

HW3

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3.1

In this problem we are developing a gravity trip distribution model of the form

$$T_{ij} = \frac{P_i A_j^*(t_{ij})^{-b}}{\sum_{j' \in J} A_{j'}^*(t_{ij'})^{-b}}.$$

Much of the code required to do so was provided in the problem statement; it is provided below:

```
#' Gravity Model
#' @param p vector of productions, length n
#' @param A vector of attractions, length n
#' @param C matrix of impedances, dim n x n
#' @param b impedance parameter
gravity <- function(p, a, C, b){
  # output matrix (all 0 here)
  trips <- matrix(0, nrow = length(p), ncol = length(a))
  # loop over all rows (production)
  for (i in 1:length(p)) {
    bottomA <- sum(a * C[i, ] ^(-b)) # denominator

    # loop over all columns (attraction)
    for (j in 1:length(a)) {
      # calculate gravity model for trips from i to j
      topA <- a[j] * C[i, j] ^(-b)
      trips[i, j] <- p[i] * topA / bottomA
    }
  }

  return(trips)
}
```

```

#' Function to balance gravity model
#' @param p vector of productions, length n
#' @param A vector of attractions, length n
#' @param C matrix of impedances, dim n x n
#' @param b impedance parameter
#' @param tolerance Acceptable change in trips matrix
balance_gravity <- function(p, a, C, b, tolerance) {

  # define starting values
  k <- 0 #iteration counter
  astar <- a # starting unadjusted attractions
  trips0 <- matrix(0, nrow = length(p), ncol = length(a)) #initial T is 0's
  error <- Inf # first time through, error is Infinite

  # loop through algorithm
  while(error > tolerance){

    # compute gravity model with adjusted attractions, using your function
    trips <- gravity(p, astar, C, b)

    # calculate the error as the change in trips in successive iterations
    error <- sum(abs(trips - trips0))

    # protect against infinite loops, increment values
    if (k > 100) break # maximum of 100 iterations
    k <- k + 1
    trips0 <- trips
    astar <- astar * a / colSums(trips) # next iteration astar
  }

  return(trips)
}

```

We also were given a 3-zone system with its respective production/attraction rates and costs:

```

prod <- c(100, 200, 100)
attr <- c(200, 50, 150)
costs <- matrix(c(2, 5, 4,
                  5, 2, 3,
                  4, 3, 2),
                 byrow = T,
                 nrow = 3)

```

Using this balanced gravity model and the provided system, we can calculate the trip distribution:

```
dist1 <- balance_gravity(a = attr, p = prod, C = costs, b = 0.5, tolerance = 0.01)
dist1

##          [,1]      [,2]      [,3]
## [1,] 62.50975 8.329009 29.16124
## [2,] 91.54031 30.492846 77.96684
## [3,] 45.94993 11.178146 42.87193
```

If we check the row and column sums, we find that they match our production and attraction vectors:

```
rowSums(dist1)

## [1] 100 200 100

colSums(dist1)

## [1] 200 50 150
```

3.2

Now we need to calibrate the model to match the observed trip matrix:

Observed Trips			
i -> j	1	2	3
1	80	5	15
2	80	40	80
3	40	5	55

The only variable in the model that can be adjusted is b , the “impedance parameter”, i.e. how much the trip cost affects trip distribution. I decided to use root mean squared error as the measure of how well the model matches, and wrote the following code to find the optimal value of b :

```
obs <- matrix(c(80, 5, 15,
               80, 40, 80,
               40, 5, 55),
               byrow = T,
               nrow = 3)
optB <- function(b){
  (balance_gravity(prod, attr, costs, b, tolerance = 0.01) - obs)^2 %>%
    sum() %>%
    "*"(1/(nrow(obs)*ncol(obs))) %>%
    sqrt()
}

b <- optimize(optB, lower = -1, upper = 5)$minimum
b
```

```
## [1] 1.404853
```

Now to use that value in the model:

```
balance_gravity(prod, attr, costs, b, tolerance = 0.01) %>%
  round(digits = 1) %>%
  as_tibble() %>%
  add_column(c(1,2,3), .before = 1) %>%
  `colnames<-`c("i -> j", "1", "2", "3")) %>%
  my_flextable() %>%
  vline(j = 1) %>%
  add_header_lines("Calibrated Model Trip Distribution")
```

Calibrated Model Trip Distribution

i -> j	1	2	3
1	81.4	3.1	15.5
2	79.2	38.9	81.9
3	39.4	8.0	52.6