

Diploma in AI and ML



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Semester-1

Essentials of AI (7 credits)

Python

❖ Python for Data Science Introduction

- Python, Anaconda and relevant packages installations
- Why learn Python?
- Keywords and identifiers
- comments, indentation and statements
- Variables and data types in Python
- Standard Input and Output
- Operators
- Control flow: if else
- Control flow: while loop
- Control flow: for loop
- Control flow: break and continue

❖ Python for Data Science: Data Structures

2.1 - Lists

2.2 - Tuples part 1

2.3 - Tuples part-2

2.4 - Sets

1.5 - Dictionary

1.6 - Strings

❖ Python for Data Science: Functions

- 3.1 - Introduction
- 3.2 - Types of functions
- 3.3 - Function arguments
- 3.4 - Recursive functions
- 3.5 - Lambda functions
- 3.6 - Modules
- 3.7 - Packages
- 3.8 - File Handling
- 3.9 - Exception Handling
- 3.10 - Debugging Python

❖ Python for Data Science: Numpy

- 4.1 - Numpy Introduction
- 4.2 - Numerical operations on Numpy

❖ Python for Data Science: Pandas

- 5.1 - Getting started with pandas
- 5.2 - Data Frame Basics
- 5.3 - Key Operations on Data Frames

❖ Python for Data Science: Computational Complexity

- 6.1 - Space and Time Complexity: Searching for a number in a list
- 6.2 - Binary search
- 6.3 - Find elements common in two lists
- 6.4 - Find elements common in two lists using a Hashtable/Dict

❖ SQL

- 1.1 - Introduction to Databases
- 1.2 - Why SQL?
- 1.3 - Execution of an SQL statement.
- 1.4 - IMDB dataset
- 1.5 - Installing MySQL
- 1.6 - Load IMDB data.
- 1.7 - USE, DESCRIBE, SHOW TABLES
- 1.8 - SELECT
- 1.9 - LIMIT, OFFSET
- 1.10 - ORDER BY
- 1.11 - DISTINCT
- 1.12 - WHERE, Comparison operators, NULL
- 1.13 - Logical Operators
- 1.14 - Aggregate Functions: COUNT, MIN, MAX, AVG, SUM
- 1.15 - GROUP BY
- 1.16 - HAVING
- 1.17 - Order of keywords.
- 1.18 - Join and Natural Join
- 1.19 - Inner, Left, Right and Outer joins.
- 1.20 - Sub Queries/Nested Queries/Inner Queries
- 1.21 - DML:INSERT
- 1.22 - DML:UPDATE , DELETE
- 1.23 - DDL:CREATE TABLE
- 1.24 - DDL:ALTER: ADD, MODIFY, DROP
- 1.25 - DDL:DROP TABLE, TRUNCATE, DELETE
- 1.26 - Data Control Language: GRANT, REVOKE
- 1.27 - Learning resources

Linear Algebra

❖ Linear Algebra

- 1.1 - Why learn it ?
- 1.2 - Introduction to Vectors(2-D, 3-D, n-D) , Row Vector and Column Vector
- 1.3 - Dot Product and Angle between 2 Vectors
- 1.4 - Projection and Unit Vector
- 1.5 - Equation of a line (2-D), Plane(3-D) and Hyperplane (n-D), Plane Passing through origin, Normal to a Plane
- 1.6 - Distance of a point from a Plane/Hyperplane, Half-Spaces
- 1.7 - Equation of a Circle (2-D), Sphere (3-D) and Hypersphere (n-D)
- 1.8 - Equation of an Ellipse (2-D), Ellipsoid (3-D) and Hyperellipsoid (n-D)
- 1.9 - Square ,Rectangle
- 1.10 - HyperCube,Hyper Cuboid

Basics of Probability

❖ Probability

- 1.1 - Why study Probability?
- 1.2 - Introduction
- 1.3 - Axioms of Probability, Properties and Examples
- 1.4 - Conditional Probability & Examples
- 1.5 - Multiplication theorem
- 1.6 - Independent events
- 1.7 - Law of total Probability
- 1.8 - Bayes Theorem
- 1.9 - Random variables: an introduction
- 1.10 - PMF, CDF and PDF of random variables
- 1.11 - Expectation
- 1.12 - Probability Distributions: Bernoulli and Binomial

Subject 2

Data Analysis and Visualization (7 credits)

Plotting

❖ Plotting for exploratory data analysis (EDA)

