

ATHUL JO

PHONE

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PROFILE

CREATIVE ARTIST SPECIALIZING IN 2D ILLUSTRATION AND 3D MODELING. EXPERIENCED IN BRINGING DIGITAL CONCEPTS TO LIFE FOR GAMES AND MEDIA.

SKILLS

- 2D: CONCEPT ART, ENVIRONMENT DESIGN, CHARACTER ILLUSTRATION.
- 3D: HIGH/LOW-POLY MODELING, SCULPTING, TEXTURING, RENDERING.
- TECH: ASSET INTEGRATION AND ENVIRONMENT SETUP IN UNITY.

SOFTWARE

- ART: PHOTOSHOP, ILLUSTRATOR.
- 3D: AUTODESK MAYA, BLENDER.
- ENGINE: UNITY.

CERTIFICATIONS

- 3D PORTFOLIO: HIGH-QUALITY ASSET MODELING AND CINEMATIC RENDERING USING BLENDER/MAYA
- 2D WORK: ATMOSPHERIC LANDSCAPES AND STYLIZED CHARACTER DESIGNS IN PHOTOSHOP.
- UNITY: DEVELOPED INTERACTIVE GAME MECHANICS AND ENVIRONMENTS.