■ Wins count as losses Bug Report

Description Edit

Whether a player wins or loses, the loss counter increments and the win counter does not change.

Show details

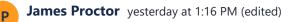
JP James F

James Proctor yesterday at 8:19 PM

BUG FIX

line 75, server.js, player.losses++ should be changed to player.wins++

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STEPS TO REPRODUCE

- 1. Start game as described in test case.
- 2. Select Bots by clicking 'Draw' button and clicking on two Bots cards which will appear below 'Draw' button.
- 3. Select Bots with highest health and attack damage to increase likelihood of winning.
- 4. Click 'Duel' button which appears below 'Your Duo' and the cards of your selected robots.
- 5. Observe outcome. 'You won!' or 'You lost' should persist above the 'Play again button.
- 6. Observe in changes in the Wins: and Losses: counter between the 'See All Bots' button and the 'Play Again' button.
- 7. Repeat as needed with differing bots.

EXPECTED RESULT

Upon winning, Wins counter should increment, Losses counter should not increment.

ACTUAL RESULT:

Upon winning, Wins counter does not increment, Losses counter increments.

ENVIRONMENT:

Dell Inspiron 3583 i3-8145U CPU@2.1 GHz

Windows11

Chrome 96.0.4664.45

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