- 1.1 - Introduction to IRIS dataset and 2D scatter plot
- 1.2 - 3D scatter plot
- 1.3 - Pair plots
- 1.4 - Limitations of Pair Plots
- 1.5 - Histogram and Introduction to PDF(Probability Density Function)
- 1.6 - Univariate Analysis using PDF
- 1.7 - CDF(Cumulative Distribution Function)
- 1.8 - Mean, Variance and Standard Deviation
- 1.9 - Median
- 1.10 - Percentiles and Quantiles
- 1.11 - IQR(Inter Quartile Range) and MAD(Median Absolute Deviation)
- 1.12 - Box-plot with Whiskers
- 1.13 - Violin Plots
- 1.14 - Summarizing Plots, Univariate, Bivariate and Multivariate analysis
- 1.15 - Multivariate Probability Density, Contour Plot
- 1.16 - Assignment-1: Data Visualization with Haberman Dataset

❖ Statistics for Data Analysis

- 2.1 - Population and Sample
- 2.2 - Gaussian/Normal Distribution and its PDF(Probability Density Function)
- 2.3 - CDF(Cumulative Distribution function) of Gaussian/Normal distribution

- 2.4 - Symmetric distribution, Skewness and Kurtosis
- 2.5 - Standard normal variate (Z) and standardization
- 2.6 - Kernel density estimation
- 2.7 - Sampling distribution & Central Limit theorem
- 2.8 - Q-Q plot: How to test if a random variable is normally distributed or not?
- 2.9 - How distributions are used?
- 2.10 - Chebyshev's inequality
- 2.11 - Discrete and Continuous Uniform distributions
- 2.12 - How to randomly sample data points (Uniform Distribution)
- 2.13 - Bernoulli and Binomial Distribution
- 2.14 - Log Normal Distribution
- 2.15 - Power law distribution
- 2.16 - Box cox transform
- 2.17 - Applications of non-gaussian distributions?
- 2.18 - Co-variance
- 2.19 - Pearson Correlation Coefficient
- 2.20 - Spearman Rank Correlation Coefficient
- 2.21 - Correlation vs Causation
- 2.22 - How to use correlations?
- 2.23 - Confidence interval (C.I) Introduction
- 2.24 - Computing confidence interval given the underlying distribution
- 2.25 - C.I for mean of a random variable
- 2.26 - Confidence interval using bootstrapping
- 2.27 - Hypothesis testing methodology, Null-hypothesis, p-value
- 2.28 - Hypothesis Testing Intuition with coin toss example
- 2.29 - Resampling and permutation test
- 2.30 - K-S Test for similarity of two distributions
- 2.31 - Code Snippet K-S Test
- 2.32 - Hypothesis testing: another example
- 2.33 - Resampling and Permutation test: another example
- 2.34 - How to use hypothesis testing?
- 2.35 - Proportional Sampling

Dimensionality reduction

❖ Dimensionality reduction and Visualization:

- 1.1 - What is Dimensionality reduction?
- 1.2 - Row Vector and Column Vector
- 1.3 - How to represent a data set?
- 1.4 - How to represent a dataset as a Matrix.
- 1.5 - Data Preprocessing: Feature Normalisation
- 1.6 - Mean of a data matrix
- 1.7 - Data Preprocessing: Column Standardization
- 1.8 - Co-variance of a Data Matrix
- 1.9 - MNIST dataset (784 dimensional)
- 1.10 - Code to Load MNIST Data Set

❖ PCA(principal component analysis)

- 2.1 - Why learn PCA?
- 2.2 - Geometric intuition of PCA
- 2.3 - Mathematical objective function of PCA
- 2.4 - Alternative formulation of PCA: Distance minimization
- 2.5 - Eigen values and Eigen vectors (PCA): Dimensionality reduction
- 2.6 - PCA for Dimensionality Reduction and Visualization
- 2.7 - Visualize MNIST dataset
- 2.8 - Limitations of PCA
- 2.9 - PCA Code example
- 2.10 - PCA for dimensionality reduction (not-visualization)

Visualising high dimensional data

❖ (t-SNE)T-distributed Stochastic Neighbourhood Embedding

- 3.1 - What is t-SNE?
- 3.2 - Neighborhood of a point, Embedding
- 3.3 - Geometric intuition of t-SNE

- 3.4 - Crowding Problem
- 3.5 - How to apply t-SNE and interpret its output
- 3.6 - t-SNE on MNIST
- 3.7 - Code example of t-SNE

Subject 3

Machine Learning (7 credits)

Calculus and Numerical Optimization

❖ Solving Optimization Problems

- 1.1 - Differentiation
- 1.2 - Online differentiation tools
- 1.3 - Maxima and Minima
- 1.4 - Vector calculus: Grad
- 1.5 - Gradient descent: geometric intuition
- 1.6 - Learning rate
- 1.7 - Gradient descent for linear regression
- 1.8 - SGD algorithm
- 1.9 - Constrained Optimization & PCA
- 1.10 - Logistic regression formulation revisited
- 1.11 - Why L1 regularization creates sparsity?

