model.R

atchirc

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```
Load Library ----
# ******************************
library(MASS)
LOad Data ----
camera_accessory_data_nrm <- read.csv('./intrim/cameraAccessory.csv')</pre>
home_audio_data_nrm <- read.csv('./intrim/homeAudio.csv')
gaming_accessory_data_nrm <- read.csv('./intrim/gamingAccessory')</pre>
# ****************************
                  LINEAR MODEL : Camera_accessory ----
# do we really need to predict something,
# I feel, we are trying to explain effects of independant variables
# set.seed(100)
indices=sample(1:nrow(camera_accessory_data_nrm), 1.0*nrow(camera_accessory_data_nrm))
train=camera_accessory_data_nrm[indices,]
test=camera_accessory_data_nrm[-indices,]
# Initial Model
model_cam1 <- lm(gmv~ .,data=train)</pre>
# summary(model cam1)
step_cam <- stepAIC(model_cam1, direction = "both",trace=FALSE,k=2)</pre>
summary(step_cam)
##
## Call:
## lm(formula = gmv ~ sla + procurement_sla + TV + Digital + Sponsorship +
     ContentMarketing + Affiliates + SEM + Radio, data = train)
##
##
## Residuals:
     Min
            1Q Median
                        3Q
                             Max
## -1.0018 -0.3900 -0.0508 0.2848 2.3954
##
## Coefficients:
##
               Estimate Std. Error t value Pr(>|t|)
## (Intercept)
              -1.517e-16 9.149e-02 0.000 1.000000
## sla
               1.375e-01 9.847e-02 1.397 0.169874
```

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## procurement_sla 1.545e-01 9.560e-02 1.616 0.113491
                  -1.072e+00 2.966e-01 -3.614 0.000801 ***
## TV
## Digital
                  3.252e+00 1.128e+00 2.882 0.006194 **
## Sponsorship
                  1.700e+00 3.242e-01 5.243 4.82e-06 ***
## ContentMarketing -1.983e+00 8.301e-01 -2.389 0.021480 *
## Affiliates
                                      4.276 0.000107 ***
                 1.501e+00 3.511e-01
## SEM
                 -2.368e+00 1.078e+00 -2.196 0.033664 *
                  6.730e-01 2.446e-01
                                      2.751 0.008725 **
## Radio
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 0.6598 on 42 degrees of freedom
## Multiple R-squared: 0.6415, Adjusted R-squared: 0.5647
## F-statistic: 8.351 on 9 and 42 DF, p-value: 5.293e-07
LINEAR MODEL : gaming_accessory ----
indices=sample(1:nrow(home_audio_data_nrm),1.0*nrow(home_audio_data_nrm))
train=home_audio_data_nrm[indices,]
test=home_audio_data_nrm[-indices,]
# Initial Model
model_ga1 <- lm(gmv~ .,data=train)</pre>
# summary(model ga1)
step_ga <- stepAIC(model_ga1, direction = "both", trace=FALSE)</pre>
summary(step_ga)
##
## Call:
## lm(formula = gmv ~ discount + sla + procurement_sla + TV + Digital +
      Sponsorship + ContentMarketing + OnlineMarketing + SEM +
##
      Radio + Other + NPS, data = train)
##
## Residuals:
       Min
                1Q
                   Median
                                3Q
## -0.80632 -0.27195 -0.00747 0.25673 2.57773
##
## Coefficients:
                   Estimate Std. Error t value Pr(>|t|)
##
## (Intercept)
                   2.905e-15 8.188e-02 0.000 1.000000
                  1.069e+00 1.498e-01 7.137 1.86e-08 ***
## discount
                  4.204e-01 1.249e-01
                                      3.366 0.001789 **
## procurement_sla -3.585e-01 9.868e-02 -3.633 0.000845 ***
## TV
                   2.218e+00 1.149e+00 1.931 0.061166 .
                   7.220e+00 2.288e+00 3.156 0.003177 **
## Digital
## Sponsorship
                  8.694e-01 3.254e-01 2.672 0.011156 *
## ContentMarketing 2.319e+00 1.513e+00
                                      1.533 0.133696
## OnlineMarketing -1.497e+00 8.405e-01 -1.781 0.083099 .
                  -1.031e+01 3.505e+00 -2.943 0.005585 **
## SEM
## Radio
                  7.623e+00 2.919e+00
                                      2.611 0.012957 *
## Other
                 -7.965e+00 3.208e+00 -2.483 0.017696 *
```

```
## NPS
                  -4.934e-01 3.250e-01 -1.518 0.137539
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 0.579 on 37 degrees of freedom
## Multiple R-squared: 0.7469, Adjusted R-squared: 0.6648
## F-statistic: 9.097 on 12 and 37 DF, p-value: 8.82e-08
LINEAR MODEL : home audio ----
indices=sample(1:nrow(gaming_accessory_data_nrm),1.0*nrow(gaming_accessory_data_nrm))
train=gaming_accessory_data_nrm[indices,]
test=gaming_accessory_data_nrm[-indices,]
# Initial Model
model_ha1 <- lm(gmv~ .,data=train)</pre>
# summary(model_ha1)
step_ha <- stepAIC(model_ha1, direction = "both",trace=FALSE)</pre>
summary(step ha)
##
## Call:
## lm(formula = gmv ~ discount + procurement_sla + TV + Digital +
      Sponsorship + ContentMarketing + OnlineMarketing + Affiliates +
##
##
      SEM + Radio + NPS, data = train)
##
## Residuals:
##
       Min
                1Q
                    Median
                                30
                                        Max
## -0.82764 -0.27903 -0.04518 0.15915 1.36044
##
## Coefficients:
##
                   Estimate Std. Error t value Pr(>|t|)
## (Intercept)
                 -1.251e-15 7.102e-02 0.000 1.000000
                  3.128e-01 1.112e-01 2.812 0.007513 **
## discount
## procurement_sla 1.440e-01 9.087e-02 1.584 0.120817
## TV
                 -1.811e+00 3.120e-01 -5.805 8.19e-07 ***
## Digital
                  4.053e+00 1.005e+00 4.034 0.000233 ***
## Sponsorship
                  2.600e+00 3.652e-01 7.119 1.12e-08 ***
## ContentMarketing -3.962e+00 7.773e-01 -5.096 8.22e-06 ***
## OnlineMarketing -2.882e+00 1.742e+00 -1.655 0.105553
## Affiliates
                  5.204e+00 1.718e+00
                                      3.030 0.004222 **
## SEM
                  -1.560e+00 9.141e-01 -1.706 0.095511 .
                  1.325e+00 2.235e-01 5.928 5.48e-07 ***
## Radio
## NPS
                   5.061e-01 2.305e-01 2.195 0.033849 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.05 '.' 0.1 ' ' 1
## Residual standard error: 0.5171 on 41 degrees of freedom
## Multiple R-squared: 0.7892, Adjusted R-squared: 0.7327
## F-statistic: 13.96 on 11 and 41 DF, p-value: 1.343e-10
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