

# LR Parsers

# All grammars are not LL(1)

$Z \rightarrow d$   
 $Z \rightarrow XYZ$   
 $Y \rightarrow \epsilon$   
 $Y \rightarrow c$   
 $X \rightarrow Y$   
 $X \rightarrow a$

	a	c	d	\$
X	$X \rightarrow a$ $X \rightarrow Y$	$X \rightarrow Y$	$X \rightarrow Y$	
Y	$Y \rightarrow \epsilon$	$Y \rightarrow c$ $Y \rightarrow \epsilon$	$Y \rightarrow \epsilon$	
Z	$Z \rightarrow XYZ$	$Z \rightarrow XYZ$	$Z \rightarrow d$ $Z \rightarrow XYZ$	$Z \rightarrow XYZ$

$\text{FIRST}(X) = \{a, c, \epsilon\}$

$\text{FIRST}(Y) = \{c, \epsilon\}$

$\text{FIRST}(Z) = \{d, a, c\}$

$\text{FOLLOW}(X) = \{c, d, a\}$

$\text{FOLLOW}(Y) = \{a, c, d\}$

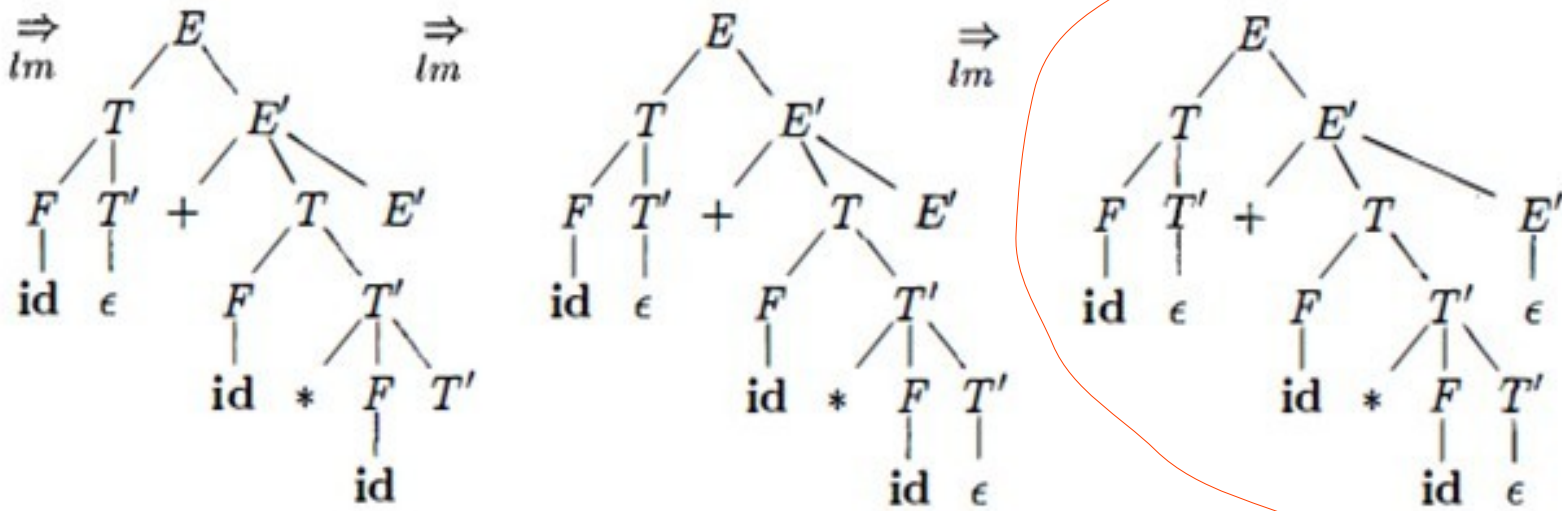
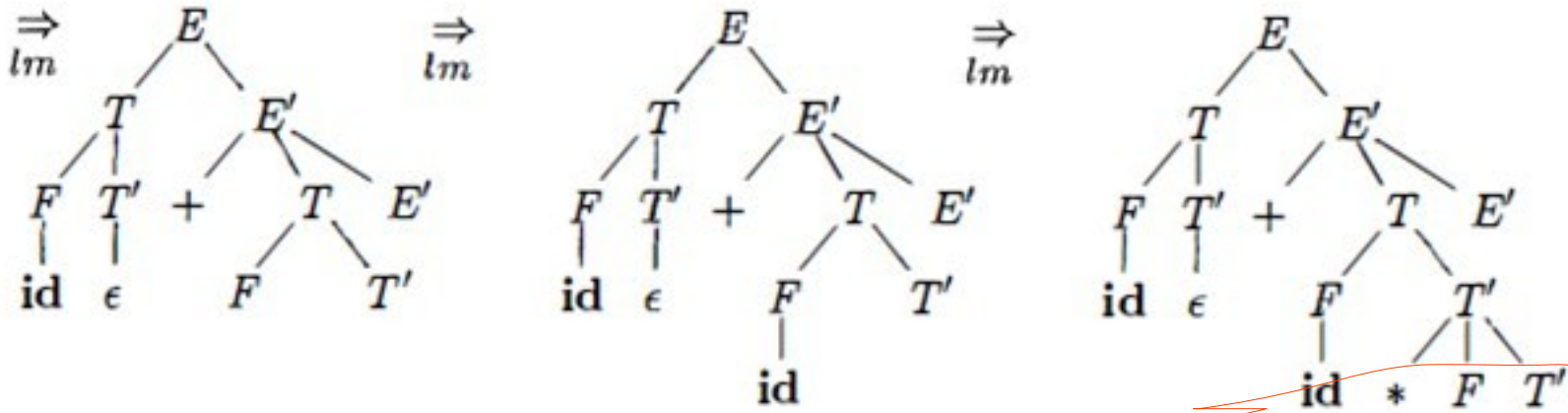
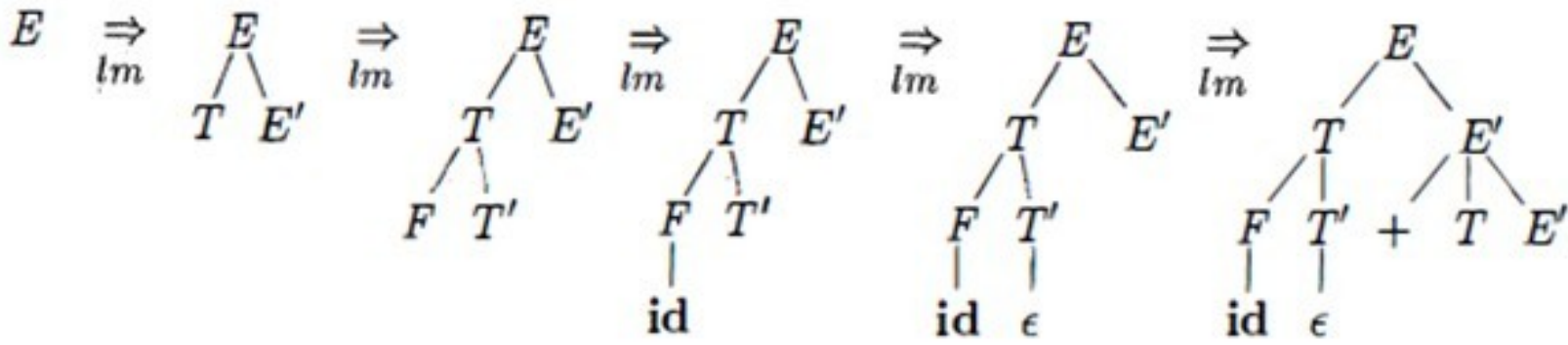
$\text{FOLLOW}(Z) = \{\$ \}$

