



Shri Vile Parle Kelavani Mandal's

DWARKADAS J. SANGHVI COLLEGE OF ENGINEERING

(Autonomous College Affiliated to the University of Mumbai)

NAAC Accredited with "A" Grade (CGPA : 3.18)



Academic Year (2022-23)

Year: 3 Semester: V

Program: T.Y. Tech. (Computer Engg.)

Subject: Artificial Intelligence

Date: 07/01/23

Max. Marks: 75

Time: 10:30 am to 1:30 pm

Duration: 3 Hours

REGULAR EXAMINATION

ANSWER KEY (Set 1)

Instructions: Candidates should read carefully the instructions printed on the question paper and on the cover page of the Answer Book, which is provided for their use.

- (1) This question paper contains two pages.
- (2) **All Questions are Compulsory.**
- (3) All questions carry equal marks.
- (4) **Answer to each new question is to be started on a fresh page.**
- (5) **Figures in the brackets on the right indicate full marks.**
- (6) **Assume suitable data wherever required, but justify it.**
- (7) Draw the neat labelled diagrams, wherever necessary.

Question No.		Max. Marks
Q1 (a)	<p>PEAS for self-driving car 05 Marks</p> <ul style="list-style-type: none">• Performance: Safety, time, legal drive, comfort.• Environment: Roads, other cars, pedestrians, road signs.• Actuators: Steering, accelerator, brake, signal, horn.• Sensors: Camera, sonar, GPS, Speedometer, odometer, accelerometer, engine sensors, keyboard. <p>Justification of specified PEAS w.r.t. following points, 05 Marks</p> <p>Fully observable vs Partially Observable</p> <p>Static vs Dynamic</p> <p>Discrete vs Continuous</p> <p>Deterministic vs Stochastic</p> <p>Single-agent vs Multi-agent</p> <p>Episodic vs sequential</p> <p>Known vs Unknown</p> <p>Accessible vs Inaccessible</p> <p style="text-align: center;">OR</p>	[10]



	<p>For each model: Explanation: 3 Marks and Diagram : 2 marks</p> <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>Model-based reflex agents</p> </div> <div style="text-align: center;"> <p>Performance standards</p> </div> </div>	[10]
Q1 (b)	<p>Heuristic function : 02 Marks</p> <p>Properties : Admissible, Monotonic 03 Marks</p>	[05]
Q2 (a)	<p>For both the options:</p> <p>Explanation 05 Marks</p> <p>Working example 04 Marks</p> <p>Comment on performance 01 Mark</p>	[10]
Q2 (b)	<p>Steps: 1 Mark for each step</p> <p>Initial population.</p> <p>Fitness function.</p> <p>Selection.</p> <p>Crossover.</p> <p>Mutation.</p>	[05]
Q3 (a)	<p>Universal and Existential quantifiers 04 Marks</p> <p>Unification example 06 Marks</p> <p style="text-align: center;">OR</p> <p>FOL form: 05 Marks</p> <ol style="list-style-type: none"> Every child loves every candy. $\forall x \forall y (CHILD(x) \wedge CANDY(y) \rightarrow LOVES(x,y))$ Anyone who loves some candy is not a nutrition fanatic. $\forall x ((\exists y (CANDY(y) \wedge LOVES(x,y))) \rightarrow \neg FANATIC(x))$ Anyone who eats any pumpkin is a nutrition fanatic. $\forall x ((\exists y (PUMPKIN(y) \wedge EAT(x,y))) \rightarrow FANATIC(x))$ Anyone who buys any pumpkin either carves it or eats it. $\forall x \forall y (PUMPKIN(y) \wedge BUY(x,y) \rightarrow CARVE(x,y) \vee EAT(x,y))$ John buys a pumpkin. $\exists x (PUMPKIN(x) \wedge BUY(John,x))$ Lifesavers is a candy. $CANDY(Lifesavers)$ (Conclusion) If John is a child, then John carves some pumpkin. $CHILD(John) \rightarrow \exists x (PUMPKIN(x) \wedge CARVE(John,x))$ <p>CNF form: 05 Marks</p>	[10]



