🖳 Wins count as losses Bug Report

in list Bug Report 2   👁

☰ Description   Edit

Whether a player wins or loses, the loss counter increments and the win counter does not change.

☷ Activity   Show details

JP **James Proctor** yesterday at 8:19 PM

> BUG FIX
> line 75, server.js, player.losses++ should be changed to player.wins++

☺⁺ - Edit - Delete

JP **James Proctor** yesterday at 1:16 PM (edited)

> STEPS TO REPRODUCE
> 1. Start game as described in test case.
> 2. Select Bots by clicking 'Draw' button and clicking on two Bots cards which will appear below 'Draw' button.
> 3. Select Bots with highest health and attack damage to increase likelihood of winning.
> 4. Click 'Duel' button which appears below 'Your Duo' and the cards of your selected robots.
> 5. Observe outcome. 'You won!' or 'You lost' should persist above the 'Play again button.
> 6. Observe in changes in the Wins: and Losses: counter between the 'See All Bots' button and the 'Play Again' button.
> 7. Repeat as needed with differing bots.
> EXPECTED RESULT
> Upon winning, Wins counter should increment, Losses counter should not increment.
> ACTUAL RESULT:
> Upon winning, Wins counter does not increment, Losses counter increments.
> ENVIRONMENT:
> Dell Inspiron 3583 i3-8145U CPU@2.1 GHz
> Windows11
> Chrome 96.0.4664.45

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