

UNIVERSITY OF CRETE  
FACULTY OF SCIENCES AND ENGINEERING  
COMPUTER SCIENCE DEPARTMENT

COURSE CS-464 (OPTIONAL)  
**HUMAN – COMPUTER INTERACTION**

**Instructor: Constantine Stephanidis**

**PROJECT**



# In General

- A course requirement, except for the written examination, is to complete a group project with groups consisting of:
  - Four (4) students
- Each group must develop a **Graphical User Interface** of a system
- The process includes three (3) phases:
  - Requirements elicitation
  - Design
  - Evaluation



# Development of Graphical Interface for the students of CSD (1/2)

- You will develop the graphical user interface for a system of electronic learning for the students of the Computer Science Department of the University of Crete. The system aims at informing – helping the students regarding their educational activities
- Indicatively, some features that the system will provide are :
  - Access to transcripts (detailed grades)
  - Viewing of the current semester classes
  - Viewing information for classes (teaching instructors, schedule, exercises, lecture files, etc.)
  - Student calendar
  - Coursework submission
  - ...



# Development of Graphical Interface for the students of CSD (2/2)

- The **users** of the system will be:
  - **Students** of the **Computer Science Department**
- The system must be available for:
  - Web
  - Smartphone
- There will be weekly meetings with the assistants for the support of each project phase



# Out of Scope

- You are **NOT** asked to design the CSD page ([www.csd.uoc.gr](http://www.csd.uoc.gr))
- The system **DOES NOT** need to include:
  - General information about the department
  - Forum
  - Online quizzes