

Vector Algebra

Steven Cheung

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Components of a Vector in Space:

$$Q(x_2, y_2, z_2) \text{ and } P(x_1, y_1, z_1) \implies PQ(x_2 - x_1, y_2 - y_1, z_2 - z_1)$$

Vector Algebra

Let $\underline{a} = (a_1, a_2, a_3)$, $\underline{b} = (b_1, b_2, b_3)$, $\underline{c} = (c_1, c_2, c_3)$ vectors, and λ a scalar:

$$\underline{a} + \underline{b} = (a_1 + b_1, a_2 + b_2, a_3 + b_3) = \underline{b} + \underline{a}$$

$$(\underline{a} + \underline{b}) + \underline{c} = \underline{a} + (\underline{b} + \underline{c})$$

$$\lambda \underline{a} = (\lambda a_1, \lambda a_2, \lambda a_3)$$

$$\underline{a} + \underline{0} = \underline{a}, \text{ for } \underline{0} = (0, 0, 0)$$

$$-\underline{a} = (-1)\underline{a}$$

Length of a vector:

$$|\underline{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

Scalar Product(dot product, inner product, etc)

Let $\underline{a} = (a_1, a_2, a_3)$, $\underline{b} = (b_1, b_2, b_3)$ vectors, and γ the angle between them

Scalar Products:

$$\begin{aligned}\underline{a} \cdot \underline{b} &= |\underline{a}||\underline{b}| \cos \gamma \\ &= a_1 b_1 + a_2 b_2 + a_3 b_3\end{aligned}$$

Properties:

$$\begin{aligned}\underline{a} \cdot \underline{b} &= \underline{b} \cdot \underline{a} \\ \underline{a} \cdot \underline{a} &= a_1^2 + a_2^2 + a_3^2 = |\underline{a}|^2 \\ (\underline{a} + \underline{b}) \cdot \underline{c} &= \underline{a} \cdot \underline{c} + \underline{b} \cdot \underline{c}\end{aligned}$$

$$\boxed{\text{If } \underline{a} \text{ perpendicular } \underline{b} \text{ then } \underline{a} \cdot \underline{b} = 0}$$

Applications:

Work done by a force: Consider a constant force \underline{F} acting on a body that results to a \underline{d} of the body. What is the work W done by \underline{F} ?

$$\boxed{W = \underline{F} \cdot \underline{d}}$$

Vector Product (cross product, wedge product, etc)

Let $\underline{a} = (a_1, a_2, a_3)$, $\underline{b} = (b_1, b_2, b_3)$ vectors, and γ the angle between them

Vector Product:

$$\underline{a} \times \underline{b} = \underline{v} = (a_2b_3 - b_2a_3, a_3b_1 - b_1a_3, a_1b_2 - b_1a_2)$$

Length: $|\underline{v}| = |\underline{a}||\underline{b}|\sin \gamma$

Applications:

Area of Parallelogram: Consider $\underline{a} = (a_1, a_2, a_3)$, $\underline{b} = (b_1, b_2, b_3)$ vectors. Then the area of the parallelogram having \underline{a} and \underline{b} as edges is given by

$$\boxed{\text{Area} = |\underline{a} \times \underline{b}|}$$

Conclusion: Area can be described using vector products

Moment of a force: Let \underline{F} a force acting on a body. Body at distance \underline{r} from a point O . The moment vector \underline{m} of the force \underline{F} about the point O is

$$\boxed{\underline{m} = \underline{r} \times \underline{F}}$$

Moment describes the rotation about the point O caused by \underline{F}

Conclusion: Rotation can be quantified using product!

Properties:

The formula

$$\boxed{\underline{a} \times \underline{b} = (a_2b_3 - a_3b_2, a_3b_1 - b_3a_1, a_1b_2 - b_1a_2) = (a_2b_3 - a_3b_2)i + (a_3b_1 - b_3a_1)j + (a_1b_2 - b_1a_2)k}$$

seems hard to remember... but let's see what we know already

Keyword: Determinants!

we get:
$$\underline{a} \times \underline{b} = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$$

Other Properties:

$$\underline{a} \times \underline{a} = 0$$

$$\underline{a} \times \underline{b} = -\underline{b} \times \underline{a}$$

$$(\underline{a} + \underline{b}) \times \underline{c} = \underline{a} \times \underline{c} + \underline{b} \times \underline{c} \text{ not the same as } \underline{c} \times (\underline{a} + \underline{b}) = \underline{c} \times \underline{a} + \underline{c} \times \underline{b}$$