## **Experiment-3.3**

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**Subject Name: Mobile Application Development Lab** 

Subject Code: 20CSP-356

1. Aim: Design the Android application using menus and action bar.

2. Objective: Understanding of the different user interface and different layouts.

## 3. Script and Output:

## Activity main.xml

<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout\_width="match\_parent"
android:layout\_height="match\_parent"
tools:context=".MainActivity">
</androidx.constraintlayout.widget.ConstraintLayout>

## layout menu.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android" >
<item android:id="@+id/search_item" android:title="Search" />
<item android:id="@+id/upload_item" android:title="Upload" />
<item android:id="@+id/copy_item" android:title="Copy" />
<item android:id="@+id/print_item" android:title="Print" />
<item android:id="@+id/share_item" android:title="Share" />
<item android:id="@+id/bookmark_item" android:title="BookMark" />
</menu>
```

```
MainActivity.java
package com.example.fragment;
import androidx.annotation.NonNull;
import androidx.appcompat.app.ActionBar;
import androidx.appcompat.app.AppCompatActivity;
import android.annotation.SuppressLint;
import android.os.Bundle;
import android.view.Menu;
import android.view.MenuItem;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
@Override
protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState); setContentView(R.layout.activity_main);
// calling the action bar
ActionBar actionBar = getSupportActionBar();
// customize the back button
actionBar.setHomeAsUpIndicator(R.drawable.ic_baseline_arrow_back_24);
// showing the back button in action bar
```

actionBar.setDisplayHomeAsUpEnabled(true);

```
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 @Override
 public boolean onCreateOptionsMenu(Menu menu) {
 getMenuInflater().inflate(R.menu.layout_menu,menu); return true;
 @Override
 public boolean onOptionsItemSelected(@NonNull MenuItem item) {
 Toast.makeText(this, "Selected Item: " + item.getTitle(),
 Toast.LENGTH_SHORT).show();
 switch (item.getItemId()) { case R.id.search_item:
 return true;
 case R.id.upload_item: return true;
 case R.id.copy_item: return true;
 case R.id.print_item: return true;
 case R.id.share_item: return true;
 case R.id.bookmark_item: return true;
 case android.R.id.home: this.finish();
 return false;
 default:
 return super.onOptionsItemSelected(item);
 }
```

# **Output:**

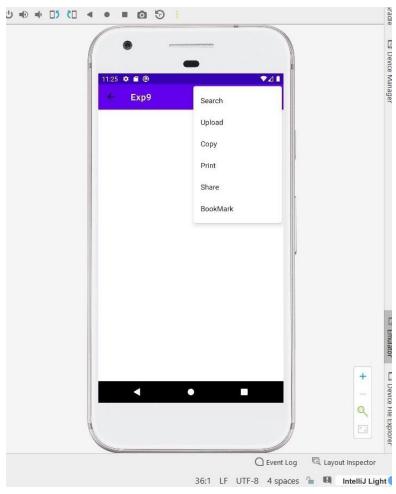


Fig: 1.1





Fig:1.2

# **Outcomes:**

- 1. Learn about how to add menu items in an app.
- 2. Learn about modifying and adding action bar .
- 3. Learn about handling of menu item click.