

Swayam Arduino



Components of Arduino.

~~① GPIO pins
(General purpose Input/output pins)~~

① Microcontroller (ATMEGA-328P)

↳ RAM/ROM

↳ Bootloader - 1st program executes when the board is supplied with power

② GPIO pin(s) or Digital Pins

(General purpose Input/output pins) are programmable pins which can be programmed for digital input or output.

③ ~~Analog~~ Analog pins (Input only)

connected with ADC (Analog to digital Converter) it takes analog signals (0 to 5V approx) and converts it to values (0 to 1023) [Arduino uno has 10-bit ADC (i.e. $2^{10} = 1024$ 0 to 1023)].

④ On-Board LEDs

① Power LED

② TX-RX LEDs

↳ They glow when the board is communicating with its standard serial port.

③ LED (Connected to D13 (Arduino uno))

⑤ Reset Button

when pressed, restarts the Board.

⑥ USB interface

to upload the code on Board or to communicate it with another device (with its standard serial port).

~~100%~~

⑦ Power Jack

for Powering the Board.

Arduino Programming

```
void setup() {  
  [code, to run once]
```

```
void loop() {  
  [code, to run the code repeatedly]
```

Some Standard functions.

1) pinMode (<pin>, <mode>);

→ Configures the specified pin to behave either as an input or an output.

Parameters:-

<Pin>: The Arduino pin to be configured.

<mode>: INPUT, OUTPUT or INPUT_PULLUP
For activating Internal Pullup.

2) digitalWrite (<Pin>, <value>);

→ Write a HIGH or a LOW value to a digital pin.

Note If the pin configured as INPUT, then this will control its internal pullup.
Recommended: use this only for digital pins.

3) `digitalRead (<Pin>);`

Returns the digital value of the specified pin.

Parameter:-

`<Pin>` the arduino pin whose ^{digital} value is to be readed.

4) `analogRead (<Pin>);`

Reads value (voltage, to operating voltage of the board) then converts it to integer values and returns it.

~~Arduino~~

Arduino boards contain multichannel ADCs.

These ADCs can be 8bit, 10bit, 12bit or 14bit or more.

Here are values that ADC maps for input voltages are

8-bit $\rightarrow [0, 255]$ ($\because 2^8 = 256$)

10-bit $\rightarrow [0, 1023]$ ($\because 2^{10} = 1024$), etc.

~~Here~~ if the ADC is 10-bit then its "Resolution" is 10-bit.

5) `analogWrite (<Pin>, <value>);`

Writes an analog value (PWM wave) to a pin. Can be used to light a LED at varying brightness or drive a motor @ various speeds.

Note: only be used with a PWM supported Pin.

for more info, please refer PWM section.

6) `pulseIn (<pin>, <value>);`
used to record ~~analog pulses~~ digital pulse widths.

Reads a pulse (either 1 or 0) on a pin.
For example, if value is 1, `pulseIn()` waits for pin to go ~~from~~ LOW, then starts recording time (in ms) till the pin is HIGH, then stops recording and returns the length of pulse in ms. or gives up and returns 0 if no complete pulse was received within the timeout.

works on pulses from 10ms to 3ms.

Syntax:-

`pulseIn (<pin>)`

<Variables>

`unsigned long <variable> = pulseIn (<pin>, <value>, <timeout>);`

<timeout> is optional.

Serial functions (UART)

(this functions is used to communicate with the board through its standard serial port).

- # `Serial.begin(<speed>);`
used to start communication b/w the board through its std. serial port (UART)
- # `<speed>` is baud rate or data rate (bits/sec).
- # `Serial.available();`
~~not~~ checks if bytes (characters) are available to read. returns 1 if true & 0 if false.
- # `Serial.print();`
used to print anything (char, int, float, etc) on serial port (std.).
- # `Serial.println();`
used to print (newline) anything on serial port.
- # `Serial.write();`
used to write anything ^{to} serial port.
- # `Serial.read();`
used to read anything from serial port.
- # `Serial.readString();`
used to read string from serial port.

`Serial.readStringUntil(char);`
used to read string until the "char" passed
to it as arg.

