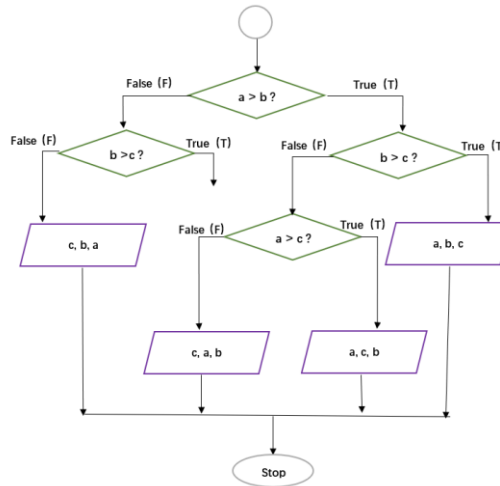


1. Flowchart

[10 points] Write a function `Print_values` with arguments `a`, `b`, and `c` to reflect the following flowchart. Here the purple parallelogram operator is to print values in the given order. Report your output with some random `a`, `b`, and `c` values.



#define the `Print_values` function

```
def Print_values(a, b, c):
```

```
    if a >= b and a >= c:
```

```
        if b >= c:
```

```
            print(a, b, c)
```

```
        else:
```

```
            print(a, c, b)
```

```
    elif b >= a and b >= c:
```

```
        if a >= c:
```

```
            print(b, a, c)
```

```
        else:
```

```
            print(b, c, a)
```

```
    else:
```

```
        if a >= b:
```

```
            print(c, a, b)
```

```
        else:
```

```
            print(c, b, a)
```

#enter the values

```
a = int(input("please enter the a value:"))
```

```
b = int(input("please enter the b value:"))
```

```
c = int(input("please enter the c value:"))
```

```
Print_values(a, b, c)
```

2. Matrix multiplication

2.1 [5 points] Make two matrices M1 (5 rows and 10 columns) and M2 (10 rows and 5 columns); both are filled with random integers from 0 and 50.

2.2 [10 points] Write a function Matrix_multip to do matrix multiplication, i.e., $M1 * M2$. Here you are ONLY allowed to use for loop, * operator, and + operator.

#Q2-1

```
import numpy as np
```

```
# Generate  $5 \times 10$  matrix M1
```

```
M1 = np.random.randint(0, 50, size=(5, 10))
```

```
# Generate  $10 \times 5$  matrix M2
```

```
M2 = np.random.randint(0, 50, size=(10, 5))
```

```
print("M1:")
```

```
print(M1)
```

```
print("M2:")
```

```
print(M2)
```

#Q2-2

```
def Matrix_multip(M1, M2):
```

```
    result = [[0 for j in range(len(M2[0]))] for i in range(len(M1))]
```

```
    for i in range(len(M1)):
```

```
        for j in range(len(M2[0])):
```

```
            for k in range(len(M2)):
```

```
                result[i][j] += M1[i][k] * M2[k][j]
```

```
    return result
```

```
Matrix_multip(M1, M2)
```

3. Pascal triangle

[20 points] One of the most interesting number patterns is Pascal's triangle (named after Blaise Pascal). Write a function `Pascal_triangle` with an argument `k` to print the `k`th line of the Pascal triangle. Report `Pascal_triangle(100)` and `Pascal_triangle(200)`.

```
#define the Pascal_triangle function
```

```
def Pascal_triangle(k):
```

```
    row = [1]
```

```
    for i in range(k):
```

```
        row.append(row[i]*(k-i)//(i+1))
```

```
    print(row)
```

```
# Report Pascal_triangle(100) and Pascal_triangle(200)
```

```
Pascal_triangle(100)
```

```
Pascal_triangle(200)
```

4. Add or double

[20 points] If you start with 1 RMB and, with each move, you can either double your money or add another 1 RMB, what is the smallest number of moves you have to make to get to exactly x RMB? Here x is an integer randomly selected from 1 to 100. Write a function `Least_moves` to print your results. For example, `Least_moves(2)` should print 1, and `Least_moves(5)` should print 3.

```
import random
```

```
#define the Least_moves function
```

```
def Least_moves(x):
```

```
    moves = 0
```

```
    money = 1
```

```
    while money < x:
```

```
        if money*2 <= x:
```

```
            money = money * 2
```

```
            moves += 1
```

```
        else:
```

```
            money += 1
```

```
            moves += 1
```

```
    print(moves)
```

```
#test
```

```
x = random.randint(1, 100)
```

```
print("Random x:", x)
```

```
Least_moves(x)
```

5. Dynamic programming

Insert + or - operation anywhere between the digits 123456789 in a way that the expression evaluates to an integer number. You may join digits together to form a bigger number. However, the digits must stay in the original order.

5.1 [30 points] Write a function Find_expression, which should be able to print every possible solution that makes the expression evaluate to a random integer from 1 to 100. For example, Find_expression(50) should print lines include:

1-2+34+5+6+7+8-9=50

and

1+2+34-56+78-9=50

5.2 [5 points] Count the total number of suitable solutions for any integer i from 1 to 100, assign the count to a list called Total_solutions. Plot the list Total_solutions, so which number(s) yields the maximum and minimum of Total_solutions?

```
import random
```

#Q5-1

```
from functools import reduce
```

```
operator = {  
    1: '+',  
    2: '-',  
    0: ""  
}
```

```
base = ['1', '2', '3', '4', '5', '6', '7', '8', '9']
```

```
def operator_evaluation(num):
```

```
    arr = []  
    for index in range(8):  
        index = 7 - index  
        arr.append(num // (3 ** index))  
        num -= (num // (3 ** index)) * (3 ** index)  
    arr = map(lambda x: operator[x], arr)
```

```
    formula = reduce(lambda x, y: x + y, zip(base, arr))
```

```
    formula = list(formula)  
    formula.append('9')
```

```
    formula = "".join(formula)  
    res = eval(formula)  
    return res, formula
```

```

def Find_expression(target):
    total = 3 ** 8
    for i in range(total):
        res, formula = operator_evaluation(i)
        if res == target:
            print(formula + ' = %d' % target)
#test
Find_expression(50)
#Q5-2
import matplotlib.pyplot as plt

# Existing code

Total_solutions = []
for i in range(1, 101):
    count = 0
    for j in range(3**8):
        res, formula = operator_evaluation(j)
        if res == i:
            count += 1
    Total_solutions.append(count)

plt.plot(range(1, 101), Total_solutions)
plt.xlabel('Integer')
plt.ylabel('Number of solutions')
plt.title('Number of solutions for integers 1-100')
plt.show()
# Get index of max and min counts
max_idx = Total_solutions.index(max(Total_solutions))
min_idx = Total_solutions.index(min(Total_solutions))

print("Integer with max solutions:", max_idx + 1)
print("Integer with min solutions:", min_idx + 1)

```