## Polar, cylindrical and spherical Coordinates

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## Polar Coordinates:

Hence

$$x = rcos(\theta), y = rsin(\theta)$$

So we have the change of variables

$$(x,y) \to (r,\theta)$$
 with  $0 \le \theta < 2\pi$ 

**Useful Formulas:** 

$$r = \sqrt{x^2 + y^2}, \ \theta = arctan(\frac{y}{x})$$

Important Conclusion: Polar coordinates are suitable when the problem have circular symmetry

In general, let

$$x = r\cos(\theta), y = r\sin(\theta)$$
 with  $0 \le \theta < 2\pi$ 

Then a function  $g(r,\theta)$  is a composition of f(x,y), with  $x(r,\theta) = rcos(\theta)$  and  $y(r,\theta) = rsin(\theta)$ , i.e.,

$$g(r, \theta) = f(x(r, \theta), y(r, \theta))$$

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## Cylindrical Coordinates:

We can extend the idea of polar coordinates in 3 dimensions. Consider the chance of coordinates:

$$(x, y, z) \rightarrow (r, \theta, z)$$

with

$$x = r\cos(\theta), y = r\sin(\theta), z = z \text{ with } 0 \le \theta < 2\pi$$

Then a cylinder with axis of symmetry the z-axis and radius 1 can be represented as

$$r=1$$

A function f(z, y, z) can be written as a function

$$g(r, \theta, z) = f(rcos(\theta), rsin(\theta), z)$$

in cylindrical coordinates.

## **Spherical Coordinates:**

We can extend the idea of polar coordinates in 3 dimensions, in yet another way than cylindrical coordinates. Consider the chance of coordinates:

$$(x, y, z) \rightarrow (r, \theta, \phi)$$

with

$$x = rcos(\theta)sin(\phi), x = rsin(\theta)sin(\phi), z = rcos(\phi)$$

with

$$0 \le \theta < 2\pi$$
 AND  $0 \le \phi \le \pi$ 

A sphere with the centre at (0,0,0) and radius 1 can be represented as

$$r = 1$$

Important Idea: Suitable coordinates for problems

A function f(x, y, z) can be written as a function

$$g(r, \theta, \phi) = f(r\cos(\theta)\sin(\phi), r\sin(\theta)\sin(\phi), r\cos(\phi))$$

In spherical coordinates