttpRequest to send HTTP POST requests to `bank.com` transferring money from the user's account.

Browsers do not allow this.

- Known as *the same-origin policy*: XMLHttpRequest can only be used to send requests to the same domain the webpage comes from.

# JSONP

An attempt to avoid the same-origin policy.

- The `<script>` element is not limited by the same-origin policy.

```
<script src="http://other-domain.com/the-file.js"></script>
```

- Use `<script>` to send request to other domains!

```
var script = document.createElement("script")
script.src = "http://other-domain.com/the-file.js"
document.head.appendChild(script)
```

The browser will fetch the JavaScript file and then execute the code in it.

# JSONP

An attempt to avoid the same-origin policy.

- How do we pass information to the server?
  - In the query string!

```
var script = document.createElement("script")
script.src = "http://other-domain.com/the-file.js"
script.src += "?parameter-a=value-a"
script.src += "&parameter-b=value-b"
document.head.appendChild(script)
```

# JSONP

An attempt to avoid the same-origin policy.

- How do we read information back from the server?
  - The server returns JavaScript code the browser execute.
    - The code consists of a call to a function you create.
    - Information is passed as arguments.

Many web servers let you specify the name of this function in the query string.

```
var script = document.createElement("script")
script.src = "http://other-domain.com/get-books-as-jsonp"
document.head.appendChild(script)

function hereAreTheBooks (books) {
    // Called when we
    // receive the books.
}

hereAreTheBooks ([
    {title: "Book A", pages: 152},
    {title: "Book B", pages: 384}
])
```

# JSONP

An attempt to avoid the same-origin policy.

- Why is it called JSONP?
  - JSON with Padding

JSON:

```
{"a": 1, "b": 2}
```

JSONP:

```
callback({"a": 1, "b": 2})
```

Padding

# JSONP

Try it yourself:

- Free JSONP available:
  - <http://www.icndb.com/api/>

# CORS

Cross-Origin Resource Sharing.

- A protocol developed for secure cross-origin requests.
- The same-origin policy can be avoided if:
  - The web server supports CORS.
  - The client supports CORS.
- How it works (partially):
  1. An XMLHttpRequest wants to send a request to **another-domain.com**.
  2. The browser sends another request to **another-domain.com**, asking if the server allows cross-origin requests.
  3. If the server allows it, the client sends the XMLHttpRequest to the server.
- Learn more: [https://developer.mozilla.org/en-US/docs/Web/HTTP/Access\\_control\\_CORS](https://developer.mozilla.org/en-US/docs/Web/HTTP/Access_control_CORS)

# FETCH

The new way to send HTTP request from the browser.

- Not supported in all browsers at the moment:
  - <http://caniuse.com/#feat=fetch>
- Biggest improvement to XMLHttpRequest:  
promise instead of addEventListener.



# BROWSER SUPPORT VARIES

Browser support for HTML & JavaScript varies.

- Using CORS:
  - Modern browsers use XMLHttpRequest object.
  - IE8 & IE9 use XDomainRequest object.
- Listening for events:
  - Modern browsers use addEventListener.
  - IE6-8 use attachEvent.
- Using getElementById:
  - IE6-8 do not support it.

# BROWSER SUPPORT VARIES

Browser support for HTML & JavaScript varies.

- Using `classList`:
  - IE  $\leq 9$  do not support it.
  - IE10 & IE11 support parts of it.
- The `DOMContentLoaded` event:
  - IE  $\leq 8$  do not support it.
- Using form validation attributes:
  - IE  $\leq 9$  do not support it.

# BROWSER SUPPORT VARIES

What can we do?

- Features we cannot do anything about:
  - Give alternative solution: Instead of playing the song, show the lyrics.
- Features with different names:
  - Write a lot of code.

# ADDING A CLICK LISTENER

```
var p = document.getElementById("p")
if(p.addEventListener != undefined) {
    p.addEventListener('click', function(event) {
        // Handle it!
    })
} else if(p.attachEvent != undefined) {
    p.attachEvent('onclick', function() {
        var event = window.event
        // Handle it!
    })
} else {
}
```

```
var oldOnClick = p.onclick
p.onclick = function(event) {
    event = event || window.event
    // Handle it!
    oldOnClick && oldOnClick()
}
```

# BROWSER SUPPORT VARIES

What can we do?

- Features we cannot do anything about:
  - Give alternative solutions: Instead of playing the song, show the lyrics.
- Features with different names:
  - Write a lot of code.
  - Preferably: use a library.
- Some missing features:
  - Simulate them using HTML, CSS and JavaScript.

# SIMULATING MISSING FEATURE

```
<form id="searchForm">  
  Search: <input type="search" required id="searchInput">  
    <input type="submit" value="Send">  
</form>
```

```
var form = document.getElementById("searchForm")  
form.addEventListener('submit', function(event) {  
  var input = document.getElementById("searchInput")  
  if(input.value == "") {  
    event.preventDefault()  
    alert("You must enter a search term.")  
  }  
  })
```

# JQUERY

A popular JavaScript library.

