

# Canny Edge Detector

## PROJECT - 1

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## Steps for Canny Edge Detector

- 1) Read image in grayscale
- 2) Gaussian smoothing
- 3) Gradient calculation, magnitude calculation, gradient angle calculation
- 4) Non-maxima suppression
- 5) Thresholding: use simple thresholding and produce three binary edge maps by using three thresholds chosen at the 25th, 50th and 75th percentiles of the gradient magnitudes after non-maxima suppression

**Note:** Input image and output image should be of same size. Replace undefined values with 0.

## Installing packages: opencv-python, numpy

```
pip3 install -r requirements.txt
```

## Usage

```
python3 main.py <path_to_img_file>  
e.g: python3 main.py input_images/House.bmp
```

## Result Location

After execution a 'results' folder will be created containing subfolders with output images. Subfolder name will be the same as the input image filename.

## Source Code

```
"""
Steps:
1) Read image in grayscale
2) Gaussian smoothing
3) Gradient calculation, magnitude calculation, gradient angle calculation
4) Non-maxima suppression
5) Thresholding: use simple thresholding and produce three binary edge maps by
using three thresholds chosen at the 25th, 50th and 75th percentiles of the
gradient magnitudes after non-maxima suppression

Notes: Input image and output image should be of same size. Replace undefined values
with 0.

To save:
1) Normalized image result after Gaussian smoothing.
2) Normalized horizontal and vertical gradient responses (two separate images)
    **To generate normalized gradient responses, take the absolute value of the
results first and then normalize**
3) Normalized gradient magnitude image.
4) Normalized gradient magnitude image after non-maxima suppression.
5) Binary edge maps using simple thresholding for thresholds chosen at the 25th, 50th
and 75th percentiles.

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Dependency Installation: pip3 install -r requirements.txt

Usage: python3 main.py <path__to_img_file>

Example: python3 main.py input_images/House.bmp

After execution, 'results' folder will be created containing sub-folders with results
of input images.

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Libraries Used:
- os: Create folder structure for output images
- cv2: Read input image, write output images
- argparse: Parse arguments (Input image file path)
```

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- numpy: ndarray handling, magnitude calculation ( $\sqrt{a^2+b^2}$ ), gradient angle
calculation, setting undefined pixel values to 0
"""

import os
import cv2
import argparse
import numpy as np

class CannyEdgeDetector():
    def __init__(self, img_path):
        """Initialise variables, constants

        Args:
            img_filename (str): Image filename (.bmp)
        """
        self.img_path = img_path
        self.img_filename = self.get_img_filename()
        self.output_folder = os.path.join('results', self.img_filename.split('.')[0])
        self.pad = 0
        self.img = None
        self.smooth_img = None
        self.gradient_x = None
        self.gradient_y = None
        self.gradient_angle = None
        self.gradient_magnitude = None
        self.quantized_angle = None
        self.magnitude_nms = None
        self.edgemap_t25 = None
        self.edgemap_t50 = None
        self.edgemap_t75 = None

