

Mini Project Using C programming

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Batch:-G(G3)

Q. Tic-Tac-Toe Game Using C Programming.

```
#include <stdio.h>
```

```
// #include <conio.h>
```

```
void printBoard();
```

```
int checkWin();
```

```
void system();
```

```
char board[]={'0','1','2','3','4','5','6','7','8','9'};
```

```
void main(){
```

```
    int player=1,input,status=-1;
```

```
    printBoard();
```

```
    while (status== -1){
```

```
    {
```

```
        player=(player%2==0) ? 2 : 1;
```

```
        char mark=(player==1) ? 'X' : 'O';
```

```
        printf("Please enter Number For Player %d\n",player);
```

```
        scanf("%d",&input);
```

```
if(input<1 || input>9){  
    printf("invalid input");  
}
```

```
board[input]=mark;  
printBoard();
```

```
int result=checkWin();
```

```
if(result==1){  
    printf("Player %d is the Winner",player);  
    return;  
}else if(result==0){  
    printf("draw");  
    return;  
}
```

```
player++;  
}
```

```
}
```

```
void printBoard(){  
    system("cls");  
    printf("\n\n");  
    printf("=== TIC TAC TOE ===\n\n");
```

```

printf("  |  | \n");
printf(" %c | %c | %c \n",board[1],board[2],board[3]);
printf("____|____|____\n");
printf("  |  | \n");
printf(" %c | %c | %c \n",board[4],board[5],board[6]);
printf("____|____|____\n");
printf("  |  | \n");
printf(" %c | %c | %c \n",board[7],board[8],board[9]);
printf("  |  | \n");
printf("\n\n");
}

```

```

int checkWin(){

```

```

    if(board[1]==board[2] && board[2]==board[3]){
        return 1;
    }
    if(board[1]==board[4] && board[4]==board[7]){
        return 1;
    }
    if(board[7]==board[8] && board[8]==board[9]){
        return 1;
    }
    if(board[3]==board[6] && board[6]==board[9]){
        return 1;
    }
}

```

```

if(board[1]==board[5] && board[5]==board[9]){
    return 1;
}
if(board[3]==board[5] && board[5]==board[7]){
    return 1;
}
if(board[2]==board[5] && board[5]==board[8]){
    return 1;
}
if(board[4]==board[5] && board[5]==board[6]){
    return 1;
}

int count=0;
for (int i = 1; i <=9; i++)
{
    if(board[i]=='X' || board[i]=='O'){
        count++;
    }
}

if(count==9){
    return 0;
}
return -1;
}

```

OUTPUT:-

=== TIC TAC TOE ===

1	2	3
4	5	6
7	8	9

Please enter Number For Player 1
1

=== TIC TAC TOE ===

X	2	3
4	5	6
7	8	9

Please enter Number For Player 2
9

=== TIC TAC TOE ===

X	2	3
4	5	6
7	8	0

Please enter Number For Player 1
5

=== TIC TAC TOE ===

X		2		3
<hr/>				
4		X		6
<hr/>				
7		8		0
<hr/>				

Please enter Number For Player 2
6

=== TIC TAC TOE ===

X		2		3
<hr/>				
4		X		0
<hr/>				
7		8		0
<hr/>				

Please enter Number For Player 1
3

=== TIC TAC TOE ===

X		2		X
<hr/>				
4		X		0
<hr/>				
7		8		0
<hr/>				

Please enter Number For Player 2
2

```
=== TIC TAC TOE ===
```

X		O	X
<hr/>			
4	X	O	
<hr/>			
7	8	O	

```
Please enter Number For Player 1  
7
```

```
=== TIC TAC TOE ===
```

X		O	X
<hr/>			
4	X	O	
<hr/>			
X	8	O	

```
Player 1 is the Winner|
```