- Use library → we can be sure our code works the same across browsers.
- Webpage: <http://jquery.com>

# VANILLA JAVASCRIPT VS JQUERY

```
document.addEventListener("DOMContentLoaded", function() {  
    // Not in IE <= 8.  
})
```

```
$(document).ready(function() {  
    // Handle it.  
})
```



```
$(function() {  
    // Handle it.  
})
```



# VANILLA JAVASCRIPT VS JQUERY

```
var a = document.getElementById("id")  
var b = document.getElementsByTagName("tag")  
var c = document.getElementsByClassName("class") // Not in IE <= 8.  
var d = document.querySelector("cssSelector") // Not in IE <= 7.  
var e = document.querySelectorAll("cssSelector") // Not in IE <= 7.  
  
var allMatches = $("cssSelector") // A jQuery array-like object.
```

# VANILLA JAVASCRIPT VS JQUERY

```
theElement.classList.add("newClass") // Not in IE <= 9.  
theElement.className += " newClass"  
theElement.setAttribute(  
    "class",  
    theElement.getAttribute("class") + " newClass"  
)
```

```
jQueryObject.addClass("newClass")
```

# VANILLA JAVASCRIPT VS JQUERY

```
theElement.addEventListener("click", function(event) {  
    // Not in IE <= 8.  
})
```

```
jQueryObject.on("click", function(event) {  
    // Handle it!  
})
```

# VANILLA JAVASCRIPT VS JQUERY

```
var request = new XMLHttpRequest()
request.open("GET", "path/to/the/file.json")
request.setRequestHeader("Content-Type", "application/json")
request.setRequestHeader("Accept", "application/json")
request.addEventListener("load", function() { }) // Not in IE <= 8.
request.send('{"the": "data"}')
```

```
$.ajax({
  method: "GET"
  url: "path/to/the/file.json",
  contentType: "application/json",
  dataFormat: "json",
  success: function(response) { },
  data: '{"the": "data"}'
})
```

# VANILLA JAVASCRIPT VS JQUERY

```
var script = document.createElement("script")
script.src = "path/to/jsonp/file?callback=theCallback"
function theCallback(data) { }
document.head.appendChild(script) // Not in IE <= 8.
```

```
$.ajax({
  url: "path/to/jsonp/file",
  datatype: "jsonp"
  success: function(response) { }
})
```

# DETECTING AVAILABLE FEATURES

```
var input = document.createElement("input")
input.setAttribute("type", "number")
if(input.type != "text"){
    // <input type="number"> is supported!
}
```

```
if("localStorage" in window){
    // localStorage is supported!
}
```



```
if(window.localStorage){
    // localStorage is supported!
}
```

# MODERNIZR

A library for detecting available features.

- Webpage: <https://modernizr.com>

```
if (Modernizr.inputtypes.date) {  
    // <input type="date"> is supported!  
}
```

# POLYFILLS

Code simulating missing features.

- Examples:
  - localStorage not supported?

```
var localStorage = {  
  setItem: function(key, value) { /* Store in a cookie. */ },  
  getItem: function(key) { /* Get from cookie. */ },  
  // ...  
}
```



# POLYFILLS

Code simulating missing features.

- Examples:
  - localStorage not supported?
  - HTML5 validation attributes not supported?

```
var forms = document.querySelectorAll('form')
for(var i=0; i<forms.length; i++){
    forms[i].addEventListener('submit', function(e) {
        var inputs = e.currentTarget.querySelectorAll('input')
        // Check if any input has any HTML 5 validation
        // attribute, and if so use JavaScript to validate it.
    })
}
```

# POLYFILLS

Code simulating missing features.

- Examples:
  - localStorage not supported?
  - HTML5 validation attributes not supported?
- List of some polyfills: <https://github.com/Modernizr/Modernizr/wiki/HTML5-Cross-Browser-Polyfills>

```
if(!Modernizr.placeholder) {  
    var script = document.createElement("script")  
    script.src = "path/to/polyfill/for/placeholder.js"  
    document.head.appendChild(script)  
}
```

# RECOMMENDED READING

## Specifications:

- XMLHttpRequest:
  - <https://xhr.spec.whatwg.org/>
- JSON:
  - <https://tools.ietf.org/html/rfc7159>
  - <http://www.json.org/>
- XML:
  - <https://www.w3.org/TR/REC-xml/>

# RECOMMENDED READING

## W3Schools:

- XML Tutorial:
  - <https://www.w3schools.com/xml/default.asp>
- JSON Introduction:
  - [https://www.w3schools.com/js/js\\_json\\_intro.asp](https://www.w3schools.com/js/js_json_intro.asp)
- AJAX Introduction:
  - [https://www.w3schools.com/xml/ajax\\_intro.asp](https://www.w3schools.com/xml/ajax_intro.asp)
  - [https://www.w3schools.com/js/js\\_ajax\\_intro.asp](https://www.w3schools.com/js/js_ajax_intro.asp)
- jQuery Tutorial:
  - <https://www.w3schools.com/jquery/>