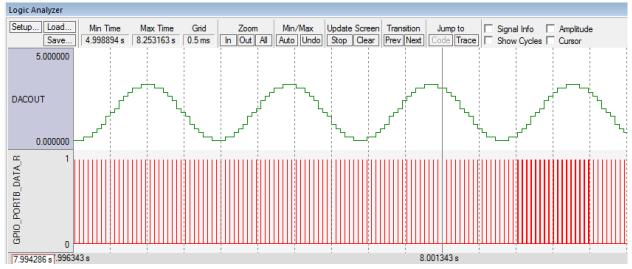


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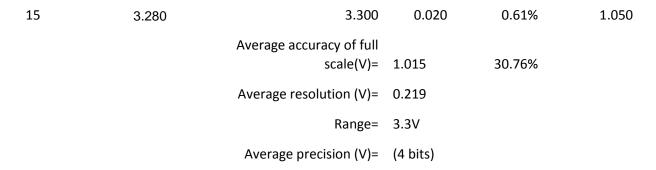
4)

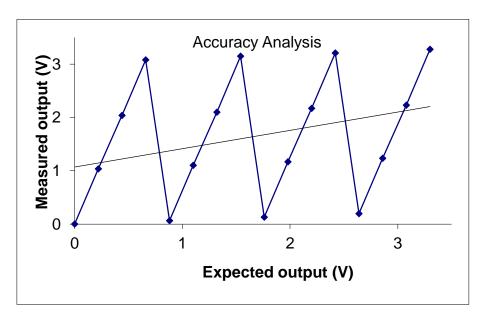


5)

				Error		Resolution
n	Actual (V)	Theory (V)		(V)	Error /3.3V	(V)
0	0.001		0.000	0.001	0.03%	
1	1.038		0.220	0.818	24.79%	1.037
2	2.040		0.440	1.600	48.48%	1.002
3	3.080		0.660	2.420	73.33%	1.040
4	0.066		0.880	0.814	24.67%	-3.014
5	1.103		1.100	0.003	0.09%	1.037
6	2.100		1.320	0.780	23.64%	0.997
7	3.150		1.540	1.610	48.79%	1.050
8	0.132		1.760	1.628	49.33%	-3.018
9	1.169		1.980	0.811	24.58%	1.037
10	2.170		2.200	0.030	0.91%	1.001
11	3.210		2.420	0.790	23.94%	1.040
12	0.198		2.640	2.442	74.00%	-3.012
13	1.234		2.860	1.626	49.27%	1.036
14	2.230		3.080	0.850	25.76%	0.996

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6)

- a. The interrupt trigger occurs whenever the SysTick current register reaches 0.
- b. The interrupt vector is in startup.s
- c. The program stops, checks the vector table for the location of the handler, and jumps to the handler.
- d. LR holds the address in memory prior to the interrupt being fired. By setting the PC to LR, the program returns to its prior place.