Classification

❖ Classification and Regression Models: K-Nearest Neighbors

- 1.4 - How “Classification” works?
- 1.5 - Data matrix notation.
- 1.6 - Classification vs Regression (examples)
- 1.7 - K-Nearest Neighbors Geometric intuition with a toy example.
- 1.8 - Failure cases of K-NN
- 1.9 - Distance measures: Euclidean(L2) , Manhattan(L1), Minkowski,

- 1.10 - Hamming
- 1.11 - Cosine Distance & Cosine Similarity
- 1.12 - How to measure the effectiveness of k-NN?
- 1.13 - Test/Evaluation time and space complexity.
- 1.14 - k-NN Limitations.
- 1.15 - Decision surface for K-NN as K changes.
- 1.16 - Overfitting and Underfitting.
- 1.17 - Need for Cross validation.
- 1.18 - K-fold cross validation.
- 1.19 - Visualizing train, validation and test datasets
- 1.20 - How to determine overfitting and underfitting?
- 1.21 - Time based splitting
- 1.22 - k-NN for regression.
- 1.23 - Weighted k-NN
- 1.24 - Voronoi diagram.
- 1.25 - Binary search tree
- 1.26 - How to build a kd-tree.
- 1.27 - Find nearest neighbors using kd-tree
- 1.28 - Limitations of kd-tree
- 1.29 - Extensions.
- 1.30 - Hashing vs LSH.
- 1.31 - LSH for cosine similarity
- 1.32 - LSH for euclidean distance.
- 1.33 - Probabilistic class label
- 1.34 - Code Sample: Decision boundary.
- 1.35 - Code Samples: Cross-Validation

❖ Classification algorithms in various situations:

- 2.1 - Introduction
- 2.2 - Imbalanced vs balanced dataset.
- 2.3 - Multi-class classification.
- 2.4 - k-NN, given a distance or similarity matrix

- 2.5 - Train and test set differences.
- 2.6 - Impact of Outliers
- 2.7 - Local Outlier Factor (Simple solution: mean distance to k-NN).
- 2.8 - k-distance (A), $N(A)$
- 2.9 - reachability-distance(A, B)
- 2.10 - Local-reachability-density(A)
- 2.11 - Local Outlier Factor(A)
- 2.12 - Impact of Scale & Column standardization.
- 2.13 - Interpretability
- 2.14 - Feature importance & Forward Feature Selection
- 2.15 - Handling categorical and numerical features.
- 2.16 - Handling missing values by imputation.
- 2.17 - Curse of dimensionality.
- 2.18 - Bias-Variance tradeoff.
- 2.19 - Intuitive understanding of bias-variance.

❖ Performance measurement of models:

- 3.1 - Accuracy
- 3.2 - Confusion matrix, TPR, FPR, FNR, TNR
- 3.3 - Precision & recall, F1-score.
- 3.4 - Receiver Operating Characteristic Curve (ROC) curve and AUC.
- 3.5 - Log-loss.
- 3.6 - R-Squared/ Coefficient of determination.
- 3.7 - Median absolute deviation (MAD)
- 3.8 - Distribution of errors.

❖ Naive Bayes

- 4.1 - Conditional probability.
- 4.2 - Independent vs Mutually exclusive events.
- 4.3 - Bayes Theorem with examples.
- 4.4 - Exercise problems on Bayes Theorem
- 4.5 - Naive Bayes algorithm.

