I'm a multidisciplinary designer who takes teams from product concept to interactive prototype and my specialities are generative research, experience mapping and user interfaces. I'm looking for a company with a strong design culture and agile process.

# Experience

## Product Design Fellow, Whitespace, Present

Participating in Whitespace, an apprenticeship program, with a placement at a financial technology company, honing skills through rigorous critiques and deliberate practice with senior designers from LinkedIn, Google, Uber etc.

### Lead Product Designer, Verdigris, 2014-2015

At Verdigris, I led their design process for web, email and mobile products. I shipped updates, launched an email reporting product and strategized their mobile approach. I also established core user research materials in collaboration with an outside agency. Besides UX work, I produced their brand identity and applied the design language across assets.

#### Freelance Frontend Developer and Visual Designer, 2014-2016

At Whiplash and Depict I designed their brand identity and developed their frontend using Middleman. Using atomic design methods allowed for rapid prototyping with the team. I also produced a component library document.

## UX Designer & Drupal Developer, Altius Education, 2012–2013

At Altius, I worked on developing marketing assets to raise college admissions enrollment. Working with marketers and designers, I used lean principles and prototypes to shorten product cycles.

# UX Designer & Drupal Developer, Pryor Design, 2011–2012

At Pryor Design, I worked to increase brand visibility for agency clients. I worked as the lead designer and developer, building responsive sites in Drupal. I improved client satisfaction by offering research, prototyping and iteration during the process.

# Math & Technology Teacher, Clonlara, 2007-2010

At Clonlara, I taught students technological literacy through project-based learning. I designed the curriculum to include generative art, circuit bending and Arduino programming. This hands-on learning raised student engagement in my classrooms.

Extras	Education	Skills
Technology Writer Medium Corporation Creative Non-Fiction, 2015	Human Genetics McGill University Faculty of Science, 2001-2003	UX Design UI Design Visual Design Sketch & Flinto Adobe CS HTML5/CSS/SCSS JS & PHP
Summer of Creative Code Gray Area Arts Arts & Technology, 2014	Engineering Science University of Toronto Dept Engineering, 1999-2000	