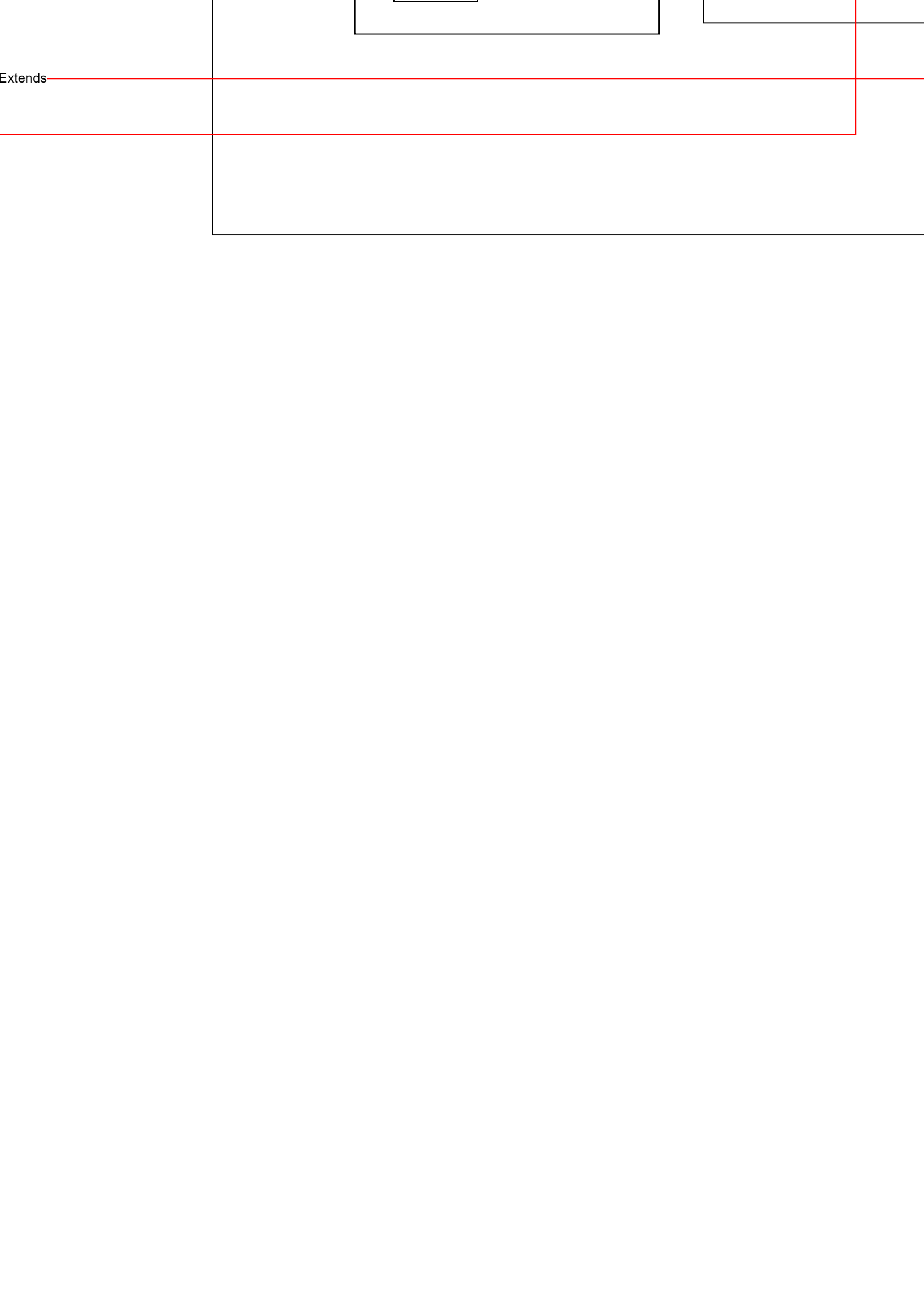
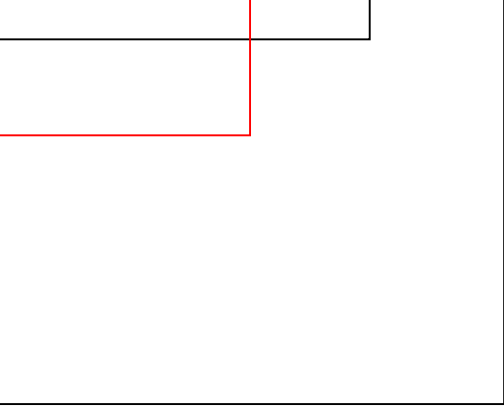
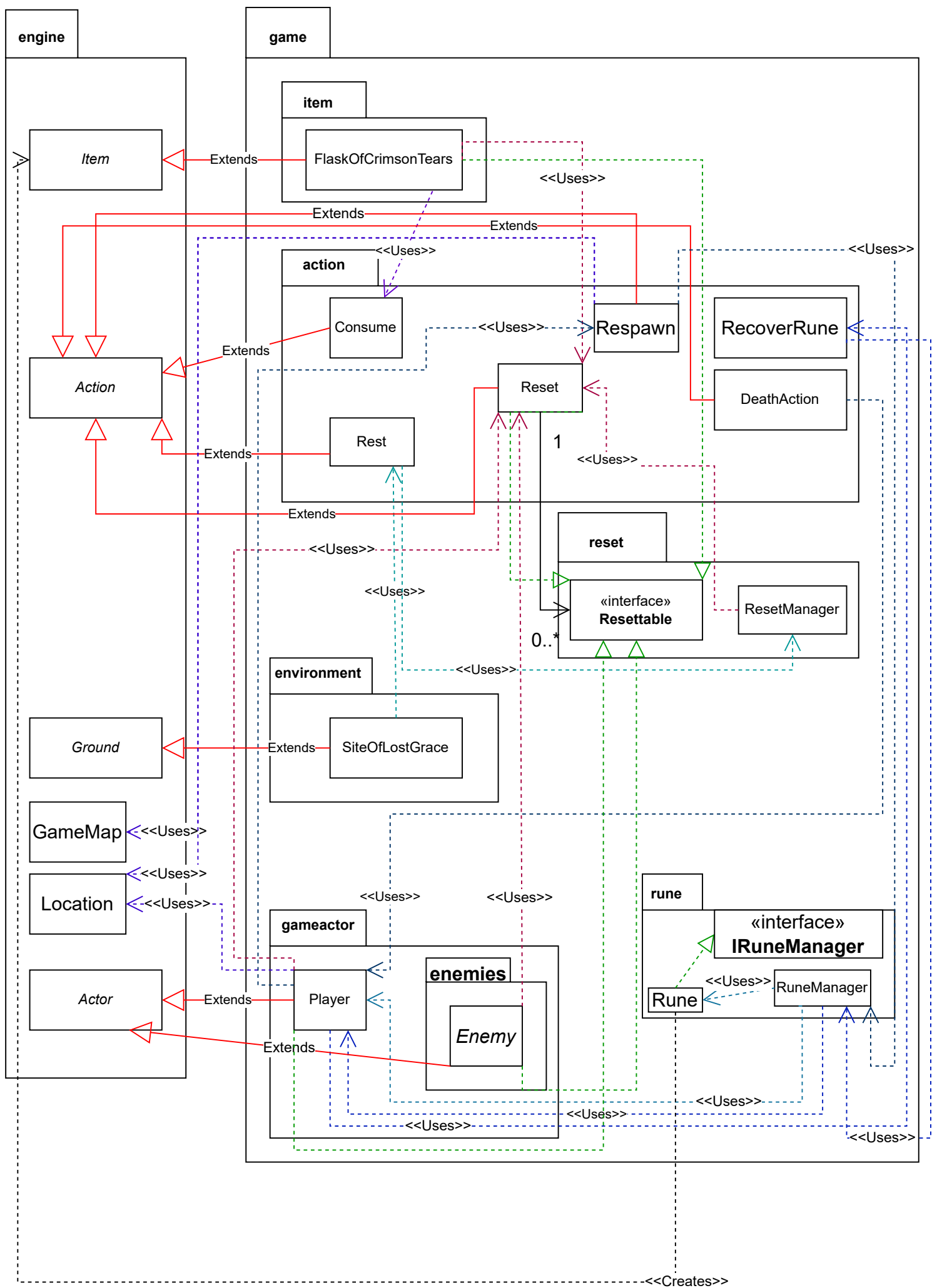


