# **App Engine: Quick Start - Java**



#### Overview

App Engine allows developers to focus on doing what they do best, writing code. The App Engine standard environment is based on container instances running on Google's infrastructure. Containers are preconfigured with one of several available runtimes (Java 8, Python 3.7, Go and PHP). Each runtime also includes libraries that support App Engine Standard APIs. For many applications, the standard environment runtimes and libraries might be all you need.

The App Engine standard environment makes it easy to build and deploy an application that runs reliably even under heavy load and with large amounts of data. It includes the following features:

- Persistent storage with queries, sorting, and transactions.
- · Automatic scaling and load balancing.
- Asynchronous task queues for performing w ork outside the scope of a request.
- Scheduled tasks for triggering events at specified times or regular intervals.
- Integration with other Google cloud services and APIs.

Applications run in a secure, sandboxed environment, allowing App Engine standard environment to distribute requests across multiple servers, and scaling servers to meet traffic demands. Your application runs within its own secure, reliable environment that is independent of the hardware, operating system, or physical location of the server.

This hands-on lab shows you how to create a small App Engine application that displays a short message.

### What you'll do

In this lab you will learn how to:

- Dow nload starter code from a GitHub repository.
- Run your application locally from a Cloud Shell session.
- Deploy your application with Google App Engine.

#### What you need

To complete this lab, you need:

- Access to a standard internet brow ser (Chrome brow ser recommended).
- Time to complete the lab.

#### How to start your lab and sign in to the Console

- Open https://console.cloud.google.com/
- Enter login credentials

After a few moments, the GCP console opens in this tab.

**Note:** You can view the menu with a list of GCP Products and Services by clicking the **Navigation menu** at the top-left, next to "Google Cloud Platform".



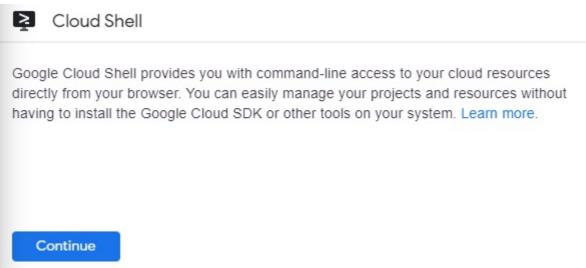
### **Activate Google Cloud Shell**

Google Cloud Shell is a virtual machine that is loaded with development tools. It offers a persistent 5GB home directory and runs on the Google Cloud. Google Cloud Shell provides command-line access to your GCP resources.

 In GCP console, on the top right toolbar, click the Open Cloud Shell button.



2. Click Continue.



It takes a few moments to provision and connect to the environment. When you are connected, you are already authenticated, and the project is set





...abs-gcp-44776a13dea667a6) ×





Welcome to Cloud Shell! Type "help" to get started. Your Cloud Platform project in this session is set to Use "gcloud config set project [PROJECT ID]" to change

gcloud is the command-line tool for Google Cloud Platform. It comes pre-installed on Cloud Shell and supports tab-completion.

You can list the active account name with this command:

gcloud auth list

Output:

Credentialed accounts:

- <myaccount>@<mydomain>.com (active)

Example output:

Credentialed accounts:

- google1623327\_student@testlabs.net

You can list the project ID with this command:

gcloud config list project

Output:

[core] project = <project\_ID>

Example output:

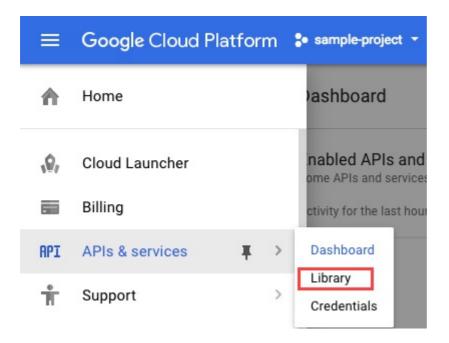
[core] project = testlabs-gcp-44776a13dea667a6

Full documentation of **gcloud** is available on Google Cloud gcloud Overview.

### **Enable Google App Engine Admin API**

The App Engine Admin API enables developers to provision and manage their App Engine Applications.

