

AR TUTORIAL 5 - Unification and Rewrite Rules

EXERCISE ONE: Apply one way unification (matching), outline behaviour, determine success/failure. If success, determine substitution.

1. Pattern: $x=x$ Target: $2=2$

$$\begin{array}{ll} x=x & 2=2 \\ \downarrow & \\ (x \equiv 2) \wedge (x \equiv 2) & \text{decompose} \\ \downarrow & \\ (2 \equiv 2) \wedge (x \equiv 2) & \text{eliminate} \\ \downarrow & \\ x \equiv 2 & \text{delete} \end{array}$$

success; substitution: $x=2$

2. Pattern: $x=x$ Target: $2+2=4$

$$\begin{array}{ll} x=x & 2+2=4 \\ \downarrow & \\ (x=2+2) \wedge (x=4) & \text{decompose} \end{array}$$

Fail.

3. Pattern: $p(f(x,y),y)$ Target: $p(f(a,g(b)),g(b))$

$$\begin{array}{ll} p(f(x,y),y) & p(f(a,g(b)),g(b)) \\ \downarrow & \\ x \equiv a \wedge y \equiv g(b) & \wedge y \equiv g(b) \\ \downarrow & \\ x \equiv a \wedge g(b) = g(b) & \wedge y \equiv g(b) \\ \downarrow & \\ x \equiv a \wedge y \equiv g(b) & \end{array} \begin{array}{l} \text{decompose} \\ \text{decompose and eliminate} \\ \text{delete} \end{array}$$

success; substitution: $x=a$ and $y=g(b)$

4. Pattern: $x=b$ Target: $a=y$

Fail; target contains a variable $\rightarrow a=y$

EXERCISE TWO: Apply two-way unification, outline behaviour, determine success/failure. If success, determine substitution.

1. Pattern: $x=b$ Target: $a=y$

$$\begin{array}{ccc}
 x=b & a=y & \\
 \downarrow & & \\
 (x \equiv a) \wedge (b \equiv y) & & \text{decompose} \\
 \downarrow & & \\
 (x \equiv a) \wedge (y \equiv b) & \xrightarrow{\text{switch}} & \text{you can only match variables on LHS!}
 \end{array}$$

success; substitution: $x=a$ and $y=b$

2. Pattern: $x=b$ Target: $y=a$

$$\begin{array}{ccc}
 x=b & y=a & \\
 \downarrow & & \\
 (x \equiv y) \wedge (b \equiv a) & &
 \end{array}$$

Fails; can't match variable with variable ($x \neq y$)

3. Pattern: $p(x,a)$ Target: $p(f(y),y)$

$$\begin{array}{ccc}
 p(x,a) & p(f(y),y) & \\
 \downarrow & & \\
 (x \equiv f(y)) \wedge (a \equiv y) & & \text{decompose} \\
 \downarrow & & \\
 (x \equiv f(y)) \wedge (y \equiv a) & & \text{switch} \\
 \downarrow & & \\
 (x \equiv f(a)) \wedge (y \equiv a) & & \text{eliminate}
 \end{array}$$

success; substitution: $x=f(a)$ and $y=a$

4. Pattern: $p(x,g(x))$ Target: $p(f(y),y)$

$$\begin{array}{ccc}
 p(x,g(x)) & p(f(y),y) & \\
 \downarrow & & \\
 (x \equiv f(y)) \wedge (g(x) \equiv y) & & \text{decompose} \\
 \downarrow & & \\
 (x \equiv f(y)) \wedge (y \equiv g(x)) & & \text{switch} \\
 \downarrow & & \\
 (x \equiv f(y)) \wedge (y \equiv g(f(y))) & & \text{eliminate}
 \end{array}$$

Fails; occurs check \rightarrow causes a unification of a variable V and a structure S to fail if S contains V.
 \rightarrow happens if variables are on both sides.
e.g. $X = X + a$

5. Pattern: $(a + X) + b$ Target: $a + Y$

$$\begin{array}{ccc}
 (a + X) + b & a + Y & \\
 \downarrow & & \\
 (a + X) \equiv a \wedge (b \equiv Y) & & \text{decompose} \\
 \downarrow & & \\
 (a \equiv (a + X)) \wedge (Y \equiv b) & & \text{switch}
 \end{array}$$

Fails; conflict.

EXERCISE THREE: Consider the following pair of terms, where f, g, h are function symbols, a is a constant, and X and Y are variables.

$$h(g(X, f(Y, a)), f(a, Y)) \text{ and } h(f(a, a), X)$$

What non-trivial property R should the function g have so that R can be built into the unification algorithm to enable the two terms to unify?

$$\begin{array}{ccc}
 h(g(X, f(Y, a)), f(a, Y)) & h(f(a, a), X) & \\
 \downarrow & & \\
 g(X, f(Y, a)) \equiv f(a, a) \wedge f(a, Y) \equiv X & & \text{decompose} \\
 \downarrow & & \\
 g(X, f(Y, a)) \equiv f(a, a) \wedge X \equiv f(a, Y) & & \text{switch} \\
 \downarrow & & \\
 g(f(a, Y), f(Y, a)) \equiv f(a, a) \wedge X \equiv f(a, Y) & & \text{eliminate} \\
 \downarrow & & \\
 f(a, Y) \equiv f(a, a) \wedge X \equiv f(a, Y) & & \text{g property} \\
 \downarrow & & \\
 g(X, f(Y, a)) \equiv X & & \text{delete} \\
 \downarrow & & \\
 g(X, Y) \equiv X & & \text{g property}
 \end{array}$$

* A suitable property is that $g(X, Y) = X$, for all X .

Adding this to the unification algorithm means that the two terms given can unify with the following substitutions:

$$X = f(a, a) \quad Y = a$$

This can be shown by performing the substitutions on both terms and applying the property of g .

EXERCISE FOUR: Consider the following rewrite rules.

- (1) $\neg\neg A \Rightarrow A$
- (2) $\neg(A \wedge B) \Rightarrow \neg A \vee \neg B$
- (3) $\neg(A \vee B) \Rightarrow \neg A \wedge \neg B$

Find one normal form of the following formula by applying rewrite rules to it until no more apply, i.e. show one complete branch of the search space.

$$\neg(\neg p \wedge (q \vee \neg r))$$

$$\begin{aligned}\neg(\neg p \wedge (q \vee \neg r)) &= \neg\neg p \vee \neg(q \vee \neg r) && \text{rule 2} \\ &= p \vee \neg(q \vee \neg r) && \text{rule L} \\ &= p \vee \neg q \vee \neg\neg r && \text{rule 3} \\ &= p \vee \neg q \vee r && \text{rule 1}\end{aligned}$$

EXERCISE FIVE: Show that the application of the rule

$$X * Y + X * Z \Rightarrow X + (Y + Z)$$

will terminate.

To show that the rule terminates, we need some decreasing measure, such as the following:

- no. of arithmetic operations decreases
- no. of terms decreases
- depth of tree decreases