

EECS 545: Machine Learning

Lecture 3. Linear Regression

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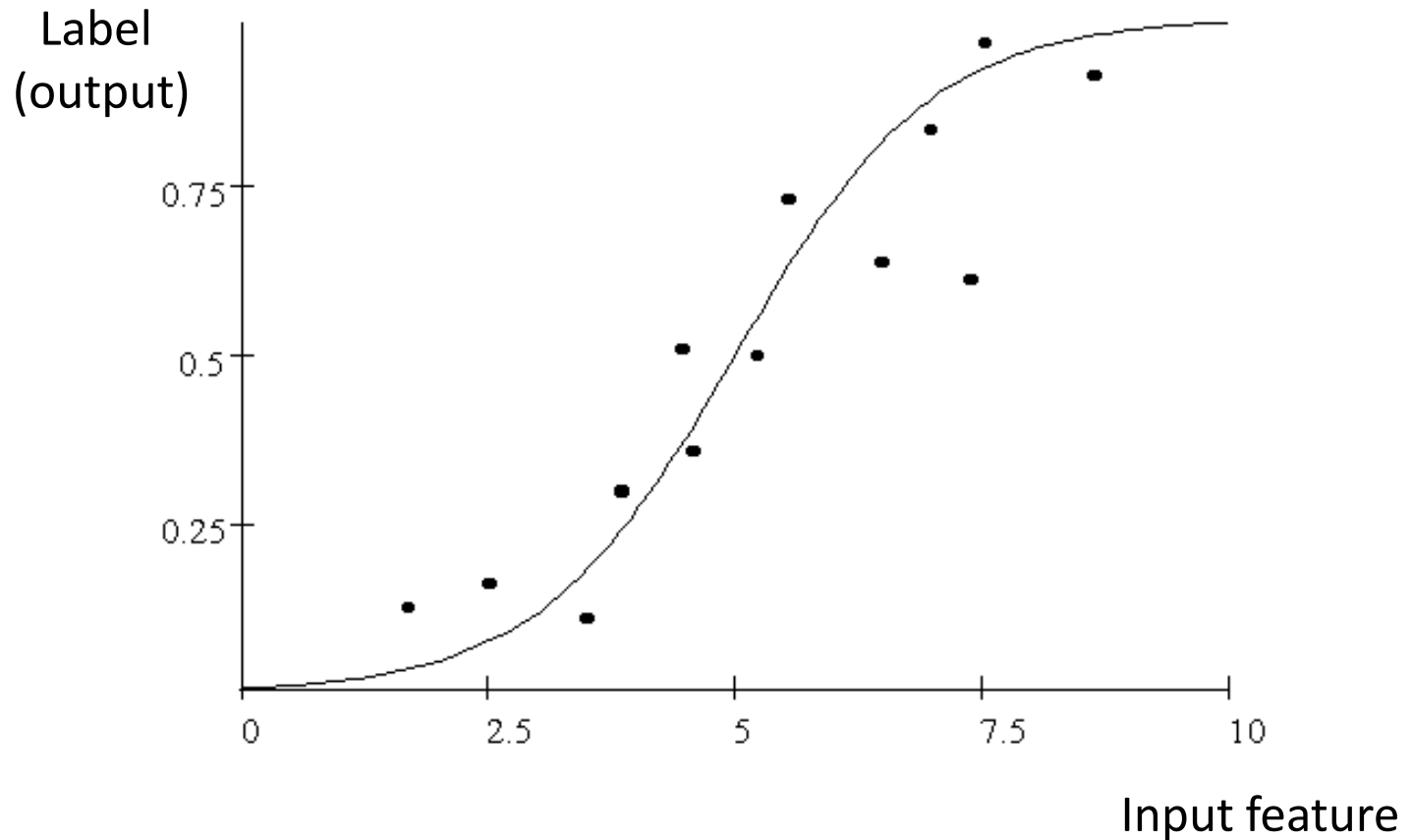
Outline

- **Recap: Linear regression**
- Regularized Linear Regression
- Locally-weighted Linear Regression
- Kernel Regression
- Classification: K Nearest Neighbor

Supervised Learning

- Goal:
 - Given data X in feature space and the labels Y
 - Learn to predict Y from X
- Labels could be discrete or continuous
 - Discrete labels: classification
 - Continuous labels: regression

Supervised Learning - Regression



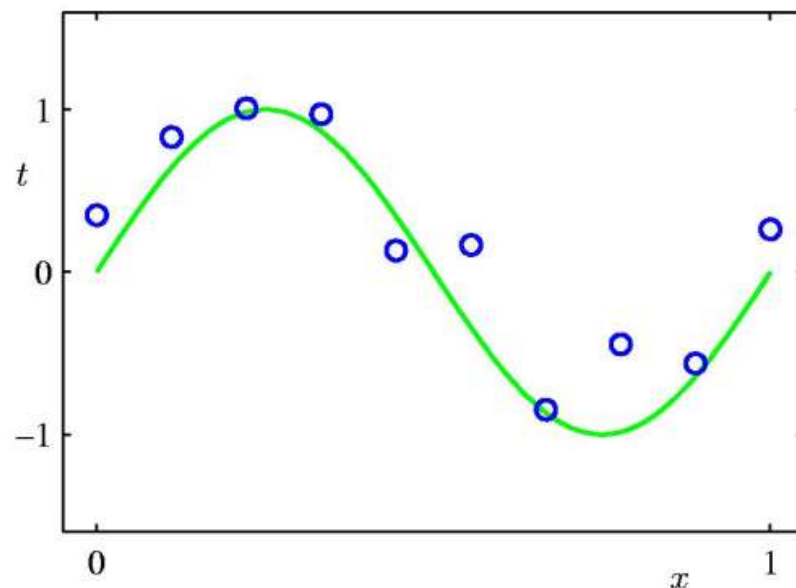
“Learning regression function $f(X)$ ”

Notation

- In this lecture, we will use
 - x : data (scalar or vector)
 - $\phi(x)$: features for x
 - t (or y): continuous-valued labels (target values)
- We will interchangeably use
 - $x^{(n)} \stackrel{\text{def}}{=} x_n$ to denote n -th training example.
 - $t^{(n)} \stackrel{\text{def}}{=} t_n$ to denote n -th target value.

Regression

- Given a set of observations
 - $\mathbf{x} = \{x_1 \dots x_N\}$
- And corresponding target values:
 - $\mathbf{t} = \{t_1 \dots t_N\}$
- We want to learn a function $y(x, \mathbf{w}) = t$ to predict future values.



$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_jx^j$$

Linear Regression

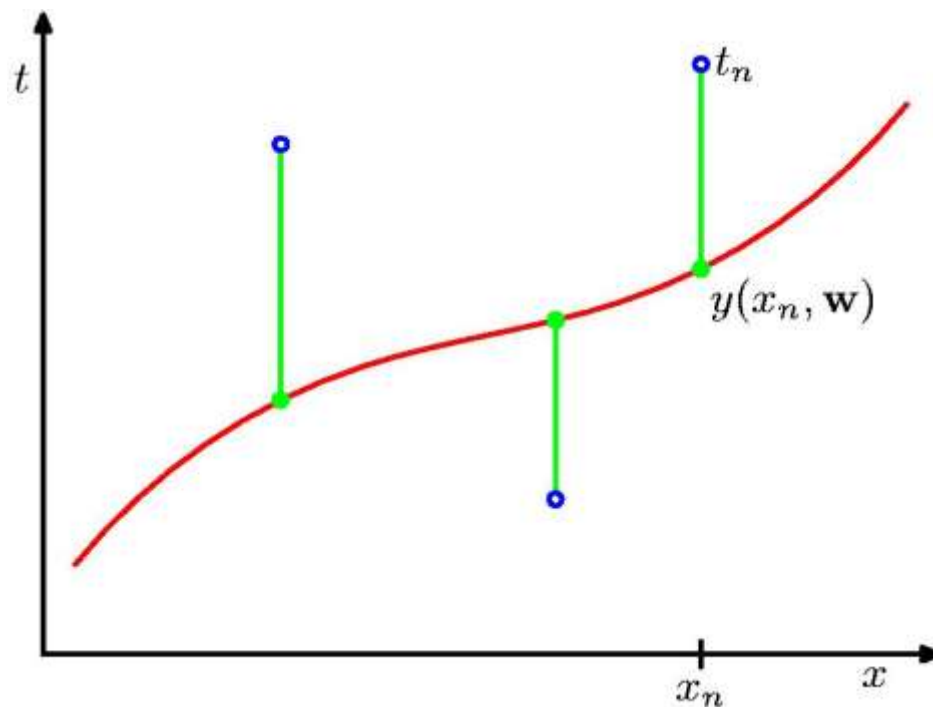
$$y(\mathbf{x}, \mathbf{w}) = w_0 + \sum_{j=1}^{M-1} w_j \phi_j(\mathbf{x})$$

- The function $y(\mathbf{x}, \mathbf{w})$ is linear in parameters \mathbf{w} .
 - Goal: find the best value for the weights, \mathbf{w} .
- For simplicity, add a *bias function* $\phi_0(\mathbf{x}) = 1$

$$y(\mathbf{x}, \mathbf{w}) = \sum_{j=0}^{M-1} w_j \phi_j(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x})$$

$$\mathbf{w} = (w_0, \dots, w_{M-1})^T \quad \phi = (\phi_0, \dots, \phi_{M-1})^T$$

Sum-of-Squares Error Function



$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

Least squares problem

- Objective function

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right)^2$$

- Gradient

$$\begin{aligned} \frac{\partial E(\mathbf{w})}{\partial w_j} &= \frac{\partial}{\partial w_j} \frac{1}{2} \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right)^2 \\ &= \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right) \frac{\partial}{\partial w_j} \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right) \\ &= \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right) \phi_j(x^{(n)}) \end{aligned}$$

Least squares problem

- Gradient (compact, vectorized form)

$$\begin{aligned}\nabla_{\mathbf{w}} E(\mathbf{w}) &= \sum_{n=1}^N \left(\sum_{j'=0}^{M-1} w_{j'} \phi_{j'}(x^{(n)}) - t^{(n)} \right) \phi(x^{(n)}) \\ &= \sum_{n=1}^N (\mathbf{w}^T \phi(x^{(n)}) - t^{(n)}) \phi(x^{(n)})\end{aligned}$$

Batch Gradient Descent

- Given data (x, y) , initial \mathbf{w}
 - Repeat until convergence

$$\mathbf{w} := \mathbf{w} - \eta \nabla_{\mathbf{w}} E(\mathbf{w})$$

where

$$\begin{aligned} \nabla_{\mathbf{w}} E(\mathbf{w}) &= \sum_{n=1}^N \left(\sum_{j'=0}^{M-1} w_{j'} \phi_{j'}(x^{(n)}) - t^{(n)} \right) \phi(x^{(n)}) \\ &= \sum_{n=1}^N (\mathbf{w}^T \phi(x^{(n)}) - t^{(n)}) \phi(x^{(n)}) \end{aligned}$$

Stochastic Gradient Descent

- Main idea: instead of computing batch gradient (over entire training data), just compute gradient for individual example and update
- Repeat until convergence
 - for $n=1,\dots,N$

$$\mathbf{w} := \mathbf{w} - \eta \nabla_{\mathbf{w}} E(\mathbf{w} | x^{(n)})$$

where

$$\begin{aligned} \nabla_{\mathbf{w}} E(\mathbf{w} | x^{(n)}) &= \left(\sum_{j'=0}^{M-1} w_{j'} \phi_{j'}(x^{(n)}) - t^{(n)} \right) \phi(x^{(n)}) \\ &= (\mathbf{w}^T \phi(x^{(n)}) - t^{(n)}) \phi(x^{(n)}) \end{aligned}$$