        # Gaussian filter as per the question
        self.GAUSSIAN_FILTER = np.array(
            [[1,1,2,2,2,1,1],
            [1,2,2,4,2,2,1],
            [2,2,4,8,4,2,2],
            [2,4,8,16,8,4,2],
            [2,2,4,8,4,2,2],
            [1,2,2,4,2,2,1],
            [1,1,2,2,2,1,1]]
        )

```

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# Sum of entries in the gaussian filter
self.GAUSSIAN_NORMALIZATION_FACTOR = 140

# Maximum possible value for gradients
self.GRAIENT_NORMALIZATION_FACTOR = 3

# Maximum possible value for gradient magnitude
self.MAGNITUDE_NORMALIZATION_FACTOR = 3*(2**0.5)

# Prewitt's horizontal gradient operator
self.PREWITT_X = np.array(
    [[-1,0,1],
     [-1,0,1],
     [-1,0,1]]
)

# Prewitt's vertical gradient operator
self.PREWITT_Y = np.array(
    [[1,1,1],
     [0,0,0],
     [-1,-1,-1]]
)

# Sector map to quantize gradient angles depending on multiple of 22.5
self.SECTORS = {
    0:0,
    1:1,
    2:1,
    3:2,
    4:2,
    5:3,
    6:3,
    7:0,
    8:0
}

# Map to calculate neighbors depending on the sector
self.NEIGHBORS = {
    0:{'l':(0,-1),'r':(0,1)},
    1:{'l':(1,-1),'r':(-1,1)},
    2:{'l':(-1,0),'r':(1,0)},
    3:{'l':(-1,-1),'r':(1,1)}
}

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        # Call to driver function. Performs canny edge detection on input image.
        self.driver()

def is_dir(self, directory):
    """Helper function to create directories if they don't exist

    Args:
        directory (str): Directory path
    """
    if not os.path.isdir(directory):
        os.makedirs(directory)
        print(f'Creating {directory}...')

def get_img_filename(self):
    """Helper function to extract filename from image path, filename will be used
to save result images

    Returns:
        str: Image filename
    """
    img_path_split = self.img_path.split('/')
    img_path_split.reverse()
    return img_path_split[0]

def read_img(self):
    """Function to read image stored at img_path in grayscale
    """
    self.img = cv2.imread(self.img_path, 0)

def write_img(self, filename, file):
    """Saves image at out_path

    Args:
        filename (str): Filename to store images
        file (ndarray): Image numpy array
    """
    out_path = os.path.join(self.output_folder, filename)
    cv2.imwrite(out_path, file)
    print(f'{out_path} saved...')

def update_padding(self, val):
    """Helper function which keeps track of padding values (undefined values)

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    Args:
        val (int): Value is equal to len(filter)//2
    """
    self.pad += val

def convolution(self, x, y):
    """Implementation of convolution operation

    Args:
        x (ndarray): First numpy array
        y (ndarray): Second numpy array

    Returns:
        ndarray: Resultant of x*y; * -> convolution
    """
    x_shape = x.shape
    y_shape = y.shape
    output_shape = (x_shape[0]-y_shape[0]+1, x_shape[1]-y_shape[1]+1)
    output = np.zeros(output_shape)
    for itr_x in range(output_shape[0]):
        for itr_y in range(output_shape[1]):
            output[itr_x][itr_y] = (x[itr_x:itr_x+y_shape[0],
itr_y:itr_y+y_shape[1]]*y).sum()
    return output

def angle_calc(self):
    """Calculates gradient angle: tan inv (Gy/Gx)
    """
    self.gradient_angle = np.zeros(self.gradient_magnitude.shape)
    self.gradient_angle = np.rad2deg(np.arctan2(self.gradient_y, self.gradient_x))
    # If angle is negative add 180 to make it positive
    self.gradient_angle[self.gradient_angle < 0] += 180

def get_sector(self, angle):
    """Returns sector value (0-3)
    Logic: As the sector wheel is same along the 0-180 degree line,
    we reduce the range from 0-360 to 0-180 for the gradient angle
    We achieve this by subtracting it by 180 if it is greater than 180
    We then divide this value by 22.5(as the sector is divided into smaller
sectors of 22.5 degrees)

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        This value gives us the multiple which will further give us the sector
using dictionary
        Usage of dictionary reduces the complexity of the problem

    Args:
        angle (float): Gradient angle for a pixel location

    Returns:
        int: Sector value (0-3)
    """
    if angle > 180:
        angle -= 180
    angle = int(angle//22.5)
    return self.SECTORS[angle]

def quantize_angle(self):
    """Function iterates over the gradient angle array and calculates sector