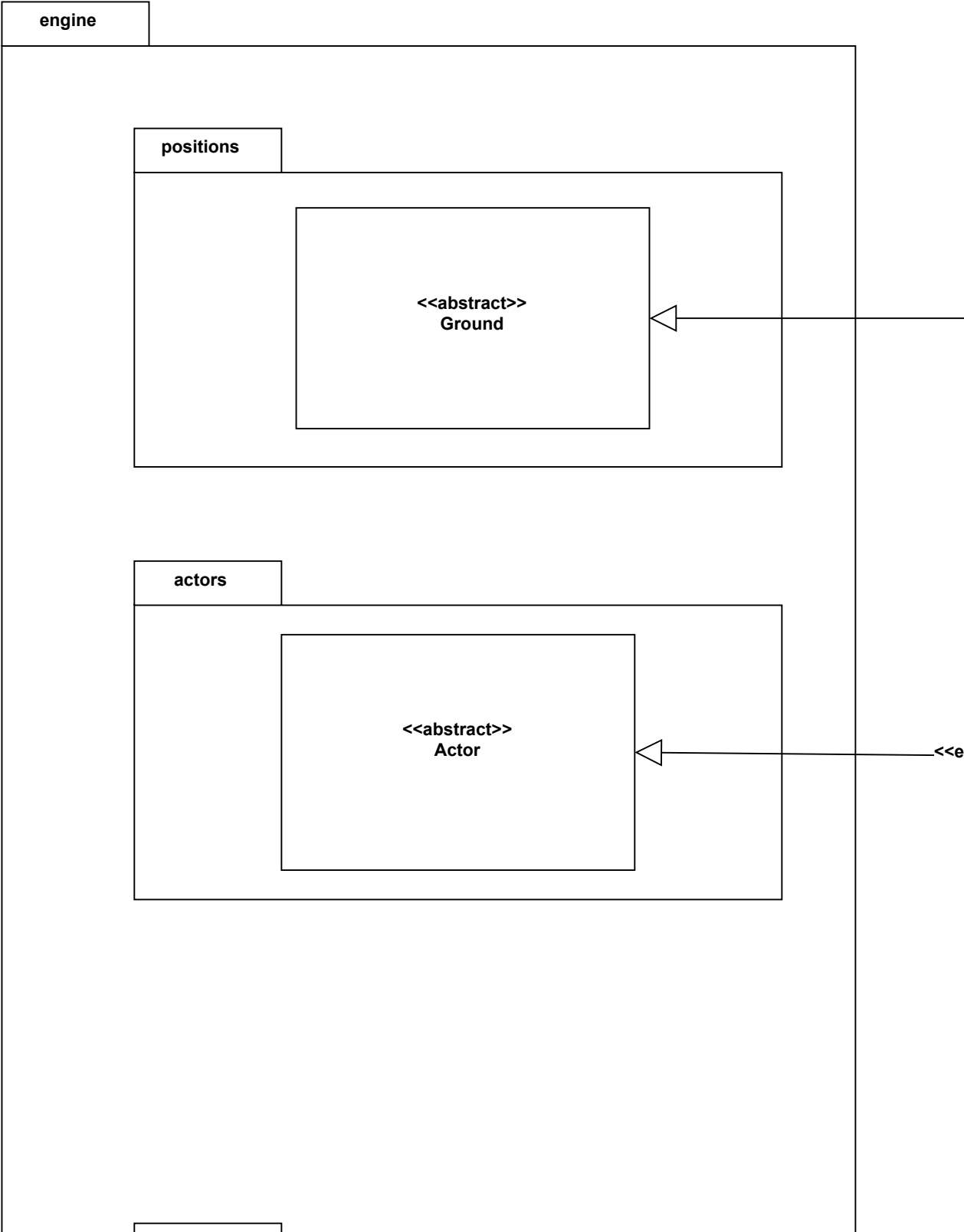
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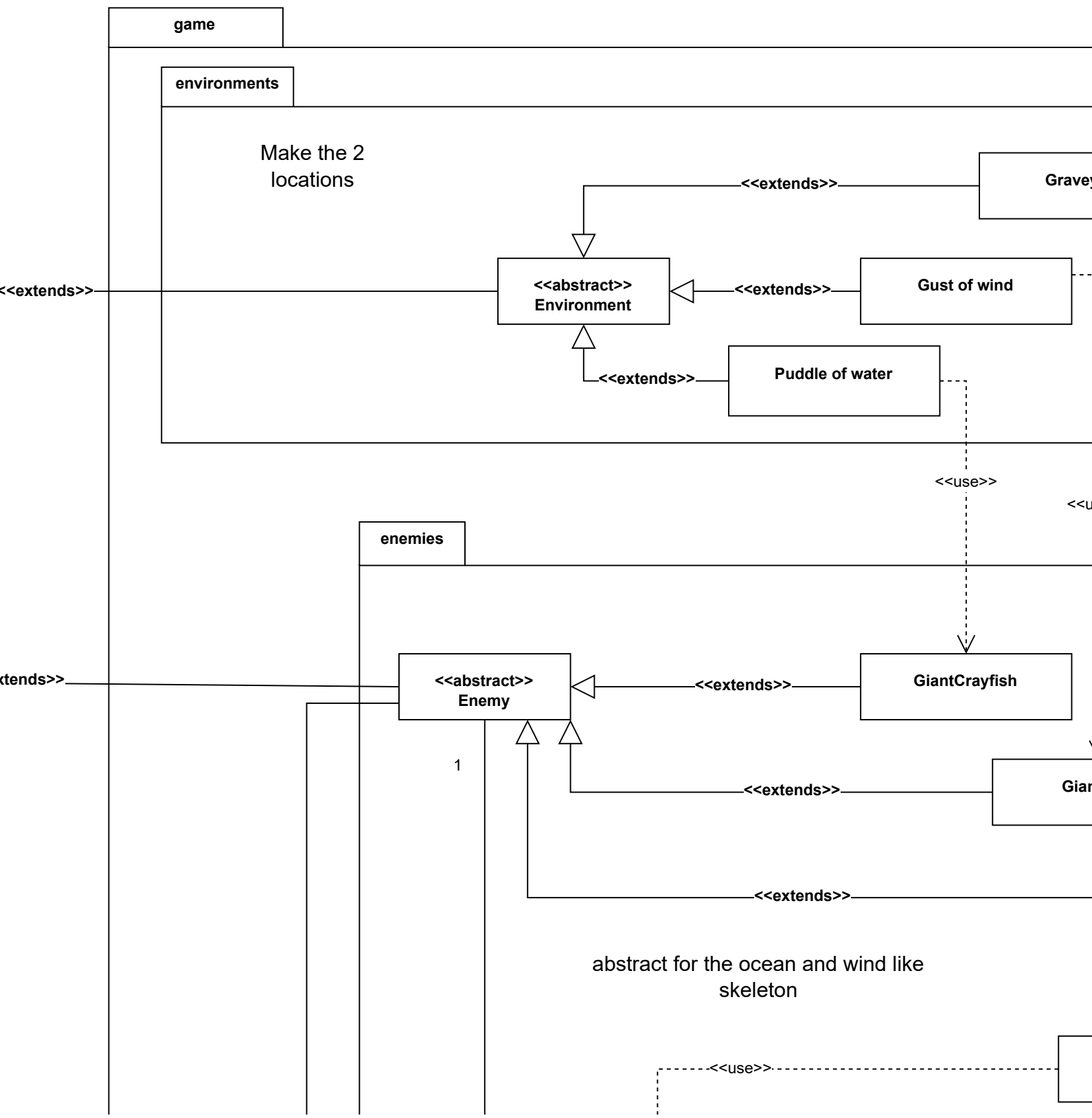
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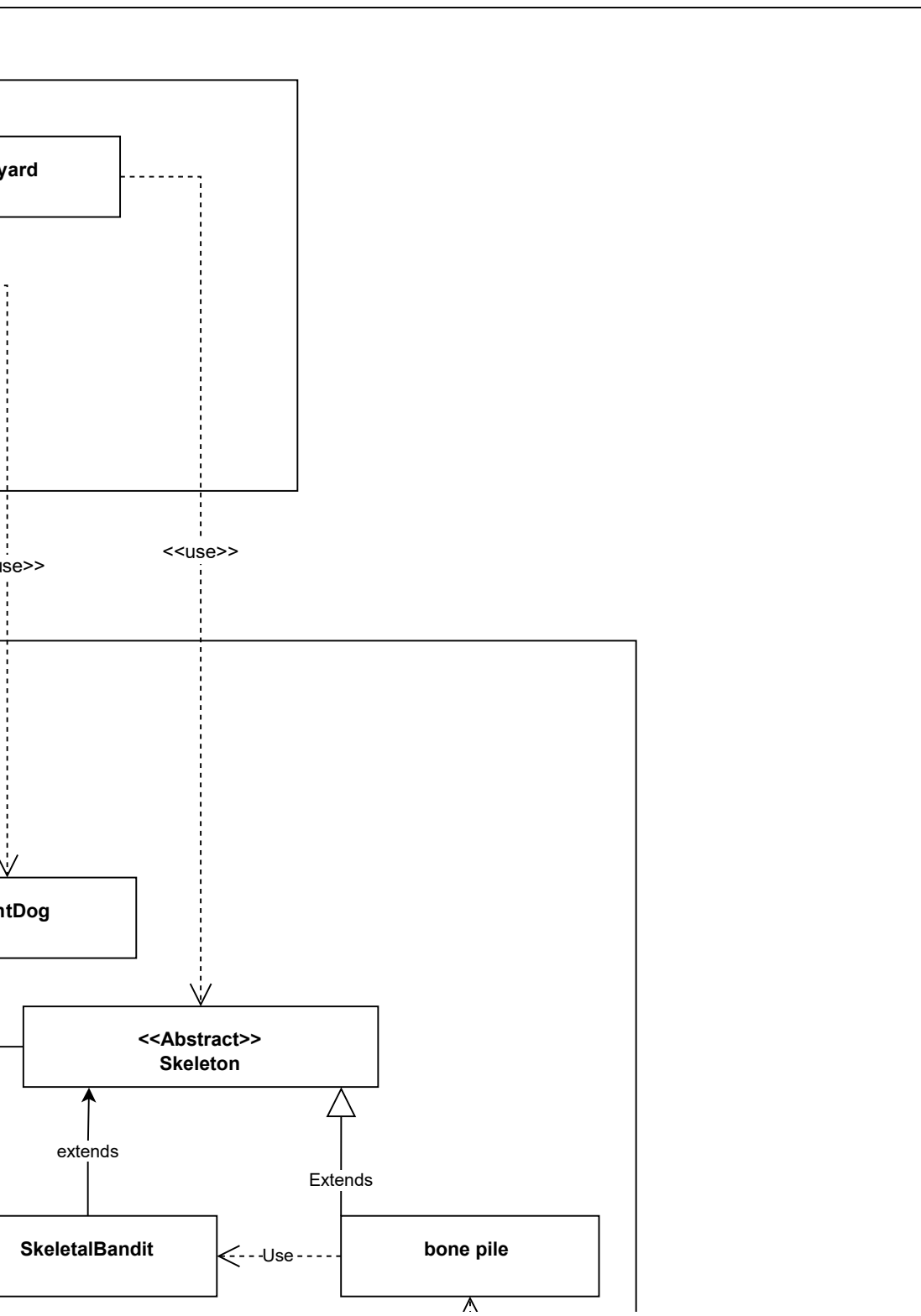


