

Graph Algorithms

(1) Dijkstra's shortest path algorithm

(2) Prim's Algorithm for finding spanning tree from a weighted graph

Greedy algorithms which are correct

Coin Changing Problem

Suppose that, in a certain country, the coin denominations are

\$1, \$4, \$5, \$10.

You want to design an algorithm such that you can make change of any X dollars using the fewest number of coins.

Greedy Algorithm $X=9$ (5,4)

Step1: create an empty bag

Step2. while ($x > 0$)

{ Find the largest coin C at most X.

put C in the bag

set $x = x - c$

}

Step 3: return coins in the bag

greedy
choice

Brute force approach

(1) Compute all possible subsets of the coins whose sum is X

(2) Find the size for each subset

(3) Choose the subset containing min. number of coins.

Greedy does not always work .

Dijkstra's shortest path algorithm