Closed form solution

- Main idea:
 - Compute gradient and set gradient to 0.
(condition for optimal solution)
 - Solve the equation in a closed form

- Objective function:

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right)^2$$

- We will derive the gradient from matrix calculus

Closed form solution

- Objective function:

$$\begin{aligned} E(\mathbf{w}) &= \frac{1}{2} \sum_{n=1}^N \left(\sum_{j=0}^{M-1} w_j \phi_j(x^{(n)}) - t^{(n)} \right)^2 \\ &= \frac{1}{2} \sum_{n=1}^N (\mathbf{w}^T \phi(x^{(n)}) - t^{(n)})^2 \\ &= \frac{1}{2} \sum_{n=1}^N (\mathbf{w}^T \phi(x^{(n)}))^2 - \sum_{n=1}^N t^{(n)} \mathbf{w}^T \phi(x^{(n)}) + \frac{1}{2} \sum_{n=1}^N t^{(n)2} \\ &= \frac{1}{2} \mathbf{w}^T \Phi^T \Phi \mathbf{w} - \mathbf{w}^T \Phi^T \mathbf{t} + \frac{1}{2} \mathbf{t}^T \mathbf{t} \end{aligned}$$

- Recap: matrix calculus (check previous review session)

The Data

- The design matrix is an $N \times M$ matrix, applying
 - the M basis functions (across)
 - to N data points (down)

$$\Phi = \begin{pmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{pmatrix}$$

$$\Phi \mathbf{w} \approx \mathbf{t}$$

For polynomial fitting,

$$\Phi = \begin{bmatrix} 1 & X_1 & X_1^2 & \dots & X_1^{M-1} \\ 1 & X_2 & X_2^2 & \dots & X_2^{M-1} \\ \vdots & & & & \\ 1 & X_N & X_N^2 & \dots & X_N^{M-1} \end{bmatrix}$$

$$= \begin{bmatrix} - & \phi(X_1)^T & - \\ - & \phi(X_2)^T & - \\ \vdots & & \\ - & \phi(X_N)^T & - \end{bmatrix}$$

Gradients and Hessians of Quadratic and Linear Functions (Recap)

- $\nabla_x b^T x = b$
- $\nabla_x x^T A x = 2Ax$ (if A symmetric)
- $\nabla_x^2 x^T A x = 2A$ (if A symmetric)

Gradient via matrix calculus

- Compute gradient and set to zero

$$\begin{aligned}\nabla_{\mathbf{w}} E(\mathbf{w}) &= \nabla_{\mathbf{w}} \frac{1}{2} \mathbf{w}^T \Phi^T \Phi \mathbf{w} - \mathbf{w}^T \Phi^T \mathbf{t} + \frac{1}{2} \mathbf{t}^T \mathbf{t} \\ &= \Phi^T \Phi \mathbf{w} - \Phi^T \mathbf{t}\end{aligned}$$

- Solve the resulting equation (normal equation)

$$\begin{aligned}\Phi^T \Phi \mathbf{w} &= \Phi^T \mathbf{t} \\ \mathbf{w}_{ML} &= (\Phi^T \Phi)^{-1} \Phi^T \mathbf{t}\end{aligned}$$

This is the *Moore-Penrose pseudo-inverse*: $\Phi^\dagger = (\Phi^T \Phi)^{-1} \Phi^T$

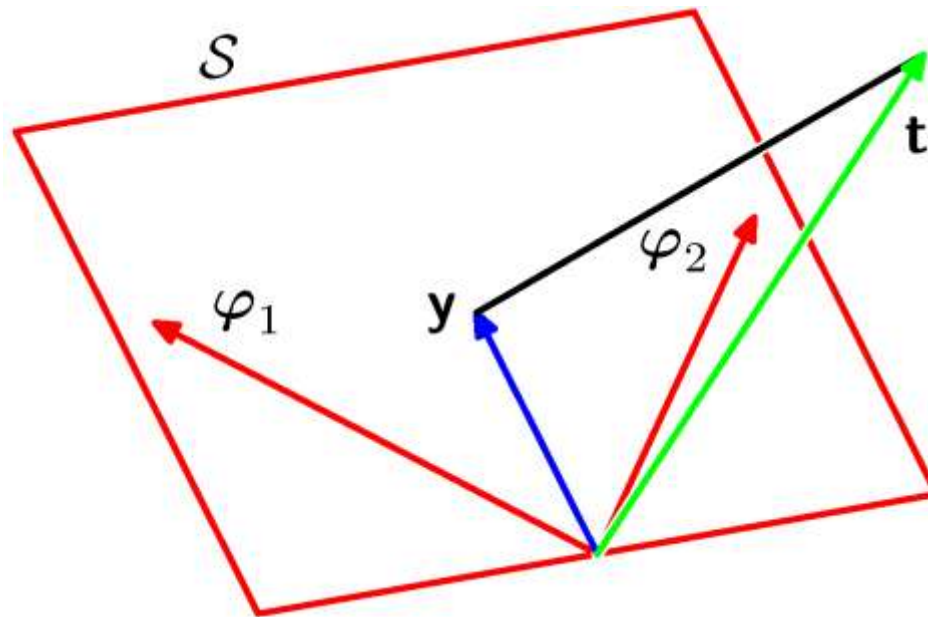
applied to: $\Phi \mathbf{w} \approx \mathbf{t}$

Geometric Interpretation

- Assuming many more observations (N) than the M basis functions $\phi_j(\mathbf{x})$
- View the observed target values $\mathbf{t}=\{t_1 \dots t_N\}$ as a vector in an N -dimensional space.
- The M basis functions $\phi_j(\mathbf{x})$ span an M -dimensional subspace.
- $y(\mathbf{x}, \mathbf{w}_{ML})$ is the point in the subspace with minimal squared error from \mathbf{t} .
- It's the projection of \mathbf{t} onto that subspace.

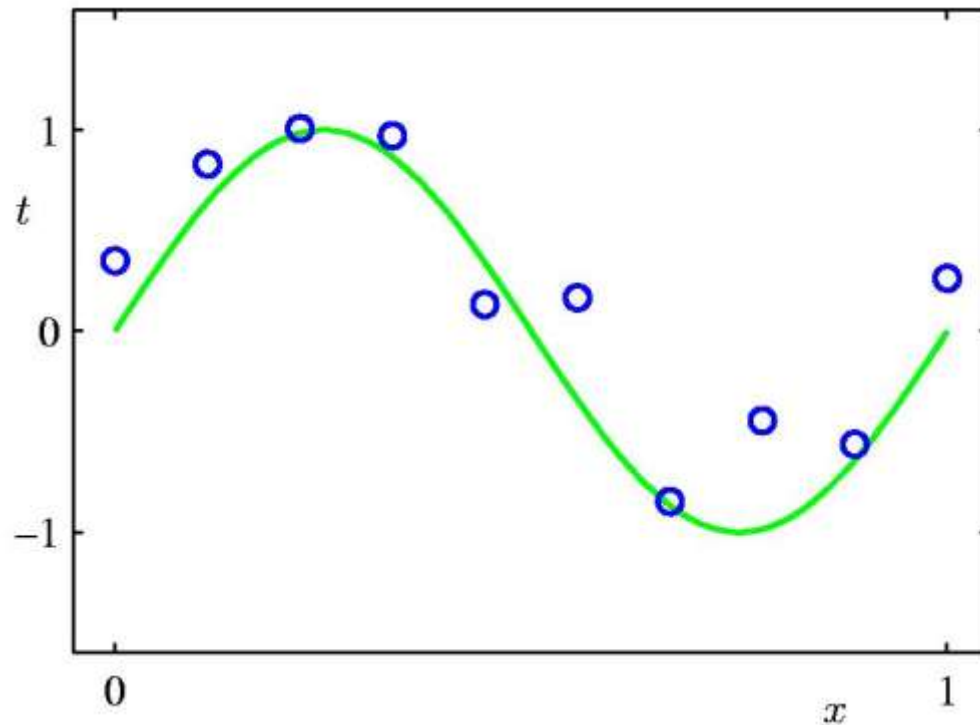
Geometric Interpretation

- $y(\mathbf{x}, \mathbf{w}_{ML})$ is the projection of \mathbf{t} onto the subspace spanned by the M basis functions $\phi_j(\mathbf{x})$