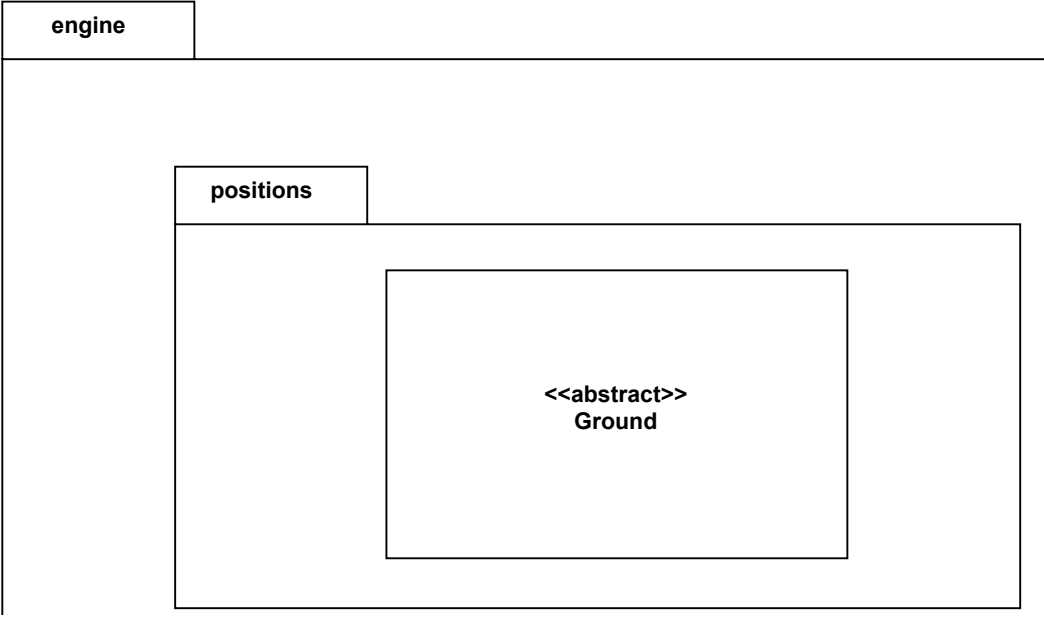
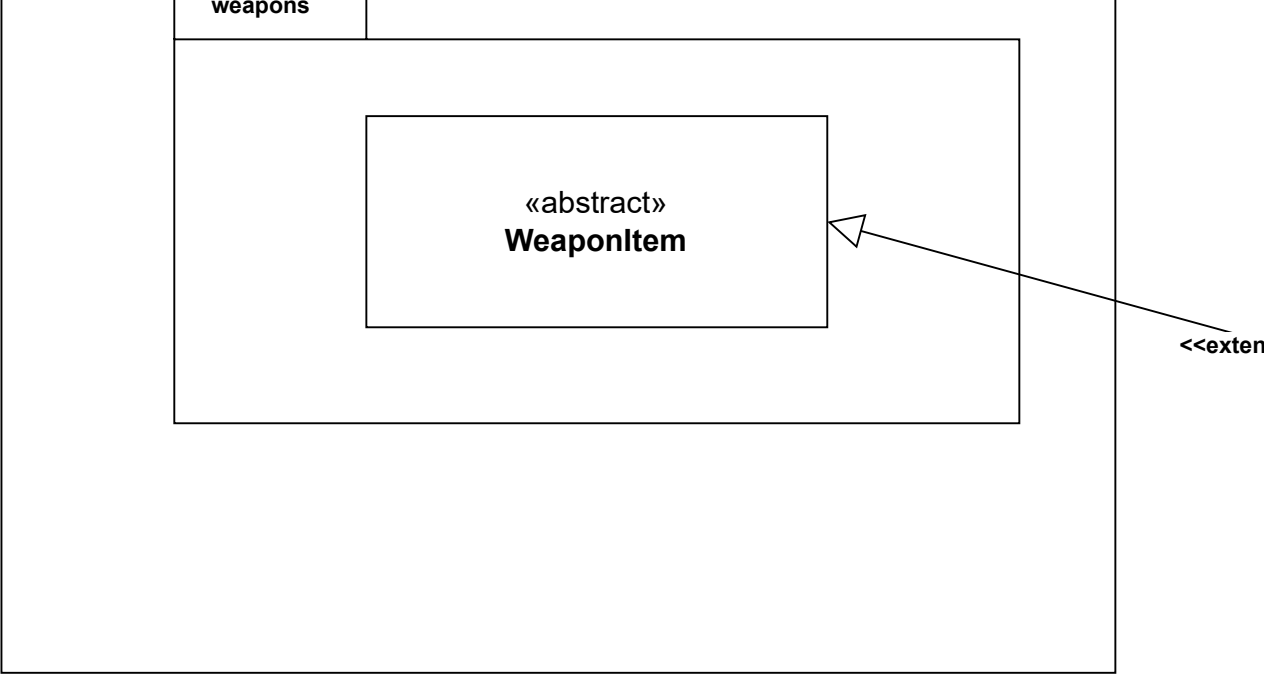


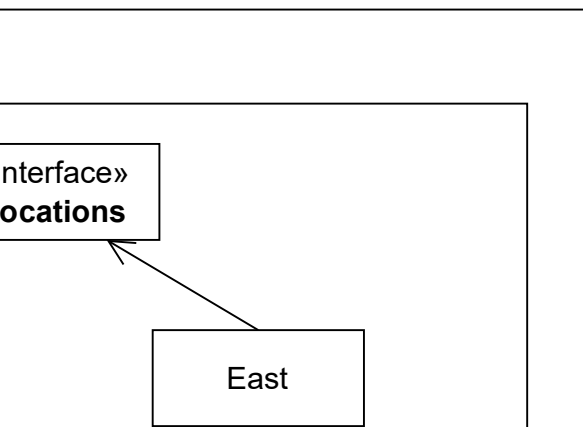


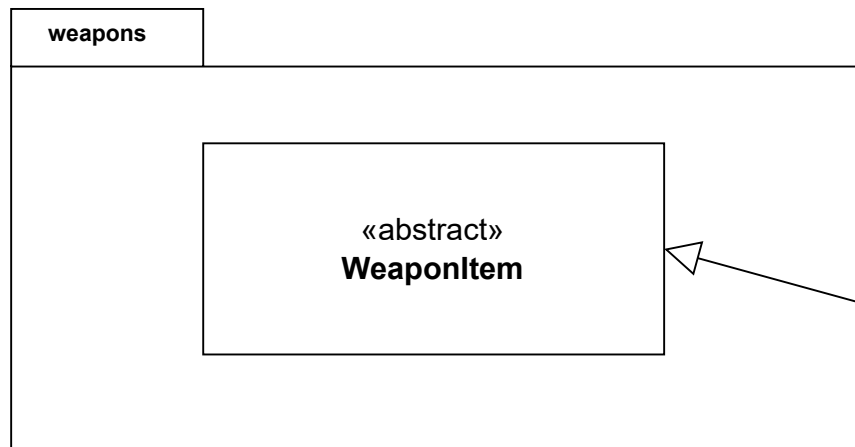
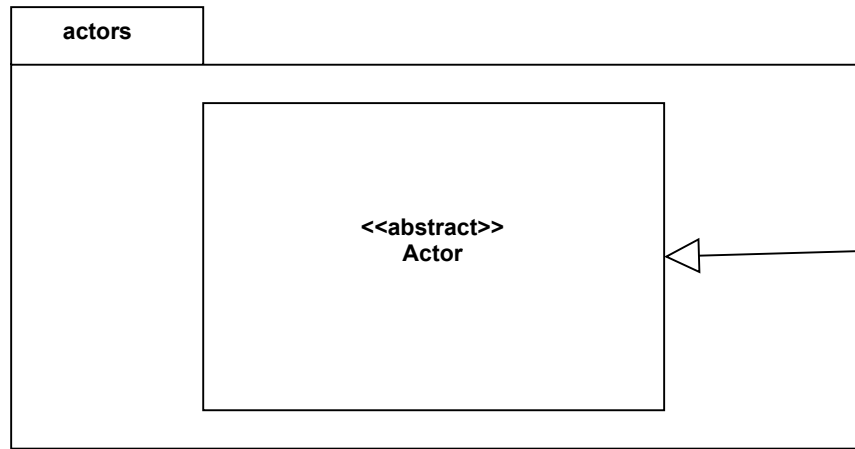




