

## Profile

An enthusiastic Software Engineer with 3+ years of experience, seeking a *Web Developer (React)* role with room to learn, get mentored, and grow into leadership roles.

## Highlights & Qualifications

- Technical Skills: **HTML, CSS, JavaScript, React, PHP, C#, SQL**
- Work Environment, Software, Concepts: **Git, RESTful APIs, Redux, Jira, Agile, Figma, UX/UI design**
- Soft Skills: **Problem-solving, Communication, Collaboration, Mentorship, Leadership**

## Experience

### SOFTWARE ENGINEER, PIP EMPIRE; REMOTE, CANADA

**2023-PRESENT**

- Collaborate effectively in cross-functional teams to finalize the UX/UI design and technical requirements.
- Develop new user-facing features and reusable components with **React.js, NextJS, and Tailwind**.
- Complete the technical documentation with the code progress.
- Participate in code reviews and debugging to maintain code quality and share knowledge with the team.

### SOFTWARE ENGINEER, GOODBOT; REMOTE, CANADA (VOLUNTEER)

**FEB 2024-PRESENT**

- Implement an input system to save user data in the database via API calls using **React, NextJS, and Tailwind**.
- Collaborate with backend developers to integrate APIs and test software to ensure responsiveness and efficiency.
- Assist the UX/UI design team in redesigning an MVP web application.

### ASSOCIATE SOFTWARE ENGINEER, ESG; VANCOUVER, CANADA

**2021-2023**

- Improved performance of existing components on different projects using **ActionScript and C#**, such as the User's ID Copy-to-Clipboard feature and dialog popup calling frequency cooldown.
- Engaged in pair programming to determine the architecture of a new Unity project, and developed the UI of the "Delete Account" feature based on UX/UI design mock-ups.
- Safely integrated new technologies like SonarCloud (CI/CD) pipelines, updated dependencies, and replaced SDKs and third-party libraries.
- Removed unwanted components from the UI, and troubleshoot and debugged front-end issues including missing animations, audio reset bugs, and image overlaps.
- Initiated research and conducted usability and playtesting to identify the potential areas for player retention improvement. Collected and condensed the data and provided the documentation to the CEO.

### SOFTWARE ENGINEER, ICONTRIBUTE; REMOTE, CANADA (VOLUNTEER)

**2021-2022**

- Implemented the new UI features using **React Native, JavaScript, Bootstrap, and the in-house CSS rules**.
- Participated in code reviews, and bug fixes.

## Education

- BCIT, Vancouver, Canada | Associate Certificate, Applied Web Development, 2021
- European University, Yerevan, Armenia | Master's Degree, International Business, 2014

## Portfolio

- Learn more about my side projects, blogs, interests and personality type on my [website](#), which I coded on pure **HTML5, CSS3, and ECMAScript** without using any third-party libraries or framework.