

- Turn on RPI
- Loads showing my custom logo
- opens direct to show banners of roms in the roms folder.



- Use joystick to select the game and it opens.
- User then puts in coin. (or 2 coins depending on 1 or 2 player game)
- Needs to integrate so when coin is added its 1 credit or 2 credits etc)
- I have extra button on joystick controls which we can program for Game menu, this pop up window saying " Are you sure you want to exit to game menu" they select yes or no.
- High scores are kept and written also in a file "gamename.csv" and as content "playername,score"

Admin area

- I log into ssh and run command to open config. i can then log in with vnc to see and change.

Keyboard config

Joystick 1 config

Joystick 2 config

Wifi config

Rpi update

Raspi-config

Machine name (i can change machine name, like Berts Machine) also network share is the same too so i can upload roms to the romfolder and see log from my pc via network.

- Log files

The log of game played, time etc to be saved in excel spreadsheet (named machine name and saved in the rom folder.

Show this info

Date - Time - Credit - Game name

So pretty much each time a coin is inserted it logs the details.

- I will install on top of rpi 4 lite, then it will auto run on turn on. I can close with ssh command "Kill Emu"