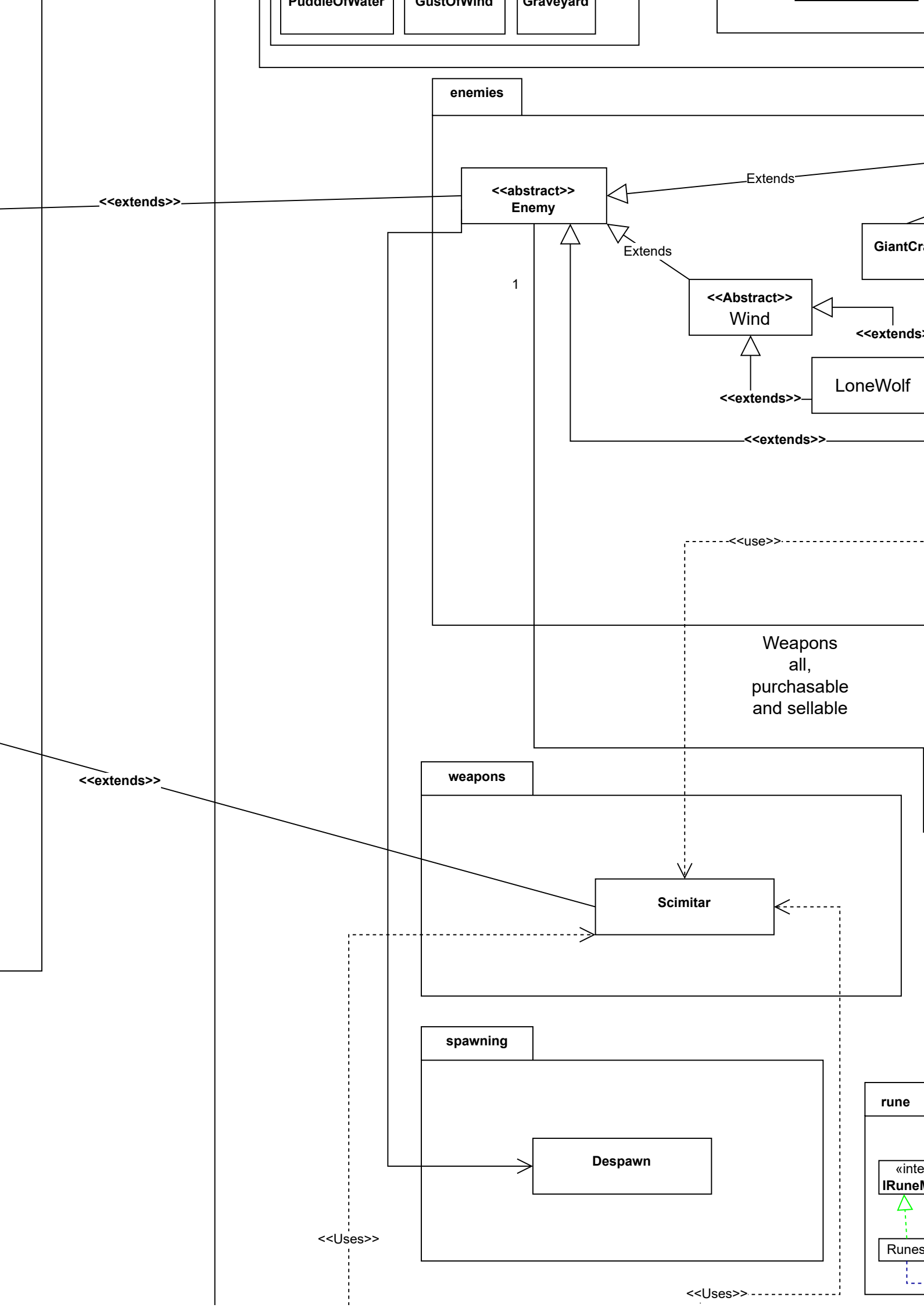


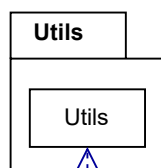
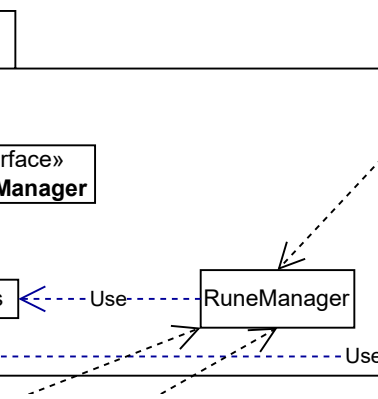
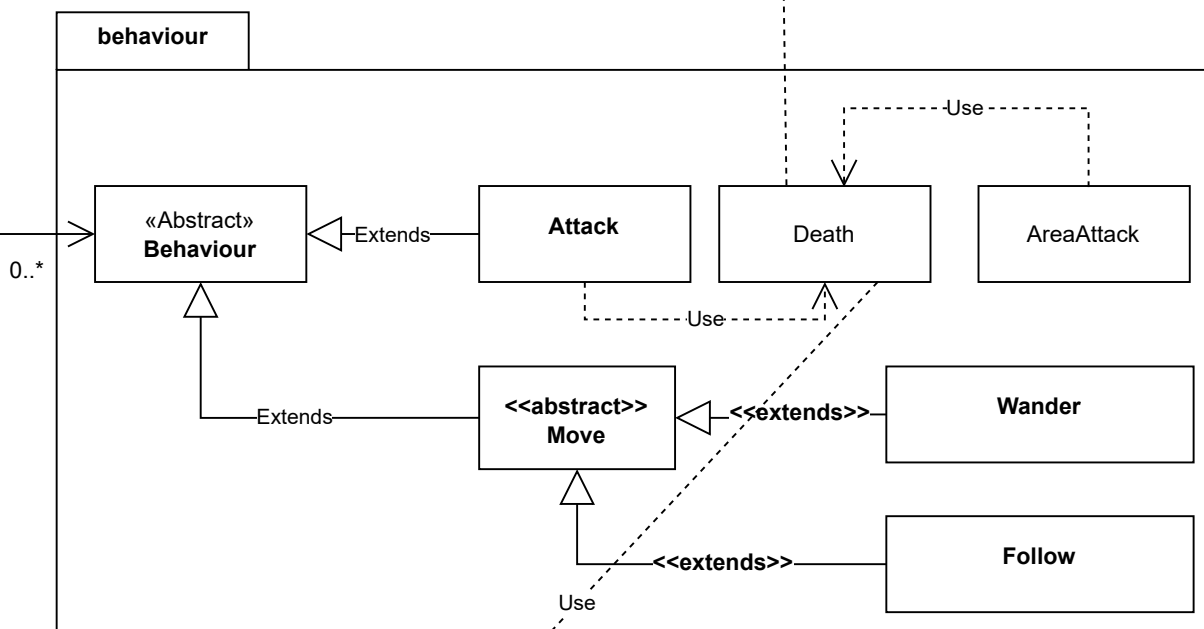
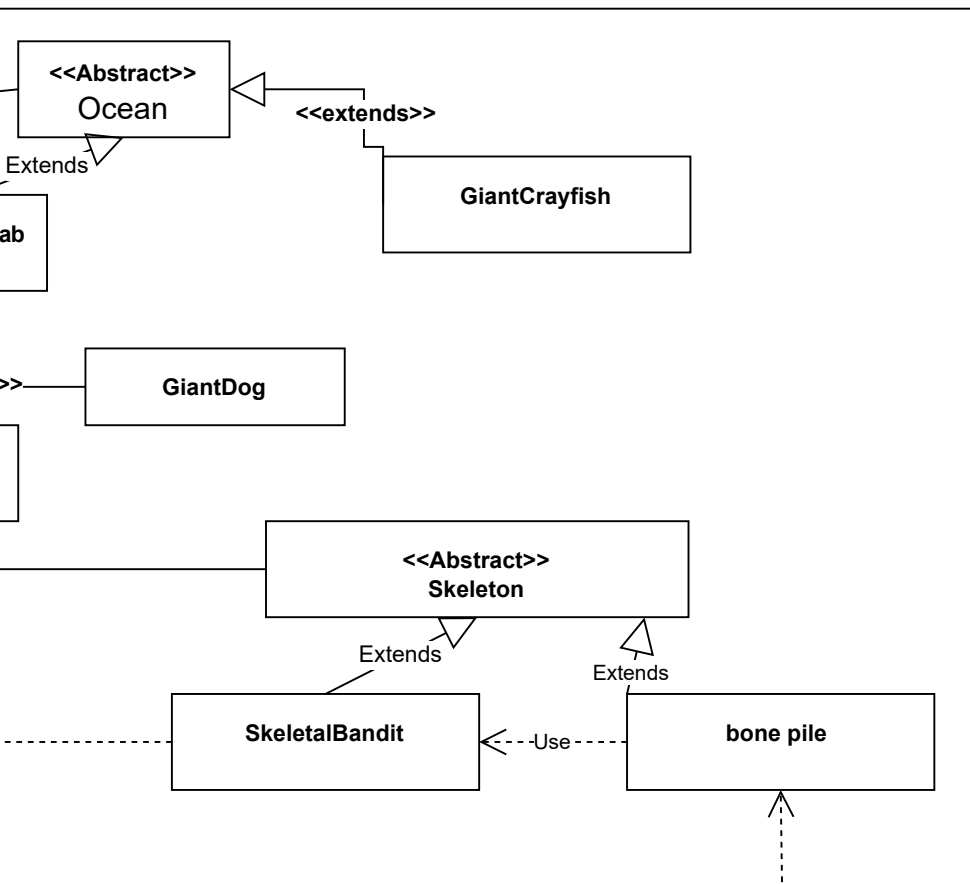
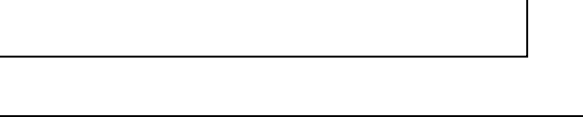






