# Load Testing Documentation for Batch Insert API

## **Purpose**

This document outlines the process for performing load testing on the Batch Insert API to evaluate its performance under varying levels of concurrency. The goal is to identify the API's capacity limits, potential bottlenecks, and error patterns to ensure robustness and reliability in production environments.

## **Tools and Setup**

- 1. Script: Use the provided Go script to execute concurrent requests to the Batch Insert API.
- 2. Environment:
  - Run the script on a server capable of handling high network throughput and sufficient system resources.
  - Ensure the API endpoint is accessible with valid authorization credentials.
- 3. Dependencies:
  - Install the Go programming language.
  - Ensure network access to the API endpoint.
- 4. Configurations:
  - Update constants in the script:
    - ur1: Target API endpoint.
    - authKey: API authorization token.
    - filePath: Path to the input file for batch insert.
    - jsonPayload: JSON payload to be sent with each request.
    - initialConcurrency, maxRequests, and errorThreshold: Define concurrency levels and error handling thresholds.

## **Load Testing Procedure**

**Step 1: Initial Testing** 

- 1. Start with a concurrency level of 100 requests.
- 2. Run the script and observe:
  - Success and failure count.
  - Response times.
  - Logs for errors or anomalies.

### **Step 2: Analyze Performance with Different Input Files**

- 1. Test with various input datasets:
  - File A: Large dataset with multiple properties (~4 lakh entries).
  - File B: Simplified dataset with fewer properties (~4 lakh entries).
- 2. Document observations:
  - o Response times.
  - Errors

### **Step 3: Combined API Testing**

- 1. Test the Batch Insert API alongside other public APIs to determine if concurrency issues affect other endpoints.
- 2. Gradually increase the total request count:
  - Start with 25 concurrent requests.
  - Observe behavior beyond this threshold.
  - Document errors like 524 (timeout) or stuck requests.

## **Key Observations**

#### **Batch Insert API Performance**

Concurrency level	File type	Duration	Error/Issues
100	4 lakh with many properties	240 sec	Fatal error : concurrent map read/write
	4 lakh with few properties	2 sec	none
500	4 lakh with few properties	55 sec	none
600	4 lakh with few properties	66 sec	none
1000			Requests got stuck beyond 25 concurrent requests with 524 errors.

## **Combined API Testing**

- Successful up to 25 concurrent requests.
- Beyond this, requests to all APIs were stuck, and 524 errors were encountered.

#### **Future Load Testing Process**

- 1. Conduct tests with a wider range of concurrency levels to pinpoint the API's capacity.
- 2. Use a load testing framework like Apache JMeter or Locust for advanced testing scenarios.
- 3. Implement monitoring tools to capture real-time metrics such as:
  - Latency.
  - o Throughput.
  - o Error rates.

## Conclusion

This document provides a structured approach to load testing the Batch Insert API. Following these guidelines, you can evaluate API performance under varying conditions and make informed decisions to improve its reliability and scalability.

#### Go script

```
package main

import (
     "bytes"
     "fmt"
     "io"
     "mime/multipart"
     "net/http"
     "os"
     "sync"
     "time"
)
```

```
func createMultipartRequest(filePath, listID, url, authToken
string) (*http.Request, error) {
     file, err := os.Open(filePath)
    if err != nil {
      return nil, err
    defer file.Close()
    body := &bytes.Buffer{}
   writer := multipart.NewWriter(body)
 // Add file
    part, err := writer.CreateFormFile("file", "4lakh1.csv")
    if err != nil {
     return nil, err
    if , err := io.Copy(part, file); err != nil {
     return nil, err
  // Add JSON field
    jsonField := fmt.Sprintf(`{"list id": "%s"}`, listID)
     if err := writer.WriteField("json", jsonField); err != nil {
    return nil, err
 }
 writer.Close()
    // Create the HTTP request
    req, err := http.NewRequest("POST", url, body)
    if err != nil {
    return nil, err
     req.Header.Set("Authorization", authToken)
    req.Header.Set("Content-Type", writer.FormDataContentType())
return req, nil
// Function to send a single request
func sendRequest(wg *sync.WaitGroup, client *http.Client,
filePath, listID, url, authToken string, results chan<- error) {
defer wg.Done()
    req, err := createMultipartRequest(filePath, listID, url,
authToken)
     if err != nil {
       results <- err
```

```
<u>return</u>
  resp, err := client.Do(req)
    if err != nil {
   results <- err
         return
    defer resp.Body.Close()
 if resp.StatusCode != http.StatusOK {
   results <- fmt.Errorf("unexpected status code: %d",
resp.StatusCode)
  return
results <- nil
func testConcurrency(concurrent int, filePath, listID, url,
authToken string) (successCount, errorCount int, totalTime
time.Duration) {
   client := &http.Client{}
  var wg sync.WaitGroup
results := make(chan error, concurrent)
 startTime := time.Now()
  for i := 0; i < concurrent; i++ {
    wg.Add(1)
 go sendRequest(&wg, client, filePath, listID, url,
authToken, results)
}
wg.Wait()
 close(results)
 totalTime = time.Since(startTime)
  for err := range results {
      if err != nil {
         errorCount++
         } else {
         successCount++
 return
```

```
func main() {
    const (
         filePath = "path/to/file"
         listID = "list id"
         url____
                  = "https://filesync.vinmail.io/v1/file-sync"
         authToken = "Auth Token"
    concurrent := 10 // Starting number of concurrent requests
    maxConcurrent := 1000 // Maximum concurrency to test
   fmt.Println("Starting concurrency test...")
   for concurrent <= maxConcurrent {</pre>
         fmt.Printf("\nTesting with %d concurrent requests...\n",
         successCount, errorCount, totalTime :=
testConcurrency(concurrent, filePath, listID, url, authToken)
         fmt.Printf("Concurrency: %d, Success: %d, Errors: %d,
Total Time: %s\n", concurrent, successCount, errorCount,
totalTime)
         if errorCount > 0 {
              fmt.Printf("Reached error threshold at %d
concurrent requests. Stopping test.\n", concurrent)
         break
   concurrent += step
    fmt.Println("Test completed.")
```