# All grammars are not LL(1)

A grammar is an LL(1) grammar if all productions conform to the following conditions:

1. For each production  $A \rightarrow \sigma_1 \mid \sigma_2 \mid \sigma_3 \dots \mid \sigma_n$ ,  
 $\text{FIRST}(\sigma_i) \cap \text{FIRST}(\sigma_j) = \emptyset$ , for all  $i, j, i \neq j$
2. If nonterminal  $X$  derives an empty string, then  
 $\text{FIRST}(X) \cap \text{FOLLOW}(X) = \emptyset$

# PARSING



# Bottom up parsing

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E) \mid \text{id}$

$\text{id} * \text{id}$

$F * \text{id}$

$\mid$   
 $\text{id}$

$T * \text{id}$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$T * F$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$\mid$   
 $\text{id}$

$T$

$\mid$   
 $T$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$*$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$E$

$\mid$   
 $T$

$\mid$   
 $T$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$*$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$E \Rightarrow T \Rightarrow T * F \Rightarrow T * \text{id} \Rightarrow F * \text{id} \Rightarrow \text{id} * \text{id}$

# Bottom up parsing

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E) \mid \text{id}$

$\text{id} * \text{id}$

$F * \text{id}$

$\mid$   
 $\text{id}$

$T * \text{id}$

$\mid$   
 $F$

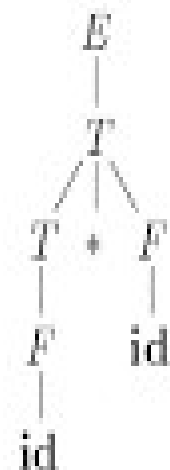
$\mid$   
 $\text{id}$

$T * F$

$\mid$   
 $F$

$\mid$   
 $\text{id}$

$\mid$   
 $\text{id}$



$E \Rightarrow \underline{T} \Rightarrow \underline{T} * F \Rightarrow T * \underline{\text{id}} \Rightarrow \underline{F} * \text{id} \Rightarrow \underline{\text{id}} * \text{id}$

# Bottom up parsing

A handle of a string is a substring that matches the right side of a production, and whose reduction to the non-terminal on the left side of the production represents one step along the reverse of a rightmost derivation.

(The string, together with its position in the right sentential form where it occurs and the production used to reduce it).

Reducing  $\beta$  to  $A$  in  $\alpha\beta w$  is termed as “pruning the handle”

Where  $w$  contains only terminal symbols.

# Shift-reduce parsing

Step 1: Locating a substring

Step 2: Choosing a production

	Stack	Input
Initial condition	\$	w\$
Final condition	\$S	\$

**Viable Prefix-** The sequence of symbols on the parsing stack

<u>Stack</u>	<u>Input</u>	<u>Action</u>
\$	id * id \$	shift
\$ id	* id \$	reduce $F \rightarrow id$
\$ F	* id \$	shift
\$ F	* id \$	reduce $T \rightarrow F$
\$ T	* id \$	shift
\$ T *	id \$	shift
\$ T * id	\$	reduce $F \rightarrow id$
\$ T * F	\$	reduce $T \rightarrow T * F$
\$ T	\$	reduce $E \rightarrow T$
\$ E	\$	Accept



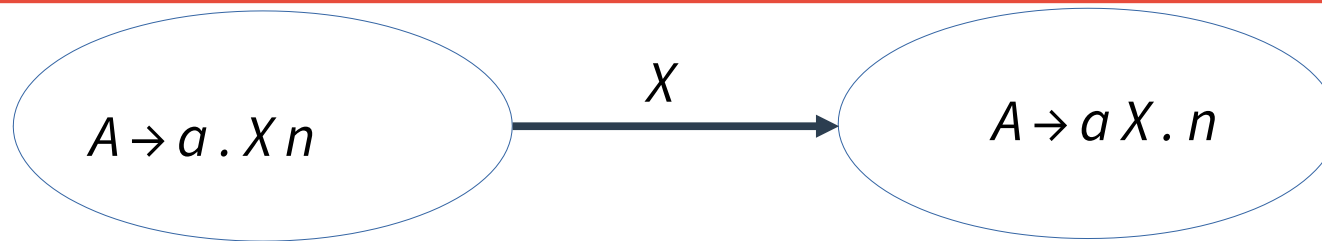
# LR Parsing

- **LR(k) parsing, introduced by D. Knuth in 1965**
  - L is for Left-to-right scanning of the input
  - R is for reverse Rightmost derivation
  - k is the number of lookahead tokens
- **Most general non-backtracking shift-reduce parsing method**
- **Can be constructed to recognise virtually all programming language constructs**
- **The class of grammar is a proper superset of the class of grammars that can be parsed with *predictive parsers***