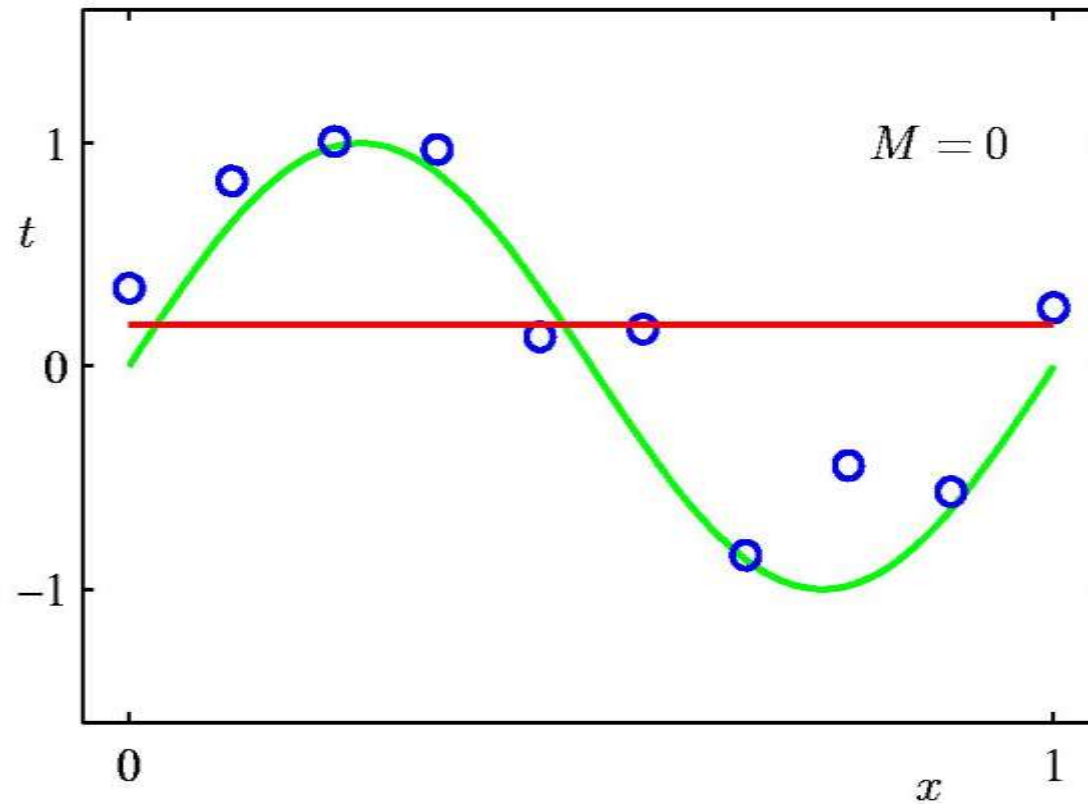
Back to curve-fitting examples

Polynomial Curve Fitting

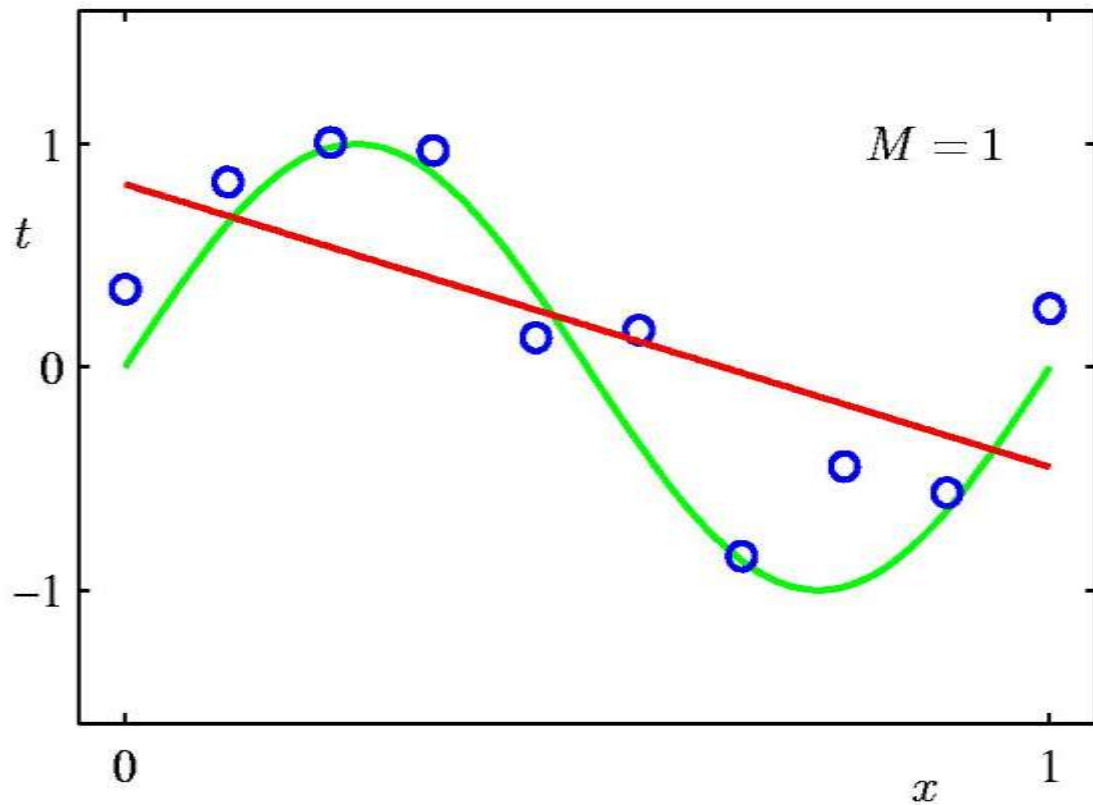


$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_jx^j$$

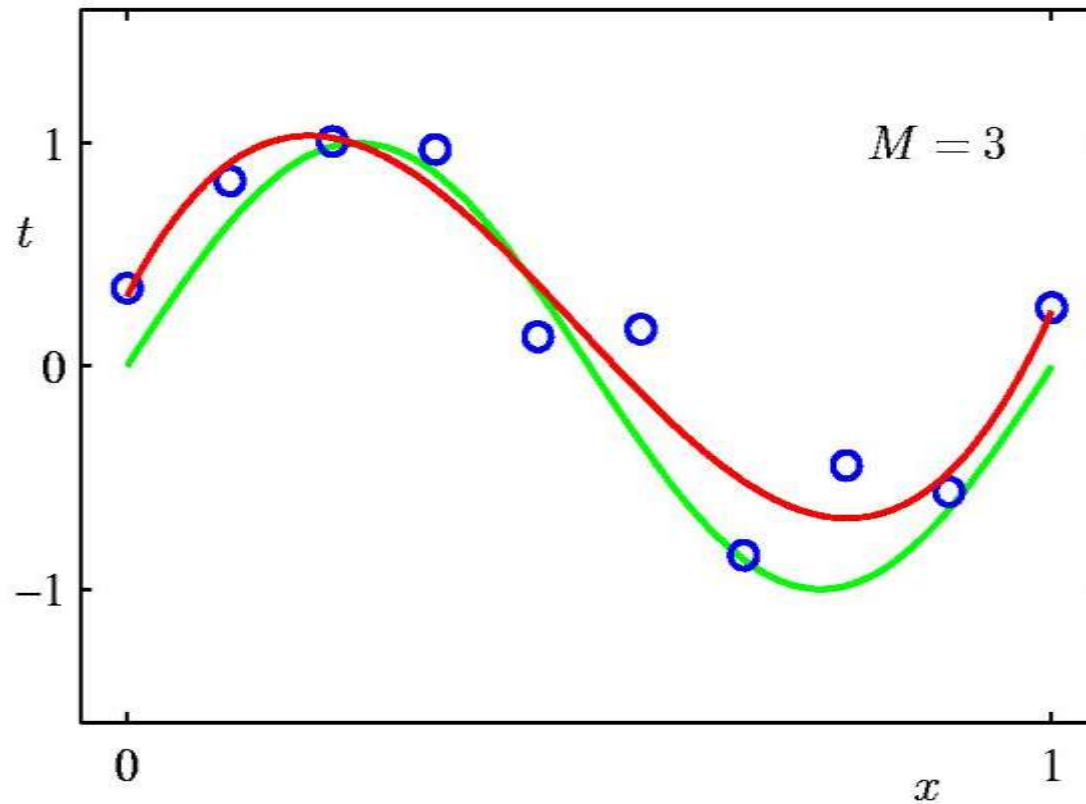
0th Order Polynomial



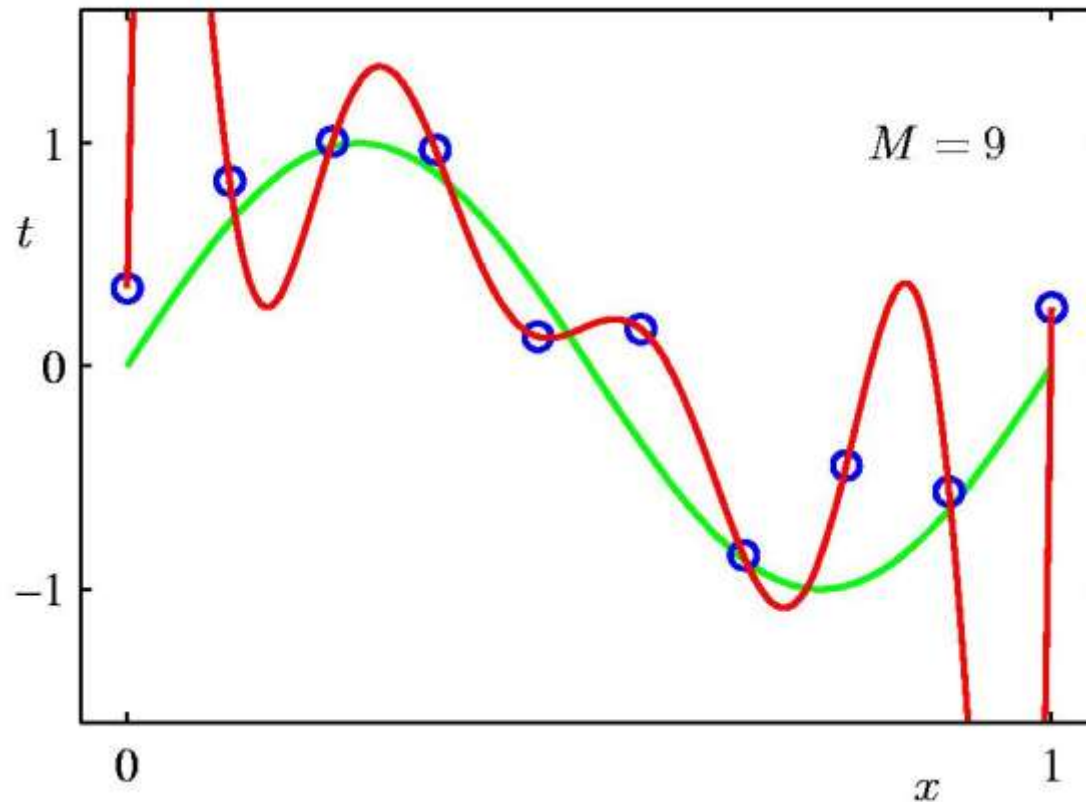
1st Order Polynomial



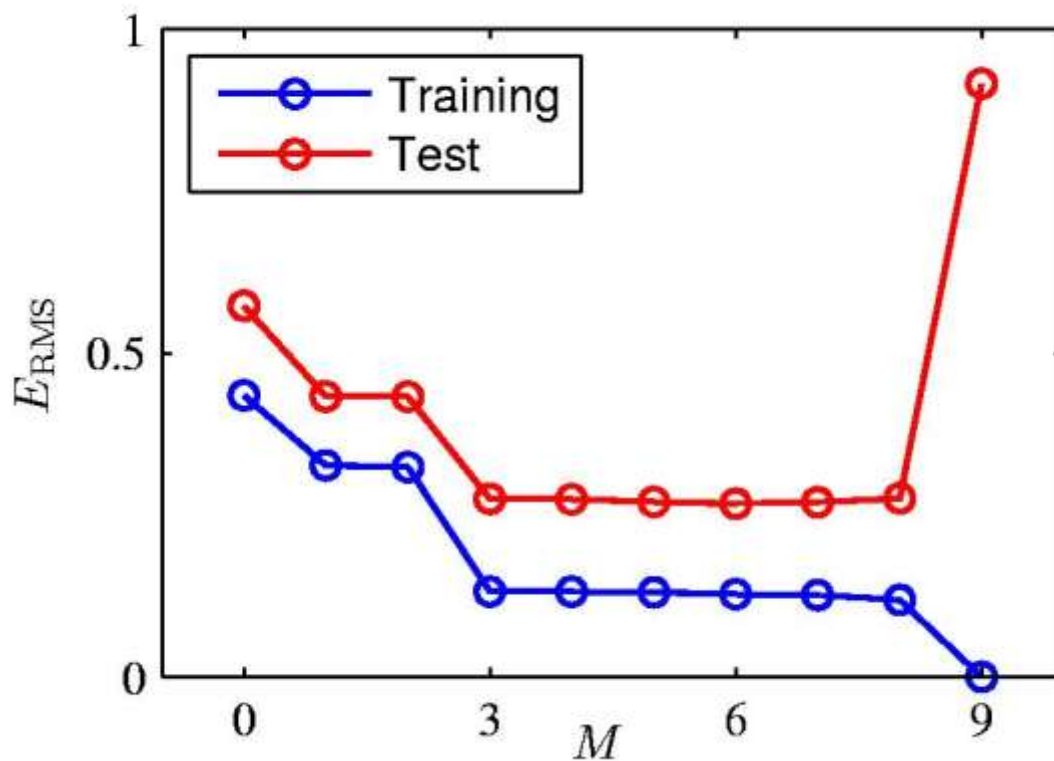
3rd Order Polynomial



9th Order Polynomial



Over-fitting



Root-Mean-Square (RMS) Error:

