ATHANASIOS SIOPPIDIS

Software Engineer

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Summary

Full stack software engineer passionate about learning new skills and developing high-quality products. Experienced in .NET Core, Angular and various technologies for building high quality software.

Work Experience

Software Engineer   *02/2023–Present*
Communication & Information Technologies Experts SA (CITE)   Athens, Greece

- Develop complex enterprise applications
- Researched and developed an Integration Testing solution that improves system stability
- Working in an agile environment with Full Stack development using Angular and .NET Core

Software Engineer   *07/2021–12/2022*
Input Creative Solutions   Thessaloniki, Greece

- Developed an E Commerce platform for creating multiple EShops
- Built Crypto Trading Web and Mobile applications using Binance and Crypto.com APIs
- Internal tooling created for importing/exporting data online (Twitter) and offline (Excel)

Education

Master's Degree   *09/2016–12/2022*
Electrical and Computer Engineering, Aristotle University of Thessaloniki

- Electronics and Computers field specialization
- Courses: Software Engineering, Databases, Computer Security, Machine Learning

Technical Skills

C# .NET Core SQL Server Angular TypeScript HTML
CSS SQL MongoDB ElasticSearch JavaScript Node.js
.NET Flutter Razor EF Core Unity3D Express.js xUnit
Docker

Personal Projects

Diploma Thesis   *10/2021–10/2022*
Gamification for Speech Emotion Recognition

- Researched the use of games as crowdsourcing tools for speech emotion recognition
- Created two games collecting and validating voice samples using Unity
- Developed an API for user data collection using Express.js and MongoDB
- Set up an Ubuntu Web Server using NGINX to host services

Project Mayhem   *01/2021–Present*
Beat 'em up Game

- Code game systems using design patterns and sustainable code practices
- Collaborate with an artist on feature design
- Develop in-game debugging tools to improve testing procedures

Ball Buster   *10/2020–11/2020*
Mobile Game

- Conceptualized the game idea, planned features, set deadlines and released on PlayStore
- Created original pixel art assets

Languages

Greek: Native
English: Fluent

Interests

Game Development, Electric Guitar

Additional Information

Military Service: Fulfilled