# LR Parsing

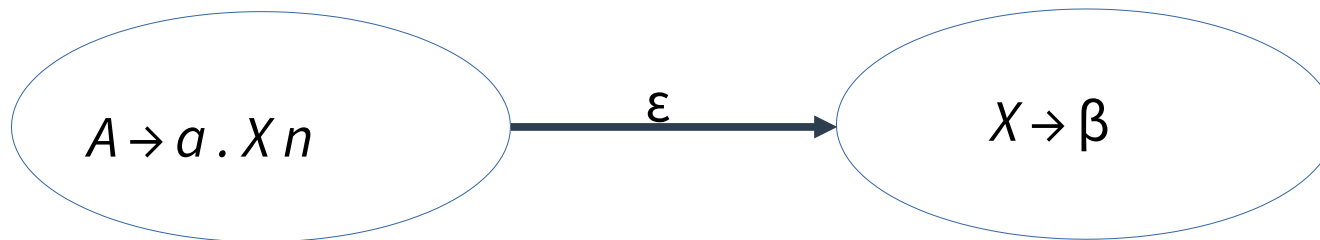
- **Different types:**
  - *Simple LR or SLR, the easiest method for constructing shift-reduce parsers*
  - *Canonical LR*
  - *LALR*
- **LR-parsers represent the DFA as a 2D – table**
- **Rows correspond to DFA states**
- **Columns correspond to terminals (action table) and non-terminals (goto table)**

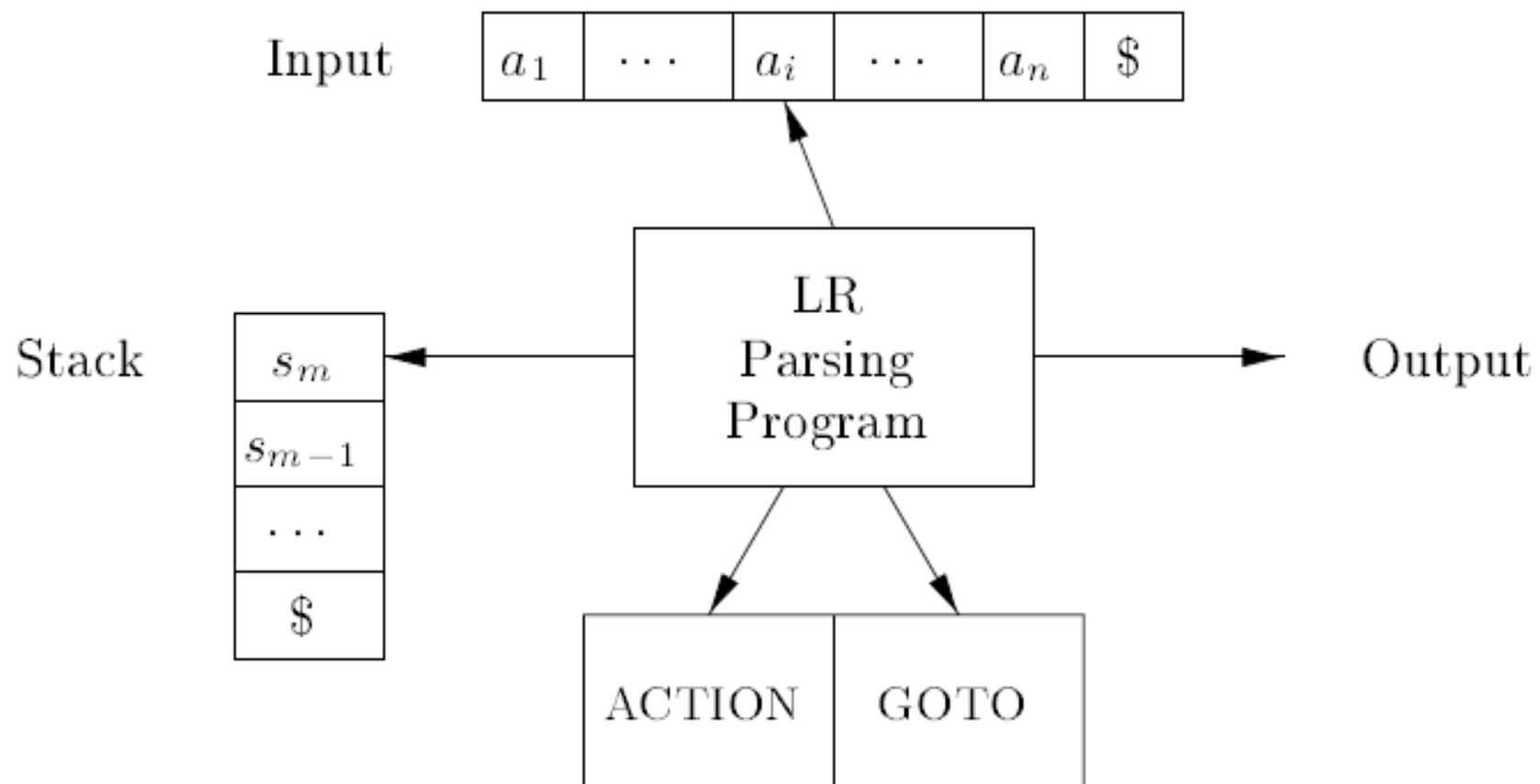
# Transition between states



Two possibilities

1. If  $X$  is a terminal, then push  $X$  onto the stack
2. If  $X$  is a non-terminal,  $X$  will be pushed onto the stack during a reduction by  $X \rightarrow \beta$ .
3. Thus, we need to first recognize  $\beta$
4. So for every production  $X \rightarrow \beta$ , we need to indicate that  $X$  can be produced by reducing (recognising) any of the right hand sides of such productions.
5. This is basically the following transition.





# SLR Parsing

LR(0) - **zero** tokens of look-ahead

SLR - Simple LR: like LR(0), but uses FOLLOW sets to build more “precise” parsing tables

First we augment the grammar  $G$  with a new start symbol  $S'$  and a production

$S' \rightarrow S$

Closure operation -

For a set of items  $I$ , we construct  $\text{closure}(I)$  as follows:

Every item in  $I$  is added to  $\text{closure}(I)$

If  $A \rightarrow \alpha . B \beta$  is in  $\text{closure}(I)$  and  $B \rightarrow \gamma$  is a production, then  $B \rightarrow . \gamma$  is added to  $\text{closure}(I)$

Goto operation -

$\text{Goto}(I, X)$  is the closure of the set of all items  $[A \rightarrow \alpha X . \beta]$ , such that  $[A \rightarrow \alpha . X \beta]$  is in  $I$ .

