Alice Gao

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EDUCATION

University of Washington

Sep 2021 – Present

PhD in Computer Science & Engineering (MSc received Spring 2022)

Seattle, WA

Princeton University

Sep 2017 – Jun 2021

BSE in Computer Science | GPA: 3.73 departmental, 3.58 overall

Princeton, NJ

RESEARCH EXPERIENCE

Research Assistant

Jan 2024 – Present

Wildlab · University of Washington

Seattle, WA

- Developing neural network to detect most salient regions per demographic group from UI designs and provide UI recommendations through visualization techniques
- Developing a full-stack web application to define cross-cultural emojis and provide contextual use cases based on demographics from crowdsourced data
- Conducted mixed-methods approach to investigating cultural differences in IM tool usage between US and Japan

Research Assistant

Sep 2021 – Jan 2024

GRAIL · University of Washington

Seattle, WA

• Researched and developed methods to correctly focus attention and eye gaze by training a neural network, providing a more engaged video conferencing experience

Undergraduate Research Assistant

Sep 2019 – Feb 2021

Princeton Vision & Learning Lab · Princeton University

Princeton, NJ

 Researched and developed methods to improve associative embeddings for instance segmentation in a one-stage object detector

Industry Experience

Tech Intern | Java, Docker

Jun - Aug 2020

Online Account Opening · Capital One

New York, NY

- Created the endpoint of a new API for Single Sign On (SSO) Enrollment, which was deployed to QA, moving this service out of jBPM to more efficiently use microservices Cucumber and Gherkin for endpoint integration and Mockito for unit tests
- Built the framework for a streaming data platform to create new applications when opening an account, enabling local testing with Docker
- Deployed new security groups using Nimbus for a new SSO Enrollment API for QA and production

AI Design Lab Intern | Python, Flask

Jun – Aug 2019

Tezian

Shanghai, China

- Optimized image retrieval to match similar designs and contributed to the pipeline for helping to train a model in judging strong vs weak graphic designs
- Used Flask for the company's backend and API for a company-specific, cloud-based file system

Technical & App Development Intern | Switft, Fusion 360

Jun - Aug 2018

Princeton, NJ

Princeton Satellite Systems

- Devised scene graph gameplay and developed a method to render text to keep score in OpenGL/GLKit for the spacecraft simulation iOS app
- Created 3D models for the Phase II version of Direct Fusion Drive (DFD), a direct-drive, fusion-powered rocket engine that can generate controllable power from 1-10 MW

TECHNICAL SKILLS

Languages: Python, R, SQL, TypeScript, JavaScript, C, Go

Frameworks: PyTorch, scikit-learn, ReactJS, Svelte, Node.js, Django, DRF, Flask

Tools: Docker, Apptainer

Research: Interview studies, Thematic analysis, Survey design, Statistical analysis