

Chapter 2 Section 1

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Problem 1. *Imagine yourself cruising in the Mediterranean as a crew member on a French coast guard boat, looking for evildoers. Periodically, your boat radios its position to headquarters in Marseille. You expect that communications will be intercepted. So, before you broadcast anything, you have to transform the actual position of the boat,*

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

(x_1 for Eastern longitude, x_2 for Northern latitude), into an encoded position

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

You use the following code:

$$y_1 = x_1 + 3x_2$$

$$y_2 = 2x_1 + 5x_2$$

For example, when the actual position of your boat is $5^\circ E$, $42^\circ N$, or

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 5 \\ 42 \end{bmatrix}$$

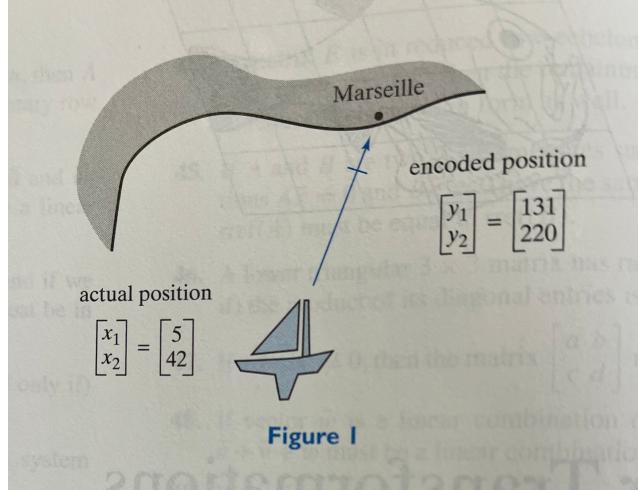
your encoded position will be

$$\begin{aligned} \vec{y} &= \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \\ &= \begin{bmatrix} x_1 + 3x_2 \\ 2x_1 + 5x_2 \end{bmatrix} \\ &= \begin{bmatrix} 5 + 3 * 42 \\ 2 * 5 + 5 * 42 \end{bmatrix} \\ &= \begin{bmatrix} 131 \\ 220 \end{bmatrix} \end{aligned}$$

The coding transformation can be represented as

$$\begin{aligned}\vec{y} &= \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \\ &= \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\end{aligned}$$

Figure 1



As the ship reaches a new position, the sailor on duty at headquarters in Marseille receives the encoded message

$$\vec{b} = \begin{bmatrix} 133 \\ 223 \end{bmatrix}$$

He must determine the actual position of the boat. He will have to solve the linear system

$$A\vec{x} = \vec{b}$$

or, more explicitly,

$$\begin{vmatrix} x_1 + 3x_2 = 133 \\ 2x_1 + 5x_2 = 223 \end{vmatrix}$$

Here is his solution. Is it correct?

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 43 \end{bmatrix}$$

Solution. We can use elementary row operations to solve the system. Remember, the elementary row operations are subtracting a multiple of a row, dividing a row by a scalar, and swapping rows.

$$\begin{bmatrix} 1 & 3 & 133 \\ 2 & 5 & 223 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & 133 \\ 0 & -1 & -43 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & 133 \\ 0 & 1 & 43 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 4 \\ 0 & 1 & 43 \end{bmatrix}$$

Thus his solution is correct. The solution is

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 43 \end{bmatrix}$$

What we really did is we applied the linear transformation (the code we were given) to the encoded message, to get the actual coordinates.

Consider the transformations from \mathbb{R}^3 to \mathbb{R}^3 . Which of these transformations are linear?