LCD with Arduino.

→ for including:-

```
#include <LiquidCrystal.h>
```

→ LiquidCrystal (Pin definition)

Syntax:-

```
LiquidCrystal lcd(rs, enable, d4, d5, d6, d7);
```

→ .begin

```
lcd.begin(cols, rows, charsize)
```

Example.

```
lcd.begin(16, 2);
```

→ .setCursor

Positions the LCD cursor.

Syntax:-

```
lcd.setCursor(col, row);
```

→ .print

Prints the data on LCD

Syntax:-

```
lcd.print(data);
```

↓
data to print.

→ scrollDisplayLeft or scrollDisplayRight :-

Scrolls the contents of display (text and cursor) one space left or right

Syntax:-

```
lcd.scrollDisplayLeft();
```

→ autoScroll()

Turns on automatic scrolling of the LCD. This causes each character output to the display to push previous characters over by one space (left to right).

#

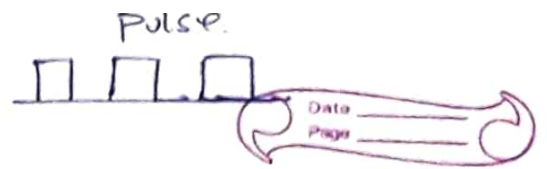
Syntax:-

```
lcd.autoScroll();
```

to turn it off:-

~~lcd.autoScroll~~

```
lcd.noAutoScroll();
```

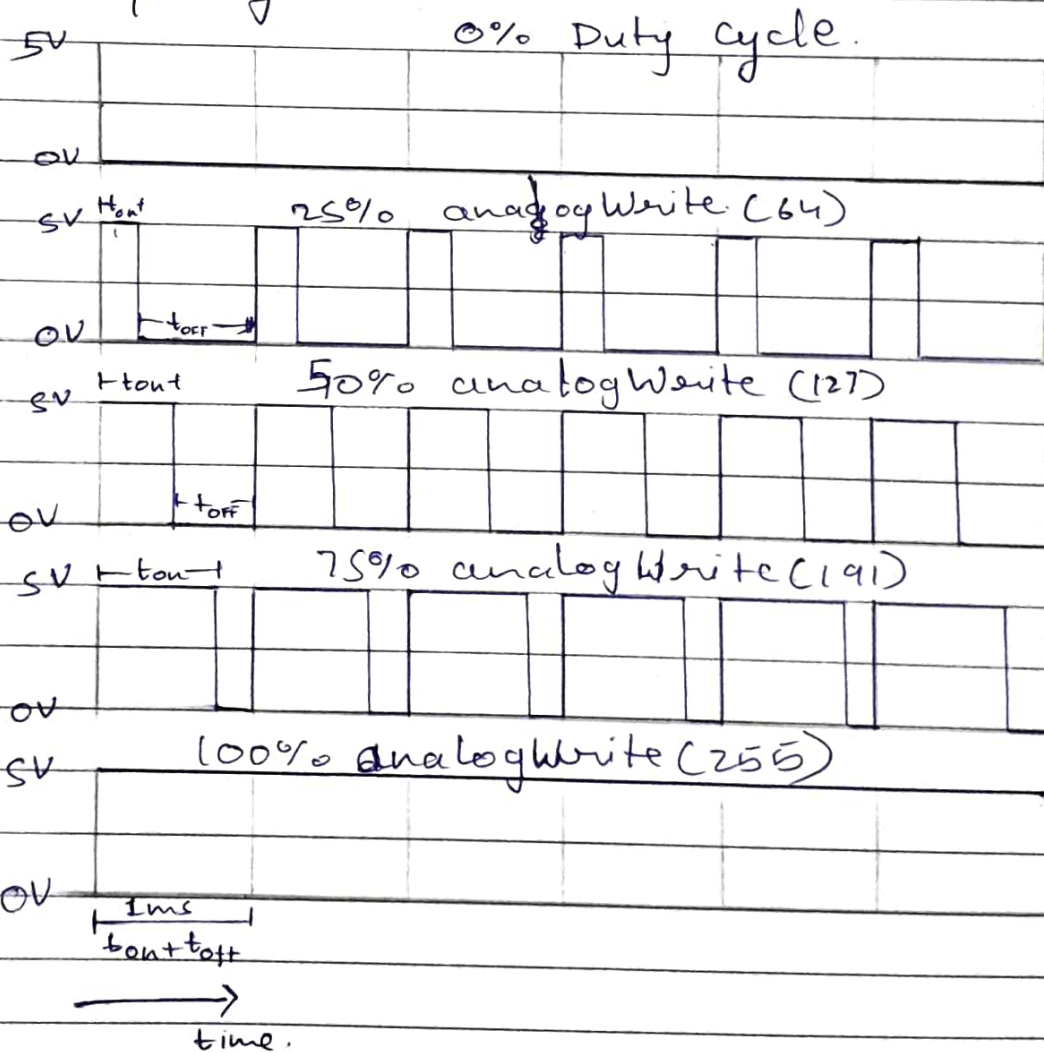



#

PWM:-

Pulse Width Modulation:-

- PWM signal is a high frequency square wave signal i.e. (1KHz)
- PWM is a technique by which the width of the pulse is varied while keeping the frequency constant.
- PWM signal consists of two main properties that defines its behavior.
