

PROFESSIONAL SUMMARY

A Game Developer with +1.5 years of experience.

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Unity Personal Project

- **LevelUp** 3D game is created using Unity and C# to demonstrates my understanding of the Unity concepts like Unity Physics, Assets, ScriptableObjects, Particle System, Input and Audio System.

WORK EXPERIENCE

East Side Games

05/2022 - 08/2023

Associate Software Engineer

- Implemented logic to existing components to improve their performance as required, such as:
 - The possibility of copying "User ID" from the *Settings* component to clipboard by Players
 - Manipulating the calling frequency of the promotion popup dialog by using a cooldown
 - Automation of calling an internal bug-fix method by checking the backend hit-points
- Performed pair programming to figure out the architecture of a newly handed Unity project, accepted UX/UI design mock-ups, and developed the UI of the "Delete Account" feature to it by creating new Prefabs. Implemented the same feature to an ActionScript project
- Debugged various UI problems, like:
 - Removing unwanted components from the UI
 - Finding the missing animations during an event listener execution
 - Fixing image overlaps and Audio bugs
- Integrated new technologies, Updated dependencies, and removed or replaced SDKs and Third party libraries safely from 3 projects
- Initiated research and conducted usability testing and playtesting to identify the potential areas for using the SCAMPER Technique to improve player retention. Collected and condensed the data and provided the documentation to the team and the CEO
- Learned fundamentals Unity concepts like Asset Bundles, Game Layout and positioning, and Game Events, Animation, and Input System on Mobile and Steam projects.

iContribute

01/2022 - 05/2023

Frontend Mobile Developer (Volunteer)

- Used React Native and Bootstrap to create new UI components with the new UX/UI design

EDUCATION

British Colombia Institute of Technology (BCIT)

2021

Associate Certificate of Applied Web Development

Tehran Institute of Technology (#22 Branch)

2010

Bachelor's of Hospitality and Hotel Management