    for every pixel location.
    """
    self.quantized_angle = np.zeros(self.gradient_magnitude.shape)
    for itr_x in range(self.quantized_angle.shape[0]):
        for itr_y in range(self.quantized_angle.shape[1]):
            self.quantized_angle[itr_x][itr_y] =
self.get_sector(self.gradient_angle[itr_x][itr_y])

def nms_compare(self, ind_x, ind_y, sector):
    """Function calculates neighbor coordinates and checks if the center pixel is
maximum out of the neighbors
        If the center pixel is the maximum, then function returns the magnitude of
the pixel
        Else returns 0

    Args:
        ind_x (int): X coordinate of the center pixel
        ind_y (int): Y coordinate of the center pixel
        sector (int): Quantized gradient angle

    Returns:
        int: Gradient magnitude or 0
    """
    # Calculation of neighbors depending on the sector
    # NEIGHBOR dictionary is used for calculating indexes of the ndarray

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        neighbor_l =
{'x':ind_x+self.NEIGHBORS.get(neighbor).get('l')[0], 'y':ind_y+self.NEIGHBORS.get(neighbor)
.get('l')[1]}
        neighbor_r =
{'x':ind_x+self.NEIGHBORS.get(neighbor).get('r')[0], 'y':ind_y+self.NEIGHBORS.get(neighbor)
.get('r')[1]}

        if (self.gradient_magnitude[ind_x][ind_y] >
self.gradient_magnitude[neighbor_l.get('x')][neighbor_l.get('y')]) and
(self.gradient_magnitude[ind_x][ind_y] >
self.gradient_magnitude[neighbor_r.get('x')][neighbor_r.get('y')]):
            return self.gradient_magnitude[ind_x][ind_y]
        else:
            return 0

def apply_threshold(self, x, threshold_25, threshold_50, threshold_75):
    """Applies simple thresholding operation
        If magnitude < threshold, set the edgemap pixel value to 0
        Else set the edgemap pixel value to 255 (white pixel)

    Args:
        x (ndarray): Gradient magnitude after non-maxima suppression
        threshold_25 (float): 25th percentile value from gradient magnitudes after
nms (excluding magnitudes equal to 0)
        threshold_50 (float): 50th percentile value from gradient magnitudes after
nms (excluding magnitudes equal to 0)
        threshold_75 (float): 75th percentile value from gradient magnitudes after
nms (excluding magnitudes equal to 0)

    Returns:
        ndarray: Edgemap created after applying simple threshold operation with
threshold_25
        ndarray: Edgemap created after applying simple threshold operation with
threshold_50
        ndarray: Edgemap created after applying simple threshold operation with
threshold_75
    """
    edgemap_t25 = np.zeros(x.shape)
    edgemap_t50 = np.zeros(x.shape)
    edgemap_t75 = np.zeros(x.shape)
    for itr_x in range(x.shape[0]):
        for itr_y in range(x.shape[1]):
            if x[itr_x][itr_y] <= threshold_25:

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        edgemap_t25[itr_x][itr_y] = 0
    else:
        edgemap_t25[itr_x][itr_y] = 255

    if x[itr_x][itr_y] <= threshold_50:
        edgemap_t50[itr_x][itr_y] = 0
    else:
        edgemap_t50[itr_x][itr_y] = 255

    if x[itr_x][itr_y] <= threshold_75:
        edgemap_t75[itr_x][itr_y] = 0
    else:
        edgemap_t75[itr_x][itr_y] = 255
    return edgemap_t25, edgemap_t50, edgemap_t75

def gaussian_smoothing(self):
    """Gaussian smoothing operation: IMAGE * GAUSSIAN_FILTER; * -> convolution
    """
    self.smooth_img = self.convolution(self.img,
self.GAUSSIAN_FILTER)/self.GAUSSIAN_NORMALIZATION_FACTOR
    self.update_padding(len(self.GAUSSIAN_FILTER)//2)
    self.write_img('smooth_'+self.img_filename, np.pad(self.smooth_img, self.pad))

def gradient_calc(self):
    """Calculate horizontal and vertical gradients using prewitt operator: IMAGE *
PREWITT_X and IMAGE * PREWITT_y; * -> convolution
    """
    self.gradient_x = self.convolution(self.smooth_img, self.PREWITT_X)
    self.gradient_y = self.convolution(self.smooth_img, self.PREWITT_Y)
    self.update_padding(len(self.PREWITT_X)//2)

    self.gradient_magnitude = np.hypot(self.gradient_x, self.gradient_y)

    self.angle_calc()

    # Normalizing gradients and gradient magnitude to set the range to [0, 255]
    # Normalization formula: abs(x)/maximum possible value
    # Maximum possible value for gradients = 3
    # Maximum possible value for gradient magnitude = 3*sqrt(2)
    self.gradient_x = abs(self.gradient_x)/self.GRADIENT_NORMALIZATION_FACTOR
    self.gradient_y = abs(self.gradient_y)/self.GRADIENT_NORMALIZATION_FACTOR