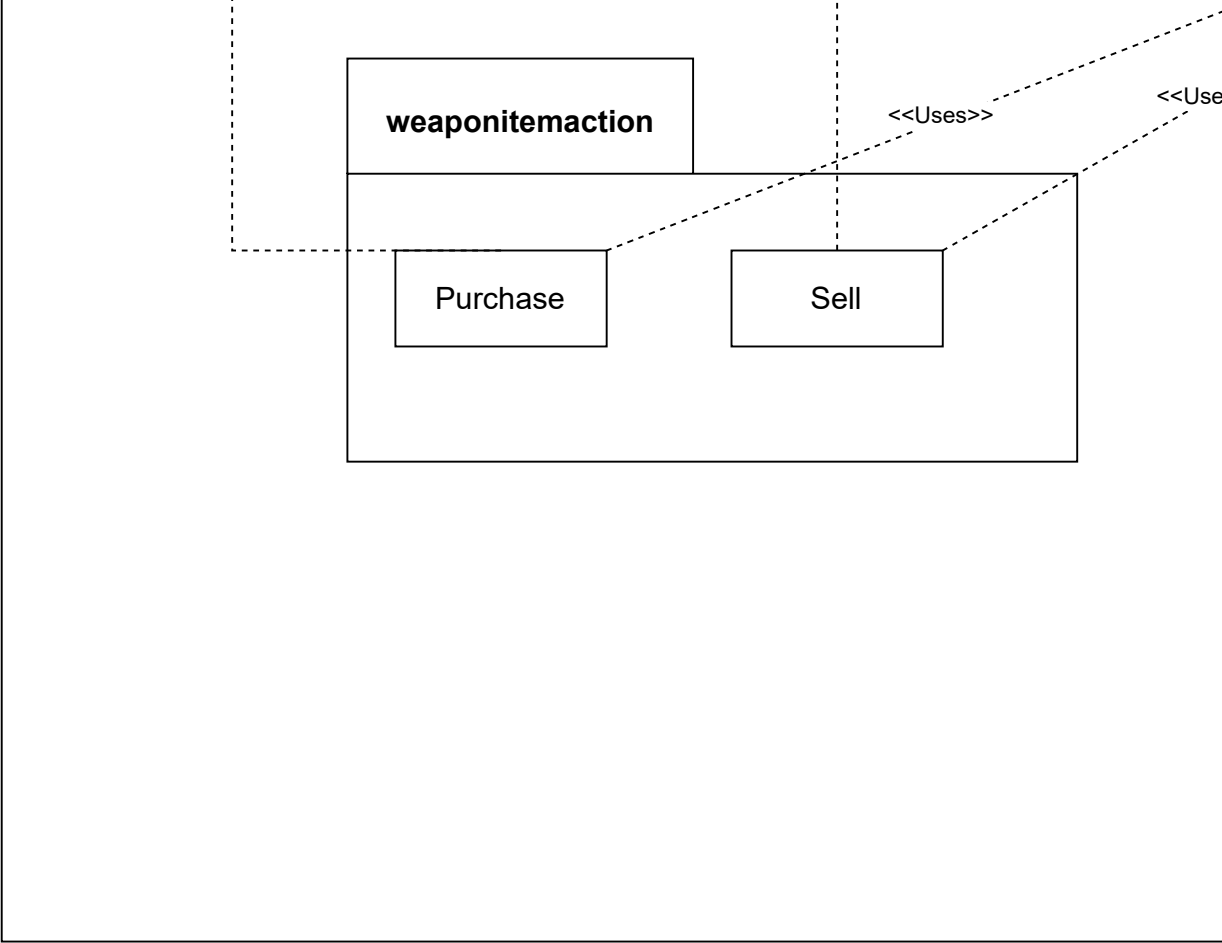
ADD SPAWNING GROUP
WITH THE 3 ENVIRONMENTS
ADD THE EAST AND WEST
MAKE THE INTERMEDIATE ABSTARCT CLASS
ADD THE PURCHASE AND SELL CAN REMOVE THE
BEHAVIOURS





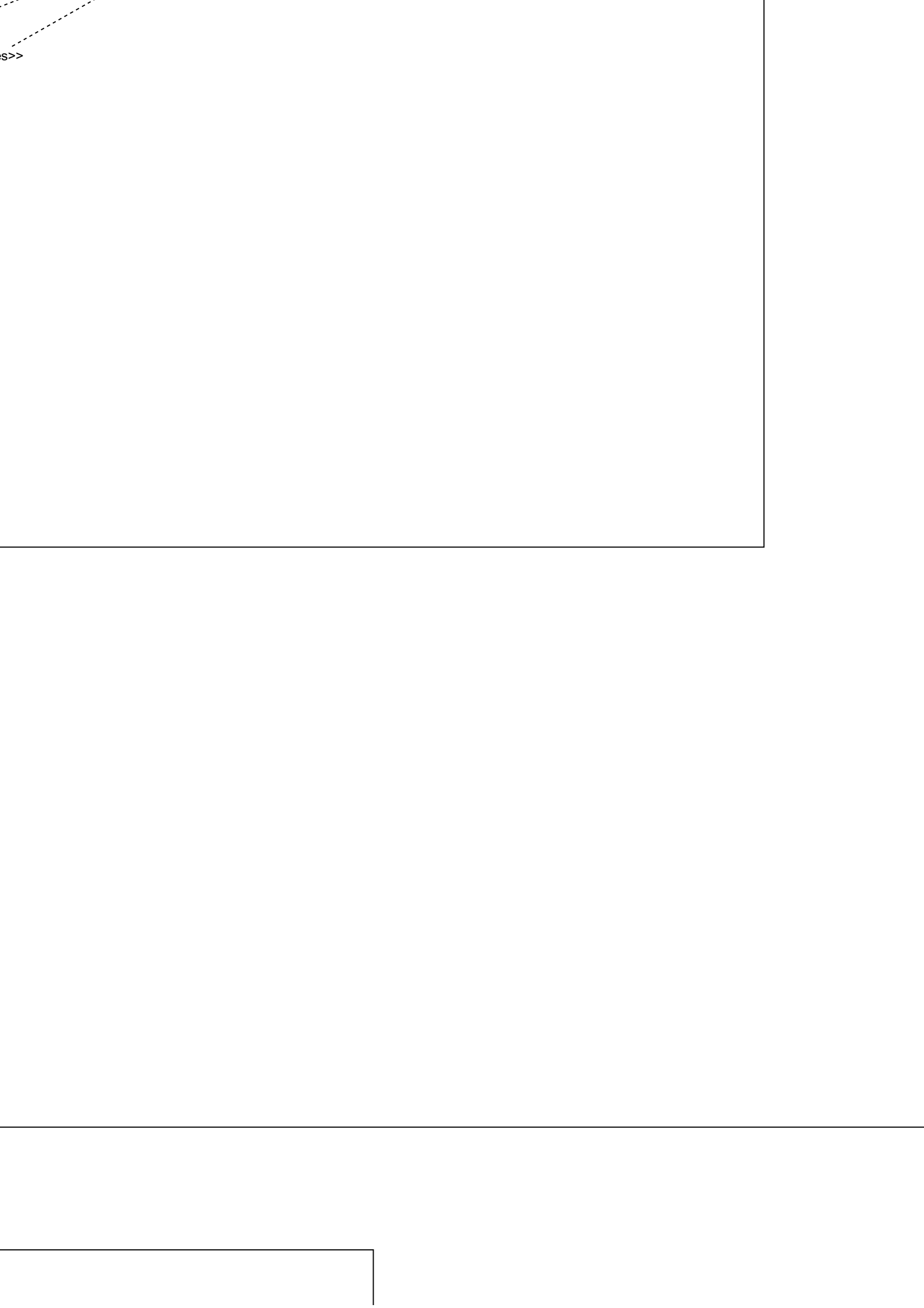
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positions