Q3 (b)	Backward chaining	Forward chaining	[05]
	Goal driven approach.	Data driven approach.	
	Backward chaining is a reasoning technique employed by the expert.	Forward chaining is problem solving technique used by Expert System (ES).	
	Approach starts with an expectation of what's happening and evidence that supports the expectation.	Approach starts with basic available data, then later draws conclusion.	
	Analyzes by testing hypotheses and sub hypotheses.	Analyzes the problem making use of inference rules.	
	Backward chaining tends to ask less data and examine more rules.	Forward chaining tend to ask more data to eliminate possibilities and therefore to process fewer rules.	
	Good for problem diagnosis.	Good for configuring computer system and to meet their requirements.	
	Backward chaining runs more efficiently than forward chaining.	It's not so efficient compared to backward chaining.	
Q4 (a)	For both the options:		[10]
	Planning description	05 Marks	
	Example	05 Marks	[10]
Q4 (b)	<p>The operations of fuzzy sets A and B are listed as follows.</p> <p>Union:</p> $A \cup B \Leftrightarrow \mu_{A \cup B} = \mu_A \vee \mu_B.$ <p>Intersection:</p> $A \cap B \Leftrightarrow \mu_{A \cap B} = \mu_A \wedge \mu_B.$ <p>Complement:</p> $\bar{A} \Leftrightarrow \mu_{\bar{A}} = 1 - \mu_A.$ <p>Algebraic Product:</p> $A \cdot B \Leftrightarrow \mu_{A \cdot B} = \mu_A \mu_B.$ <p>Algebraic Sum:</p> $A + B \Leftrightarrow \mu_{A+B} = \mu_A + \mu_B - \mu_A \mu_B$ $= 1 - (1 - \mu_A)(1 - \mu_B).$ <p>643/48/1.3</p> <hr/> <p>32 MIZUMOTO AND TANAKA</p> <p>Bounded-Sum:</p> $A \oplus B \Leftrightarrow \mu_{A \oplus B} = 1 \wedge (\mu_A + \mu_B).$ <p>Bounded-Difference:</p> $A \ominus B \Leftrightarrow \mu_{A \ominus B} = 0 \vee (\mu_A - \mu_B).$ <p>Bounded-Product:</p> $A \odot B \Leftrightarrow \mu_{A \odot B} = 0 \vee (\mu_A + \mu_B - 1).$		[05]
Q5 (a)	Linear separability AND Gate designing	04 Marks 06 Marks	[10]



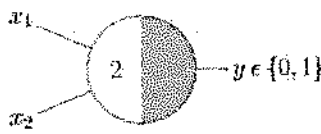
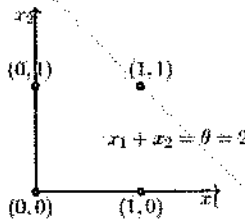
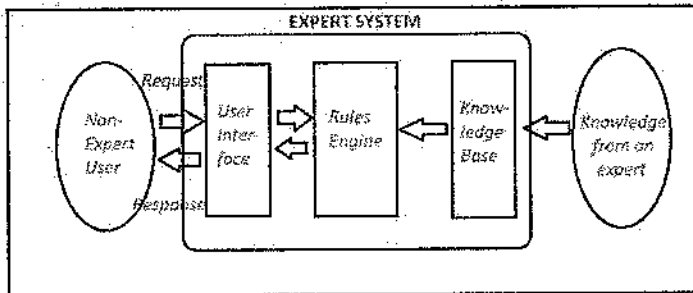
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	<p>Truth Table, Weights, Theta parameters</p> <div><p>AND function</p>$x_1 + x_2 = \sum_{i=1}^2 x_i \geq 2$</div> <div><p>OR</p></div>		
	<p>Feed Forward Network Theory</p> <p>Diagram/Flowchart/Algorithm</p>	<p>05 Marks</p> <p>05 Marks</p>	[10]
Q5 (b)	<p>Explanation</p> <p>Diagram</p> <div></div>	<p>03 Marks</p> <p>02 Marks</p>	[05]

All the Best!