## **Data Structure and Algorithm Practicals**

```
9. Graph implementation and graph traversals
class Graph {
 constructor() {
  this.AdjList = new Map();
  console.log('Di-graph');
 addVertex(vertex) {
  if (!this.AdjList.has(vertex)) {
    this.AdjList.set(vertex, []);
  } else {
    throw 'Already Exist!!!';
  }
 }
 addEdge(vertex, node) {
  if (this.AdjList.has(vertex)) {
    if (this.AdjList.has(node)){
     let arr = this.AdjList.get(vertex);
     if(!arr.includes(node)){
       arr.push(node);
     }else{
      throw `Can't add '${node}', it already exists`;
     }
    }else {
     throw `Can't add non-existing vertex ->'${node}'`;
  } else {
    throw `You should add '${vertex}' first`;
  }
 }
 print() {
  console.log(this.AdjList);
  for (let [key, value] of this.AdjList) {
    console.log(key, value);
  }
 }
 createVisitedObject(){
  let arr = \{\};
  for(let key of this.AdjList.keys()){
    arr[key] = false;
  }
  return arr;
```

```
}
bfs(startingNode){
 console.log('\nBFS')
 let visited = this.createVisitedObject();
 let q = [];
 visited[startingNode] = true;
 q.push(startingNode);
 while(q.length){
  let current = q.pop()
  console.log(current);
  let arr = this.AdjList.get(current);
  for(let elem of arr){
    if(!visited[elem]){
     visited[elem] = true;
     q.unshift(elem)
   }
  }
}
dfs(startingNode){
 console.log('\nDFS')
 let visited = this.createVisitedObject();
 this.dfsHelper(startingNode, visited);
}
dfsHelper(startingNode, visited){
 visited[startingNode] = true;
 console.log(startingNode);
 let arr = this.AdjList.get(startingNode);
 for(let elem of arr){
  if(!visited[elem]){
    this.dfsHelper(elem, visited);
  }
 }
doesPathExist(firstNode, secondNode){
 // we will approach this BFS way
```

```
let path = [];
   let visited = this.createVisitedObject();
   let q = [];
   visited[firstNode] = true;
   q.push(firstNode);
   while(q.length){
    let node = q.pop();
    path.push(node);
    let elements = this.AdjList.get(node);
    if(elements.includes(secondNode)){
     console.log(path.join('->'))
     return true;
    }else{
     for(let elem of elements){
       if(!visited[elem]){
        visited[elem] = true;
        q.unshift(elem);
       }
   return false;
function test (arg1, arg2){
 if(arg1 === arg2){
  console.log(`$\{arg1\} = \{arg2\} \t-> passing`)
 }else{
  throw 'Not passing';
 }
// IMPLEMENTATION
let g = new Graph();
let arr = ['A', 'B', 'C', 'D', 'E', 'F'];
for (let i = 0; i < arr.length; i++) {
 g.addVertex(arr[i]);
g.addEdge('A', 'B');
g.addEdge('A', 'D');
g.addEdge('A', 'E');
g.addEdge('B', 'C');
g.addEdge('D', 'E');
```

```
g.addEdge('E', 'F');
g.addEdge('E', 'C');
g.addEdge('C', 'F');
g.print();

g.bfs('A');
g.dfs('A');
```