

## Computer Networking

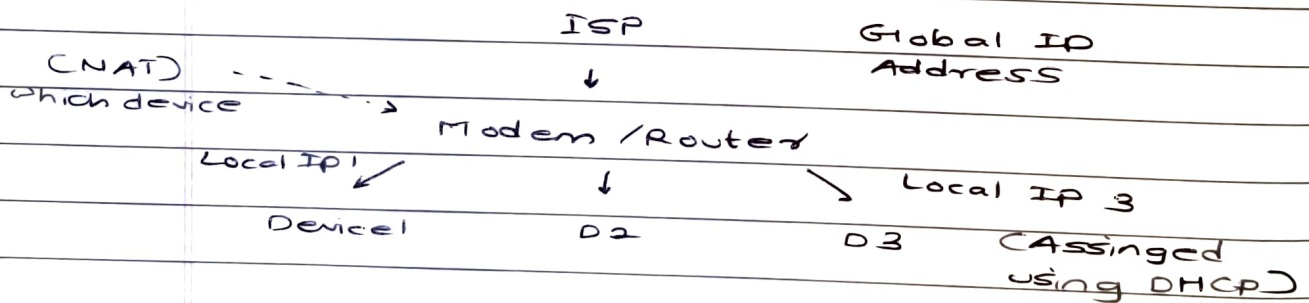
- COMPUTER has a full-form
- WWW - Tim Berners-Lee  
↳ Search Engines
- Internet Society (RFC Editor)

Client-Server (Request  $\Rightarrow$  Response)

- TCP - Transmission Control Protocol  
(100% Data needs to be reached)
- UDP
- HTTP - Hyper Text Transfer Protocol

Packets ?

- IP Address (x.x.x.x)  $\rightarrow$  x - 0.255  
↳ Some are reserved  
↳ `$ curl ifconfig.me -s` (own IP)



- 1 device can have many port numbers (Application)

IP / PN  $\longleftrightarrow$  IP / PN

- Ports (16-bit)  $2^{16}$

① HTTP - 80      ② MongoDB - 27017

- 0 - 1023 → Reserved Ports
- 1024 - 49152 → Applications remaining can be used
- 1 mbps (mega bits) = 1000000 bits/s
- 1 gbps =  $10^9$  bits/s
- 1 kbps = 1000 bits/s
- submarinecablemap.com
- Physically : optical Fibre , coaxial Cable
- wireless : Bluetooth , wifi
- ? why cables & not satellites → Faster

LAN : Small House / office

↳ Ethernet , wifi

MAN : Across a City

WAN : Across countries

↳ optical Fibre cables

① SONET (Sync optical Networking)

② Frame Relay (Local to WAN)

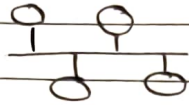
} Internet

- Modem - Digital to Electrical signal
- Router - Routes Data Packets

- ISP - Tier 1 (Total)
- Tier 2 (Airtel)

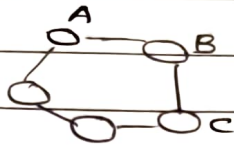
## • Topologies

① Bus



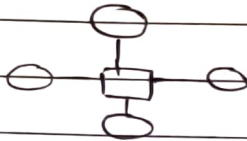
(1 person can send data at a time)

② Ring



(Everyone connected to other) (unnecessary calls)

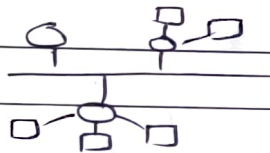
③ Star



(1 pc connected to others)

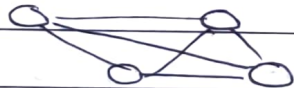
Central fails = everything fails

④ Tree (Bus - Star)



(combination)

⑤ Mesh - Every single computer connected to every single pc (expensive)



## • Structure of Network :