 - 1) duty cycle
 - 2) frequency.



$$\text{duty cycle} = \frac{t_{\text{on}}}{t_{\text{on}} + t_{\text{off}}}$$

t_{on} = on time. (in ms)

t_{off} = off time. (in ms)

$t_{\text{on}} + t_{\text{off}}$ = Time period. (in ms)

★ frequency determines how fast the PWM completes a cycle. (i.e. how fast it switches from HIGH to Low and vice versa)

$$f = \frac{1}{\text{Time period}} = \frac{1}{t_{\text{on}} + t_{\text{off}}}$$

$$t_{\text{on}} + t_{\text{off}} = 1 \text{ ms}$$

$$f = 1 \text{ KHz (standard)} \therefore \text{time period} = \frac{1}{1000} \text{ Sec.} = 1 \text{ ms}$$

denotation:-

pins marked with ~ are PWM supported pins.

#

ADC

Analog to Digital Converter.

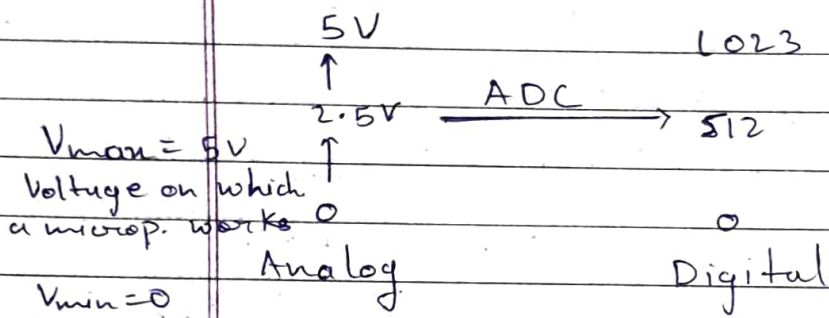
topics to be covered.

* ADC pins

* ADC Resolution.

* ~~ADC~~ ~~Resolution~~ ~~Example~~.

Arduino uno has 10bit Resolution it means it can convert a certain voltage range (0 to 5V) to digital range (0 to 2^{10} i.e 1024).



$$\text{Resolution (min. Input voltage)} = \frac{V_{max}}{1024} = 4.9mV$$

Can read 10,000 times / sec.

H-Bridge:-

- * Consists of 4 MOSFETs in 'H' shape
- * They collectively controls the ~~functionality~~ ^{operation} of the device.

