OOP LAB

ASSIGNMENT-5: INTERFACE

• Code: -

```
Name:- Atharva Kinikar
Div:- SE10
Batch:- F10
Roll.No :- 23241
Assignment :- 5
//importing java scanner package
import java.util.Scanner;
//interface vehicle
interface vehicle{
    void changegear(int speed_ch); //function to
change gear
    void speedup(int speed_ch); //function to
increase speed
    void applybrakes(int speed_ch); //function to
decrease speed
    void display(); //function to display current
speed and gear
//class bicycle implementing the interface
vehicle
class bicycle implements vehicle{
```

```
private int speed,gear; //private data
members speed and gear
    bicycle(){ //bicycle class constructor to
initialise speed
        speed=0;
        gear=0;
    }
    public void display(){ //defining the
function display from interface vehicle
        System.out.println("The current speed
is=>"+speed+" Km/Hr"); //printing the current
        System.out.println("The current gear
is=>"+gear); //printing the current gear
    }
    public void changegear(int gear_ch){
//defining the function changegear from interface
vehicle
        if(gear_ch==1){ //if gear changing to
one
            if(speed>0 && speed<=10) //validating</pre>
the speed according to the gear
            {
                gear=1; //if speed is within the
rnge of gear then changing the gear
            else
```

```
//if speed is not within the gear
range then informing the user to maintian speed
in given gear range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 0-10");
        }
        if(gear ch==2){ //if gear changing to two
            if(speed>10 && speed<=20)
//validating the speed according to the gear
            {
                gear=2; //if speed is within the
rnge of gear then changing the gear
            else
            {
                //if speed is not within the gear
range then informing the user to maintian speed
in given gear range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 10-20");
            }
        }
        if(gear ch==3){ //if gear changing to
three
            if(speed>20 && speed<=30)</pre>
```

```
gear=3;//if speed is within the
rnge of gear then changing the gear
            else
            {
                //if speed is not within the gear
range then informing the user to maintian speed
in given gear range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 20-30");
        }
        if(gear_ch==4){
            if(speed>30 && speed<=40)</pre>
            {
                gear=4;//if speed is within the
rnge of gear then changing the gear
            else
            {
                //if speed is not within the gear
range then informing the user to maintian speed
in given gear range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 30-40");
            }
        }
```

```
}
    public void speedup(int speed_ch){ //defining
speedup function from interface vehicle
        speed=speed+speed_ch; //increasing the
speed as given by the user
    }
    public void applybrakes(int speed_ch){
//defining applybrakes function from interface
vehicle
        speed=speed_speed_ch; //decreasing the
spede as given by the user
}
//class bike implementing the interface vehicle
class bike implements vehicle{
    private int speed,gear; //private variable
speed and gear
    bike(){ //constructor of class bike
        speed=0;
        gear=0;
    }
    public void display(){ //defining the
function display from interface vehicle
        System.out.println("The current speed
is=>"+speed+" Km/Hr"); //printing the current
        System.out.println("The current gear
is=>"+gear); //printing the current gear
```

```
}
    public void changegear(int gear_ch){
//defining the function changegear from interface
vehicle
        if(gear_ch==1){
            if(speed>0 && speed<=15) //validating</pre>
the speed according to the gear
            {
                gear=1;//changing gear if within
speed limit
            else
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 0-15");
            }
        }
        if(gear_ch==2){
            if(speed>15 && speed<=25)//validating</pre>
the speed according to the gear
            {
                gear=2;//changing gear if within
speed limit
            else
```

```
//pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 15-25");
        }
        if(gear_ch==3){
            if(speed>25 && speed<=35)//validating</pre>
the speed according to the gear
            {
                gear=3;//changing gear if within
speed limit
            else
            {
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 25-35");
            }
        }
        if(gear_ch==4){
            if(speed>35 && speed<=50)//validating</pre>
the speed according to the gear
            {
                gear=4;//changing gear if within
speed limit
```

```
}
            else
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 35-50");
            }
        }
        if(gear ch==5){ //if gear change to 5
            if(speed>50) //validating speed limit
of gear
            {
                gear=5; //changing gear if within
speed limit
            }
            else
            {
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
above 50");
            }
        }
    }
```

```
public void speedup(int speed_ch){ //defining
speedup function from interface vehicle
        speed=speed+speed_ch; //increasing the
speed as given by the user
    }
    public void applybrakes(int speed_ch){
//defining applybrakes function from interface
vehicle
        speed=speed_speed_ch; //decreasing the
spede as given by the user
}
class car implements vehicle{
    private int speed,gear;
    car(){ //constructor of class car
        speed=0;
        gear=0;
    }
    public void display(){ //displaying current
gear and speed
        System.out.println("The current speed
is=>"+speed+" Km/Hr.");
        System.out.println("The current gear
is=>"+gear);
    }
    public void changegear(int gear_ch){
        if(gear ch==1){
```

```
if(speed>0 && speed<=20)//validating</pre>
the speed according to the gear
            {
                gear=1;//changing gear if within
speed limit
            else
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 0-20");
        }
        if(gear_ch==2){
            if(speed>20 && speed<=35)//validating</pre>
the speed according to the gear
            {
                gear=2;//changing gear if within
speed limit
            }
            else
            {
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 20-35");
```

```
}
        if(gear_ch==3){
            if(speed>35 && speed<=50)//validating</pre>
the speed according to the gear
            {
                gear=3;//changing gear if within
speed limit
            else
            {
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 35-50");
            }
        }
        if(gear_ch==4){
            if(speed>50 && speed<=70)//validating</pre>
the speed according to the gear
            {
                gear=4;//changing gear if within
speed limit
            }
            else
            {
                //pompting the user to maintain
speed within range
```

```
System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
betweeen 50-70");
        }
        if(gear_ch==5){
            if(speed>70)//validating the speed
according to the gear
            {
                gear=5;//changing gear if within
speed limit
            else
            {
                //pompting the user to maintain
speed within range
                System.out.println("Your current
speed is "+speed+" Km/Hr. Please maintain speed
above 70");
            }
        }
    }
    public void speedup(int speed_ch){ //defining
speedup funtion of interfrace vehicle
        speed=speed+speed ch; //increasing the
speed
    }
```

```
public void applybrakes(int speed_ch){
//defining applybrakes funtion of interface
vehicle
       speed=speed_speed_ch; //decreasing the
speed
public class interface gear{
   public static void main(String[] args) {
       int choice vehicle, speed ch, gear ch;
//variables to accept change of speed and gear
and choice of vehicle from user
       int choice operation; //variable to accep
choice of operation
       Scanner sc=new Scanner(System.in);
//scanner sc to take inputs
       do{
~~~~~~~~~~~");
           System.out.println("What do you want
to take out for a ride today?\n1.Schnell
Bicycle\n2.Thunderbird 350\n3.Honda
City\n4.Quit");
           choice vehicle=sc.nextInt();
//accepting choice of vehicle from user
           switch(choice vehicle){ //switch case
for choice of vehicle
              case 1:
```