```

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        self.gradient_magnitude =
self.gradient_magnitude/self.MAGNITUDE_NORMALIZATION_FACTOR
        self.write_img('horizontal_'+self.img_filename, np.pad(self.gradient_x,
self.pad))
        self.write_img('vertical_'+self.img_filename, np.pad(self.gradient_y,
self.pad))
        self.write_img('magnitude_'+self.img_filename, np.pad(self.gradient_magnitude,
self.pad))

    def nms(self):
        """Non-maxima suppression function
        Steps:
            1) Quantize gradient angles
            2) Iterate over gradient magnitude and compare center pixel with
neighbors
        """
        self.quantize_angle()
        self.magnitude_nms = np.zeros(self.gradient_magnitude.shape)
        for itr_x in range(1, self.magnitude_nms.shape[0]-1):
            for itr_y in range(1, self.magnitude_nms.shape[1]-1):
                self.magnitude_nms[itr_x][itr_y] = self.nms_compare(itr_x, itr_y,
self.quantized_angle[itr_x][itr_y])
        self.magnitude_nms = np.pad(self.magnitude_nms, self.pad)
        self.write_img('nms_magnitude_'+self.img_filename, self.magnitude_nms)

    def thresholding(self):
        """Simple thresholding operation
        We calculate 3 thresholds:
            1) T_25 = 25th percentile of magnitude after nms (excluding magnitude
equal to 0)
            2) T_50 = 50th percentile of magnitude after nms (excluding magnitude
equal to 0)
            3) T_75 = 75th percentile of magnitude after nms (excluding magnitude
equal to 0)
        """
        magnitude_vals = [value for value in self.magnitude_nms.flatten() if value !=
0]
        threshold_25, threshold_50, threshold_75 = np.percentile(magnitude_vals,[25,
50, 75])

```

```

        self.edgemap_t25, self.edgemap_t50, self.edgemap_t75 =
self.apply_threshold(self.magnitude_nms, threshold_25, threshold_50, threshold_75)

        self.write_img('edgemap_t25_'+self.img_filename, self.edgemap_t25)
        self.write_img('edgemap_t50_'+self.img_filename, self.edgemap_t50)
        self.write_img('edgemap_t75_'+self.img_filename, self.edgemap_t75)

def driver(self):
    """Calls canny edge detection functions in order:
        - Read image
        - Gaussian smoothing
        - Gradient and gradient magnitude calculation using prewitt's operator
        - Non-maxima suppression
        - Thresholding
    """
    self.is_dir(self.output_folder)
    self.read_img()
    self.gaussian_smoothing()
    self.gradient_calc()
    self.nms()
    self.thresholding()

if __name__ == '__main__':
    parser = argparse.ArgumentParser(description='Canny Edge Detector.')
    parser.add_argument('img_filename', type=str, help='image filename')
    args = parser.parse_args()
    obj = CannyEdgeDetector(args.img_filename)

```

## Results for House.bmp

Original Image



Gaussian Smoothing



Horizontal Gradient Response



**Vertical Gradient Response**



**Gradient Magnitude**



**Non Maxima Suppression Response**



**Thresholding Response [25th percentile]**



**Thresholding Response [50th percentile]**



**Thresholding Response [75th percentile]**



## Results for test\_patterns.bmp

Original Image



Gaussian Smoothing



Horizontal Gradient Response



**Vertical Gradient Response**



**Gradient Magnitude**

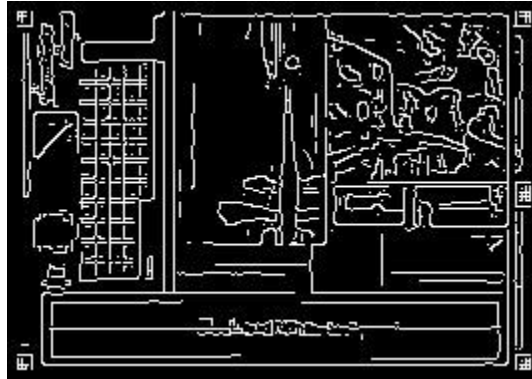


**Non Maxima Suppression**





**Thresholding Response [25th percentile]**



**Thresholding Response [50th percentile]**



**Thresholding Response [75th percentile]**

