## Practical 1: BFS (Sequential and Parallel)

```
#include <iostream>
#include <queue>
#include <omp.h>
#include <chrono>
#include <cstdlib>
using namespace std;
using namespace std::chrono;
class node
public:
  node *left, *right;
  int data;
node *insert(node *root, int data)
{
  if (!root)
  {
    root = new node;
    root->left = NULL;
    root->right = NULL;
    root->data = data;
    return root;
  queue<node *> q;
  q.push(root);
  while (!q.empty())
    node *temp = q.front();
    q.pop();
    if (temp->left == NULL)
      temp->left = new node;
      temp->left->left = NULL;
      temp->left->right = NULL;
      temp->left->data = data;
      return root;
    else
      q.push(temp->left);
    if (temp->right == NULL)
      temp->right = new node;
      temp->right->left = NULL;
      temp->right->right = NULL;
      temp->right->data = data;
      return root;
    else
    {
      q.push(temp->right);
  return root;
}
void bfs(node *head)
  queue<node *> q;
```

```
q.push(head);
  while (!q.empty())
  {
    node *currNode = q.front();
    q.pop();
    cout<<currNode->data<<", ";
    if (currNode->left)
      q.push(currNode->left);
    if (currNode->right)
      q.push(currNode->right);
 }
}
int main()
{
  cout << "This is Atharva Pingale's Code";</pre>
  cout << "\nPractical 1 : BFS ( Sequential and Parallel )";</pre>
  node *root = NULL;
  node *root2 = NULL;
  int data;
  long int n, i;
           double start_time, end_time;
  cout << "\n\n enter number of nodes : ";
  cin >> n;
  for (i = 0; i < n; i++)
    int random_value = (rand() % (999999 - 999 + 1) + 999);
    root = insert(root, random_value);
    root2 = insert(root2, random_value);
  // Sequential BFS timing
  start_time = omp_get_wtime();
  bfs(root);
  end_time = omp_get_wtime();
  double seq_time = end_time - start_time;
  // Parallel BFS timing
  start_time = omp_get_wtime();
  queue<node *> q;
  q.push(root2);
  bool empty_flag = false;
#pragma omp parallel
  {
    while (true)
    {
      node *currNode;
      bool local_empty_flag = false;
      #pragma omp critical
        if (!q.empty())
           currNode = q.front();
           q.pop();
         else
        {
           local_empty_flag = true;
      }
      #pragma omp critical
         empty_flag = empty_flag || local_empty_flag;
      if (empty_flag)
```

```
break:
    #pragma omp single nowait
      cout << "\t" << currNode->data; // Print the node
    #pragma omp critical
      if (currNode->left)
         q.push(currNode->left); // Push the left child
      if (currNode->right)
         q.push(currNode->right); // Push the right child
  }
end_time = omp_get_wtime();
double parallel_time = end_time - start_time;
cout << "\n\nSequential BFS Time: " << seq_time << " seconds";</pre>
cout << "\n\nParallel BFS Time: " << parallel_time << " seconds\n";</pre>
delete root;
delete root2;
return 0;
```

## Output:

}

Sequential BFS Time: 0.072 seconds Parallel BFS Time: 0 seconds