Problem 2.

$$\begin{aligned} y_1 &= 2x_2 \\ y_2 &= x_2 + 2 \\ y_3 &= 2x_2 \end{aligned}$$

Solution. Let T be the linear transformation, and let \vec{v} and \vec{w} be vectors in \mathbb{R}^3 .

$$\begin{aligned} T(\vec{v} + \vec{w}) &= T((v_1, v_2, v_3) + (w_1, w_2, w_3)) \\ &= T((v_1 + w_1, v_2 + w_2, v_3 + w_3)) \\ &= (2(v_2 + w_2), v_2 + w_2 + 2, 2(v_2 + w_2)) \end{aligned}$$

$$\begin{aligned} T(\vec{v}) + T(\vec{w}) &= T((v_1, v_2, v_3)) + T((w_1, w_2, w_3)) \\ &= (2(v_2), v_2 + 2, 2(v_2)) + (2(w_2), w_2 + 2, 2(w_2)) \\ &= (2(v_2 + w_2), v_2 + w_2 + 2, 2(v_2 + w_2)) \end{aligned}$$

Thus

$$T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w})$$

Let k be a scalar in \mathbb{R} .

$$\begin{aligned} T(k\vec{v}) &= T((kv_1, kv_2, kv_3)) \\ &= (2kv_2, kv_2 + 2, 2kv_2) \end{aligned}$$

$$\begin{aligned} kT(\vec{v}) &= kT((v_1, v_2, v_3)) \\ &= k(2v_2, v_2 + 2, 2v_2) \\ &= (2kv_2, kv_2 + 2, 2kv_2) \end{aligned}$$

Thus

$$T(k\vec{v}) = kT(\vec{v})$$

T satisfies the two properties of a linear transformation, so T is a linear transformation.

Problem 3.

$$\begin{aligned} y_1 &= 2x_2 \\ y_2 &= 3x_3 \\ y_3 &= x_1 \end{aligned}$$

Solution. Let T be the linear transformation, \vec{v} and \vec{w} be vectors in \mathbb{R}^3 .

$$\begin{aligned} T(\vec{v} + \vec{w}) &= T((v_1, v_2, v_3) + (w_1, w_2, w_3)) \\ &= T((v_1 + w_1, v_2 + w_2, v_3 + w_3)) \\ &= (2(v_2 + w_2), 3(v_3 + w_3), v_1 + w_1) \end{aligned}$$

$$\begin{aligned} T(\vec{v}) + T(\vec{w}) &= (2v_2, 3v_3, v_1) + (2w_2, 3w_3, w_1) \\ &= (2(v_2 + w_2), 3(v_3 + w_3), v_1 + w_1) \end{aligned}$$

Thus

$$T(\vec{v}) + T(\vec{w}) = T(\vec{v} + \vec{w})$$

Let k be a scalar in the reals.

$$\begin{aligned} T(k\vec{v}) &= T((kv_1, kv_2, kv_3)) \\ &= (2kv_2, 3kv_3, kv_1) \end{aligned}$$

$$\begin{aligned} kT(\vec{v}) &= k(2v_2, 3v_3, v_1) \\ &= (2kv_2, 3kv_3, kv_1) \end{aligned}$$

Thus

$$T(k\vec{v}) = kT(\vec{v})$$

Therefore T is a linear transformation, because it satisfies both requirements of a linear transformation.

Problem 4.

$$\begin{aligned} y_1 &= x_2 - x_3 \\ y_2 &= x_1 x_3 \\ y_3 &= x_1 - x_2 \end{aligned}$$

Solution. Let T be the linear transformation and let \vec{v} and \vec{w} be vectors in \mathbb{R}^3 .

$$\begin{aligned} T(\vec{v} + \vec{w}) &= T((v_1, v_2, v_3) + (w_1, w_2, w_3)) \\ &= T((v_1 + w_1, v_2 + w_2, v_3 + w_3)) \\ &= (v_2 + w_2 - v_3 - w_3, (v_1 + w_1) * (v_3 + w_3), v_1 + w_1 - v_2 - w_2) \end{aligned}$$

$$\begin{aligned} T(\vec{v}) + T(\vec{w}) &= (v_2 - v_3, v_1 * v_3, v_1 - v_2) + (w_2 - w_3, w_1 * w_3, w_1 - w_2) \\ &= (v_2 - v_3 + w_2 - w_3, v_1 * v_3 + w_1 * w_3, v_1 - v_2 + w_1 - w_2) \end{aligned}$$

The two vectors are not equal, therefore T is not a linear transformation. In other words,

$$T(\vec{v}) + T(\vec{w}) \neq T(\vec{v} + \vec{w})$$

so T is not a linear transformation.