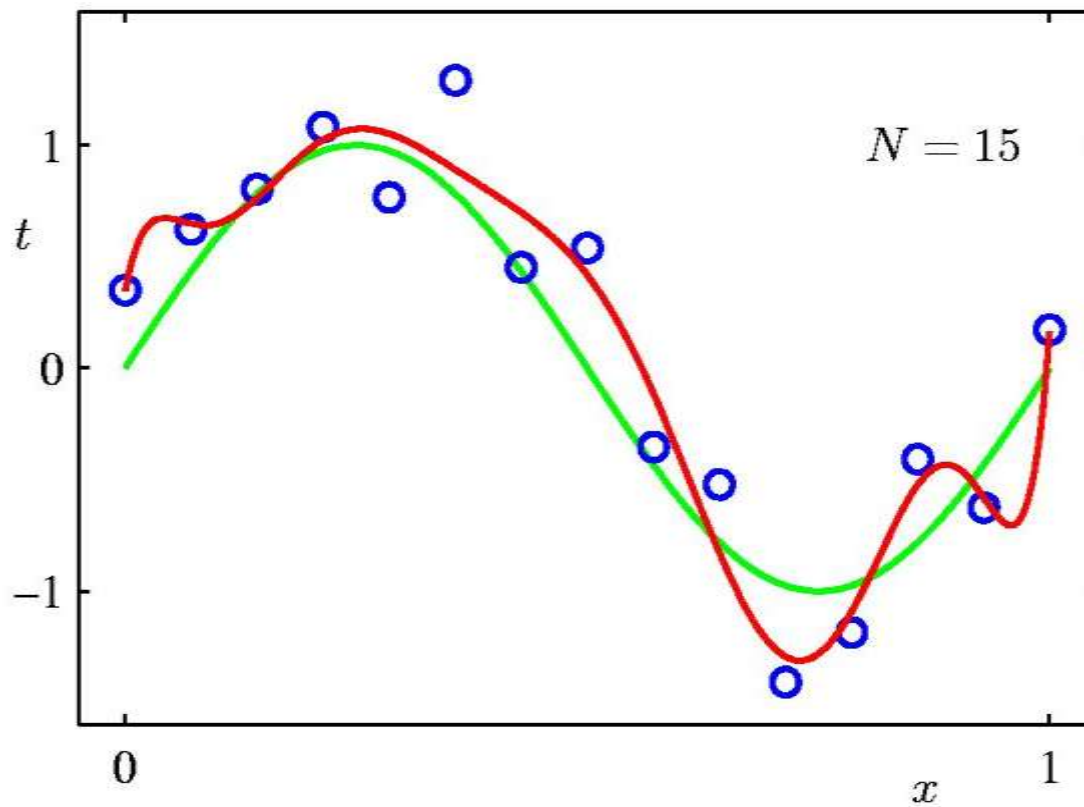
$$E_{\text{RMS}} = \sqrt{2E(\mathbf{w}^*)/N}$$

Polynomial Coefficients

	$M = 0$	$M = 1$	$M = 3$	$M = 9$
w_0^*	0.19	0.82	0.31	0.35
w_1^*		-1.27	7.99	232.37
w_2^*			-25.43	-5321.83
w_3^*			17.37	48568.31
w_4^*				-231639.30
w_5^*				640042.26
w_6^*				-1061800.52
w_7^*				1042400.18
w_8^*				-557682.99
w_9^*				125201.43

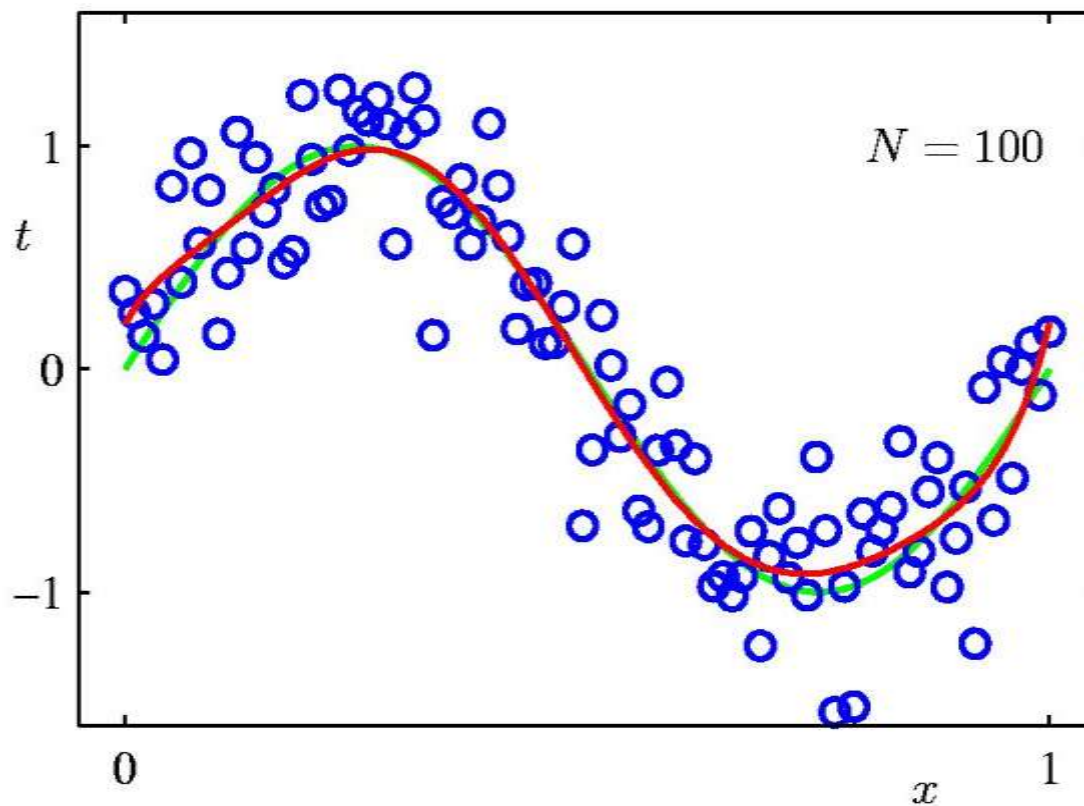
Data Set Size: $N = 15$

9th Order Polynomial



Data Set Size: $N = 100$

9th Order Polynomial



Q. How do we choose the degree of polynomial?

Regularized Linear Regression

Regularized Least Squares (1)

- Consider the error function:

$$E_D(\mathbf{w}) + \lambda E_W(\mathbf{w})$$

Data term + Regularization term

- With the sum-of-squares error function and a quadratic regularizer, we get Penalize large coefficient values

$$\tilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} \|\mathbf{w}\|^2$$

- which is minimized by

$$\mathbf{w} = \left(\lambda \mathbf{I} + \Phi^T \Phi \right)^{-1} \Phi^T \mathbf{t}.$$

λ is called the regularization coefficient.

Derivation

$Ax=b$
 ① $\text{inv}(A) * b$ (X)
 ② $A \setminus b$ (✓)

Objective function

$$\begin{aligned}
 E(\mathbf{w}) &= \frac{1}{2} \sum_{n=1}^N (\mathbf{w}^T \phi(x^{(n)}) - t^{(n)})^2 + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w} \\
 &= \frac{1}{2} \mathbf{w}^T \Phi^T \Phi \mathbf{w} - \mathbf{w}^T \Phi^T \mathbf{t} + \frac{1}{2} \mathbf{t}^T \mathbf{t} + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w}
 \end{aligned}$$

Compute gradient and set it zero:

$$\begin{aligned}
 \nabla_{\mathbf{w}} E(\mathbf{w}) &= \nabla_{\mathbf{w}} \left[\frac{1}{2} \mathbf{w}^T \Phi^T \Phi \mathbf{w} - \mathbf{w}^T \Phi^T \mathbf{t} + \frac{1}{2} \mathbf{t}^T \mathbf{t} + \frac{\lambda}{2} \mathbf{w}^T \mathbf{w} \right] \\
 &= \Phi^T \Phi \mathbf{w} - \Phi^T \mathbf{t} + \lambda \mathbf{w} \\
 &= (\Phi^T \Phi + \lambda \mathbf{I}) \mathbf{w} - \Phi^T \mathbf{t} \\
 &= 0
 \end{aligned}$$

Therefore, we get:

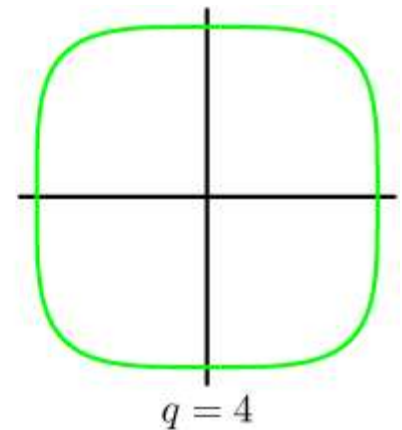
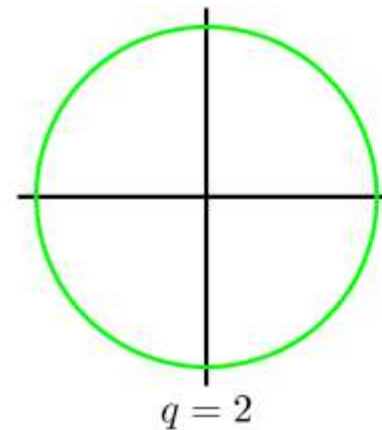
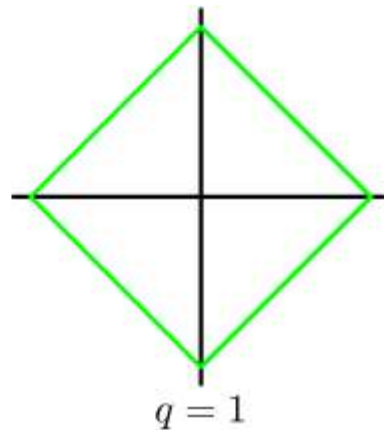
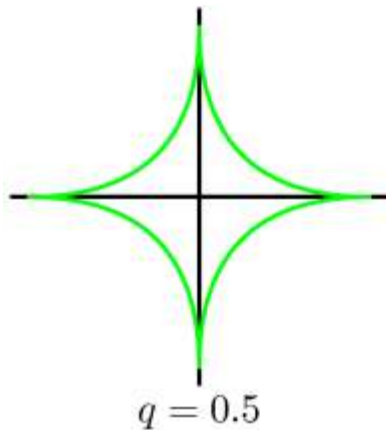
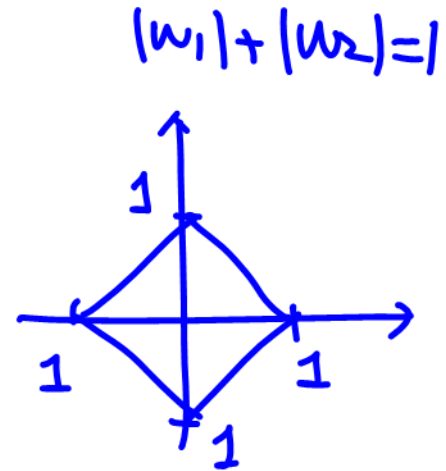
$$\mathbf{w}_{ML} = (\Phi^T \Phi + \lambda \mathbf{I})^{-1} \Phi^T \mathbf{t}$$

$w^T w = \sum_{j=1}^M w_j^2$
 $\left\{ \begin{array}{l} \frac{1}{2} \frac{\partial}{\partial w_j} w^T w = w_j \\ \frac{1}{2} \nabla_w w^T w = \mathbf{I} w = w \end{array} \right.$