- 4.6 - Toy example: Train and test stages.
- 4.7 - Naive Bayes on Text data.
- 4.8 - Laplace/Additive Smoothing.
- 4.9 - Log-probabilities for numerical stability.
- 4.10 - Bias and Variance tradeoff.
- 4.11 - Feature importance and interpretability.
- 4.12 - Imbalanced data
- 4.13 - Outliers.
- 4.14 - Missing values.
- 4.15 - Handling Numerical features (Gaussian NB)
- 4.16 - Multiclass classification.
- 4.17 - Similarity or Distance matrix.
- 4.18 - Large dimensionality.
- 4.19 - Best and worst cases.
- 4.20 - Code example

❖ Logistic Regression

- 5.1 - Geometric intuition of logistic regression
- 5.2 - Sigmoid function: Squashing
- 5.3 - Mathematical formulation of objective function.
- 5.4 - Weight Vector.
- 5.5 - L2 Regularization: Overfitting and Underfitting.
- 5.6 - L1 regularization and sparsity.
- 5.7 - Probabilistic Interpretation: Gaussian Naive Bayes
- 5.8 - Loss minimization interpretation
- 5.9 - Hyperparameter search: Grid Search and Random Search
- 5.10 - Column Standardization.
- 5.11 - Feature importance and model interpretability.
- 5.12 - Collinearity of features.
- 5.13 - Train & Run time space and time complexity.
- 5.14 - Real world cases.
- 5.15 - Non-linearly separable data & feature engineering.

5.16 - Code sample: Logistic regression, GridSearchCV, RandomSearchCV

5.17 - Extensions to Logistic Regression: Generalized linear models (GLM)

❖ Support Vector Machines (SVM)

6.1 - Geometric intuition.

6.2 - Mathematical derivation.

6.3 - why we take values +1 and -1 for support vector planes

6.4 - Loss function(Hinge Loss) based interpretation.

6.5 Dual form of SVM formulation.

6.6 Kernel trick.

6.7 Polynomial kernel.

6.8 RBF-Kernel.

6.9 Domain specific Kernels.

6.10 Train and run time complexities.

6.11 nu-SVM: control errors and support vectors.

6.12 SVM Regression.

6.13 Cases.

6.14 Code Sample.

❖ Decision Trees

7.1 - Geometric Intuition of decision tree: Axis parallel hyperplanes.

7.2 - Sample Decision tree.

7.3 - Building a decision Tree: Entropy(Intuition behind entropy)

7.4 - Building a decision Tree: Information Gain

7.5 Building a decision Tree: Gini Impurity.

7.6 Building a decision Tree: Constructing a DT.

7.7 Building a decision Tree: Splitting numerical features.

7.8 Feature standardization.

7.9 Categorical features with many possible values.

7.10 Overfitting and Underfitting.

7.11 Train and Run time complexity.

7.12 Regression using Decision Trees.

7.13 - Cases

7.14 - Code Samples

❖ Ensemble Models

8.1 - What are ensembles?

8.2 - Bootstrapped Aggregation (Bagging) Intuition.

8.3 - Random Forest and their construction.

8.4 - Bias-Variance tradeoff.

8.5 Train and Run-time Complexity.

8.6 Bagging: code Sample.

8.7 Extremely randomized trees.

8.8 Random Forest: Cases.

8.9 Boosting Intuition

8.10 Residuals, Loss functions, and gradients.

8.11 Gradient Boosting

8.12 Regularization by Shrinkage.

8.13 Train and Run time complexity.

8.14 XGBoost: Boosting + Randomization

8.15 AdaBoost: geometric intuition.

8.16 Stacking models.

8.17 Cascading classifiers.

8.18 Kaggle competitions vs Real world

Regression and Clustering algorithms

❖ Linear Regression

1.1 - Geometric intuition of Linear Regression.

1.2 - Mathematical formulation.

1.3 - Real world Cases.

1.4 - Code sample for Linear Regression

❖ Unsupervised learning/Clustering

- 2.1 - What is Clustering?
- 2.2 - Unsupervised learning
- 2.3 - Applications.
- 2.4 - Metrics for Clustering.
- 2.5 - K-Means: Geometric intuition, Centroids.
- 2.6 - K-Means: Mathematical formulation: Objective function
- 2.7 - K-Means Algorithm.
- 2.8 - How to initialize: K-Means++
- 2.9 - Failure cases/Limitations.
- 2.10 - K-Medoids
- 2.11 - Determining the right K.
- 2.12 - Code Samples.
- 2.13 - Time and Space complexity.

❖ Hierarchical clustering Technique

- 3.1 - Agglomerative & Divisive, Dendograms
- 3.2 - Agglomerative Clustering.
- 3.3 - Proximity methods: Advantages and Limitations.
- 3.4 - Time and Space Complexity.
- 3.5 - Limitations of Hierarchical Clustering.
- 3.6 - Code sample.

