

ANDREW THAL

Software Engineer, 2U

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Skills

- Ruby (Rails, Sinatra)
- Elixir (Phoenix)
- HTML/CSS
- Docker/Kubernetes
- JavaScript (Backbone, React, Angular, Node)
- Python (Tornado, SQLAlchemy)
- AWS (EC2, S3, SQS, Lambda, ECR)

Experience

2U

Engineer IV

04/2016 - Present

- Design, development, and maintenance of data-focused applications and pipelines.

Bonobos

Engineering Manager

04/2014 - 04/2016

Software Engineer

01/2014 - 04/2014

- Team management—scoped projects, managed budget, contracted vendors & subscriptions, worked with team members of personal and professional development, conducted goal-setting and year-end reviews, defined job titles/levels, recruiting.
- Technical contribution—developed features, led architecture direction on major infrastructure (e.g. returns flow, CMS, pub/sub message bus, re-platform / data migration), conducted code review.
- [Solidus](#) (OSS e-commerce engine) core team member.

LivingSocial

Software Engineer

02/2013 - 12/2013

Associate Software Development Engineer

01/2012 - 02/2013

Brand Marketing Coordinator

01/2011 - 01/2012

- Developed new [Escapes](#) experiences for desktop & mobile web.
- Brand strategy, financials, and campaigns for new initiatives.

Other

- Developed [Metro Master](#) to optimize D.C. Metro travel. Press: [NBC](#), [Express](#).
- Technical reviewer for [The Ruby on Rails Tutorial](#) (Rails 5)
- Created and presented an [Introduction to Elixir](#).
- Built a [generational caching](#) gem for rails.

Education

The George Washington University

BA in Psychology, Minor in Computer Science

2008 - 2011

- GPA 3.93, Summa Cum Laude, Phi Beta Kappa, Psi Chi
- Award winning social benefit business Furniture For Good.
- Worked as a research assistant in I/O & health psychology labs.