## **Unit Testing 2 Exercises**

1. Write a unit test for the below function.

```
def add_two_numbers(a, b):
    return a + b
```

2. Write a unit test for the below function add\_number\_with\_random\_number . You will need to update the code to make use of **dependency injection** and create a mock function.

```
import random
def get_random_number():
    return random.randint(1, 10)

def add_number_with_random_number(a):
    return a + get_random_number()
```

3. Write a unit test for the below function add\_two\_random\_numbers . You will need to update the code to make use of **dependency injection** and create a mock function.

```
from random import randint

def get_random_number():
    return randint(1, 10)

def add_two_random_numbers():
    return get_random_number() + get_random_number()
```

4. Write a unit test for the below function <code>get\_random\_number</code>. This time it's slightly different as we need to mock a function we haven't written, but the same principles apply. Hint: you need to match the number of arguments that the <code>randint</code> function takes for the mock function you will write.

```
from random import randint

def get_random_number():
    return randint(1, 10)
```