❖ DBSCAN (Density based clustering)

- 4.1 - Density based clustering
- 4.2 - MinPts and Eps: Density
- 4.3 - Core, Border and Noise points.
- 4.4 - Density edge and Density connected points.
- 4.5 - DBSCAN Algorithm.
- 4.6 - Hyper Parameters: MinPts and Eps.
- 4.7 - Advantages and Limitations of DBSCAN.

3.1 - Time and Space Complexity

3.2 - Code samples

Projects which we are covering



Diagnosis using medical records



Question Similarity



Stack overflow Tag Predictor



facebook friend recommendation
using graph mining



Demand Prediction



Malware Detection

Semester - 2

Subject 1

Advanced Machine Learning (7 credits)

Recommender Systems

❖ Recommender Systems and Matrix Factorization

- 1.1 - Problem formulation: Movie reviews.
- 1.2 - Content based vs Collaborative Filtering.
- 1.3 - Similarity based Algorithms.
- 1.4 - Matrix Factorization: PCA, SVD.
- 1.5 - Matrix Factorization: NMF.
- 1.6 - Matrix Factorization for Collaborative filtering
- 1.7 - Matrix Factorization for feature engineering.
- 1.8 - Clustering as MF.
- 1.9 - Hyperparameter tuning.
- 1.10 - Matrix Factorization for recommender systems: Netflix Prize Solution.
- 1.11 - Cold Start problem.
- 1.12 - Word Vectors as MF.
- 1.13 - Eigen-Faces.
- 1.14 - Code example.

Neural Networks

❖ Deep Learning: Neural Networks.

- 1.1 - History of Neural networks and Deep Learning.
- 1.2 - How Biological Neurons work?
- 1.3 - Growth of biological neural networks.
- 1.4 - Diagrammatic representation: Logistic Regression and Perceptron

MLPs

❖ Deep Multi-layer perceptrons

- 1.1 - Deep Multi-layer perceptrons: 1980s to 2010s
- 1.2 - Multi-Layered Perceptron (MLP).
- 1.3 - Notation.
- 1.4 - Training a single-neuron model.
- 1.5 - Training an MLP: Chain rule
- 1.6 - Training an MLP: Memoization
- 1.7 - Backpropagation algorithm.
- 1.8 - Activation functions.
- 1.9 - Vanishing Gradient problem.
- 1.10 - Bias-Variance tradeoff.
- 1.11 - Decision surfaces: Playground
- 1.12 - Auto Encoders.
- 1.13 - Word2Vec: CBOW.
- 1.14 - Word2Vec: Skip-gram
- 1.15 - Word2Vec: Algorithmic Optimizations

Advanced Optimization methods

- 1.1 - Optimizers: Hill-descent analogy in 2D
- 1.2 - Optimizers: Hill descent in 3D and contours.
- 1.3 - SGD recap.
- 1.4 - Batch SGD with Momentum.
- 1.5 - Nesterov Accelerated Gradient (NAG)

- 1.6 - Optimizers: AdaGrad
- 1.7 - Optimizers: Adadelta and RMSProp
- 1.8 - Adam
- 1.9 - Which algorithm to choose when?

Subject 2

Deep Learning

CNNs

❖ Deep Learning: Convolutional Neural Nets.

- 1.1 - Biological inspiration: Visual Cortex
- 1.2 - Convolution: Edge Detection on images.
- 1.3 - Convolution: Padding and strides
- 1.4 - Convolution over RGB images.
- 1.5 - Convolutional layer.
- 1.6 - Max-pooling.
- 1.7 - CNN Training: Optimization
- 1.8 - Example CNN: LeNet [1998]
- 1.9 - ImageNet dataset
- 1.10 - Data Augmentation.
- 1.11 - Convolution Layers in Keras
- 1.12 - AlexNet
- 1.13 - VGGNet
- 1.14 - Residual Network.
- 1.15 - Inception Network.
- 1.16 - What is Transfer Learning?
- 1.17 - Code example: Cats vs Dogs.

RNNs

❖ Deep Learning: Long Short-Term Memory (LSTMS)

- 1.1 - Why RNNs?
- 1.2 - Recurrent Neural Network.
- 1.3 - Training RNNs: Backprop.
- 1.4 - Types of RNNs.
- 1.5 - Need for LSTM/GRU.
- 1.6 - LSTM.
- 1.7 - GRUs.
- 1.8 - Deep RNN.
- 1.9 - Bidirectional RNN.
- 1.10 - Code example : IMDB Sentiment classification

Transformers

❖ Deep Learning: Transformers and BERT

- 1.1 - Transformers and BERT

TensorFlow

❖ Deep Learning: Tensorflow and Keras.