game

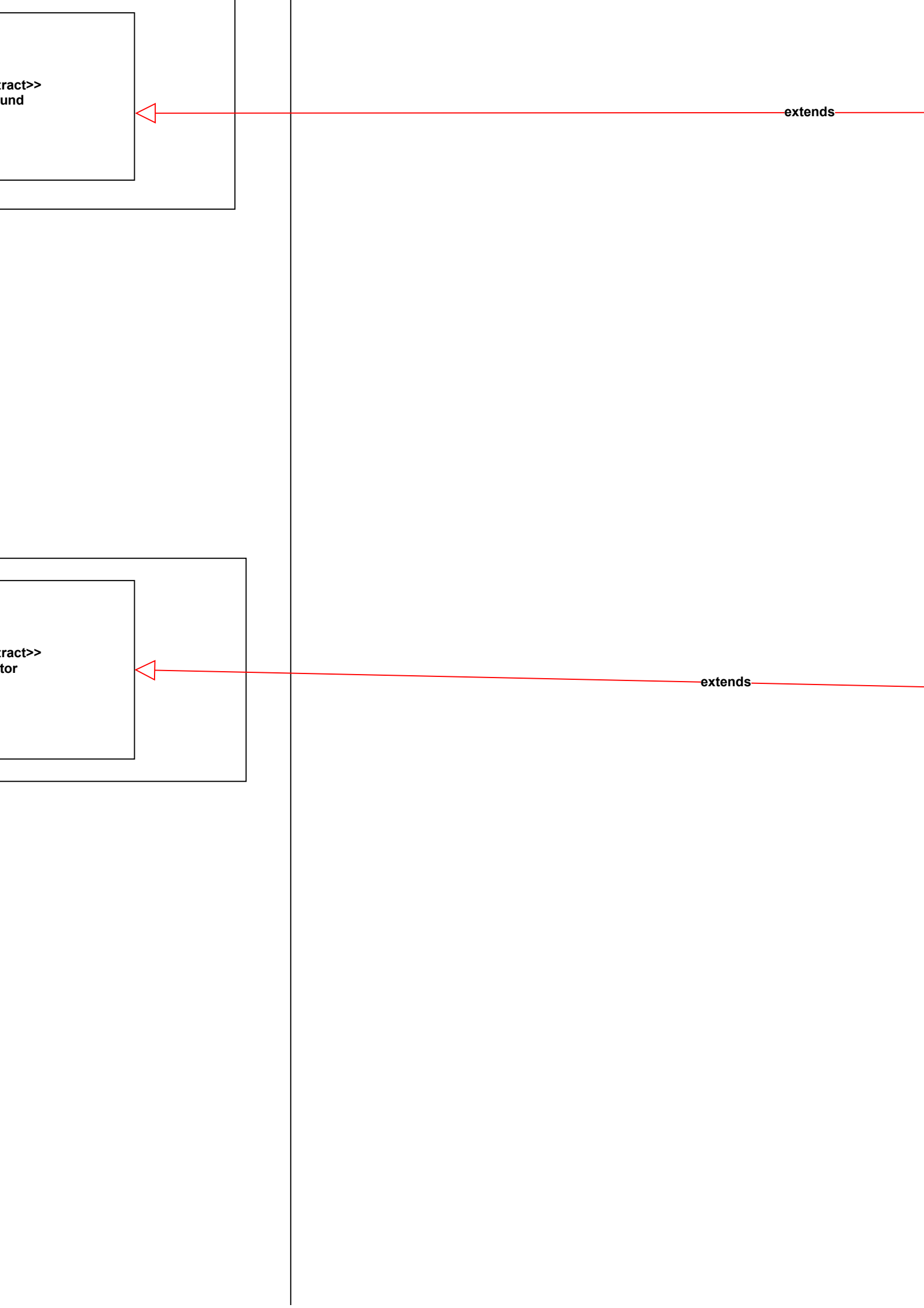
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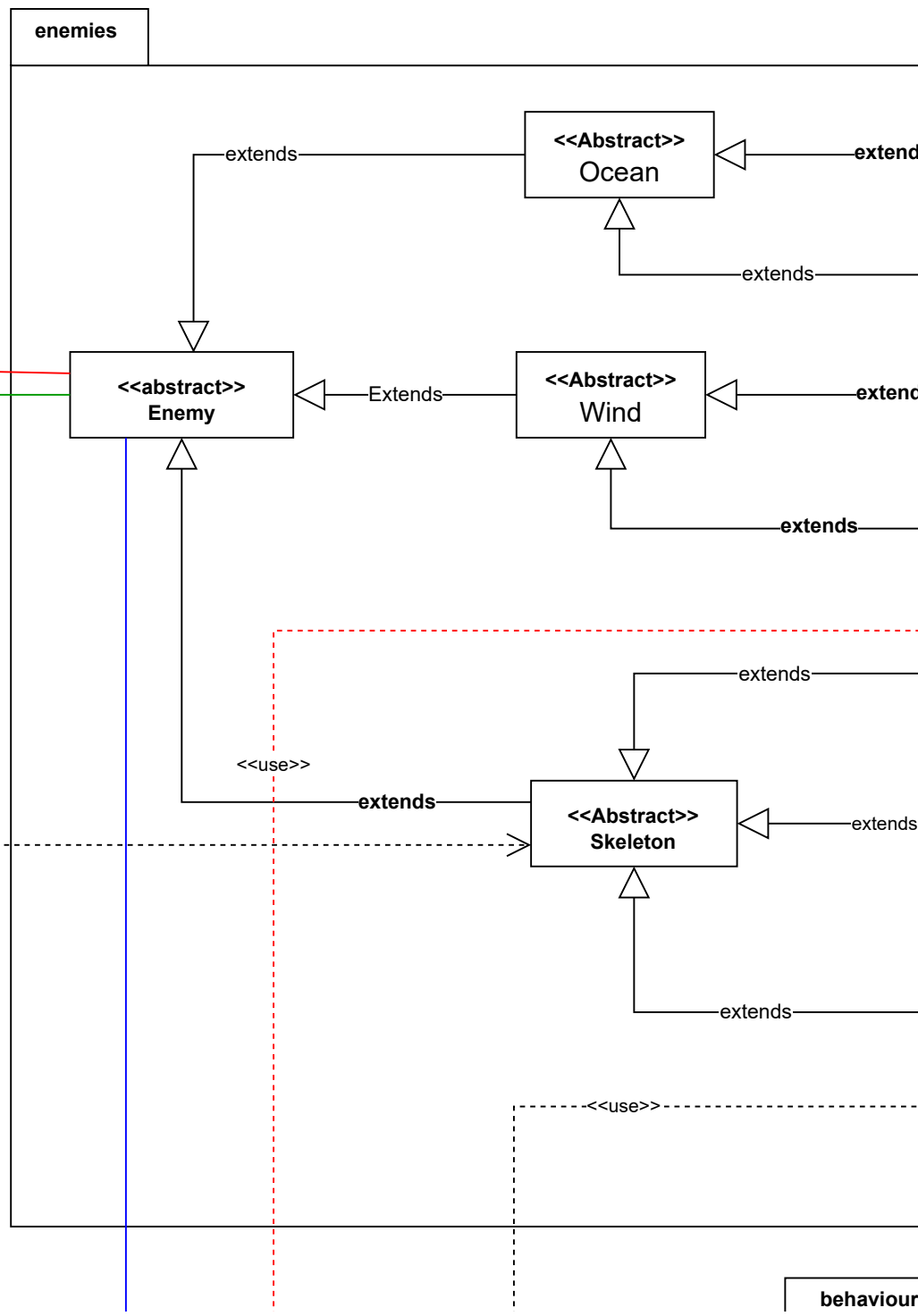
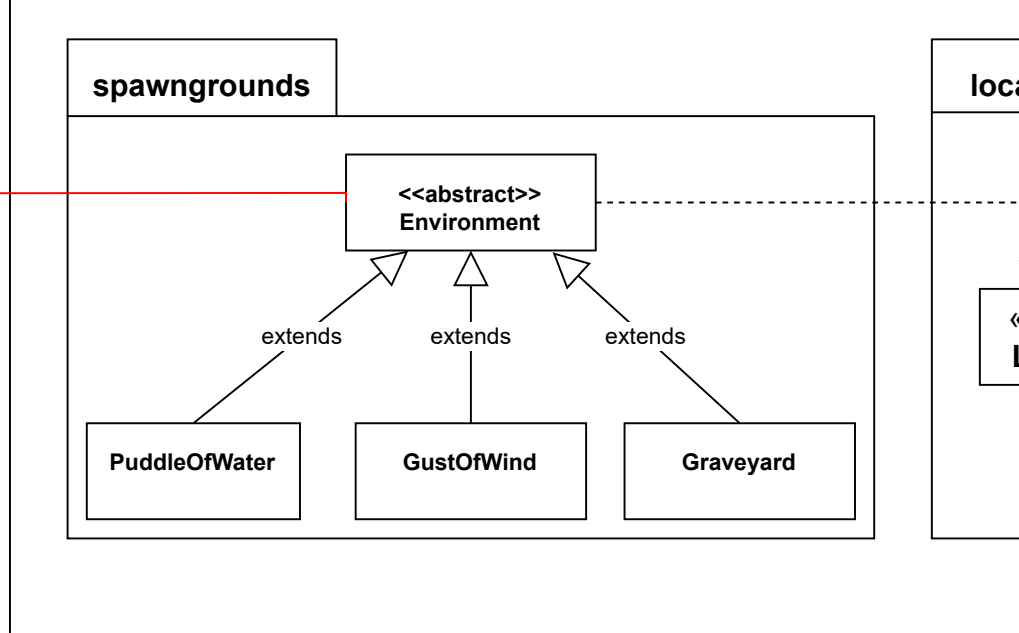


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actors

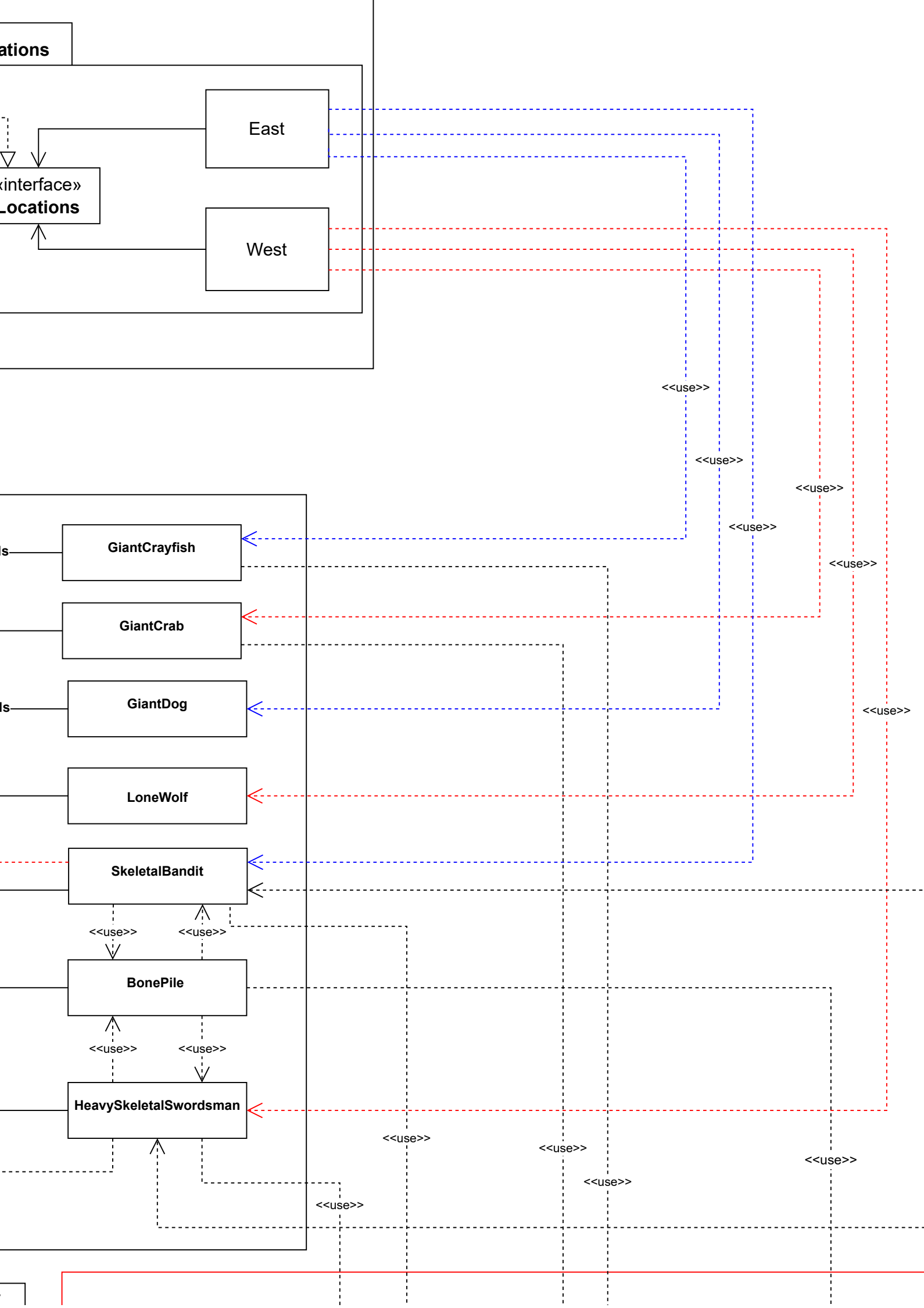
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weapons