Regularized Least Squares (2)

- With a more general regularizer, we have

$$\frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\}^2 + \frac{\lambda}{2} \sum_{j=1}^M |w_j|^q$$

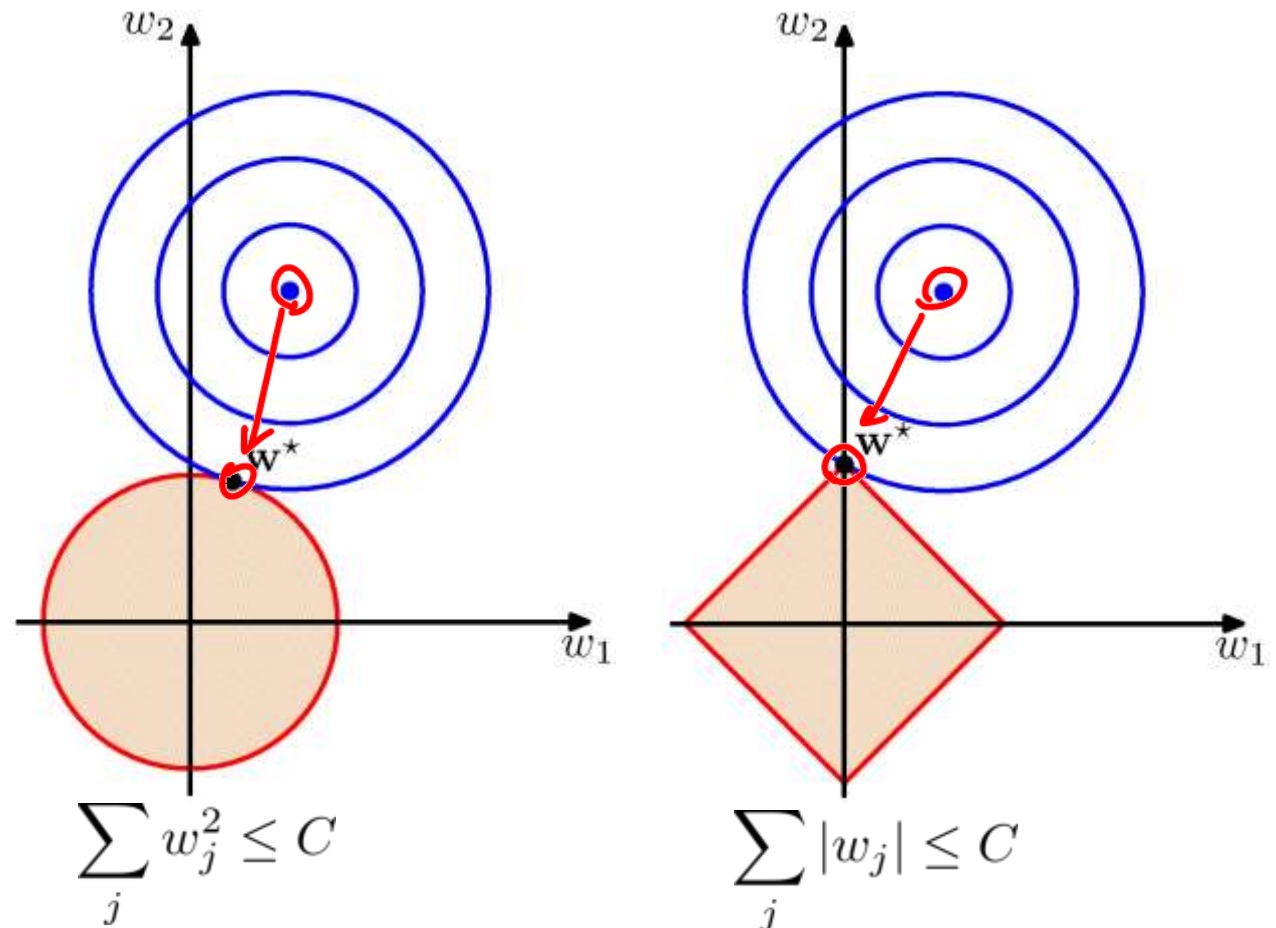


Lasso
“L1 regularization”

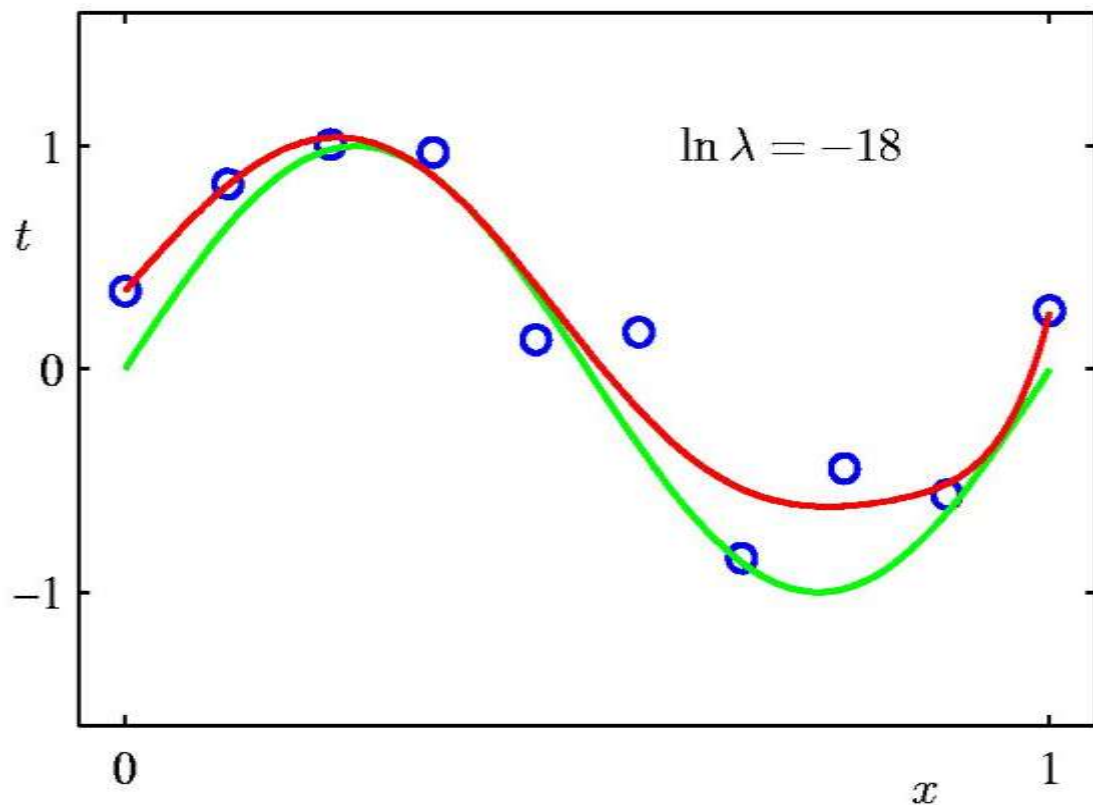
Quadratic
“L2 regularization”

Regularized Least Squares (3)

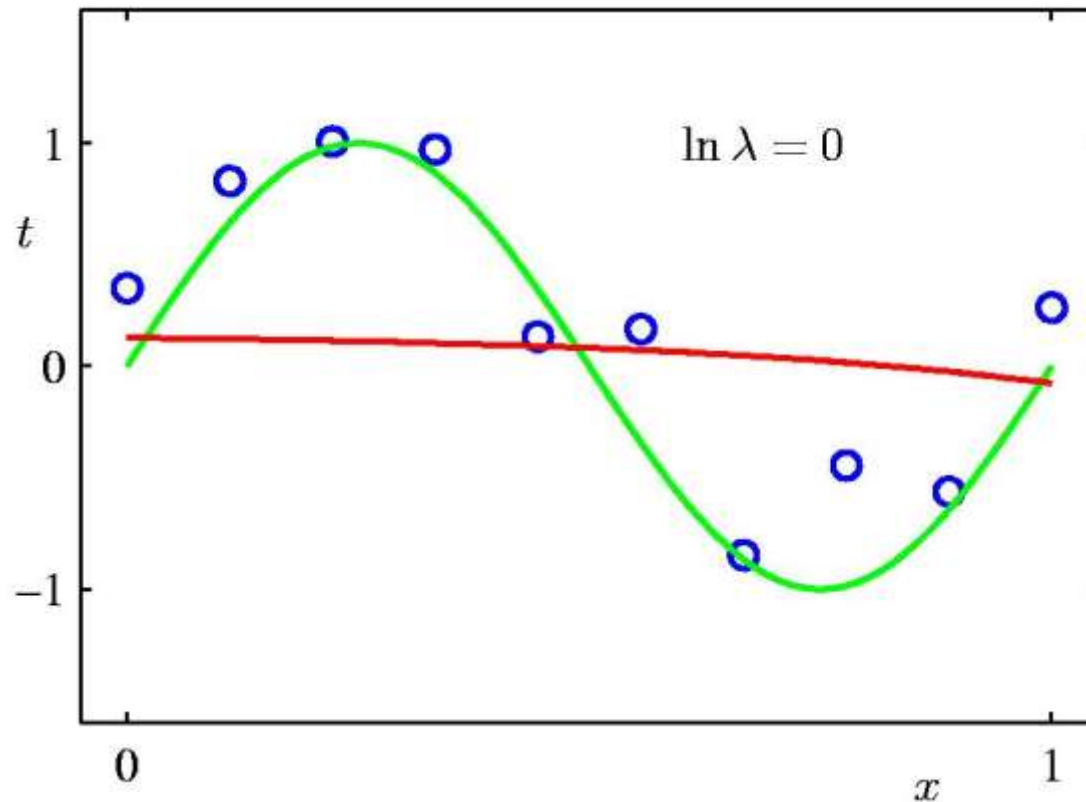
- Lasso tends to generate sparser solutions than a quadratic regularizer.



