Aidan Tarachan

Ontario, Canada | +1-647-807-5733 | aidan.tarachan38@gmail.com

Objective

Detail-oriented and versatile software developer with a strong foundation in programming, visual design, video editing, and 3D modeling. Eager to leverage a diverse skill set in programming languages, multimedia software, and 3D animation tools to deliver engaging, high-quality digital experiences.

Skills

Programming
- Languages: C, C#, C++, Python, JavaScript
- Web Technologies: HTML, CSS
- Game Engines: Unreal Engine, Unity

Multimedia Design
- Photo Manipulation: GIMP, Adobe Photoshop, Adobe Illustrator
- Video Editing: DaVinci Resolve, Filmora, Adobe Premiere Pro

3D Modeling and Animation
- Tools: Blender, Source Filmmaker, AutoCAD

Experience

Student: Seneca Polytechnic
[September 2024 – Present]
- Attending the CPA program at Seneca Polytechnic
- Experience with Web Design and C++ languages

Student: Seneca Polytechnic
[September 2023 – September 2024]
- Attending the BSD program at Seneca Polytechnic
- Experience with Web Design and C++, C, and SQL languages

Student: Stephen Lewis Secondary School
[September 2019 – September 2023]
- Experience with C++, Unity, and Unreal Engine
- Work done with video and photo manipulation software
- Experience with 3D modeling and animation

Content Creation
[September 2017 – Present]
- Video and photo manipulation software used
- Large variety of live and prerecorded content

Education

High School Diploma
Stephen Lewis Secondary School
2023

Projects

- 3D Prop Models from Fiction
- Stop Motion Animation Projects
- 3D Animation Projects
- Photography Edits
- Video Edits (Highlights to Full Scale Short Films)
- Singleplayer Games
- Various Mini Computer Projects
- More…

References

Available upon request.