# Example

Augmented Grammar:

$E' \rightarrow E$

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E) \mid \text{id}$

If  $I = \{ E' \rightarrow \bullet E \}$ ,

then  $\text{CLOSURE}(I)$  is

$E' \rightarrow \bullet E$

$E \rightarrow \bullet E + T$

$E \rightarrow \bullet T$

$T \rightarrow \bullet T * F$

$T \rightarrow \bullet F$

$F \rightarrow \bullet (E)$

$F \rightarrow \bullet \text{id}$

# Example

Augmented Grammar:

$E' \rightarrow E$

$E \rightarrow E + T \mid T$

$T \rightarrow T * F \mid F$

$F \rightarrow (E) \mid \text{id}$

$I =$

$E' \rightarrow E \bullet$

$E \rightarrow E \bullet + T$

*GOTO(I, +)*

$E \rightarrow E + \bullet T$

$T \rightarrow \bullet T * F$

$T \rightarrow \bullet F$

$F \rightarrow \bullet (E)$

$F \rightarrow \bullet \text{id}$

# The Canonical LR(0) Collection -- Example

$I_0: E' \rightarrow .E$   $I_1: E' \rightarrow E.$   $I_6: E \rightarrow E+.T$

$E \rightarrow .E+T$

$E \rightarrow E.+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$I_2: E \rightarrow T.$

$T \rightarrow .F$

$T \rightarrow T.*F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_3: T \rightarrow F.$

$I_4: F \rightarrow (.E)$

$E \rightarrow .E+T$

$E \rightarrow .T$

$T \rightarrow .T*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_5: F \rightarrow id.$

$I_9: E \rightarrow E+T.$

$T \rightarrow .T*F$

$T \rightarrow T.*F$

$T \rightarrow .F$

$F \rightarrow .(E)$

$F \rightarrow .id$

$I_{10}: T \rightarrow T*F.$

$I_7: T \rightarrow T*.F$

$F \rightarrow .(E)$

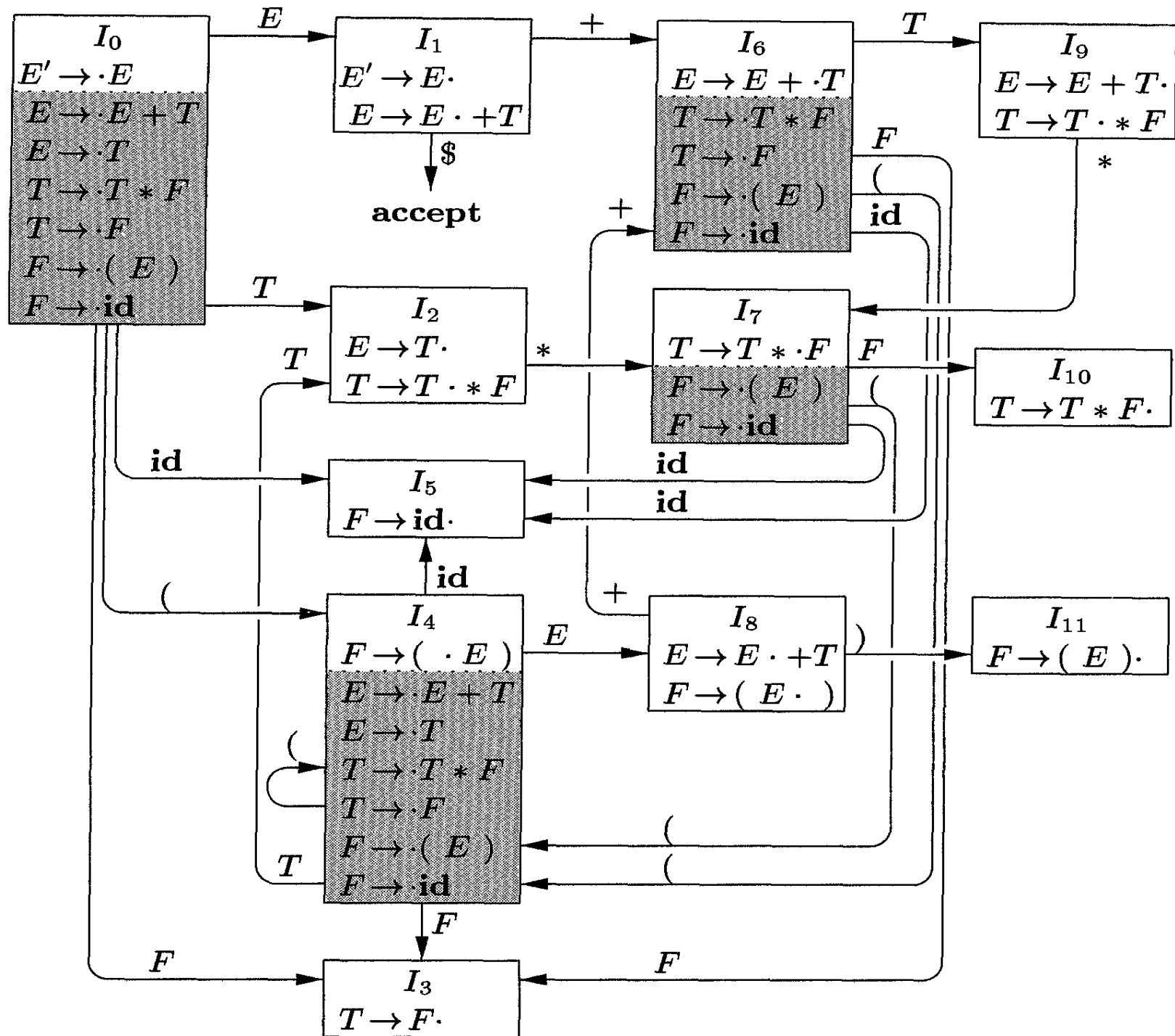
$F \rightarrow .id$

$I_{11}: F \rightarrow (E).$

$I_8: F \rightarrow (E.)$

$E \rightarrow E.+T$





# Constructing SLR Parsing Table

Consider the grammar  $G'$

1) Construct the canonical collection of sets of LR(0) items for  $G'$ ,

2)  $C \leftarrow \{I_0, I_1 \dots I_n\}$

3) Create the parsing action table as follows:

1) If  $a$  is a terminal,  $A \rightarrow \alpha . a \beta$  in  $I_i$ , and  $\text{goto}(I_i, a) = I_j$ , then  $\text{action}[i, a] = \text{shift } j$

2) If  $A \rightarrow \alpha .$  is in  $I_i$ , then  $\text{action}[i, a]$  is **reduce**  $A \rightarrow \alpha$  for all  $a$  in  $\text{FOLLOW}(A)$ , where  $A \neq S'$

