# **Programming and Data Structures with Python**

# Lecture 05, 31 December 2020

## **Indexing in lists**

- Positions are 0 to len(I)-1
- Reverse indexing from the right: positions now are -1, -2, ..., -len(I)
- The last element of a list is I[-1], easier than I[len(I)-1]

```
In [1]:

l = [0,1,2,3,4,5]

In [2]:

l[4]

Out[2]:
4

In [3]:

l[-3]
Out[3]:
3
```

## **Updating a list**

- Update a position by assigning I[i]
- Update a slice by assigning I[i:j] (recall I[i:j] is from I[i] to I[j-1])

```
In [4]:

[1] = 33
```

```
In [5]:
l
Out[5]:
[0, 1, 2, 33, 4, 5]
In [6]:
l[1:3] = [11,22]
In [7]:
l
Out[7]:
[0, 11, 22, 33, 4, 5]
In [8]:
[4:6] = [44,55,66] # replace 2 positions by 3 values, [4] and [5]
In [9]:
ι
Out[9]:
[0, 11, 22, 33, 44, 55, 66]
In [10]:
l[1:4] = [10,15,20,25,30]
In [11]:
ι
Out[11]:
[0, 10, 15, 20, 25, 30, 44, 55, 66]
In [12]:
l[1:6] = [11,22,33] # Contract 5 positions to 3
```

```
In [13]:
1
Out[13]:
[0, 11, 22, 33, 44, 55, 66]
In [14]:
l[7] = 77
              # Not a valid position
IndexError
                                          Traceback (most
 recent call last)
<ipython-input-14-9193c936fa48> in <module>
---> 1 l[7] = 77 # Not a valid position
IndexError: list assignment index out of range
In [16]:
l = [0, 11, 22, 33, 44, 55, 66]
In [17]:
l[2:5] = [] # Erase a slice
In [18]:
ι
Out[18]:
[0, 11, 55, 66]
```

### Mutable and immutable values

- When we assign the value, is it copied (immutable) or given an additional reference (mutable)
- Alternatively: if **x** holds an immutable value, and we update **x**, **x** now points to a new value. The old value does not change, what **x** is pointing to changes
- Instead: if I holds a mutable value and we update I, the value that I is pointing to changes, but I still points to the same "space", so any other reference to that space is also updated

```
implicitly
```

```
In [19]:
l1 = [0,1,2,3,4,5]
12 = 11
In [20]:
12[4]
Out[20]:
4
In [21]:
11[4] = 44
In [22]:
12[4]
Out[22]:
44
In [23]:
l = [[1,2],[3,4]] # Is there a clever slice to get [[1],[3]] -- I beli
In [24]:
l[1:2]
Out[24]:
[[3, 4]]
In [25]:
# Example 1
l = [3,4]
y = l[0]
l[0] = 7
```

```
In [26]:
l, y
Out[26]:
([7, 4], 3)
In [27]:
# Example 2
l = [[1,2], [3,4]]
g = l[0]
g[0] = 7
In [28]:
l, g
Out[28]:
([[7, 2], [3, 4]], [7, 2])
In [29]:
l[0][1] = 22
In [30]:
l, g
Out[30]:
([[7, 22], [3, 4]], [7, 22])
How do I copy a list?
Use a slice. Slice is always a fresh list
In [31]:
11 = [0,1,2,3]
l2 = l1[0:len(l1)] # "Full" slice
```

```
In [32]:
l1, l2
Out[32]:
([0, 1, 2, 3], [0, 1, 2, 3])
In [33]:
11[3] = 33
In [34]:
11, 12
Out[34]:
([0, 1, 2, 33], [0, 1, 2, 3])
In [35]:
# l1[:] is a shortcut for l1[0:len(l)]
13 = 12[:]
In [36]:
11, 12, 13
Out[36]:
([0, 1, 2, 33], [0, 1, 2, 3], [0, 1, 2, 3])
In [37]:
12[1] = 11
In [38]:
11, 12, 13
Out[38]:
([0, 1, 2, 33], [0, 11, 2, 3], [0, 1, 2, 3])
```

