■ Test Case

Description Edit

Test case for Duel Duo

Test gameplay functionality.

Play the Duel Duo game, selecting different combinations of bots each time. Attempt to reproduce wins and losses by selecting bots with different combinations of strengths and attack damages.

Conduct enough rounds to test all functions with outcomes win and lose.



Show details



James Proctor yesterday at 11:57 AM (edited)

- 1. Open assessment-qa-devops folder in VSCode
- 2. Use Node Package Manager to install dependencies
- 3. Set up endpoints to serve files from public folder
- 4. Start server with node server.js or nodemon
- 5. Navigate to http://localhost:3000/ in browser
- 6. Click 'See All Bots' button
- 7. Click 'Draw' button
- 8. Select two Bots from panel of five shown. Test selecting bots with high health, low health, high attack damage, low attack damage. Test de-selecting Bots and see if they return to the selection display.
- 9. Click 'Duel' button
- 10. Record result (Win or Loss)
- 11. Click 'Play Again' button
- 12. Play through for at least 3 wins and three losses
- 13. Click 'See All Bots' button after game ends and after selecting Bots but before dueling

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