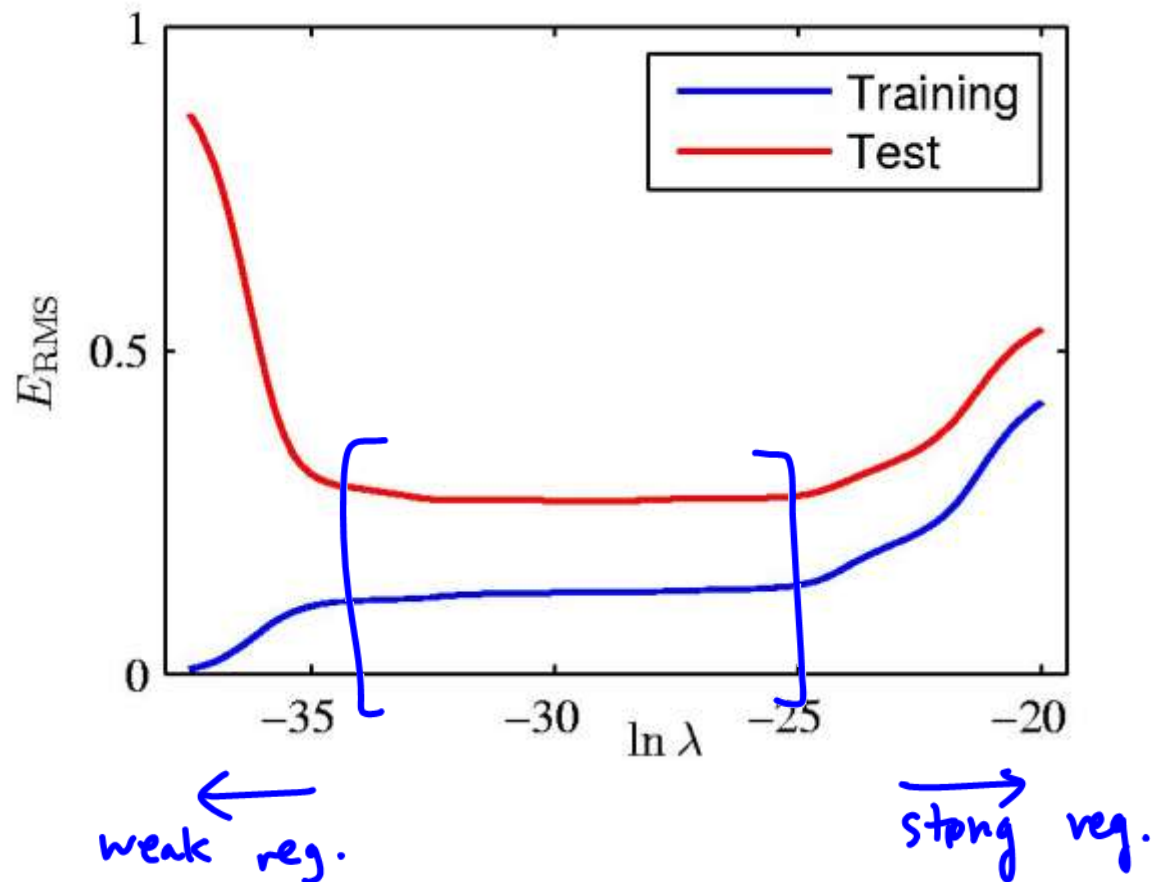
L2 Regularization: $\ln \lambda = -18$



L2 Regularization: $\ln \lambda = 0$

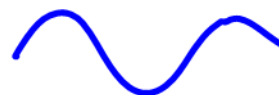
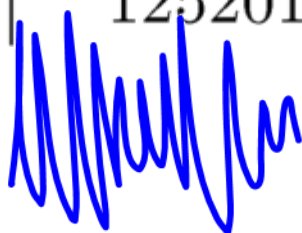


L2 Regularization: E_{RMS} vs. $\ln \lambda$



Polynomial Coefficients

	$\ln \lambda = -\infty$	$\ln \lambda = -18$	$\ln \lambda = 0$
w_0^*	0.35	0.35	0.13
w_1^*	232.37	4.74	-0.05
w_2^*	-5321.83	-0.77	-0.06
w_3^*	48568.31	-31.97	-0.05
w_4^*	-231639.30	-3.89	-0.03
w_5^*	640042.26	55.28	-0.02
w_6^*	-1061800.52	41.32	-0.01
w_7^*	1042400.18	-45.95	-0.00
w_8^*	-557682.99	-91.53	0.00
w_9^*	125201.43	72.68	0.01



Locally-weighted Linear Regression (a.k.a. instance based regression)

Locally weighted linear regression

- Main idea: When predicting $f(x)$, give high weights for “neighbors” of x .

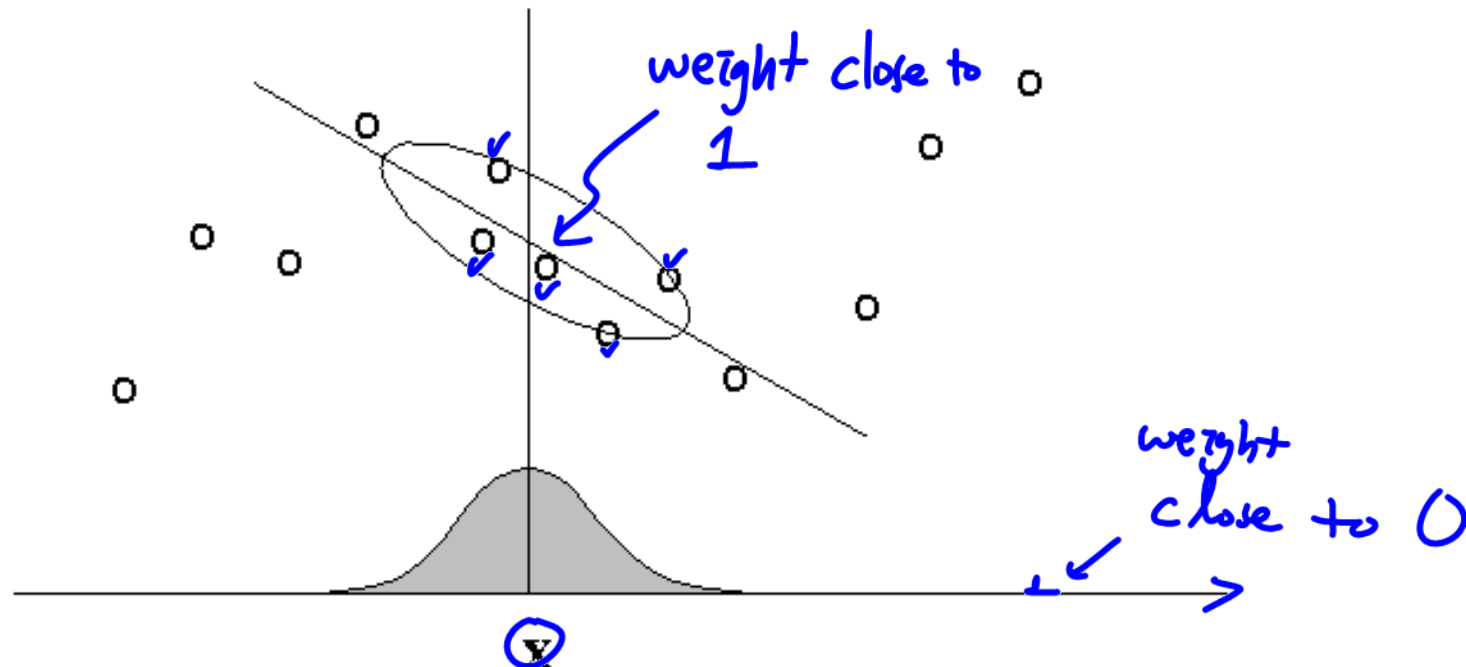


Figure 2: In locally weighted regression, points are weighted by proximity to the current x in question using a kernel. A regression is then computed using the weighted points.

Linear regression vs. Locally-weighted Linear Regression

- Linear regression

1. Fit θ to minimize $\sum_i (y^{(i)} - \theta^T x^{(i)})^2$.
2. Output $\theta^T x$.

- Locally-weighted linear regression

1. Fit θ to minimize $\sum_i w^{(i)} (y^{(i)} - \theta^T x^{(i)})^2$.
2. Output $\theta^T x$.

τ : “kernel width”

- Standard choice: $w^{(i)} = \exp\left(-\frac{(x^{(i)} - x)^2}{2\tau^2}\right)$
- The problem can be formulated as a modified version of least squares problem (Programming assignment in HW#1)

Locally weighted linear regression

- Choice of kernel width τ

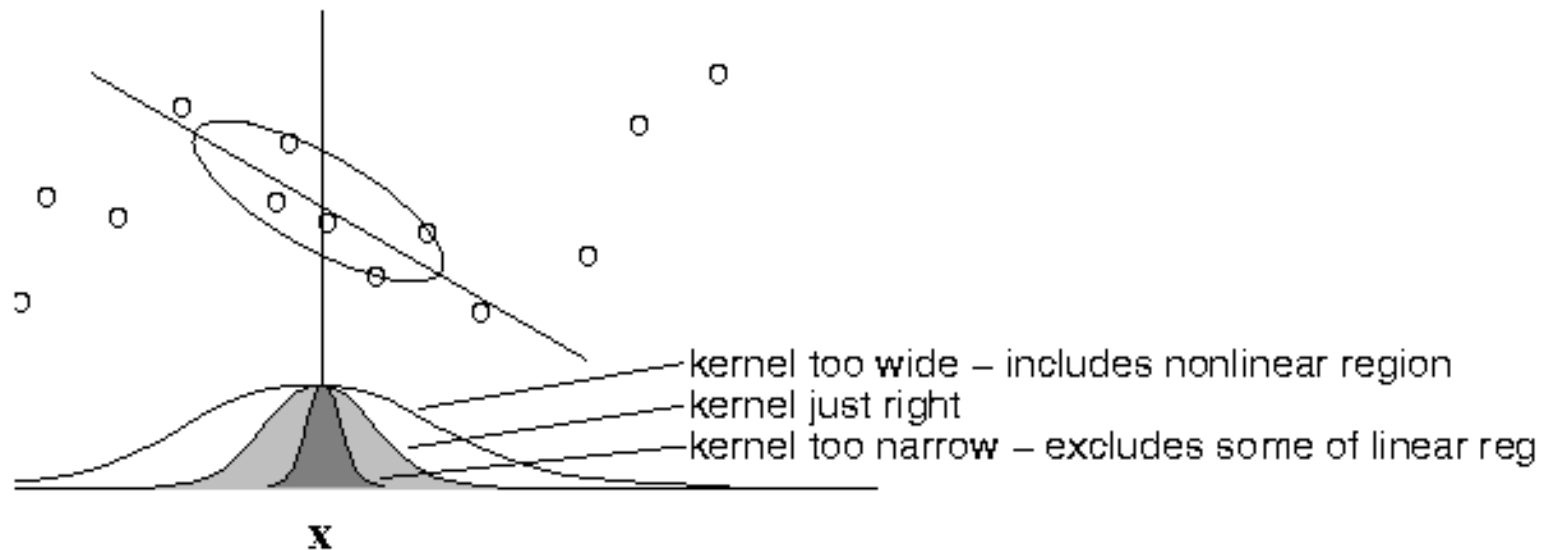


Figure 3: The estimator variance is minimized when the kernel includes as many training points as can be accommodated by the model. Here the linear LOESS model is shown. Too large a kernel includes points that degrade the fit; too small a kernel neglects points that increase confidence in the fit.

