

Department of Electronics & Telecommunication Engineering

BATCH AND ROLL NO: P8 42405

EXPERIMENT NO.5

TITLE: Design a mobile application to create different dialog boxes and menu Popup, option context.

DATE OF PERFORMANCE

DATE OF CHECKING

Title: Design a mobile application to create different dialog boxes and menu Popup, option context.

Requirements:

1. Android Studio

Theory:

In android, the Menu is an important part of the UI component which is used to provide some common functionality around the application. With the help of the menu, users can experience smooth and consistent experiences throughout the application.

In Android, we have three types of Menus available to define a set of options and actions in our android applications.

The Menus in android applications are the following:

- Android Options Menu: Android Options Menu is a primary collection of menu items in an android application and is useful for actions that have a global impact on the search application.
- Android Context Menu: Android Context Menu is a floating menu that only appears when the user clicks for a long time on an element and is useful for elements that affect the selected content or context frame.
- Android Popup Menu: Android Popup Menu displays a list of items in a vertical list
 which presents the view that invoked the menu and is useful to provide an overflow of
 actions related to specific content.

Steps for Option Menu

- 1. Create a New project in Android Studio
- 2. Working with the XML Files, go to the activity_main.xml file, which represents the UI of the project. Make the code for the activity_main.xml file according to your requirements.
- 3. Create Menu Directory and Menu File-First we will create a menu director which will contain the menu file. Go to app > res> right-click > New > Android Resource Directory and give the Directory name and Resource type as menu. WE will create a popup menu file inside that menu resource directory. Go to app > res > menu>right-click> New> Menu Resource File and create a menu resource file and name it popup-Menu. In the popup_mennu file, we will add menu item.



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Code:

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/textView"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:linksClickable="true"
    android:longClickable="true"
    android:text="Long Press here"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout constraintVertical bias="0.137"/>
  <Button
    android:id="@+id/button"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:text="showDialogbox"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.479"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/textView"
    app:layout_constraintVertical_bias="0.077" />
  <Button
    android:id="@+id/button2"
    android:layout width="wrap content"
    android:layout_height="wrap_content"
    android:layout_marginBottom="40dp"
    android:onClick="Showpopup"
    android:text="Popupmenu"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintHorizontal bias="0.514"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/button"
    app:layout_constraintVertical_bias="0.113" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

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Dialogbox.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout width="match parent"
  android:layout_height="match_parent">
  <EditText
    android:id="@+id/editTextTextPersonName"
    android:layout_width="264dp"
    android:layout_height="52dp"
    android:layout_marginTop="128dp"
    android:ems="10"
    android:inputType="textPersonName"
    android:hint="Name"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.626"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <EditText
    android:id="@+id/editTextTextPersonName2"
    android:layout_width="264dp"
    android:layout_height="53dp"
    android:layout_marginBottom="312dp"
    android:ems="10"
    android:inputType="textPersonName"
    android:hint="Password"
    app:layout constraintBottom toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.626"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/editTextTextPersonName"
    app:layout constraintVertical bias="0.312"/>
</androidx.constraintlayout.widget.ConstraintLayout>
```

MainActivity.java

import android.widget.Toast;

```
package com.example.assignment_no5;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.ContextMenu;
import android.view.Menu;
import android.view.MenuInflater;
import android.view.MenuItem;
import android.view.View;
import android.widget.Button;
import android.widget.PopupMenu;
import android.widget.TextView;
```

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```
public class MainActivity extends AppCompatActivity {
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    Button reg= findViewById(R.id.button);
    TextView t=findViewById(R.id.textView);
    registerForContextMenu(t);
    reg.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View view) {
         example diallog diag= new example diallog();
         diag.show(getSupportFragmentManager(),"example_diallog");
    });
  @Override
  public void onCreateContextMenu(ContextMenu menu, View v,ContextMenu.ContextMenuInfo
menuInfo)
    super.onCreateContextMenu(menu,v,menuInfo);
    MenuInflater menuInflater=getMenuInflater();
    menuInflater.inflate(R.menu.context_menu,menu);
  @Override
  public boolean onContextItemSelected(@NonNull MenuItem item)
    switch (item.getItemId())
      case R.id.it1:
         Toast.makeText(this,"Item1 selected",Toast.LENGTH_LONG).show();
         return true:
       case R.id.it2:
         Toast.makeText(this,"Item2 selected",Toast.LENGTH_LONG).show();
         return true;
       default:
         return super.onContextItemSelected(item);
    }
  public boolean onCreateOptionMenu(Menu menu)
    getMenuInflater().inflate(R.menu.option_menu, menu);
    return true;
  public boolean onOptionsItemSelected(@NonNull MenuItem item)
    switch (item.getItemId())
       case R.id.item1:
         Toast.makeText(this,"Item! selected",Toast.LENGTH_LONG).show();
         return true;
       case R.id.item2:
         Toast.makeText(this,"Item2 selected",Toast.LENGTH_LONG).show();
       default:
         return super.onOptionsItemSelected(item);
  public void Showpopup(View view)
```

