What's New in Version 1.3

1. Added emotion detection to the face-detection demo.
2. Updated the cloud face manager to work with different service locations (by default: westus).
3. Fixed Azure face-api and emotion-api keys in the demo scenes.
4. Other little fixes and improvements in the scripts and demo scenes.
5. Updated the package to Unity 5.5.

What's New in Version 1.2

1. Improved the cloud face manager to work in non-blocking mode during the web calls.
2. Renamed FaceManager to CloudFaceManager, to avoid interference with similarly named components.
3. Removed the package reference to Newtonsoft Json library.
4. Updated the package to work with Unity 5.3 and the internal JsonUtility.

What's New in Version 1.1

1. Added UI-face-detection demo scene.
2. Added option to FaceManager-component, to show the detected head direction.
3. Moved folder structure under one main folder, named after the package.
4. Updated 'Readme-Face-Detection.pdf' to reflect the latest changes in the underlying cloud services.