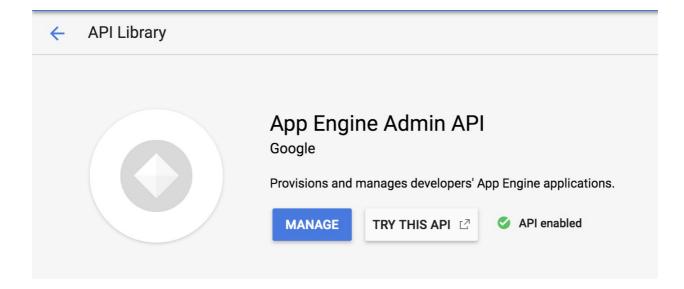
1. In the left-hand menu click on APIs & Services > Library.



- 2. Type "App Engine Admin API" in the search box.
- 3. Click App Engine Admin API.



4. Click **Enable** if it isn't already set. Your page should now resemble the following:



### Download the Hello World app

We've created a simple Hello World app written in Java so you can quickly get a feel for deploying an application to the Google Cloud Platform. Follow these steps to download Hello World to your temporary Google Cloud shell environment.

1. Open a Cloud Shell session and run the following command to clone the Hello World sample app repository:

```
git clone https://github.com/GoogleCloudPlatform/getting-started-java.git
```

#### Output:

```
Cloning into 'getting-started-java'...
remote: Enumerating objects: 41, done.
remote: Counting objects: 100% (41/41), done.
remote: Compressing objects: 100% (27/27), done.
remote: Total 7608 (delta 17), reused 23 (delta 14), pack-reused 7567
Receiving objects: 100% (7608/7608), 50.79 MiB | 24.17 MiB/s, done.
Resolving deltas: 100% (4166/4166), done.
```

2. Then go to the directory that contains the sample code:

```
cd getting-started-java/appengine-standard-java8/helloworld
```

In this folder you will find the src directory that contains a package
called com.example.appengine.helloworld that implements a simple HTTP
Servlet.

## Test the application using the development server

To get the development server running, you'll dow nload Maven to manage compiling your app and starting the development server.

1. Run the following commands to configure your Maven environment:

```
mvn clean
mvn package
```

2. Enter the following Maven command to download and install Maven and run the app:

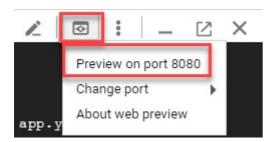
```
mvn appengine:run
```

It will take a few minutes for Maven to download and install.

The development server is listening for requests on port 8080 when you see the following last line of output:

```
[INFO] GCLOUD: INFO: Dev App Server is now running
```

3. View the app by clicking the **Web preview** button > **Preview on port 8080**:



Your page should resemble the following:



# Hello App Engine -- Java 8!

This is Version: 1.8.0\_212 OS: Linux User: gcpstagingfree606\_student.

#### Available Servlets:

Hello App Engine

In your terminal window, press  $\mbox{\em ctrl+c}$  to stop the development server.

## **Deploy your app**

1. Now you'll create an application on an App Engine with the following command:

gcloud app create

When prompted, enter your choice of region. You should receive the following output soon after:

```
Success! The app is now created. Please use `gcloud app deploy` to deploy your first app.
```

2. Open the pom.xml file with the following command:

```
nano pom.xml
```

3. Key down towards the bottom of the page until you find this section:

4. Change the version from 2.2.0 to 1.3.1. Ensure that that section resembles the following:

```
<plugins>
  <!-- [START cloudplugin] -->
  <plugin>
    <groupId>com.google.cloud.tools</groupId>
        <artifactId>appengine-maven-plugin</artifactId>
        <version>1.3.1</version>
        </plugin>
        <!-- [END cloudplugin] -->
        </plugins>
```

- 5. Now exit nano and save the file with CTRL + X --> Y --> Enter
- 6. DO NOT use the gcloud app deploy command as stated in the output to deploy your app. Instead, run the following command to deploy your application:

```
mvn package appengine:deploy
```

You should receive the following output:

## View your application

To launch your browser, enter the following command then click on the link it provides.

gcloud app browse

Example output; your link will be different:

Did not detect your browser. Go to this link to view your app: https://testlabs-gcp-5c823ee0b4c7fa19.appspot.com

Your application is deployed and you can read the short message in your browser:



# Hello App Engine -- Java 8!

This is Version: 1.8.0\_212 OS: Linux User: gcpstagingfree606\_student.

Available Servlets:

Hello App Engine

Click Check my progress to verify the objective.

Deploy your app.

### **Next Steps /Learn More**

- Lean more about an App Engine with An Overview Of App Engine
- Try something else with an App Engine with Getting Started with Flask on App Engine Standard Environment