

A T H A R V R O H I T P A T I L

MALE, 21

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EDUCATION

B-tech CSE with specialization in Gaming Technology	2022-26	Vellore Institute of Technology , Bhopal	CGPA-7.13
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SKILLS

- Technical - C++,C#, SQL , DBMS .
- Game Engines: Unity engine, Unreal Engine 5
- Tools & Software: Blender, Photoshop, Git, Visual Studio

ACADEMIC PROJECTS

RPG game

- Developed a 3D role-playing game with procedural dungeon generation and enemy AI.
- Implemented character levelling, inventory system, and save/load features.

Maze Game

- Built a 2D Maze game using C++.
- Designed a 2D maze, character, and a end target.

Employee Management System

- Developed a employee management system using C++.
- Implemented storing various employee with features of sorting and editing

ACHIEVEMENTS

- Cleared round 1 of TCS Codevita season 12 with an all-India rank of **2014**
- Participated in Darpan 2025 acting competition / won 3rd position .

POSITIONS OF RESPONSIBILITY

- As **Coordinator** for *Discipline Committee* - ADVITYA 2024
 - Mediated conflicts among students by organizing resolution meetings for disputes; directly facilitated discussions that resulted in successful agreements between parties in 90% of cases within one semester.
 - Helped maintain discipline among students attending the concerts avoiding any mishap
- As **Floor Representative** for *Hostel committee*
 - Helped in resolving all the problems of the hostel students
 - Participated in hostel committee meetings for taking important decisions .

CERTIFICATIONS

- Certified In **Unreal Engine 5 Blueprints** [Issued by UDEMY 2025]
 - Learned developing games using BluePrints in the Unreal Engine 5
- Creating **3D environments in Blenders** [Issued by UDEMY 2025]
 - Created various assets for games using Blender mostly environment assets like forest and river