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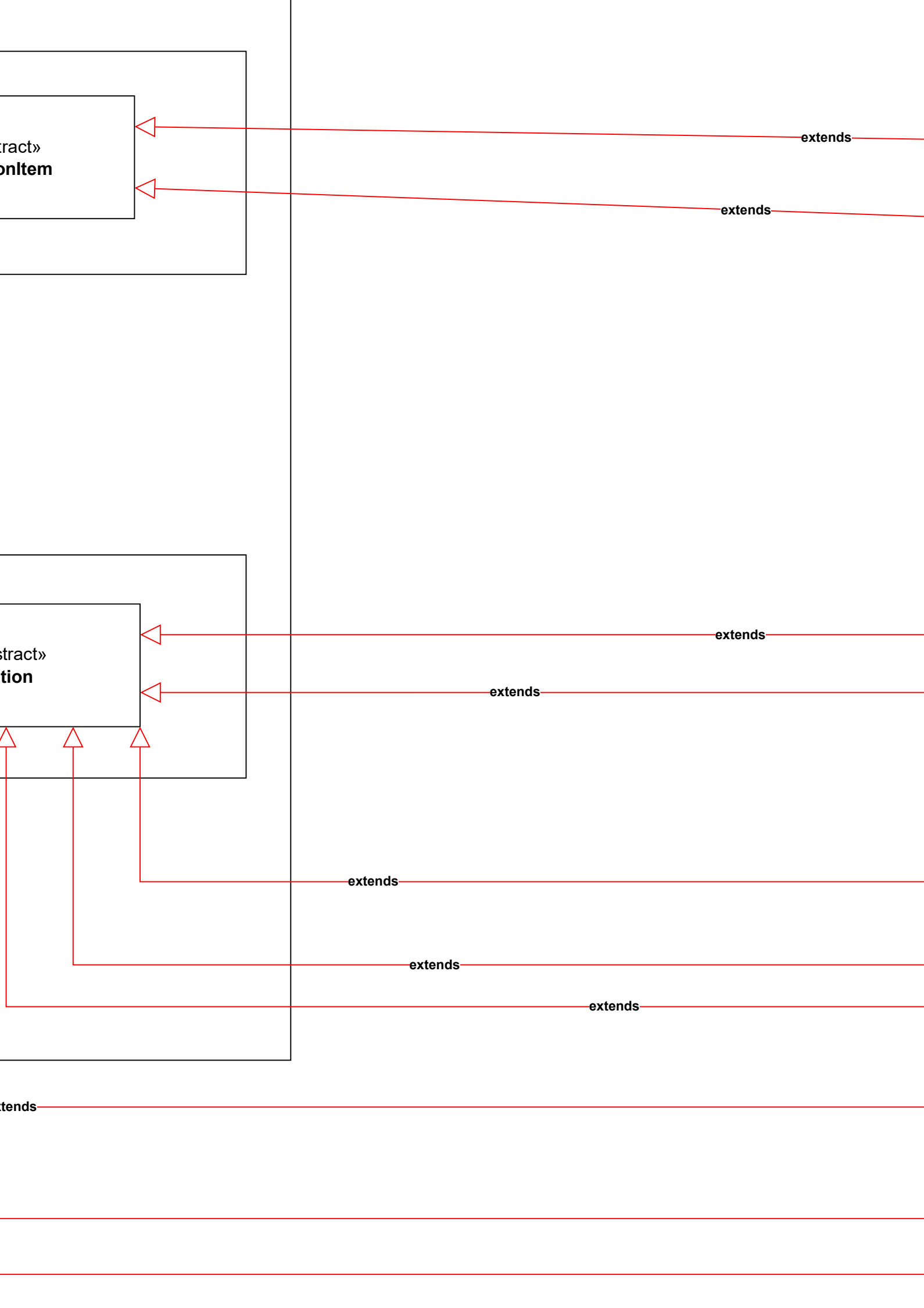
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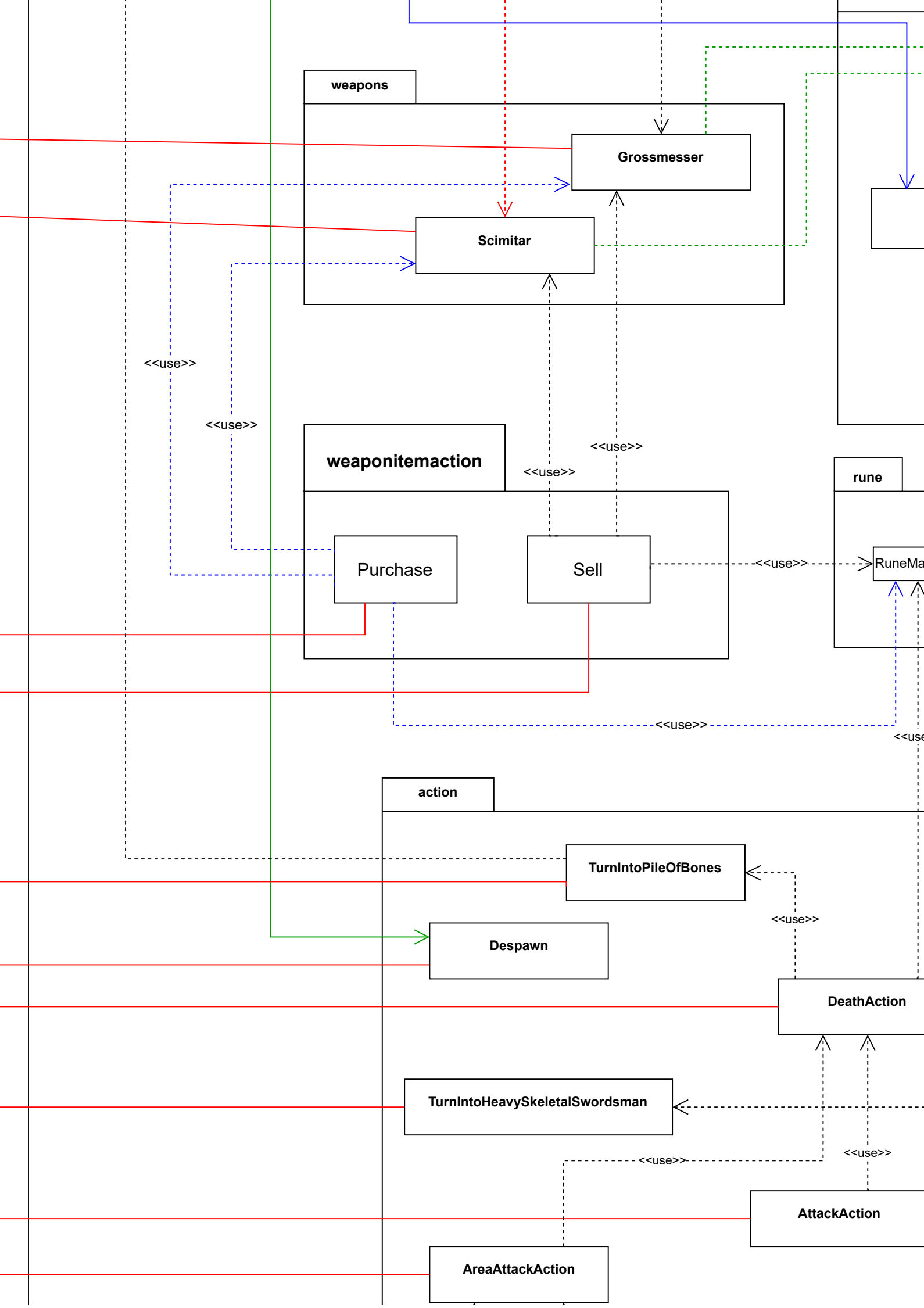
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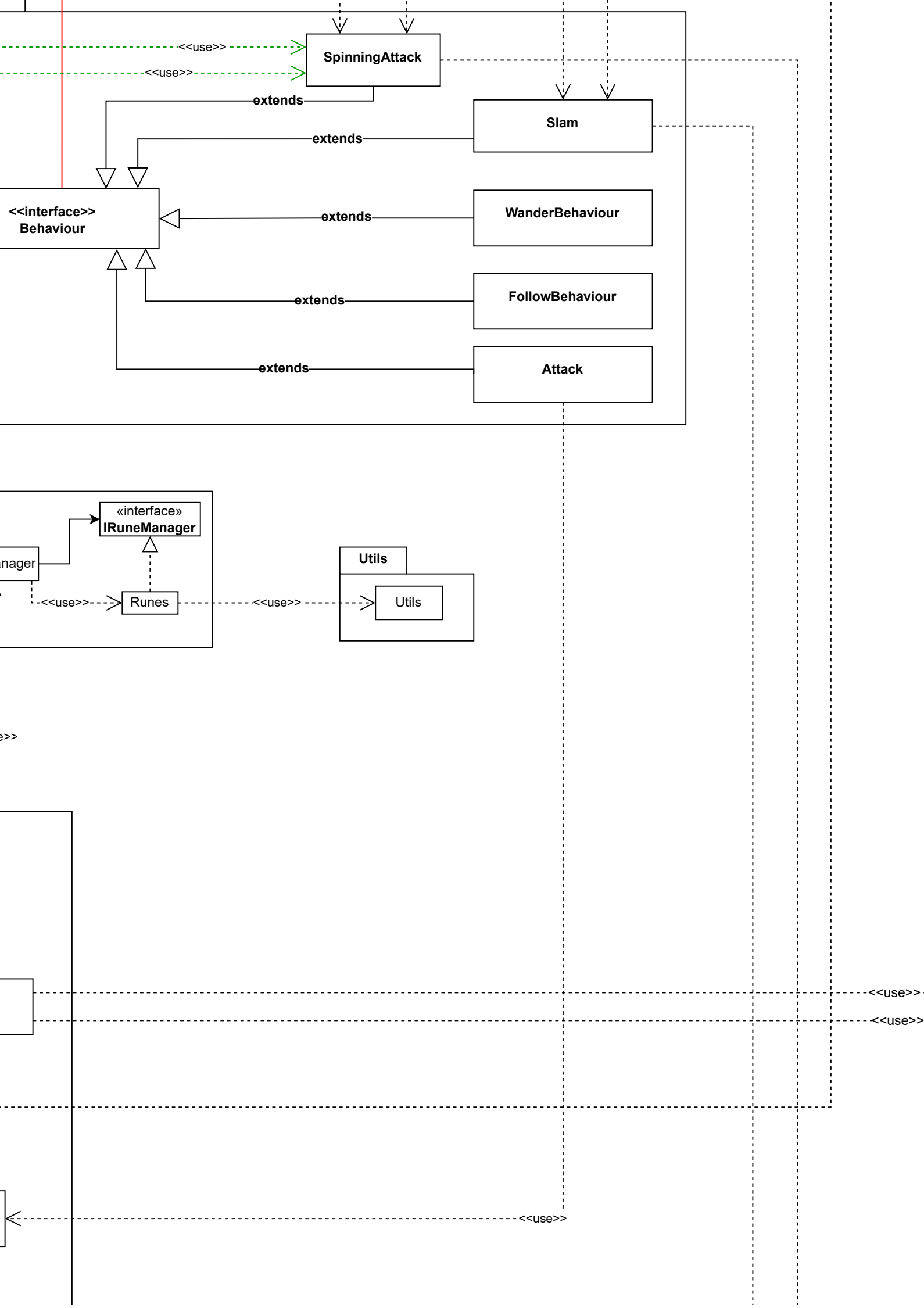
