

Actors and Goals:

Actor	Goals
Primary Actor: Player	Launch the game, Load a game, Select Level of Difficulty, Select Number of Players, Select Special requirements (Color Blindness), Start the game, Take a turn, Select a block, Rotate or Flip a block, Place a block, Enable/Disable hints, Pass the turn, Check score at end of game, Save game.
Supporting Actor: A.I	Act according to difficulty setting, Take a turn, Select a block, Place a block, Pass the turn, Show score at the end of the game.
Maintenance Staff	Update the game, debug the game, receive customer feedback, Improve the quality of the game.