Classification: Kernel regression
(a.k.a. instance based regression)

Locally-weighted Linear Regression vs. Kernel regression

- Locally-weighted linear regression

1. Fit θ to minimize $\sum_i w^{(i)} (y^{(i)} - \theta^T x^{(i)})^2$.

2. Output $\theta^T x$.

τ : “kernel width”

– Standard choice: $w^{(i)} = \exp\left(-\frac{(x^{(i)} - x)^2}{2\tau^2}\right)$

- Kernel regression (using Gaussian kernel)

– output: $\frac{\sum_i K(x, x^{(i)}) y^{(i)}}{\sum_i K(x, x^{(i)})}$

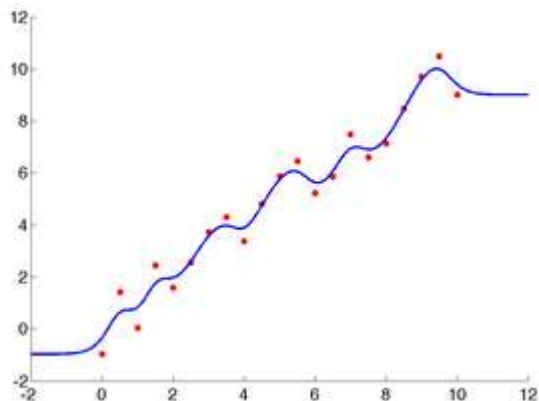
where $K(x, x^{(i)}) = w^{(i)} = \exp\left(-\frac{(x^{(i)} - x)^2}{2\tau^2}\right)$

More generally, any distance metric (other than L2 or Euclidean distance) can be used

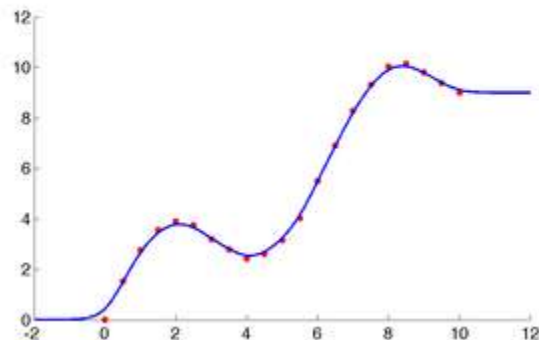
Kernel regression

- Examples

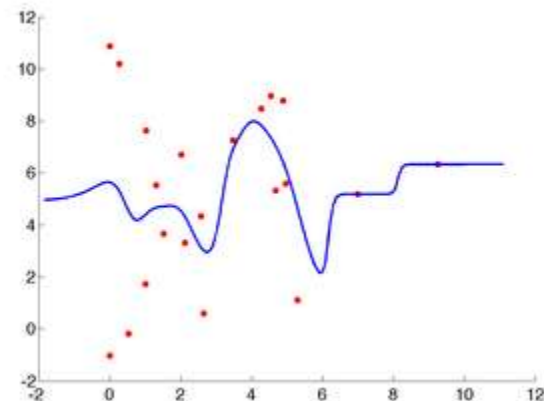
Gaussian Kernel - noisyLinear, $c = 0.5$



Gaussian Kernel - noisySinusoidalLinear, $c = 0.5$



Gaussian Kernel - noisy, $c = 0.5$



Kernel regression: Classification vs Regression

- Note: it is very easy to formulate kernel regression into regression/classification

1. Given training data $D = \{\mathbf{x}_i, y_i\}$, Kernel function $K(\cdot, \cdot)$ and input \mathbf{x}
 - (regression) if $y \in \mathbf{R}$, return weighted average:

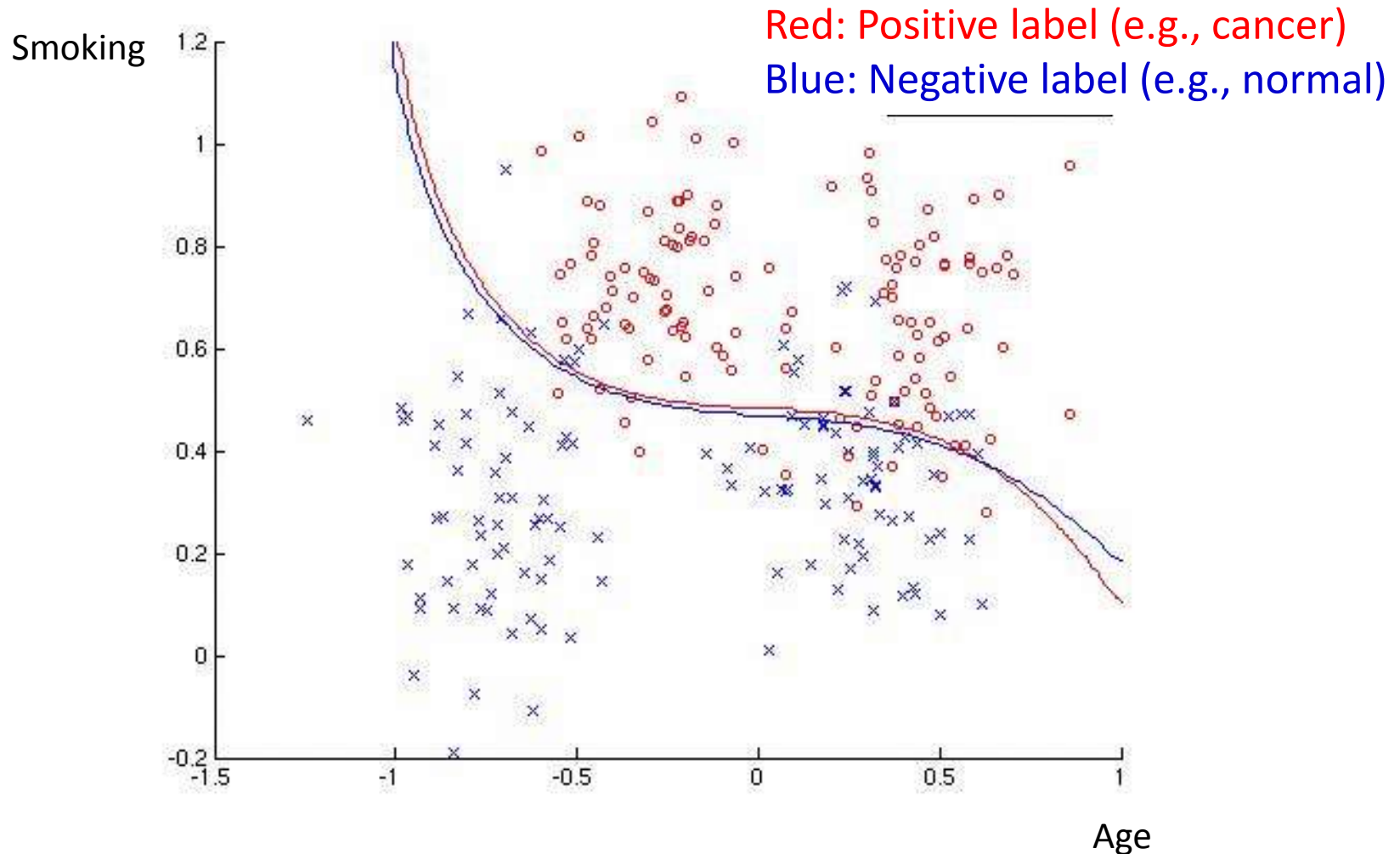
$$\frac{\sum_{i=1}^n K(\mathbf{x}, \mathbf{x}_i) y_i}{\sum_{i=1}^n K(\mathbf{x}, \mathbf{x}_i)}$$

- (classification) if $y \in \pm 1$, return weighted majority:

$$\text{sign}\left(\sum_{i=1}^n K(\mathbf{x}, \mathbf{x}_i) y_i\right)$$

Supervised Learning: Classification

Supervised Learning - Classification



“Learning decision boundaries”

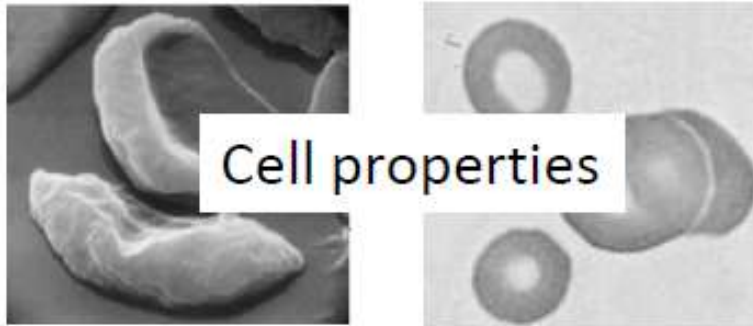
Supervised Learning - Classification

Feature Space \mathcal{X}



Label Space \mathcal{Y}

"Sports"
"News"
"Science"
...



"Anemic cell"
"Healthy cell"



Discrete Labels

Classification problem

- Training data $\{(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)\}$
 - For binary classification, $y_n \in \{0, 1\}$ or $y_n \in \{-1, 1\}$
 - Generally, $y_n \in \{1, \dots, C\}$, where C is the number of discrete labels
- Training: train a classifier $h(x)$
- Testing (evaluation):
 - The learning algorithm produces predictions $h(x_1^{\text{test}}), h(x_2^{\text{test}}), \dots, h(x_m^{\text{test}})$ for a set of testing data
 - 0-1 loss:

$$\text{error} = A = \frac{1}{m} \sum_{j=1}^m 1[h(x_j^{\text{test}}) \neq y_j^{\text{test}}]$$

Classification: K-nearest neighbor
(a.k.a. instance based classification)

Basic k-nearest neighbor

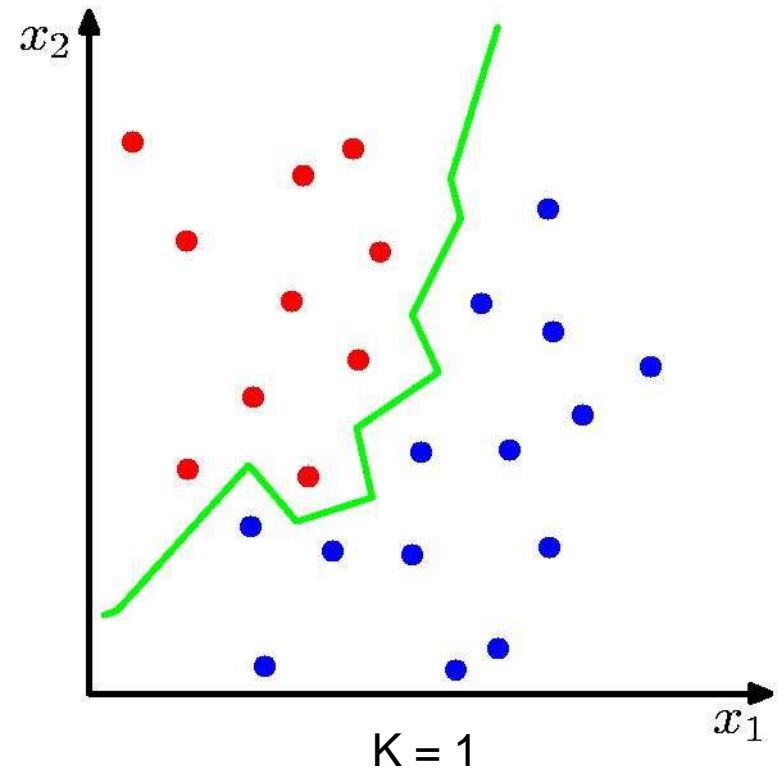
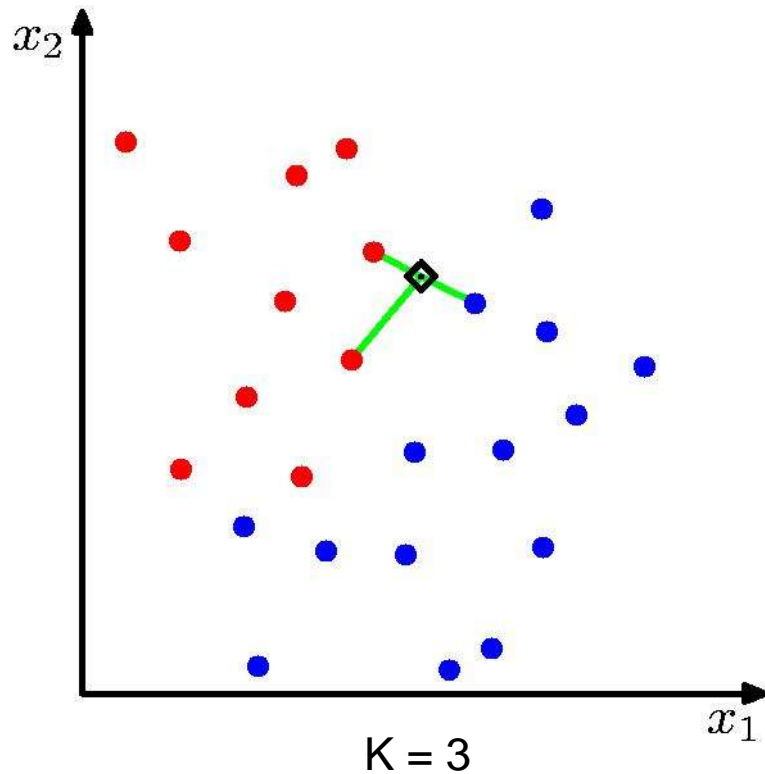
- Training method:
 - Save the training examples
- At prediction time:
 - Find the k training examples $(x_1, y_1), \dots, (x_k, y_k)$ that are closest to the test example x
 - Predict the most frequent class among those y_i 's.

