

### BEST 11 PLAYERS FROM ENTIRE WORLD

- 1 The team should be able to score at least 180 runs on an average
  - 2 They should be to defend 150 runs on an average
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# OPENERS



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 30
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 3
Boundary %	% of runs scored in boundaries	> 50
Batting Position	Order in which the batter played	< 4

# ANCHORS / MIDDLE ORDER



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 40
Strike Rate	No of runs scored per 100 balls	> 125
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in an innings	> 20
Batting Position	Order in which the batter played	> 2

# FINISHER / LOWER ORDER ANCHOR



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 25
Strike Rate	No of runs scored per 100 balls	> 130
Innings Batted	Total Innings batted	> 3
Avg. Balls Faced	Average balls faced by the batter in an innings	> 12
Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings Bowled by the bowler	> 1



# ALL-ROUNDERS / LOWER ORDER



PARAMETERS	DESCRIPTION	CRITERIA
Batting Average	Average runs scored in an innings	> 15
Strike Rate	No of runs scored per 100 balls	> 140
Innings Batted	Total Innings batted	> 2
Batting Position	Order in which the batter played	> 4
Innings Bowled	Total Innings bowled	> 2
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Average no. of balls required to take a wicket	< 20

# SPECIALIST FAST BOWLERS



PARAMETERS	DESCRIPTION	CRITERIA
Innings Bowled	Total Innings bowled	> 4
Bowling Economy	Average runs allowed per over	< 7
Bowling Strike Rate	Average no. of balls required to take a wicket	< 16
Bowling Style	Bowling style of the player	= "%Fast%"
Bowling Average	No. of runs allowed per wicket	< 20
Dot Ball %	% of dot balls bowled	> 40