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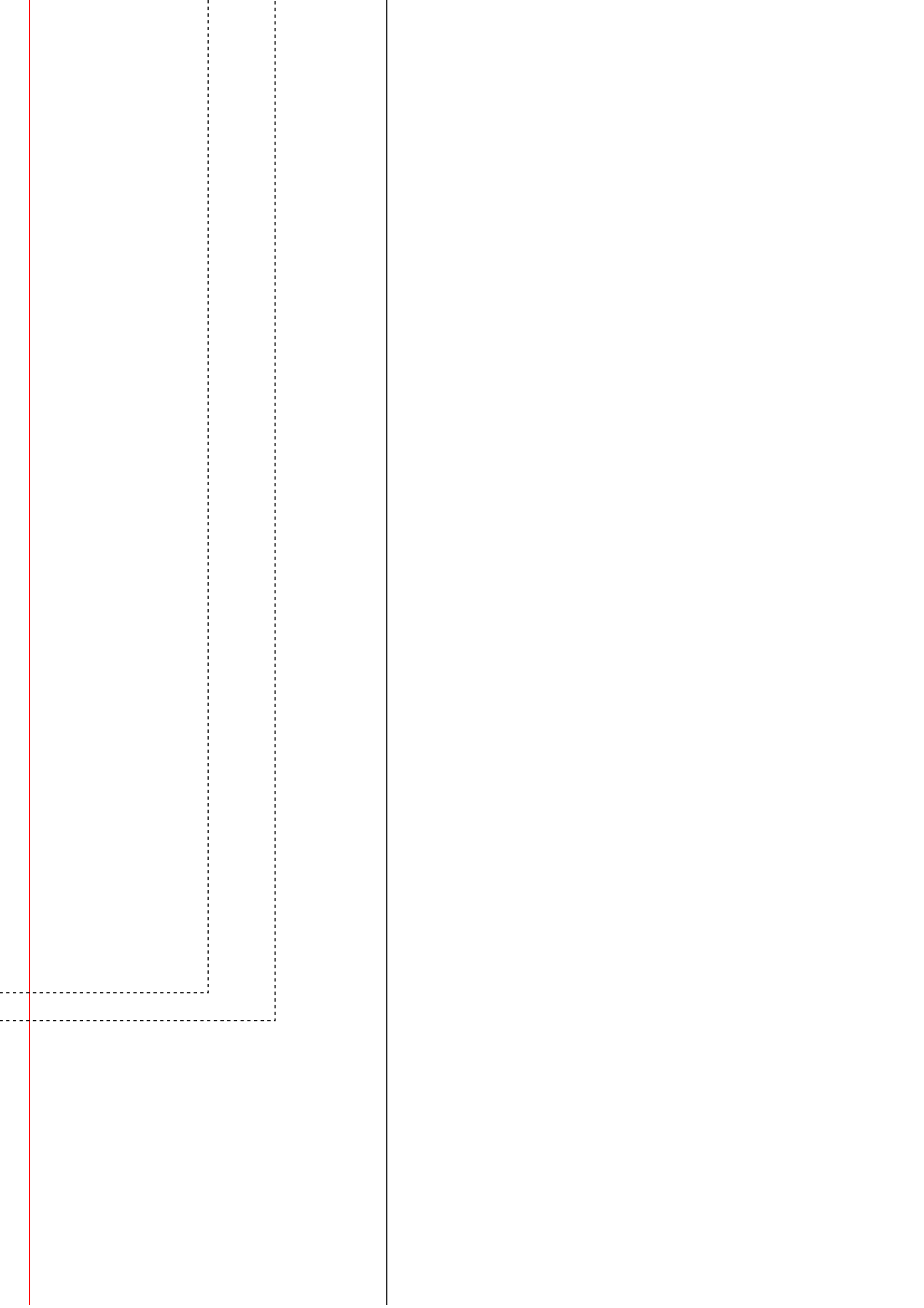
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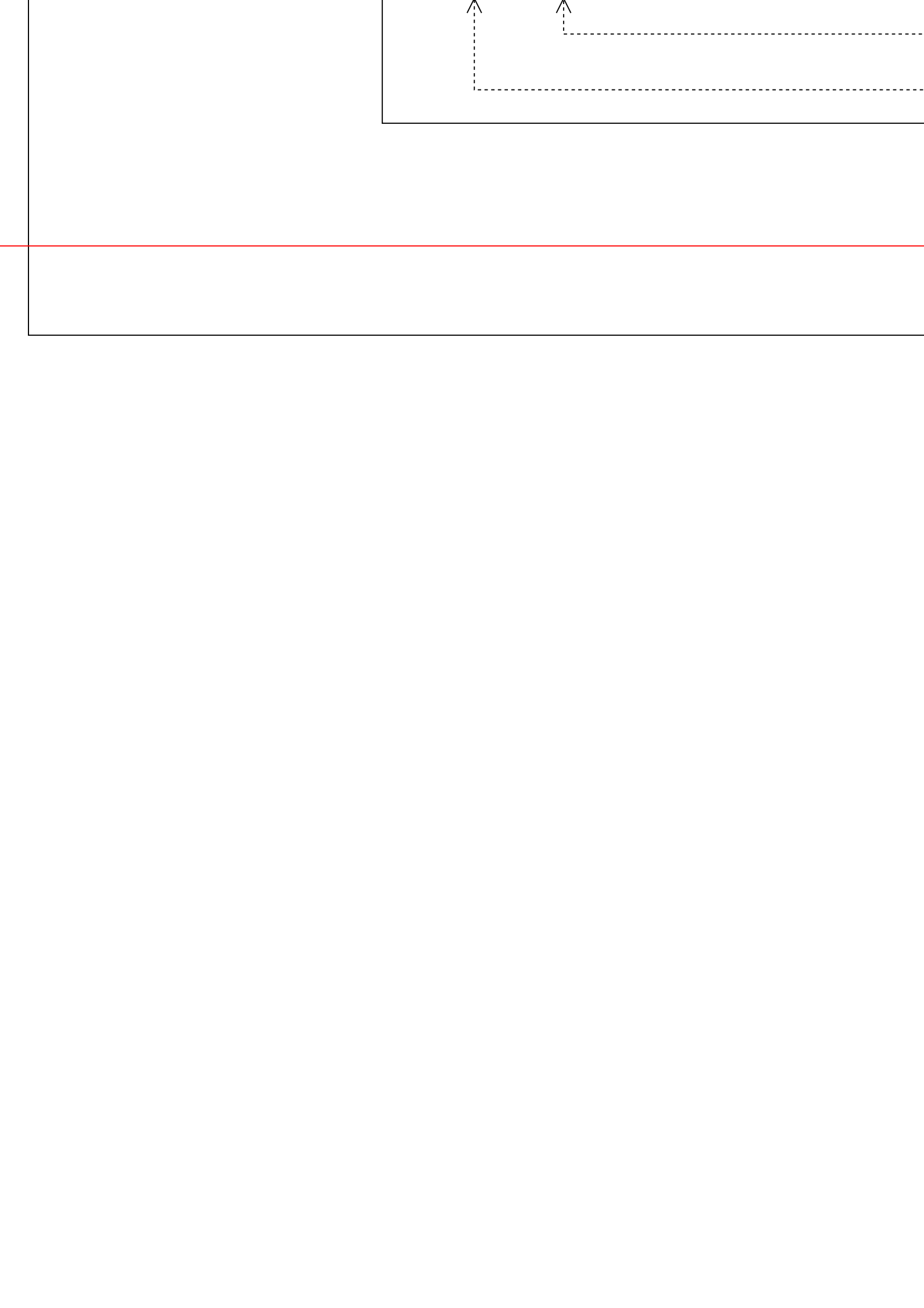








extends



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