“majority vote”

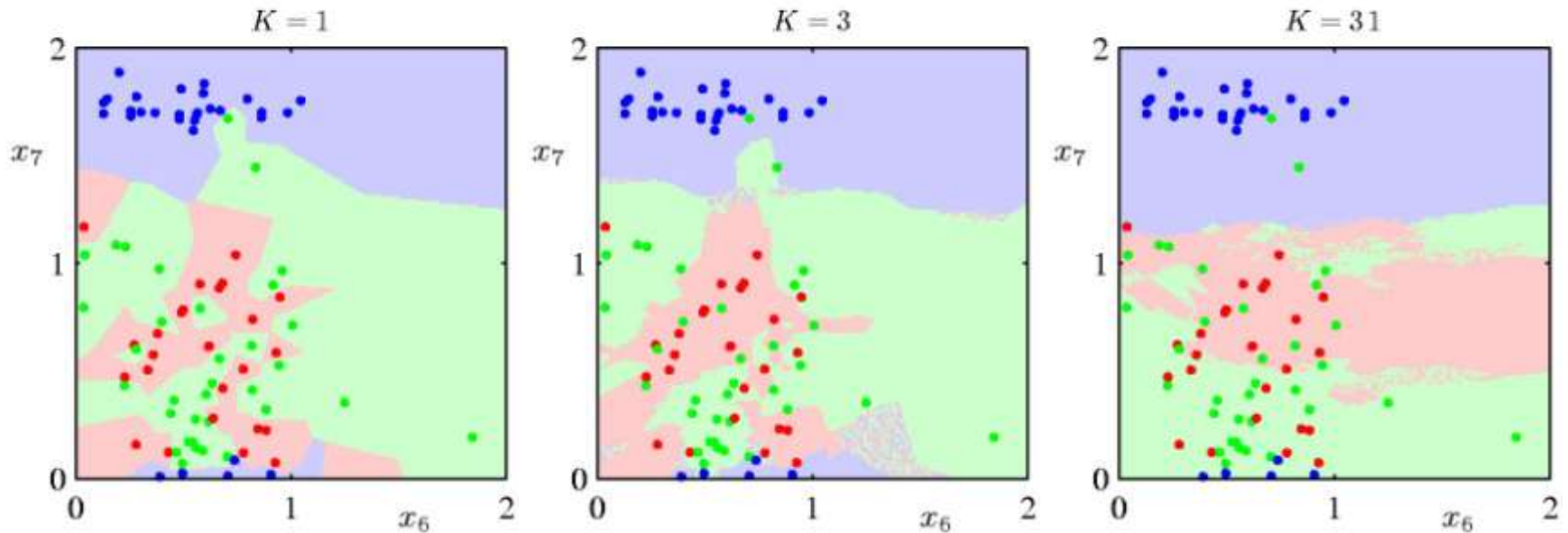
$$\hat{Y}(x) = \frac{1}{k} \sum_{x_i \in N_k(x)} y_i, \quad h(x) = \text{sign}(\hat{Y}(x))$$

- Note: this $\hat{Y}(x)$ function can be applied to regression!

K-Nearest-Neighbours for Classification



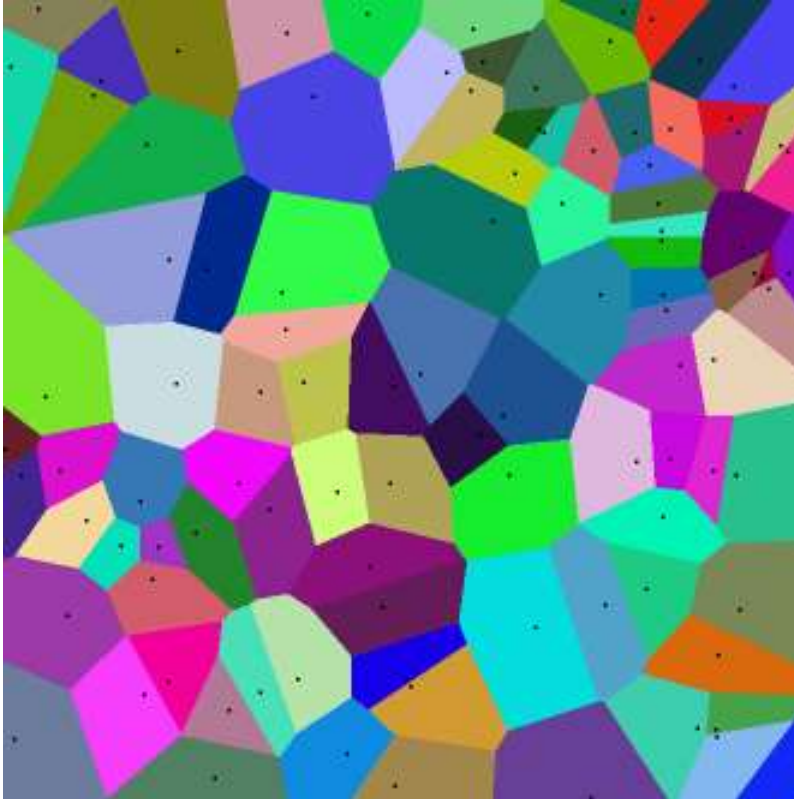
K-Nearest-Neighbours for Classification



- K acts as a smoother
- For $N \rightarrow \infty$, the error rate of the 1-nearest-neighbour classifier is never more than twice the optimal error (obtained from the true conditional class distributions).

What is the decision boundary?

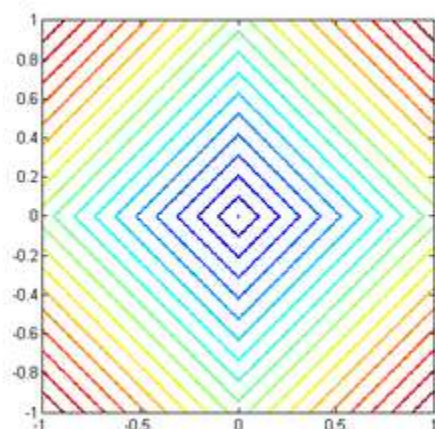
Voronoi diagram



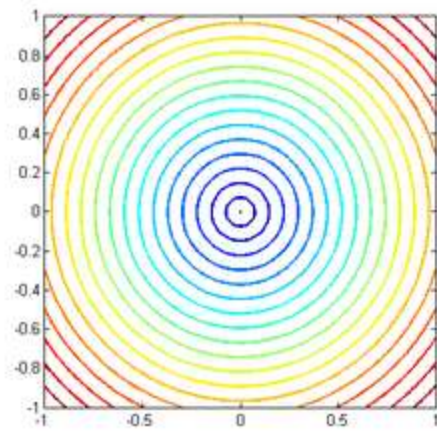
Dependence on distance metric (L^q norm)

Distance between i-th and j-th example: $\sqrt[q]{\sum_l (x_l^{(i)} - x_l^{(j)})^q}$

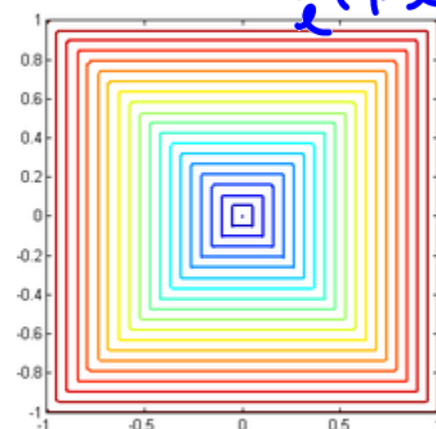
$\max_l (|x_l|)$



L1 norm

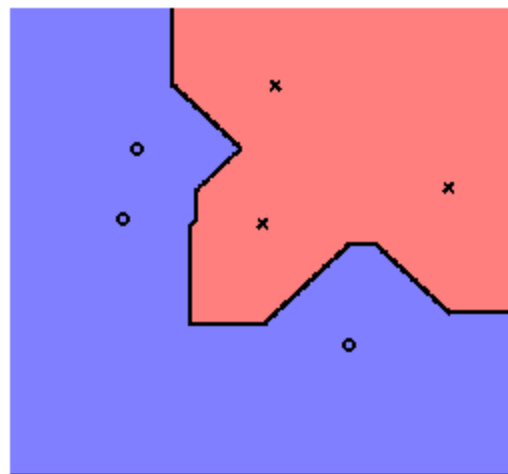


L2 norm

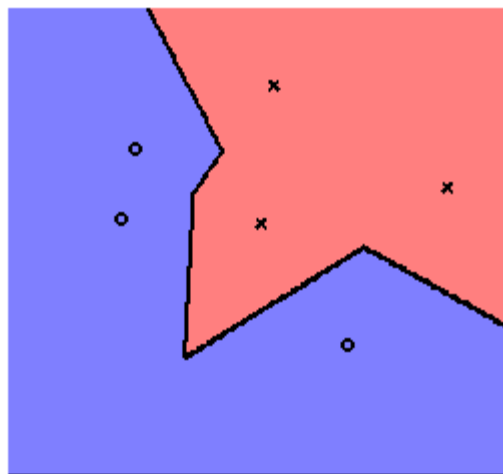


L_∞ norm

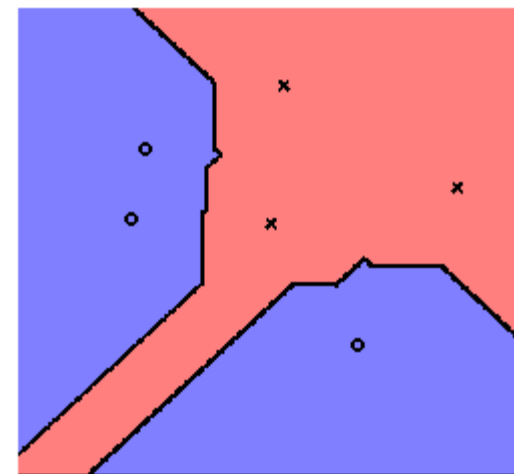
knn (K=1): L1 Distance



knn (K=1): L2 Distance



knn (K=1): Linf Distance



Advantage/disadvantages of instance-based (local) learning algorithms

- Advantage:
 - very flexible, simple, and effective
- Disadvantages:
 - Expensive: need to remember (store) and search through all the training data for every prediction
 - Curse-of-dimensionality: In high dimensions, all points are far
 - Irrelevant features: If x has irrelevant, noisy features, distance function becomes useless