

### Actors and Goals

Actor	Goals
<b>Primary Actor: Player</b>	Launch the game, Load a game, Select Level of Difficulty, Select the Number of Players, Select Special requirements (Color Blindness), Start the game, Take a turn, Select a block, Rotate or Flip a block, Place a block, Enable/Disable hints, Pass the turn, Check score at end of game, Save game.
<b>Supporting Actor: A.I</b>	Act according to difficulty setting, Take a turn, Select a block, Place a block, Pass the turn, Show score at end of the game.