3) If  $S' \rightarrow S$  is in  $I_i$ , then **action**  $[i, \$]$  is **accept**

4) Create the parsing goto table

1) For all non-terminals  $A$ , if  $\text{goto}(I_i, A) = I_j$ , then  $\text{goto}[i, A] = j$

5) All other entries will be marked as error

6) *Initial state of the parser contains  $S' \rightarrow S$*

# Parsing Tables of Expression Grammar

Action Table

Goto Table

state	id	+	*	(	)	\$		E	T	F
0	s5			s4				1	2	3
1		s6				acc				
2		r2	s7		r2	r2				
3		r4	r4		r4	r4				
4	s5			s4				8	2	3
5		r6	r6		r6	r6				
6	s5			s4					9	3
7	s5			s4						10
8		s6			s11					
9		r1	s7		r1	r1				
10		r3	r3		r3	r3				
11		r5	r5		r5	r5				

1.  $E' \rightarrow E$

2.  $E \rightarrow E + T$

3.  $E \rightarrow T$

4.  $T \rightarrow T^* F$

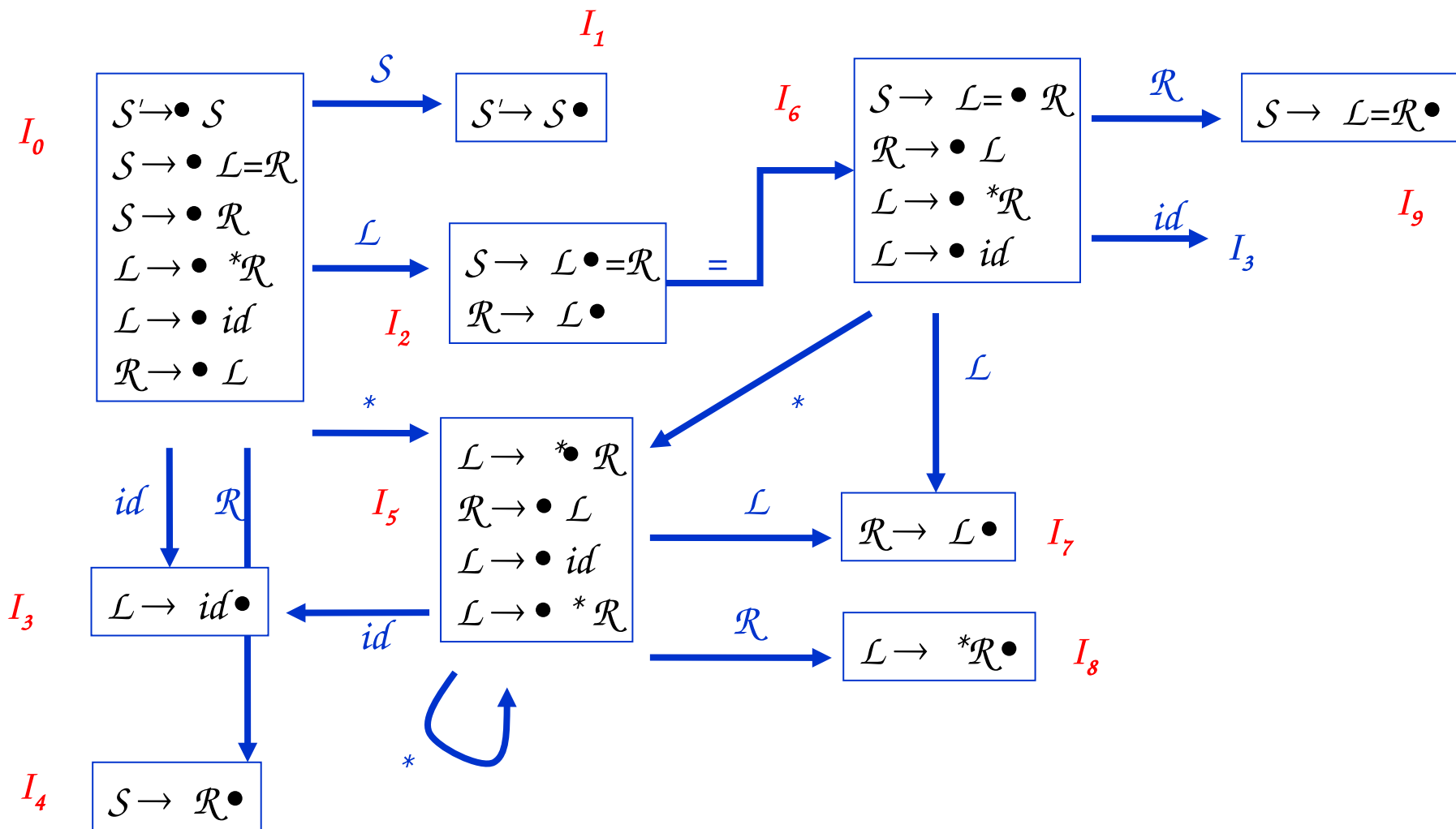
5.  $T \rightarrow F$

6.  $F \rightarrow (E)$

7.  $F \rightarrow id$

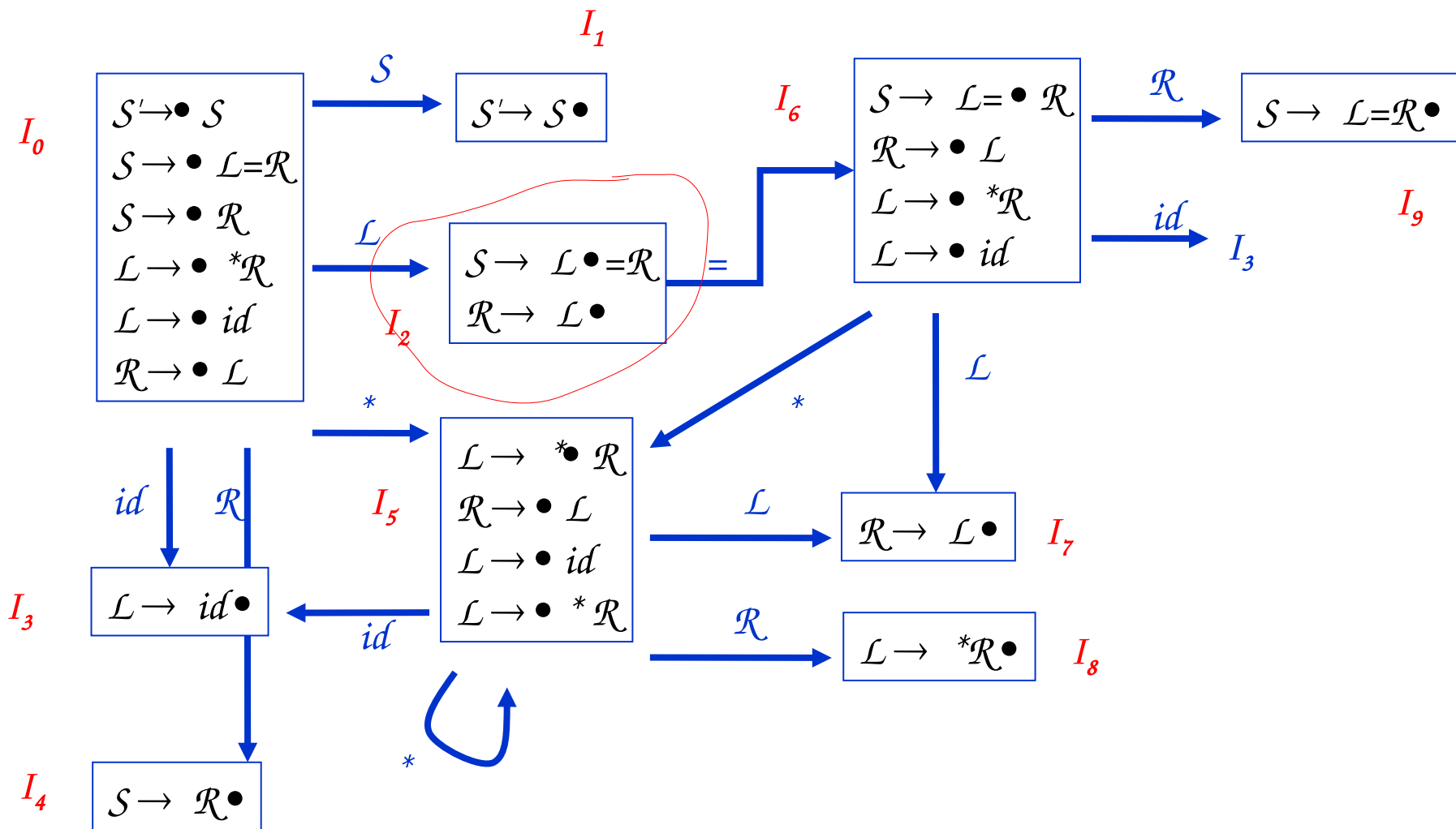
# Parsing

Stack	Input	Parser Action
S0	id+id \$	Shift and move to state 5
S0 id S5	+id \$	Reduce $F \rightarrow id$
S0 F S3	+id \$	Reduce $T \rightarrow id$
S0 T S2	+id \$	Reduce $E \rightarrow T$
S0 E S1	+id \$	Shift and move to state 6
S0 E S1 + S6	id \$	Shift and move to state 5
S0 E S1 + S6 id S5	\$	Reduce $F \rightarrow id$
S0 E S1 + S6 F S3	\$	Reduce $T \rightarrow F$
S0 E S1 + S6 T S9	\$	Reduce $E \rightarrow E+T$
S0 E S1	\$	Accept



<i>state</i>	<i>id</i>	<i>action</i>	<i>goto</i>	<i>\$</i>	<i>S</i>	<i>L</i>	<i>R</i>
	<i>s3</i>	=	*				
0	<i>s3</i>		<i>s5</i>		1	2	4
1				accept			
2		$s6/r(\mathcal{R} \rightarrow \mathcal{L})$					
3		$r(\mathcal{L} \rightarrow id)$		$r(\mathcal{L} \rightarrow id)$			
4				$r(\mathcal{S} \rightarrow \mathcal{R})$			
5	<i>s3</i>		<i>s5</i>			7	8
6	<i>s3</i>		<i>s5</i>			7	9
7		$r(\mathcal{R} \rightarrow \mathcal{L})$		$r(\mathcal{R} \rightarrow \mathcal{L})$			
