

Vikram Babu

vikram.be

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I'm a multidisciplinary designer who takes teams from product concept to interactive prototypes. I like workplaces that have a deep empathy for their customer and that follow agile development principles. I'm also a writer, bookworm, tea drinker and futurist.

Experience

Product Design Fellow, Whitespace, Present

Participating in Whitespace, an apprenticeship program, with a placement at a financial technology company, honing skills through rigorous critiques and deliberate practice with senior designers from LinkedIn, Google, Uber etc.

Lead Product Designer, Verdigris, 2014–2015

At Verdigris, I led their design process for web, email and mobile products. I shipped updates, launched an email reporting product and strategized their mobile approach. I also established core user research materials in collaboration with an outside agency. Besides UX work, I produced their brand identity and applied the design language across assets.

Freelance Frontend Developer and Visual Designer, 2014-2016

At Whiplash and Depict I designed their brand identity and developed their frontend using Middleman. Using atomic design methods allowed for rapid prototyping with the team. I also produced a component library document.

UX Designer & Drupal Developer, Altius Education, 2012–2013

At Altius, I worked on developing marketing assets to raise college admissions enrollment. Working with marketers and designers, I used lean principles and prototypes to shorten product cycles.

UX Designer & Drupal Developer, Pryor Design, 2011–2012

At Pryor Design, I worked to increase brand visibility for agency clients. I worked as the lead designer and developer, building responsive sites in Drupal. I improved client satisfaction by offering research, prototyping and iteration during the process.

Math & Technology Teacher, Clonlara, 2007–2010

At Clonlara, I taught students technological literacy through project-based learning. I designed the curriculum to include generative art, circuit bending and Arduino programming. This hands-on learning raised student engagement in my classrooms.

Extras

Technology Writer

Medium Corporation
Creative Non-Fiction, 2015

Summer of Creative Code

Gray Area Arts
Arts & Technology, 2014

Education

Human Genetics

McGill University
Faculty of Science, 2001-2003

Engineering Science

University of Toronto
Dept Engineering, 1999-2000

Skills

UX Design

UI Design

Visual Design

Sketch & Flinto

Adobe CS

HTML5/CSS/SCSS

JS & PHP