

Austin Taranto

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Professional Summary

A Full-Stack Web Developer graduate of the Columbia Engineering Coding Boot Camp through Columbia University's Engineering Program. Tenacious mindset with a hunger for learning how to fix problems while also being a contributing team member. Proven knowledge of coding languages that design web applications both front and back-end with some functioning games in between. Working to becoming a Web Developer or Software Engineer.

Skills

HTML5, CSS, JavaScript, jQuery, JSON, Bootstrap, Node, React, Express, Handlebars, MySQL, MongoDB, AJAX, Firebase, React-Native.

Projects

- **Hangman:** <https://ataranto320.github.io/Hangman-Game/> (Front-End)
Created game based on classic hangman game with theme of classic PlayStation 1 game.
Languages: HTML5, CSS, JavaScript
- **Clicky-Game:** <https://github.com/ataranto320/Clicky-Game> (React with directions)
Created memory click game based on Super Smash Bros video game.
Languages: React, HTML5, CSS
- **Musability:** <https://github.com/bleauwonder/musability> (Full-Stack: Not Deployed)
Contributed to application that gives those who are handicapped a way of knowing if a music venue is handicapped accessible in NYC.
Languages: React-Native
- **Super Hero Game:** <https://jaja-project2.herokuapp.com/> (Full-Stack)
Created with team to allow users to face off their favorite super heroes in epic battles.
Languages: Handlebars, CSS, JavaScript, Sequelize
- **Crystal-Game:** <https://ataranto320.github.io/unit-4-game/> (Front-End)
Created mathematical game consisting of crystal icons of different numerical values used to reach a total without going over.
Languages: HTML5, CSS, JavaScript

Work Experience

CBS Sports

Media Asset Manager (NYC) Nov. 2018 – Present

- Schedule daily records for games across various networks in Dalet system.
- Restore footage for live & ongoing edits.
- Ingest video content to Adobe Premiere & Encoder for editing purposes.
- Insert metadata for all files ingested to provide exceptional organization.
- Flush files from Dalet system to provide space for new files to be ingested.

Media Service Coordinator (NYC) Nov. 2014 – Nov. 2018

- Assisted producers in finding footage for studio, filed, & project edits: Super Bowl 50, March Madness, & Emmy Awards.
- Monitored incoming & outgoing digital files to field production & other networks.
- Coordinated gathering & distributing standby show edits for live broadcasts.
- Imported NFL specialty films files for future edits.
- Supervised staff for live weekend game events.

Discovery Communications

Sales Assistant (NYC) July 2013 – Jan. 2014

- Managed flighting & allocating commercial units for various CPG, retail & travel advertisers on TLC, DFH, SCI, MIL, OWN, & ID.
- Developed relationships with Account Executives & the marketing department on promotional assets, material deadlines, & approvals.
- Collaborated with commercial operations to schedule promotional assets.
- Updated & cleared client schedules due to content issues & program changes.
- Maintained accounts on a daily basis, including swapping units & adding constraints to deals for agencies such as: Horizon, RJ Palmer, Media Edge, V Media Services INC, Media Insight, Wieden & Kennedy, Maxus, & Target Cast TCM.

Education

Columbia Engineering Coding Boot Camp – Columbia University
(New York, NY) 2019
The Fu Foundation School of Engineering and Applied Science
Full-Stack Web Development

Sacred Heart University
(Fairfield, CT) 2008 – 2012
John F. Welch College of Business
Bachelor of Science, Business Administration – May 2012
Concentration: Entrepreneurship & Family Business