

UNIVERSITY OF CALCUTTA

FAKIR CHAND COLLEGE

COMPUTER SCIENCE

B.Sc. SEM-III (Honours) Examination-2022

Paper: CC-5

INTERNAL ASSESSMENT

Full Marks: 30

Answer Q.No.1 and any four from the rest.

- | | |
|---|---------|
| 1. Answer any four questions: | 1.5X4=6 |
| a) What is cycle stealing in DMA? | |
| b) What is the memory structure of Vonneuman Architecture? | |
| c) What is cache coherence problem? | |
| d) What is the function of PC? | |
| e) What is hit ratio of Cache memory? | |
| f) What is micro-instruction? | |
| g) Draw the three steps of 10 bit instruction format. | |
|
 | |
| 2. Explain about instruction cycle. | 6 |
| 3. Explain about Addressing Mode Techniques. | 6 |
| 4. Explain about DMA procedure. | 6 |
| 5. Explain about Cache Mapping Techniques. | 6 |
| 6. Explain the role of Microprogram Control Unit. | 6 |
| 7. What are the differences between Hardwired and Vertical micro instruction? | 6 |
| 8. Explain the role of tristate buffer. | 6 |
| 9. What is the need of stack-organization in subroutine call? | 6 |

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COMPUTER SCIENCE

B.Sc. SEM-III (Honours) Examination-2022

Paper: CC-6

INTERNAL ASSESSMENT

Full Marks: 30

Answer Q.No.1 and any four from the rest.

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|--|---------|
| 1. Answer any four questions: | 1.5X4=6 |
| a) What is Isomorphic graph? | |
| b) What is the complement of a graph? | |
| c) What is bipartite graph? | |
| d) What is the convergent rule of Newton Rapson method? | |
| e) What is Euler graph? | |
| f) What is Hamiltonian circuit? | |
| g) What is pendent vertex? | |
| 2. Write down the algorithm of Newton Rapson method. | 6 |
| 3. Write down the algorithm of BFS. | 6 |
| 4. Write down the algorithm of Dijkstra. | 6 |
| 5. Write down the algorithm of Gauss elimination method. | 6 |
| 6. Solve the following equation by Gauss seidal method | |
| $x_1 + x_2 + 4x_3 = 9$ | |
| $8x_1 - 3x_2 + 2x_3 = 20$ | |
| $4x_1 + 11x_2 - x_3 = 33$ | 6 |

UNIVERSITY OF CALCUTTA
FAKIRCHAND COLLEGE
B.SC. (HONOURS) SEMESTER-III, 2022
INTERNAL ASSESSMENT
PAPER – CMSA-CC-3-7
F.M. – 30

(Answer Question **NO.1** and any **FOUR** from the rest)

- | | |
|--|---------|
| 1. Answer any FOUR question: | 1.5×4=6 |
| a) What is Operating System? | |
| b) Define system calls. | |
| c) What is a process ? | |
| d) Distinguish between logical and physical address. | |
| e) Define kernel. | |
| f) What is batch processing? | |
| g) What multiprogramming? | |
| | |
| 2. Define scheduling algorithm. How many types of scheduling algorithm are there in OS ? | 2+ 4 |
| 3. Explain process control block with diagram. | 6 |
| 4. Explain RAG and Wait-for-graph in deadlock. | 3 + 3 |
| 5. Explain the functions of Operating System . | 6 |
| 6. Define Semaphore, Critical Section and Race Condition. | 2+2+2 |
| 7. Explain the characteristics of deadlock. | 6 |
| 8. Write the Banker's algorithm in deadlock. | 6 |
| 9. Explain the memory allocation strategies. | 6 |

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FAKIRCHAND COLLEGE
B.SC. (HONOURS) SEMESTER-III, 2022
INTERNAL ASSESSMENT
PAPER – CMSA-SEC-A-3-1
F.M. – 30

(Answer Question **NO.1** and any **FOUR** from the rest)

- | | |
|--|---------|
| 1. Answer any FOUR question: | 1.5×4=6 |
| a) What is flickering? | |
| b) Define resolution. | |
| c) What is interlacing in computer graphics ? | |
| d) Define vector scan. | |
| e) Define raster scan. | |
| f) What is random scan? | |
| g) What is clipping? | |
| | |
| 2. Define pixel. What are the properties of it? | 2+ 4 |
| 3. Differentiate increased and decreased resolution in graphics. | 6 |
| 4. Define CRT and explain the components of CRT. | 2 + 4 |
| 5. Write the DDA algorithm in computer graphics. | 6 |
| 6. What are the application of computer graphics. | 6 |
| 7. Write the Bresenham's algorithm in graphics . | 6 |
| 8. Write the Cohen-Sutherland Line Clipping Algorithm. | 6 |
| 9. Distinguish between drawing and painting. | 6 |