```
vehicle v1=new bicycle();
//creating an object
               do{
~~~~~~~~~~~ " ) ;
               System.out.println("Enter the
action to be performed\n1.Accelerate\n2.Change
Gear\n3.Apply brake\n4.Display Current Speed and
gear\n5.Quit");
               choice operation=sc.nextInt();
//accepting choice of operation
               switch(choice operation) //switch
case for choice of operation
               {
                   case 1:
                   System.out.println("How much
speed you want to increase?");
                   speed_ch=sc.nextInt();
//accepting increase speed from user
                   v1.speedup(speed ch);
//passing speed to be incresed to speedup
function
                   break;
                   case 2:
                   System.out.println("Enter the
gear you want to change to=>");
                   gear ch=sc.nextInt();
//accepting gear change from user
```

```
v1.changegear(gear_ch);
//passing changed gear to function
                    break;
                    case 3:
                    System.out.println("How much
speed you want to decrease?");
                    speed_ch=sc.nextInt();
//aceepting how much speed to decrease from user
                    v1.applybrakes(speed ch);
//passing decreased speed to function applybrakes
                    break;
                    case 4:
                    v1.display(); //displaying
current speed and gear
                    break;
                    case 5:
                    System.out.println("Ignition
off"); //ignition off
                    break;
                    default:
                    System.out.println("Enter
valid operation"); //default case for invalid
operation
            }while(choice operation!=5);
            break;
```

```
case 2:
               vehicle v2=new bike(); //creating
object
               do{
~~~~~~~~~~~ " ) ;
               System.out.println("Enter the
action to be performed\n1.Accelerate\n2.Change
Gear\n3.Apply brake\n4.Display Current Speed and
gear\n5.Quit");
               choice operation=sc.nextInt();
//taking input for choice of operation
               switch(choice operation) //switch
case for choice of operation
               {
                   case 1:
                   System.out.println("How much
speed you want to increase?");
                   speed ch=sc.nextInt();
//accepting speed to increased from user
                   v2.speedup(speed ch);
//passing the increased speed to speedup function
                   break;
                   case 2:
                   System.out.println("Enter the
gear you want to change to=>");
                   gear ch=sc.nextInt();
//accepting gear change from user
```

```
v2.changegear(gear_ch);
//passing gear to be changed from user to
changegear function
                    break;
                     case 3:
                    System.out.println("How much
speed you want to decrease?");
                    speed_ch=sc.nextInt();
//accepting speed to be decreased from user
                    v2.applybrakes(speed ch);
//passsing the speed to be decreased to
applybrakes function
                    break;
                     case 4:
                    v2.display(); //displaying
current gear and speed
                    break;
                    case 5:
                    System.out.println("Ignition
off");
                    break;
                    default:
                    System.out.println("Enter
valid operation"); //default case for invalid
operation choice
            }while(choice operation!=5);
```

```
break;
           case 3:
               vehicle v3=new car();//creating
object
               do{
~~~~~~~~~~~" ) ;
               System.out.println("Enter the
action to be performed\n1.Accelerate\n2.Change
Gear\n3.Apply brake\n4.Display Current Speed and
gear\n5.Quit");
choice operation=sc.nextInt();//taking input for
choice of operation
               switch(choice_operation)//switch
case for choice of operation
               {
                   case 1:
                   System.out.println("How much
speed you want to increase?");
speed_ch=sc.nextInt();//accepting speed to
increased from user
v3.speedup(speed_ch);//passing speed to be
incresed to speedup function
                   break;
                   case 2:
```

```
System.out.println("Enter the
gear you want to change to=>");
                    gear_ch=sc.nextInt();
//accepting gear change from user
                    v3.changegear(gear_ch);
//passing gear to be changed from user to
changegear function
                    break;
                    case 3:
                    System.out.println("How much
speed you want to decrease?");
speed_ch=sc.nextInt();//accepting speed to be
decreased from user
                    v3.applybrakes(speed ch);
//passsing the speed to be decreased to
applybrakes function
                    break;
                    case 4:
                    v3.display();//displaying
current gear and speed
                    break;
                    case 5:
                    System.out.println("Ignition
off");
                    break;
                    default:
```

```
System.out.println("Enter
valid operation");//default case for invalid
operation choice
            }while(choice_operation!=5);
            break;
            case 4:
            System.out.println("Exiting the
program");break;
            default:
            System.out.println("Enter valid
choice");break;
            }
        }while(choice_vehicle!=4);
    }
```