- 1.1 - Tensorflow and Keras Overview.
- 1.2 - GPU vs CPU for Deep Learning.
- 1.3 - Google Collaboratory.
- 1.4 - Install TensorFlow.
- 1.5 - Online documentation and tutorials.
- 1.6 - Softmax Classifier on MNIST dataset.
- 1.7 - MLP: Initialization
- 1.8 - Model 1: Sigmoid activation.
- 1.9 - Model 2: ReLU activation.
- 1.10 - Model 3: Batch Normalization.
- 1.11 - Model 4 : Dropout.

- 1.12 - MNIST classification in Keras.
- 1.13 - Hyperparameter tuning in Keras.

Subject 3

Thesis Projects (8 credits)

Industry or Research focused Thesis – Machine Learning

NLP

❖ Quora question Pair Similarity Problem

- 1.1 - Business/Real world problem : Problem Definition
- 1.2 - Business objectives and constraints.
- 1.3 - Mapping to an ML problem: Data overview
- 1.4 - Mapping to an ML problem: ML problem and performance metric.
- 1.5 - Mapping to an ML problem: Train-test split
- 1.6 - EDA: Basic Statistics.
- 1.7 - EDA: Basic Feature Extraction.
- 1.8 - EDA: Text Preprocessing.
- 1.9 - EDA: Advanced Feature Extraction.
- 1.10 - EDA: Feature analysis.
- 1.11 - EDA: Data Visualization: T-SNE.
- 1.12 - EDA: TF-IDF weighted word-vector featurization.
- 1.13 - ML Models: Loading data.
- 1.14 - ML Models: Random Model.
- 1.15 - ML Models: Logistic Regression & Linear SVM
- 1.16 - ML Models: XGBoost

❖ Personalized Cancer Diagnosis

- 2.1 - Business/Real world problem overview
- 2.2 - Business objectives and constraints.

- 2.3 - ML problem formulation: Data
- 2.4 - ML problem formulation: Mapping real world to ML problem.
- 2.5 - ML problem formulation: Train, CV and Test data construction.
- 2.6 - Exploratory Data Analysis: Reading data & preprocessing
- 2.7 - Exploratory Data Analysis: Distribution of Class-labels.
- 2.8 - Exploratory Data Analysis: “Random” Model.
- 2.9 - Univariate Analysis: Gene feature.
- 2.10 - Univariate Analysis: Variation Feature.
- 2.11 - Univariate Analysis: Text feature.
- 2.12 - Machine Learning Models: Data Preparation
- 2.13 - Baseline Model: Naive Bayes
- 2.14 - K-Nearest Neighbors Classification.
- 2.15 - Logistic Regression with class balancing
- 2.16 - Logistic Regression without class balancing
- 2.17 - Linear-SVM.
- 2.18 - Random-Forest with one-hot encoded features
- 2.19 - Random-Forest with response-coded features
- 2.20 - Stacking Classifier
- 2.21 - Majority Voting classifier.

❖ Stackoverflow Tag Predictor

- 3.1 - Business/Real world problem.
- 3.2 - Business objectives and constraints.
- 3.3 - Mapping to an ML problem: Data Overview
- 3.4 - Mapping to an ML problem: ML problem formulation.
- 3.5 - Mapping to an ML problem: Performance metrics.
- 3.6 - Hamming loss.
- 3.7 - EDA: Data Loading.
- 3.8 - EDA: Analysis of tags.
- 3.9 - EDA: Data Preprocessing.
- 3.10 - Data Modeling: Multi label Classification.

- 3.11 - Data Preparation.
- 3.12 - Train-Test Split.
- 3.13 - Featurization.
- 3.14 - Logistic Regression: One Vs Rest.
- 3.15 - Sampling data and tags + Weighted Models.
- 3.16 - Logistic Regression revisited.
- 3.17 - Why not use advanced techniques?