8		$r(\mathcal{L} \rightarrow *\mathcal{R})$		$r(\mathcal{L} \rightarrow *\mathcal{R})$			
9				$r(\mathcal{S} \rightarrow \mathcal{L} = \mathcal{R})$			

<i>state</i>	<i>id</i>	<i>action</i>	<i>goto</i>	<i>\$</i>	<i>S</i>	<i>L</i>	<i>R</i>
	<i>s3</i>	=	*				
0	<i>s3</i>		<i>s5</i>		1	2	4
1				accept			
2		<i>s6/r(R→L)</i>					
3		<i>r(L→id)</i>		<i>r(L→id)</i>			
4				<i>r(S→R)</i>			
5	<i>s3</i>		<i>s5</i>			7	8
6	<i>s3</i>		<i>s5</i>			7	9
7		<i>r(R→L)</i>		<i>r(R→L)</i>			
8		<i>r(L→*R)</i>		<i>r(L→*R)</i>			
9				<i>r(S→L=R)</i>			





# Two possible scenarios

1)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow id=id$

2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$$S' \rightarrow S$$

$$S \rightarrow \mathcal{L}=\mathcal{R}$$

$$S \rightarrow \mathcal{R}$$

$$\mathcal{L} \rightarrow *\mathcal{R}$$

$$\mathcal{L} \rightarrow id$$

$$\mathcal{R} \rightarrow \mathcal{L}$$

$$FOLLOW(S') = \{\$ \}$$

$$FOLLOW(S) = \{\$ \}$$

$$FOLLOW(\mathcal{L}) = \{\$, =\}$$

$$FOLLOW(\mathcal{R}) = \{\$, =\}$$

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 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow L=R$

$S \rightarrow \mathcal{R}$

$\mathcal{L} \rightarrow *\mathcal{R}$

$\mathcal{L} \rightarrow id$

$\mathcal{R} \rightarrow \mathcal{L}$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(\mathcal{L}) = \{\$, =\}$

$FOLLOW(\mathcal{R}) = \{\$, =\}$

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2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow \mathcal{L}=\mathcal{R}$

$S \rightarrow \mathcal{R}$

$\mathcal{L} \rightarrow *\mathcal{R}$

$\mathcal{L} \rightarrow id$

$\mathcal{R} \rightarrow \mathcal{L}$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(\mathcal{L}) = \{\$, =\}$

$FOLLOW(\mathcal{R}) = \{\$, =\}$

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2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(L) = \{\$, =\}$