#### Using a for loop

```
In [39]:
15 = [10, 11, 12, 13]
16 = []
for x in 15:
   16 = 16 + [x]
In [40]:
15, 16
Out[40]:
([10, 11, 12, 13], [10, 11, 12, 13])
In [41]:
15[0] = 100
In [42]:
15, 16
Out[42]:
([100, 11, 12, 13], [10, 11, 12, 13])
Assignment creates a new list
In [43]:
17 = [7,8,9]
18 = 17
In [44]:
l7 = l7 + [10] # Does this update to l7 affect l8? - No, we have reass
In [45]:
17,18
Out[45]:
([7, 8, 9, 10], [7, 8, 9])
```

```
In [46]:
# Instead
19 = [9, 10, 11]
110 = 19
19.append(12) # l.append(x) updates l in place
In [47]:
19, l10
Out[47]:
([9, 10, 11, 12], [9, 10, 11, 12])
Equality
 • x == y checks if x and y have the same value --- but need not be the same "box" in memory
   for mutable values
 • x is y checks if x and y point to the same "box" in memory
 • if x is y is True, then necessarily x == y is True, but not vice versa
In [48]:
l11 = [11, 12, 13]
l12 = l11[:]
113 = 111
In [49]:
l11 == l12, l11 == l13, l12 == l13
Out[49]:
(True, True, True)
In [50]:
l11 is l12, l11 is l13, l12 is l13
Out[50]:
(False, True, False)
```

#### Passing parameters to functions

```
• def f(a,b,c): ... When f is called as f(x,y,z), it as though we start with assignments a = x, b = x
   y, c = z
In [51]:
def listupdate(l1,pos,y): # Update l1[pos] = y
    l1[pos] = y
    return(True)
In [52]:
l = [1,2,3]
listupdate(1,0,11)
Out[52]:
True
In [53]:
l # Has changed --- as though listupdate started with l1 = l, which is
Out[53]:
[11, 2, 3]
In [54]:
def factorial(n):
    ans = n
    while (n > 1):
        n = n - 1
        ans = ans * n
    return(ans)
In [55]:
factorial(11)
Out[55]:
39916800
```

```
In [56]:
m = 17
y = factorial(m) # factorial starts with n = m
In [57]:
m, y # No change in m since 17 was immutable
Out[57]:
(17, 355687428096000)
In [58]:
def listappend1(l,v):
                       # Append v to l
    l.append(v)
    return(l)
def listappend2(l,v): # Append v to l, wrong
    l = l + [v]
    return(l)
In [59]:
11 = [17]
listappend1(l1,18)
Out[59]:
[17, 18]
In [60]:
l1
Out[60]:
[17, 18]
In [61]:
listappend2(l1,19)
Out[61]:
[17, 18, 19]
```

```
In [62]:
l1 # Not updated since listappend2 created a new list l inside
Out[62]:
[17, 18]
Mutability and functions
It is useful to be able to update a list inside a function --- e.g. sorting it
 • Built in list functions update in place
 • l.append(v) -> in place versoin of I = I+[v]
 • l.extend(l1) -> in place versoin of l = l + l1
In [63]:
120 = [20, 21, 22]
121 = [21, 22, 13]
122 = 120
120.extend(121)
In [64]:
120
Out[64]:
[20, 21, 22, 21, 22, 13]
In [65]:
120.reverse()
In [66]:
120
```

Out[66]:

[13, 22, 21, 22, 21, 20]

```
In [67]:
120.sort()
In [68]:
120
Out[68]:
[13, 20, 21, 21, 22, 22]
In [69]:
122
Out[69]:
[13, 20, 21, 21, 22, 22]
In [70]:
131 = [31,32]
132 = 131
In [71]:
131 = l31.append(33) # Very bad, do not ever do this!!!
In [72]:
132, 131
Out[72]:
([31, 32, 33], None)
In [73]:
mylist = [True, 7.0, [3,4]] # No need for list values to be of uniform ty
```