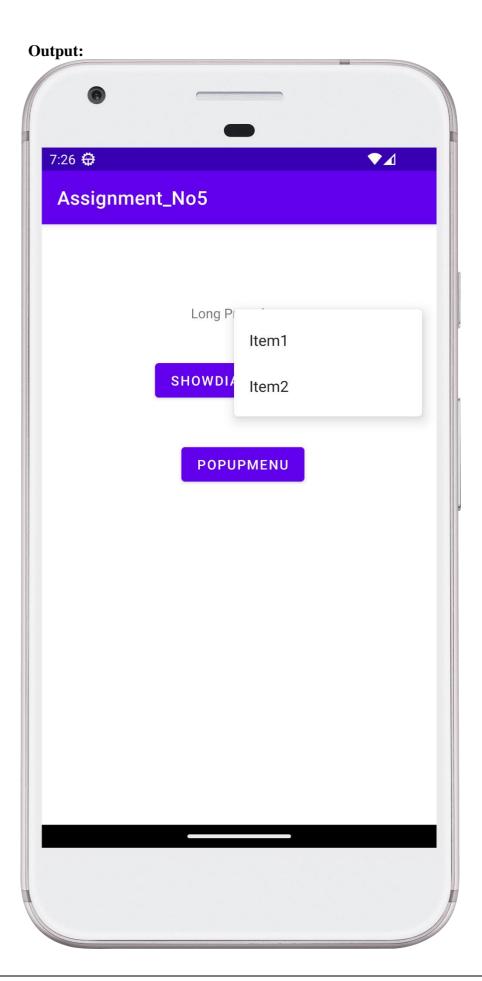
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```
PopupMenu popupMenu=new PopupMenu(this, view);
    popupMenu.inflate(R.menu.popup_menu);
    popupMenu.show();
    popupMenu.setOnMenuItemClickListener(new PopupMenu.OnMenuItemClickListener() {
      @Override
      public boolean onMenuItemClick(MenuItem menuItem) {
        switch (menuItem.getItemId())
           case R.id.itt1:
             Toast.makeText(MainActivity.this,"Item! selected",Toast.LENGTH_LONG).show();
             return true;
        return false;
    });
}
Example_dialog.java
package com.example.assignment no5;
import android.app.Dialog;
import android.content.DialogInterface;
import android.os.Bundle;
import android.widget.EditText;
import android.widget.Toast;
import android.view.LayoutInflater;
import android.view.View;
import androidx.annotation.Nullable;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatDialogFragment;
public class example_diallog extends AppCompatDialogFragment {
  EditText name, Pass;
  @NonNull
  @Override
  public Dialog onCreateDialog(@Nullable Bundle savedInstanceState)
  AlertDialog.Builder builder=new AlertDialog.Builder(getActivity());
  LayoutInflater layoutInflate=getActivity().getLayoutInflater();
  View view= layoutInflate.inflate(R.layout.dialogbox,null);
  name =view.findViewById(R.id.editTextTextPersonName);
  Pass=view.findViewById(R.id.editTextTextPersonName2);
  builder.setView(view)
       .setTitle("registration")
       .setNegativeButton("cancel", new DialogInterface.OnClickListener() {
         @Override
```

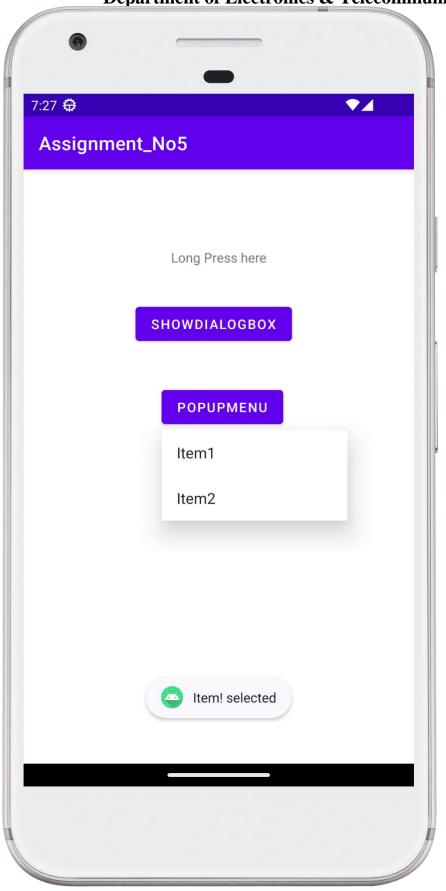
public void onClick(DialogInterface dialogInterface, int i) {

```
})
.setPositiveButton("register", new DialogInterface.OnClickListener() {
    @Override
    public void onClick(DialogInterface dialogInterface, int i) {
    }
});
return builder.create();
}
```











CONCLUSION:				
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