$FOLLOW(R) = \{\$, =\}$

# Two possible scenarios

1)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow id=id$

2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(L) = \{\$, =\}$

$FOLLOW(R) = \{\$, =\}$

# Two possible scenarios

1)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow id=id$

2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(L) = \{\$, =\}$

$FOLLOW(R) = \{\$, =\}$

# Two possible scenarios

1)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow id=id$

2)  $S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id \Rightarrow *R=id$   
 $\Rightarrow *L=id \Rightarrow *id=id$

$S' \rightarrow S$

$S \rightarrow L=R$

$S \rightarrow R$

$L \rightarrow *R$

$L \rightarrow id$

$R \rightarrow L$

$FOLLOW(S') = \{\$ \}$

$FOLLOW(S) = \{\$ \}$

$FOLLOW(L) = \{\$, = \}$

$FOLLOW(R) = \{\$, = \}$

# Two possible scenarios

$S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id$   
 $\Rightarrow id=id$

$S' \Rightarrow S \Rightarrow L=R \Rightarrow L=L \Rightarrow L=id$   
 $\Rightarrow *R=id \Rightarrow *L=id \Rightarrow *id=id$

Stack	Input	• Action
\$id	=id\$	Reduce
\$L	=id\$	Shift
\$L=	id\$	Shift
\$L=id	\$	Reduce
\$L=L	\$	Reduce
\$L=R	\$	

Stack	Input	• Action
\$*id	=id\$	Reduce
\$*L	=id\$	Reduce

$FOLLOW(L) = \{\$, =\}$



# Two types of Conflicts in LR parsing

- shift/reduce conflict
  - On some particular lookahead it is possible to shift or reduce
  - The if/else ambiguity would give rise to a shift/reduce conflict
- reduce/reduce
  - This occurs when a state contains more than one handle that may be reduced on the same lookahead.

# Two types of Conflicts in LR parsing

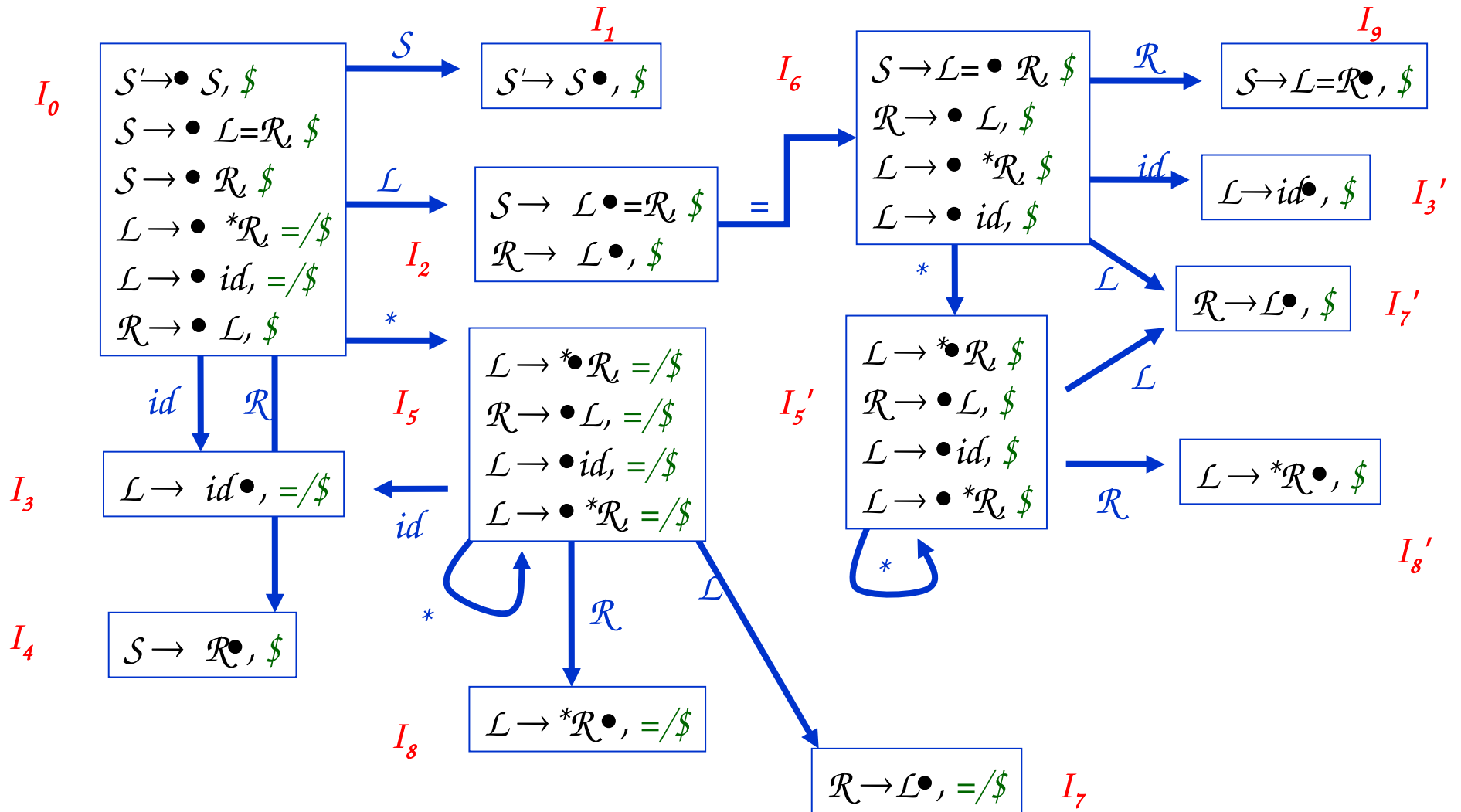
- The conflict occurred because we made a decision about when to reduce based on what token *may* follow a non-terminal at any time.
- However, the fact that a token  $t$  may follow a non-terminal  $N$  in some derivation does not necessarily imply that  $t$  will follow  $N$  in some other derivation.
- SLR parsing does not make a distinction.
- Solution : instead of using general FOLLOW information, try to keep track of exactly what tokens may follow a non-terminal in each possible derivation and perform reductions based on that knowledge.