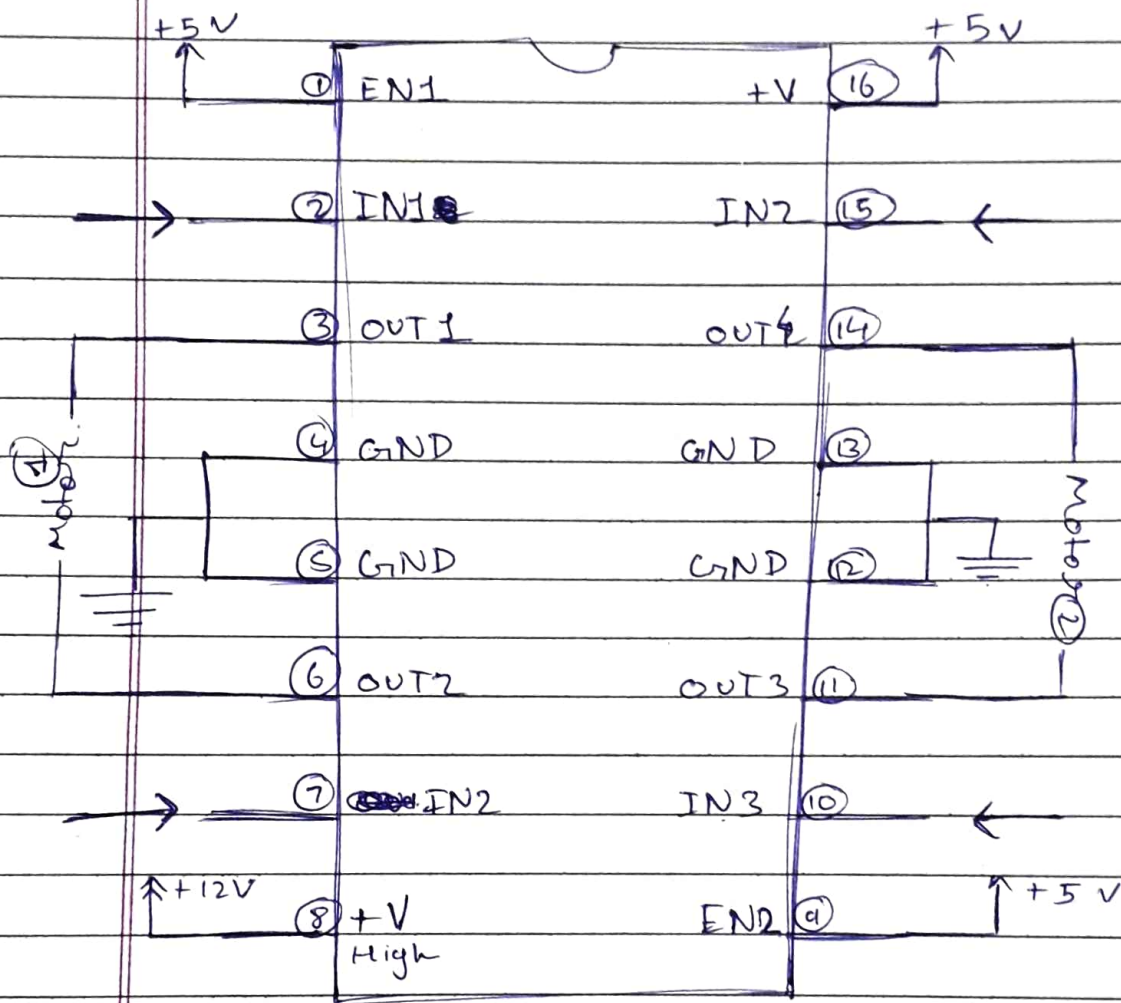
#

Some other devices with arduino:-

#

L293D (Motor Driver IC) (Dual H-Bridge)

Controls motors on higher voltages (upto 12V) receiving ~~sig~~ low volt signals from a microc. ie (0 to 5V).



#

L298N Module (Dual H-Bi H-Bridge)

Module with IC L298N which is an upgrade model of ~~L293D~~ L293D works similarly but with less heat generation and improved efficiency with onboard 7805

- ## # Communication Protocols.
- * UART (Universal Asynchronous Rx Tx)
 - * I²C (Inter - Integrated Circuit)
 - * SPI (Serial - Peripheral Interface)
 - * GPIO (General Purpose Input/output)
↳ (covered b4)