Kids Korner

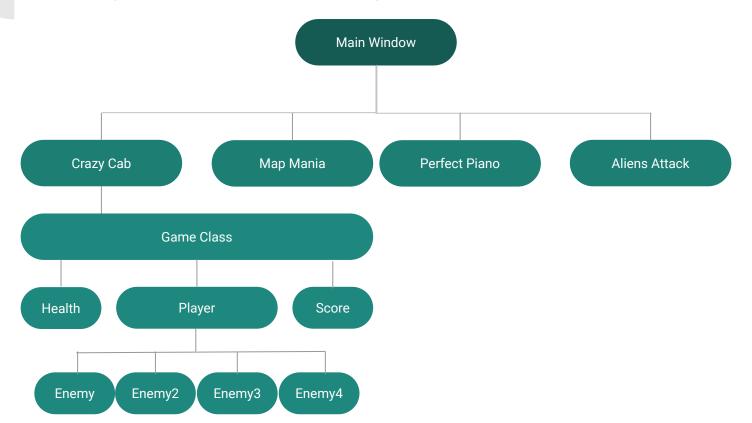
Alex Tapia, Alisha Valliani, Liliana Rodriguez, Zahra Keshwani

Welcome Page

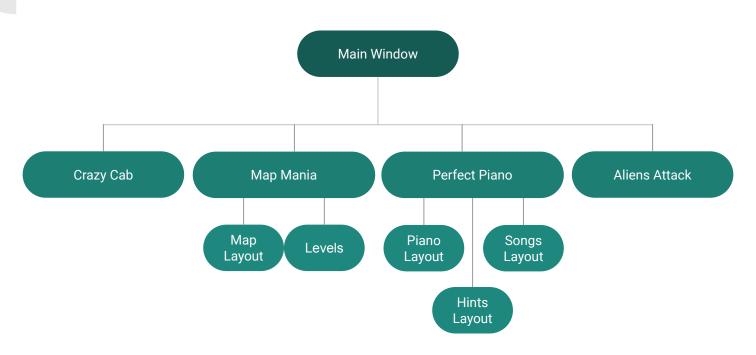
- QMainWindow
- Contains four buttons that (when clicked) open new windows for their respective games
- Once the game ends, the user can return to the main page



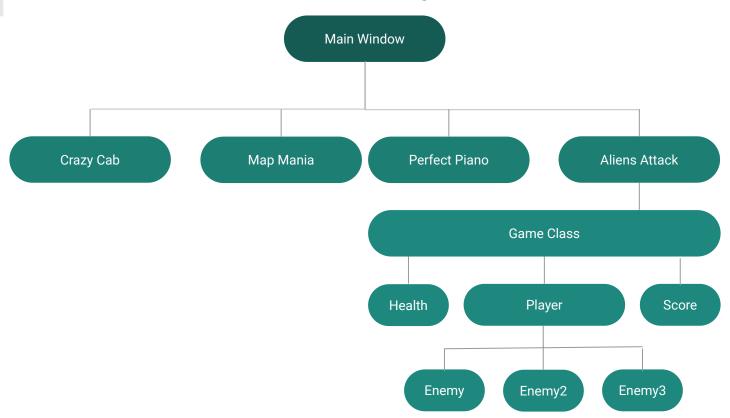
Crazy Cab Hierarchy



Map Mania and Perfect Piano Hierarchy



Aliens Attack Hierarchy



Crazy Cab

- Use arrow keys to switch roads and avoid trucks
- Car has 3 lives
- If the cab has 3 collisons, then the game ends
- If cab lasts 100 secs than, then you win



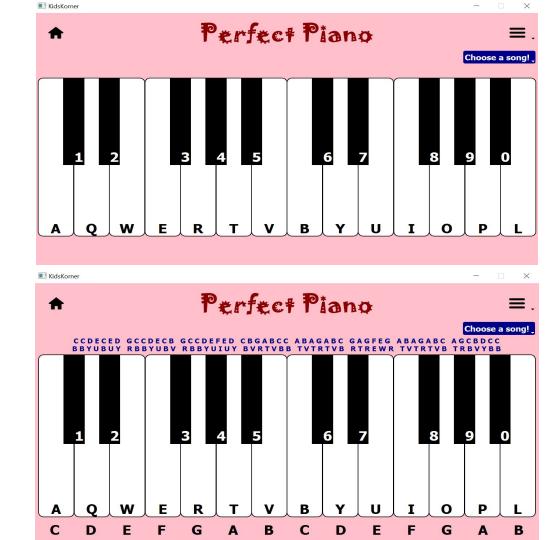
Map Mania

- A trivia game that contains 3 levels
- The user is given 3 options and must choose the correct state/country/continent that is currently displayed
- If the user does not get % questions correct, they are sent back to level 1 and only win until they successfully complete all 3 levels



Perfect Piano

- Piano learning and practicing game
- User positions fingers on keys similar to a piano and presses keys to play (can also use the mouse to play a key)
- User can select songs to play or practice freestyle



Alien Attack

- A fixed shooter game where the player can control its spaceship and the goal is to get the highest score possible
- The player is only allowed horizontal movement and a firing mechanism to kill the two types of enemies that could reduce its health
- The player is only granted 3 lives and after that the game is over.
- The player wins after killing 20 aliens