❖ Microsoft Malware Detection

- 4.1 - Business/Real world problem: Problem Definition.
- 4.2 - Business/Real world problem: objectives and constraints.
- 4.3 - Machine Learning Problem Mapping: Data Overview.
- 4.4 - Machine Learning Problem Mapping: ML Problem.
- 4.5 - Machine Learning Problem Mapping: Train and test splitting.
- 4.6 - Exploratory Data Analysis: Class Distribution.
- 4.7 - Exploratory Data Analysis: Feature extraction from byte files.
- 4.8 - Exploratory Data Analysis: Multivariate analysis of features from byte files.
- 4.9 - Exploratory Data Analysis: Train-Test class distribution.
- 4.10 - ML models- using byte files only: Random Model.
- 4.11 - k-NN.
- 4.12 - Logistic regression.
- 4.13 - Random Forest and Xgboost.
- 4.14 - ASM Files: Feature extraction and Multiprocessing.
- 4.15 - File-size feature.
- 4.16 - Univariate Analysis.
- 4.17 - t-SNE analysis.
- 4.18 - ML models on ASM file features.
- 4.19 - Models on all features: t-SNE.
- 4.20 - Models on all features: Random Forest and Xgboost

Graph Based

❖ Facebook Friend Recommendation using Graph mining.

- 1.1 - Problem Definition.
- 1.2 - Overview of graphs: Node/Vertex, edge/link, directed edge, path.
- 1.3 - Data Format & Limitations.
- 1.4 - Mapping to a supervised classification problem.
- 1.5 - Business Constraints & Metrics.
- 1.6 - EDA: Basic Stats.
- 1.7 - EDA: Follower and following stats.
- 1.8 - EDA: Binary Classification Tasks.
- 1.9 - EDA: Train and test split.
- 1.10 - Feature engineering on graphs: Jaccard & Cosine similarities.
- 1.11 - PageRank.
- 1.12 - Shortest Path.
- 1.13 - Connected-Components.
- 1.14 - Adar index.
- 1.15 - Kartz Centrality.
- 1.16 - HITS Score.
- 1.17 - SVD.
- 1.18 - Weight Features.
- 1.19 - Modeling.

Time Series

❖ Taxi demand prediction in New York City

- 1.1 - Business/Real world problem overview.
- 1.2 - Objectives and Constraints
- 1.3 - Mapping to ML problem: Data
- 1.4 - Mapping to ML problem: dask dataframes
- 1.5 - Mapping to ML problem: Fields/Features.
- 1.6 - Mapping to ML problem: Time series forecasting/Regression.
- 1.7 - Mapping to ML problem: Performance metrics.

- 1.8 - Data Cleaning: Latitude and Longitude data
- 1.9 - Data Cleaning: Trip Duration.
- 1.10 - Data Cleaning: Speed.
- 1.11 - Data Cleaning: Distance.
- 1.12 - Data Cleaning: Fare.
- 1.13 - Data Cleaning: Remove all outliers/erroneous points.
- 1.14 - Data Preparation: Clustering/Segmentation
- 1.15 Data Preparation: Time binning
- 1.16 Data Preparation: Smoothing time-series data.
- 1.17 Data Preparation: Smoothing time-series data cont..
- 1.18 Data Preparation: Time series and Fourier transforms.
- 1.19 Ratios and previous-time-bin values.
- 1.20 Simple moving average.
- 1.21 Weighted Moving average.
- 1.22 Exponential weighted moving average.
- 1.23 Results.
- 1.24 Regression models: Train-Test split & Features
- 1.25 Linear regression.
- 1.26 Random Forest regression.
- 1.27 Xgboost Regression.
- 1.28 Model comparison.

Recommender Systems

❖ Amazon Fashion Discovery Engine

- 1.1 - Problem Statement: Recommend similar apparel products in e-commerce using product descriptions and images.
- 1.2 - Plan of action.
- 1.3 - Amazon Product Advertising API.
- 1.4 - Data Folders and Paths.
- 1.5 - Overview of the data and terminology.

- 1.6 - Data Cleaning and Understanding: Missing data in various features.
- 1.7 - Understand Duplicate rows.
- 1.8 - Remove duplicates: Part 1
- 1.9 - Remove duplicates: Part 2
- 1.10 - Text- Preprocessing: Tokenization and stop-word removal.
- 1.11 - Stemming
- 1.12 - Text-based product similarity: Converting text to an n-D vector: Bag Of Words
- 1.13 - Code for bag of words based product similarity
- 1.14 - TF-IDF: featuring text based on word-importance.
- 1.15 - Code for TF-IDF based product similarity.
- 1.16 - Code for IDF based product similarity.
- 1.17 - Text semantics based product similarity: Word2Vec(Featurizing text based on semantics similarity).
- 1.18 - Code for average Word2Vec product similarity.
- 1.19 - TF-IDF Weighted Word2Vec
- 1.20 - Code for IDF weighted Word2Vec product similarity.
- 1.21 - Weighted similarity using brand and color.
- 1.22 - Code for weighted similarity.
- 1.23 - Building a real-world solution.
- 1.24 - Deep learning based visual product similarity: ConvNets: How to featurize an image: Edges, Shapes, and Parts.
- 1.25 - Using Keras + Tensorflow to extract features.
- 1.26 - Visual similarity based product similarity
- 1.27 - Measuring goodness of our solution: A/B Testing