# LR(1) items

- In LR(1) items, we also save all possible lookaheads
- The closure function for LR(1) items is defined as follows:

For each item  $A \rightarrow \alpha \bullet B \beta$ ,  $x$  in state  $I$ ,  
each production  $B \rightarrow \gamma$  in the grammar,  
and each terminal  $b$  in  $\text{FIRST}(\beta x)$ ,  
add  $B \rightarrow \bullet \gamma, b$  to  $I$

If a state contains core item  $B \rightarrow \bullet \gamma$  with multiple possible lookaheads  $b_1, b_2, \dots$ , we write  $B \rightarrow \bullet \gamma, b_1/b_2$  as shorthand for  $B \rightarrow \bullet \gamma, b_1$  and  $B \rightarrow \bullet \gamma, b_2$



# Canonical LR(1) parsing

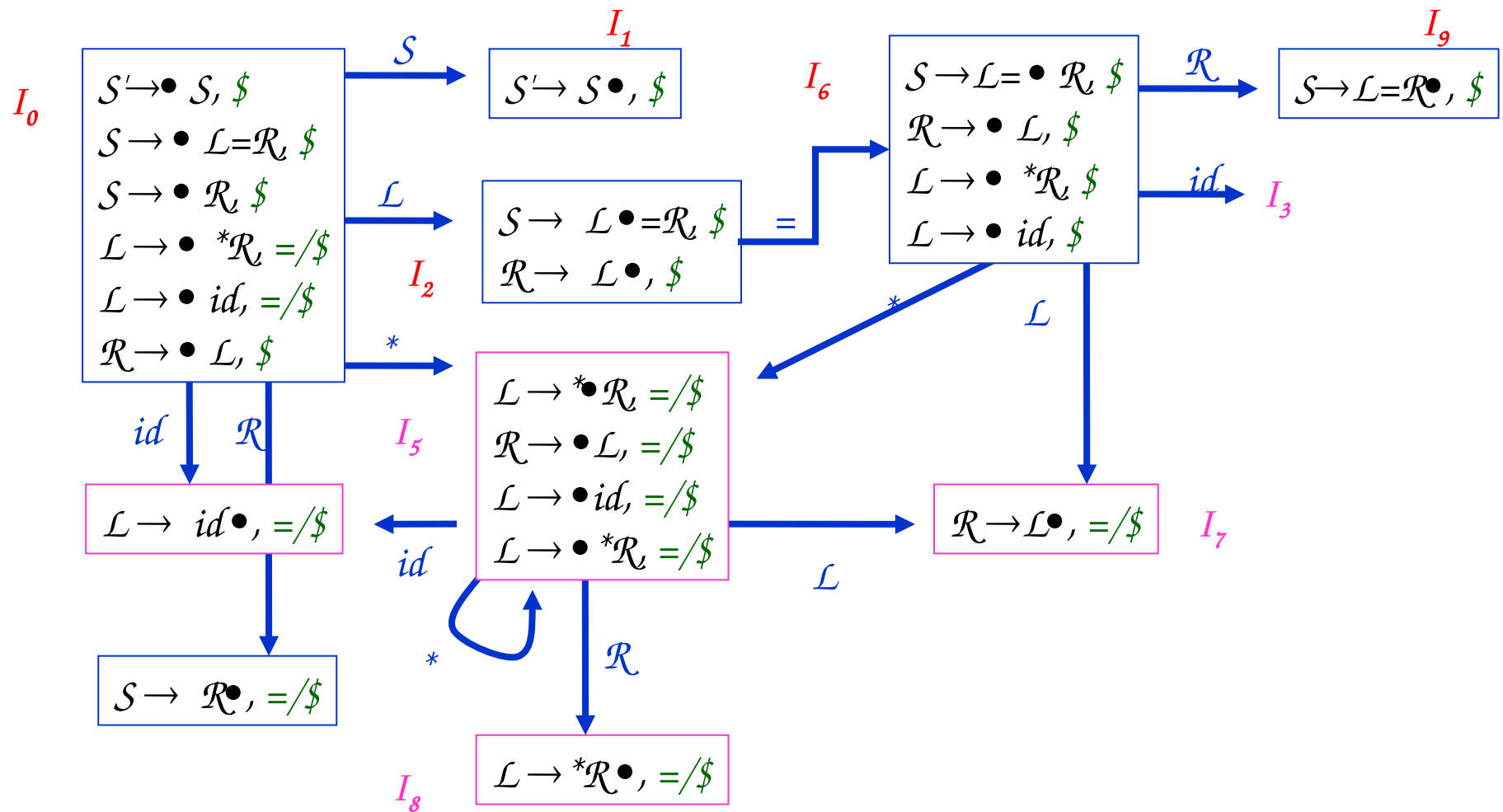
- Rules for creating the table is same as SLR, except we now use the possible lookahead tokens saved in each state, instead of the FOLLOW sets.
- The conflicts that appeared in the SLR parser is now resolved.
- However, the LR(1) parser has many more states. This is not very practical.

# Canonical LR Parsing Table

	id	*	=	\$		S	L	R
0	S3	S5				1	2	4
1				accept				
2			S6	R(R->L)				
3			R(L->id)	R(L->id)				
4				R(S->R)				
5	S3	S5					7	8
6	S3'	S5'					7'	9
7			R(R->L)	R(R->L)				
8			R(L->*R)	R(L->*R)				
9				R(S->L=R)				
3'				R(L->id)				
5'	S3'	S5'						
7'				R(R->L)				
8'				R(L->*R)				

# LALR Parsing

- It is required to reduce the number of states in an LR(1) parser.
- Some states in the LR(1) automaton have the same core items and differ only in the possible lookahead information.
- They also have similar transitions.
- For example, states  $I_3$  and  $I_3'$ ,  $I_5$  and  $I_5'$ ,  $I_7$  and  $I_7'$ ,  $I_8$  and  $I_8'$  are states with same core items and similar transitions.
- Such states are merged in LALR parser.
- In our example - SLR : 10 states, LR(1): 14 states, LALR(1) : 10 states





	id	*	=	\$		S	L	R
0	S3	S5				1	2	4
1				accept				
2			S6	R(R->L)				
3			R(L->id)	R(L->id)				
4				R(S->R)				
5	S3	S5					7	8
6	S3'	S5'					7'	9
7			R(R->L)	R(R->L)				
8			R(L->*R)	R(L->*R)				
9				R(S->L=R)				

# Conflicts in LALR(1) parsing

- LALR(1) parsers cannot introduce shift/reduce conflicts.
  - Such conflicts are caused when a lookahead is the same as a token on which we can shift.
- LALR(1) parsers can introduce reduce/reduce conflicts.
- Here's a situation when this might happen:

