ATHARV SHARMA

MSc Software Development

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Period: March 2021 - July 2022

Period: July 2016 - May 2020

PROFESSIONAL EXPERIENCE

Mahindra & Mahindra, India

System Engineer

Automated and optimized the testing process for Android applications by developing Python scripts. Reduced
testing duration and generated comprehensive reports that facilitated the identification of cloud communication

failures, leading to **enhanced efficiency and reliability** in the testing phase.

Acquired knowledge of MQTT communication and successfully integrated it into automotive systems. This
integration played a crucial role in bolstering the communication capabilities of the vehicles, contributing to improved
overall performance and user experience.

- Applied data analysis techniques to sensor data, enabling the early detection of sensor malfunctions and irregularities. This approach contributed to early maintenance, minimizing downtimes and ensuring operation of vehicles.
- Facilitated the seamless transition of tractor variants from outdated Electronic Control Units (ECUs) to modern
 counterparts. Ensured the compatibility of legacy equipment with newer ECUs, contributing to the sustainability of
 existing infrastructure while following technological advancements.
- Conducted comprehensive training sessions for the customer support team to improve their proficiency in utilizing diagnostic websites and applications. Empowered the team to provide more informed and effective support to customers, enhancing overall customer satisfaction.
- Meticulously documented and tracked bugs, defects, and anomalies encountered during the testing of various features. This meticulous record-keeping played a pivotal role in refining the development process, resulting in the delivery of more stable and robust software solutions.

CodeBrew Labs, Chandigarh, India

IOS Developer Period: Jan 2020 - July 2020

Delivered customized iOS app solutions for a diverse clientele, aligning technology with client objectives.

 Delivered integration of key APIs (Mapbox, Firebase, Facebook, Google Auth) into iOS applications, increasing functionality and enhancing user engagement.

• Engaged in **cross-functional** collaboration within the **Scrum** teams. Skillfully partitioned designated features into actionable Product Backlog items. This segmentation helped in successful feature implementation, involving close collaboration with **Quality Assurance** and **UI** designers to ensure optimal outcomes.

TECHNICAL SKILLS

- Proficient in: C++, Java, Python, Swift, SwiftUI, Dart, SQL, Flutter, Pandas, Numpy
- Web Technologies: HTML, CSS, JavaScript, React, MongoDB
- Experienced with: Git, Netlify, Firebase, Eclipse, visual studio, Xcode
- Adept in mobile app development for Android and iOS platforms.
- Experienced in working with REST APIs.
- Experienced in working with Agile methodologies (Scrum, Kanban).
- Skilled in IoT technologies and protocols (MQTT)

EDUCATION

Master of Science in Software Development, University of Glasgow, UK
 Period: Sep 2022 - Present

Core Modules: Java Programming, Algorithms and Data Structures, Cyber Security, Database Theory

Expected Grade: 1st class

 Bachelor of Engineering in Electronics and Communication Panjab University, India

Grade: 8.01 CGPA with Honours Degree. Received meritorious student scholarship in First year

Pet Playdate Booking App [Dissertation], University of Glasgow

- Designed, developed, and deployed a cross platform application using Flutter.
- Implemented user authentication, registration, and profile management functionalities using Firebase authentication for secure user access.
- Integrated Crashlytics to capture any unexpected crashes during development and testing of the application.
- Used **REST APIs** using **Firebase**, to efficiently handle client-server interactions, including fetching and updating of user profiles, bookings, and interactions.
- Implemented **data validation, sanitization, and security measures** to prevent common vulnerabilities and ensure data integrity within the application.

Vehicle Tracking and Management App [IOS]

- Developed an iOS application using SwiftUI that closely improves the user interface and functionality of the vehicle app.
- Implemented key features of the Tesla app, such as vehicle status updates, remote climate control, and vehicle tracking, showcasing proficiency in integrating APIs, user authentication, and secure communication protocols.
- Leveraged **Swift's** modern programming paradigms(MVC) to create an intuitive **user experience**, enabling users to seamlessly interact with the app's features, including vehicle control, charging management.
- Link: https://github.com/atharvsharma1998/TeslaApp

Weather App [Deployed on Google Play Store]

- Designed and developed a dynamic **Android** weather application that offers users up-to-date weather forecasts, interactive maps, and personalized notifications. The app has an active user base of 10+ users.
- Integrated weather data from reputable sources, utilizing **RESTful APIs** and **JSON parsing techniques** to ensure accurate and timely weather updates, enabling users to stay informed about current conditions, forecasts, and severe weather alerts.
- Leveraged location-based services and geocoding APIs to provide users with localized weather information, optimizing the app's user experience by delivering personalized weather updates and location-specific alerts.
- Link: https://bit.ly/3mgllpJ

Movie and Web Series Viewing Platform

- Developed a web-based platform utilizing ReactJs framework to present Netflix movies and web series categorized by genre.
- Integrated an open-source movie API to efficiently fetch and showcase relevant movie details on the website based on the user's selected genre.
- Enhanced the visual aesthetics of the platform with custom CSS styling that resonates with the recognizable Netflix color scheme, creating an engaging and cohesive user experience.
- Link: https://netflix-clone-19eb5.web.app

Web Game For University Hackathon

- Participated and won 2nd position in university hackathon for developing an Interactive web game with accessibility features such as voice controls and virtual gamepad.
- Link: https://github.com/TheGiraffe/DoYouHaveTheGUTS2022