❖ Netflix Movie Recommendation System

- 2.1 - Business/Real world problem: Problem Definition.
Objectives and constraints.
- 2.2 - Mapping to an ML Problem: Data Overview.
- 2.3 - Mapping to an ML Problem: ML Problem formulation.
- 2.4 - Exploratory Data Analysis: Data Preprocessing.

- 2.5 - Exploratory Data Analysis: Temporal Train-Test split.
- 2.6 - Exploratory Data Analysis: Preliminary data analysis.
- 2.7 - Exploratory Data Analysis: Sparse matrix representation.
- 2.8 - Exploratory Data Analysis: Average rating for various slices.
- 2.9 - Exploratory Data Analysis: Cold start problem.
- 2.10 - Computing similarity Matrices: User-User similarity matrix.
- 2.11 - Computing similarity Matrices: Movie-Movie similarity matrix
- 2.12 - Computing similarity Matrices: Does movie-movie similarity work?
- 2.13 - ML models: Surprise Library.
- 2.14 - Overview of the modeling strategy.
- 2.15 - Data Sampling.
- 2.16 - Google drive with intermediate files.
- 2.17 - Featurization for regression.
- 2.18 - Data Transformation for surprise.
- 2.19 - Xgboost with 13 features.
- 2.20 - Surprise Baseline model.
- 2.21 - Xgboost + 13 features + Surprise baseline model.
- 2.22 - Surprise KNN predictors.
- 2.23 - Matrix factorization models using surprise.
- 2.24 - SVD++ with implicit feedback.
- 2.25 - Final models with all features and predictors.
- 2.26 - Comparison between various models.

Deep Learning – Time Series

❖ Human Activity Recognition

- 2.1 - Human Activity Recognition: Problem Definition.
- 2.2 - Dataset Understanding
- 2.3 - Data Cleansing & Preprocessing.
- 2.4 - EDA: Univariate analysis
- 2.5 - EDA: Data Visualization using t-SNE.
- 2.6 - Classical ML models.

2.7 - Deep Learning model.

Convolutional Neural Networks

❖ Self-Driving Car

- 1.1 - Self-driving car: Problem definition.
- 1.2 - Datasets
- 1.3 - Data Understanding & Analysis: Files and folders.
- 1.4 - Dash-cam images and steering angles.
- 1.5 - Split the dataset: Train VS Test
- 1.6 - EDA: Steering angles.
- 1.7 - Mean Baseline model: Simple.
- 1.8 - Deep learning model: Deep Learning for regression: CNN, CNN+RNN.
- 1.9 - Batch load the dataset.
- 1.10 - NVIDIA's end-to-end CNN model.
- 1.11 - Train the model.
- 1.12 - Test and visualize the output.
- 1.13 - Extensions.

Recurrent Neural Networks

❖ Music Generation using Deep Learning

- 1.1 - Real world problem.
- 1.2 - Music Representation.
- 1.3 - Char-RNN with abc-notation: char-RNN model.
- 1.4 - Char-RNN with abc-notation: Data Preparation
- 1.5 - Char-RNN with abc-notation: Many to many RNN, Time Distributed Dense layer.
- 1.6 - Char-RNN with abc-notation: State full RNN.
- 1.7 - Char-RNN with abc-notation: Model architecture, Model training.
- 1.8 - Char-RNN with abc-notation: Music Generation
- 1.9 - Char-RNN with abc-notation: Generate Tabla music
- 1.10 - MIDI music generation.
- 1.11 - Survey Blog.

Projects which we are covering



Fashion Discovery Engine



Build An Autonomous Car



Movie Recommendation System



Human Activity Recognition



Music Generation using
Deep-Learning

Programming Tools, Languages and Libraries covered





Thank You

good luck for your future endeavours



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